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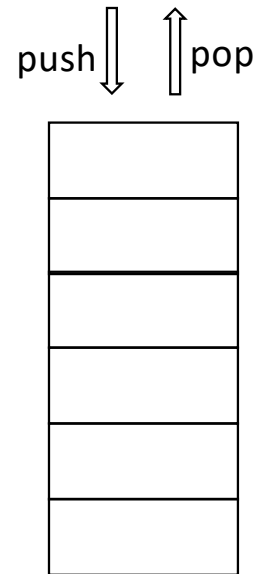
Stack & Queue

Liwei

Stack

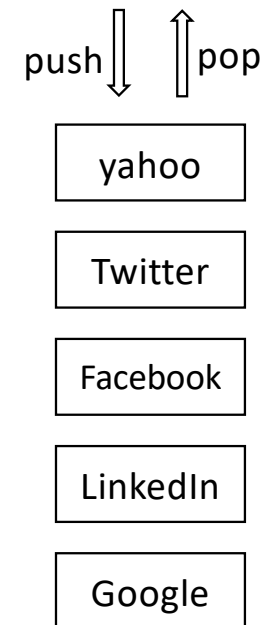
What is stack

- Property of stack
 - Follows LIFO (Last In First Out) method



Why should we learn stack?

- When we need to create an application which utilizes last incoming data first
- Example: implementation of back button in browser

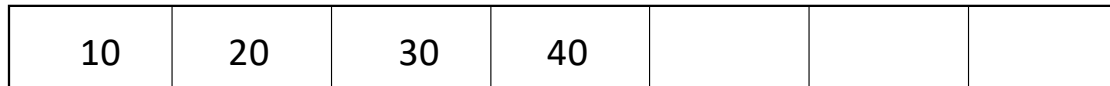


Common operations in Stack

- CreateStack
- Push
- Pop
- Peek
- IsEmpty
- IsFull

Implementation options of Stack

- Array
 - Pros: Easy to implement
 - Cons: Fixed size



- Linked List
 - Pros: Variable size
 - Cons: Moderate in implementation



Create Stack (Array Implementation)

CreateStack(int size)

Create blank array of size $O(1)$

Initialize variable topOfStack to -1 $O(1)$

Time Complexity: $O(1)$

Push operation of Stack (Array)

push(value)

if stack is full $O(1)$

return error message $O(1)$

else $O(1)$

insert value at the top of the array $O(1)$

topOfStack ++ $O(1)$

Time Complexity: $O(1)$

Pop operation of Stack (Array)

pop()

if stack is empty $O(1)$

return error message $O(1)$

else $O(1)$

print top of stack $O(1)$

topOfStack -- $O(1)$

Time Complexity: $O(1)$

Peek operation of Stack (Array)

peek()

if stack is empty $O(1)$

return error message $O(1)$

else $O(1)$

print top of stack $O(1)$

Time Complexity: $O(1)$

isEmpty operation of Stack (Array)

isEmpty ()	
if topOfStack is -1	O(1)
return true	O(1)
else	O(1)
return false	O(1)

Time Complexity: O(1)

isFull operation of Stack (Array)

isFull ()

if topOfStack equals arr.size $O(1)$

return true $O(1)$

else $O(1)$

return false $O(1)$

Time Complexity: $O(1)$

Push operation of Stack (Linked List)

push(nodeValue)

create a node $O(1)$

node.value = nodeValue; $O(1)$

node.next = head; $O(1)$

head = node; $O(1)$

$O(1)$

Time Complexity: $O(1)$

Pop operation of Stack (Linked List)

```
pop()
    if isEmpty()                O(1)
        return error message    O(1)
    else
        tmpNode = head          O(1)
        head = head.next        O(1)
        return tmpNode.value     O(1)
```

Time Complexity: $O(1)$

Peek operation of Stack (Linked List)

peek ()

return head.value

$O(1)$

Time Complexity: $O(1)$

isEmpty operation of Stack (Linked List)

isEmpty ()	
if (head equals null)	O(1)
return true	O(1)
else	O(1)
return false	O(1)

Time Complexity: O(1)

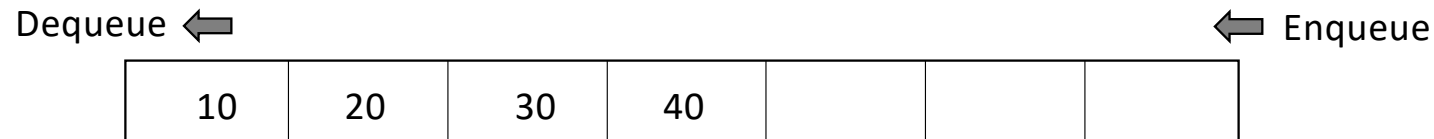
When to use/avoid Stack

- When to use
 - Helps manage the data in particular way (LIFO)
 - Cannot be easily corrupted (No one can insert data in middle)
- When to avoid
 - Random access not possible –
if you have done some mistake, its costly to rectify.

Queue

What is Queue

- Property of queue
 - New addition of members happens at end of the queue
 - First person in the queue is the first to get out from queue
 - Follows FIFO (First In First Out) method



Why should we learn Queue?

- When we need to create an application which utilizes first incoming data first
- Example: implementation of “billing couter”

Common operations in Queue

- createQueue
- enqueue
- dequeue
- peekInQueue
- isEmpty
- isFull

Implementation options of Queue

- Array
 - Linear Queue
 - Circular Queue
- Linked List
 - Linear Queue
 - ~~Circular Queue~~

Create Linear Queue (Array Implementation)

CreateQueue (int size)

Create blank array of size $O(1)$

Initialize variable topOfQueue to -1 $O(1)$

Initialize variable beginningOfQueue to -1 $O(1)$

Time Complexity: $O(1)$

enQueue operation of Queue (Array)

```
enQueue (value)
    if queue is full           O(1)
        return error message  O(1)
    else                       O(1)
        arr [++topOfQueue] = value  O(1)
```

Time Complexity: $O(1)$

Dequeue operation of Queue (Array)

deQueue()

if queue is empty O(1)

return error message O(1)

else O(1)

print arr[++beginningOfQueue] O(1)

If(beginningOfQueue > endOfQueue) O(1)

beginningOfQueue = topOfQueue = -1; O(1)

Time Complexity: O(1)

Peek operation of Queue (Array)

peek()

if queue is empty $O(1)$

return error message $O(1)$

else $O(1)$

print arr[beginningOfQueue+1] $O(1)$

Time Complexity: $O(1)$

IsEmpty operation of Queue (Array)

```
isEmpty ()  
    if beginningOfQueue == -1      O(1)  
        return true                O(1)  
    else                            O(1)  
        return false               O(1)
```

Time Complexity: $O(1)$

IsFull operation of Queue (Array)

```
isFull ()  
    if topOfQueue == arr.size -1      O(1)  
        return true                  O(1)  
    else                              O(1)  
        return false                 O(1)
```

Time Complexity: $O(1)$

Why learn circular queue?

- deQueue operation causes blank cells

Create Circular Queue (Array)

CreateQueue (int size)

Create blank array of size $O(1)$

Initialize variable topOfQueue to -1 $O(1)$

Initialize variable start to 0 $O(1)$

Time Complexity: $O(1)$

enQueue of Circular Queue (Array)

```
enQueue (value)
    if queue is full
        return error message
    else
        if(topOfQueue+1 == size) // If top is already at last cell of array,
                                // reset it to first cell
            topOfQueue = 0
        else
            topOfQueue++
    arr[topOfQueue] = value
```

Time Complexity: $O(1)$

deQueue of Circular Queue (Array)

```
deQueue (value)
    if queue is empty
        return error message
    else
        print (arr[start])
        if(start == topOfQueue) // If there only one element in Queue
            topOfQueue=-1;
            start =0;
        else if (start+1==size) // If start has reached the end of array, start again from 0
            start =0;
        else
            start++;
```

Time Complexity: $O(1)$

Peek of Circular Queue (Array)

```
peek ()  
    if (isEmpty())  
        print "queue is empty"  
    else  
        print arr[start]
```

Time Complexity: $O(1)$

IsEmpty of Circular Queue (Array)

```
IsEmpty ()  
    if (topOfQueue == -1)  
        return true  
    else  
        Return false
```

Time Complexity: $O(1)$

IsFull of Circular Queue (Array)

IsFull()

```
if (topOfQueue+1 == start) // If we have completed a circle,  
    return true           // we can say that Queue is full  
else if ((start == 0)&&(topOfQueue+1 == size))  
    return true           // trivial case of queue being full  
else  
    Return false
```

Time Complexity: $O(1)$

Create Linear Queue (Linked List)

CreateQueue ()

Create a blank SingleLinkedList
(head = null, tail = null)

$O(1)$

Time Complexity: $O(1)$

enQueue operation of Linear Queue (LL)

```
enQueue ()  
    create a node  
    node.value = nodeValue  
    node.next = null;  
    if tail equals null //if queue is empty  
        head = tail = node;  
    else // if queue is not empty  
        tail.next = node;  
        tail = node;
```

Time Complexity: $O(1)$

deQueue operation of Linear Queue (LL)

```
enQueue (nodeValue)
    if head equals null
        return error message
    tmpNode = head
    head = head.next
    return tmpNode;
```

Time Complexity: $O(1)$

peek operation of Linear Queue (LL)

```
peek ()  
    if head equals null  
        return error message  
    else  
        return head.value;
```

Time Complexity: $O(1)$

isEmpty operation of Linear Queue (LL)

```
isEmpty ()  
    if header equals null  
        return true  
    else  
        return false
```

Time Complexity: $O(1)$

deletion operation of Linear Queue (LL)

`deleteQueue ()`

`head = tail = null`

Time Complexity: $O(1)$

When to use/avoid queue

- When to use
 - Helps manage the data in particular way (FIFO)
 - Not easily corrupted (no one can easily insert data in middle)
- When to avoid
 - Random access not possible
(if we have done some mistake, its costly to recitify.)