Lesson 6: String

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fgets

◆ Input ABCD

A	B	C	D	\n	\0

◆ Input ABCDE or ABCDEFG

A	B	C	D	E	\0

```
char str[6];
int len;
fgets(str, sizeof(str), stdin);
len=strlen(str);
if (str[len-1]=='\n')
  str[len-1]='\n';
```

strcmp

◆ ASCII Code

- 0~9: 0x30~0x39 (48~57 in decimal)
- A~Z: 0x41~0x5A (65~90 in decimal)
- a~z: 0x61~0x7A (61~122 in decimal)

```c
#include <stdio.h>
int main(void)
{
  printf("%d\n",strcmp("ABC", "abc"));
  printf("%d\n",strcmp("aBc", "abC"));
  printf("%d\n",strcmp("abc","abcd"));
  return 0;
}
```

```
-1
-1
-1
```

remind.c

◆ User input

```
    5 6:00 - Dinner with Marge and Russ
```

scanf("%2d", &day); read_line(msg_str, MSG_LEN);

day `5`

sprintf(day_str, "%2d", day);

day_str `" 5"`

msg_str `" 6:00..."`

```
for (i = 0; i < num_remind; i++)
    if (strcmp(day_str, reminders[i]) < 0)
      break;
```

num_remind `1`

i `0`

24 Susan's birthday
...
...

ASCII Code:
Space: 0x20
2: 0x32

```
for (j = num_remind; j > i; j--)
    strcpy(reminders[j], reminders[j-1])
```

num_remind `1`

i `0`

24 Susan's birthday
24 Susan's birthday
...

```
strcpy(reminders[i], day_str);
strcat(reminders[i], msg_str);
```

num_remind	1
i	0
day_str	" 5"
msg_str	" 6:00..."

5 6:00 – Dinner...
24 Susan's birthday
...