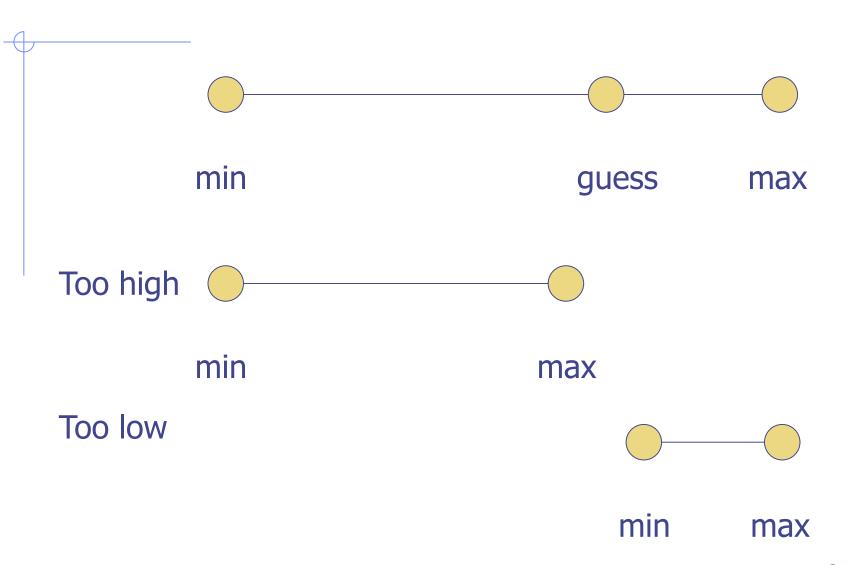
## Lesson 5: Guessing Numbers

Jiun-Long Huang
Department of Computer Science
National Chiao Tung University



```
#include <stdio.h>

#define MAX_NUMBER 100

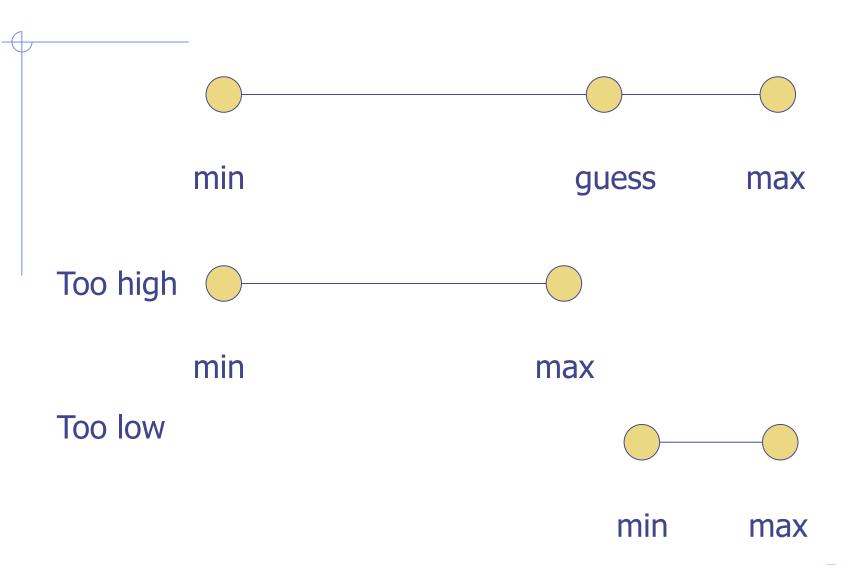
/* external variable */
int min=0, max=MAX_NUMBER;

/* prototypes */
void guess(void);
```

```
int main(void)
{
    min=0;
    max=MAX_NUMBER;
    printf("Please choose your secrete number.\n");
    guess();
    return 0;
}
```

```
void guess(void)
  int mid;
  char command;
  while(1) {
    printf("min: %d, max: %d\n",min, max);
    if (max<min)</pre>
      printf("You cheat!!!\n");
      return;
    mid=(min+max)/2;
    printf("Is your secret number %d? (Y/B/S)\n", mid);
```

```
while(1) {
  printf("Y/y: Yes, B/b: Too Big, S/s: Too Small\n");
  scanf("%c", &command);
  if (command == 'Y' || command == 'y') {
    return;
  else if (command == 'B' || command == 'b') {
    max=mid-1;
    break;
  else if (command == 'S' || command == 's') {
    min=mid+1;
    break;
  else
    break;
```



```
/* Asks user to guess a hidden number */
#include <stdio.h>
#define MAX_NUMBER 100
/* external variable */
int min=1, max=100;
/* prototypes */
void read_guesses(void);
```

```
int main(void)
  printf("Guess the secret number (1~%d).\n\n",
         MAX NUMBER);
  read guesses();
  return 0;
void read_guesses(void)
  int guess, mid;
  while(1) {
    printf("Enter your guess: ");
    scanf("%d", &guess);
    mid=(min+max)/2;
```

```
if (guess == min && guess == max) {
      printf("Correct.\n");
      return;
    } else if (guess >= mid) {
      max=guess-1;
      printf("Too high, try again.\n");
    else { /* guess < mid */
      min=guess+1;
      printf("Too low, try again.\n");
```