

CZ4041/CE4041: Machine Learning

Lesson 7a: Perceptron

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Acknowledgements: Some figures are adopted from the lecture notes of the book “Introduction to Data Mining” (Chap. 5). Slides are modified from the version prepared by Dr. Sinno Pan.

Instructor's Information

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Lecture and Tutorial Information

➤ Lecture time/venue (2nd half)

- Weeks 7 -12, Tuesdays 11:30am – 1:30pm
- Online via MS Teams
 - CZ/CE4041 in NTULearn → Information → Teams link (The SAME link will be reused for all lectures)

➤ Tutorial time/venue (2nd half)

- **Weeks 8, 9, 10,12**, Thursdays 1:30 – 2:30pm
- Online via MS Teams
 - CZ/CE4041 in NTULearn → Information → Teams link (The SAME link will be reused for all tutorials)

Lecture and Tutorial Information

➤ Q&A (2nd half)

- Send questions via email ypke@ntu.edu.sg
- Send questions via Teams
- Make an appointment

➤ My personal site

- <https://keyiping.wixsite.com/index>
- Check information when NTULearn is down

Outline

- Artificial Neural Networks
 - Perceptrons
 - Multi-layer Neural Networks

Artificial Neural Networks (ANN)

- The study of ANN was inspired by attempts to simulate biological neural systems



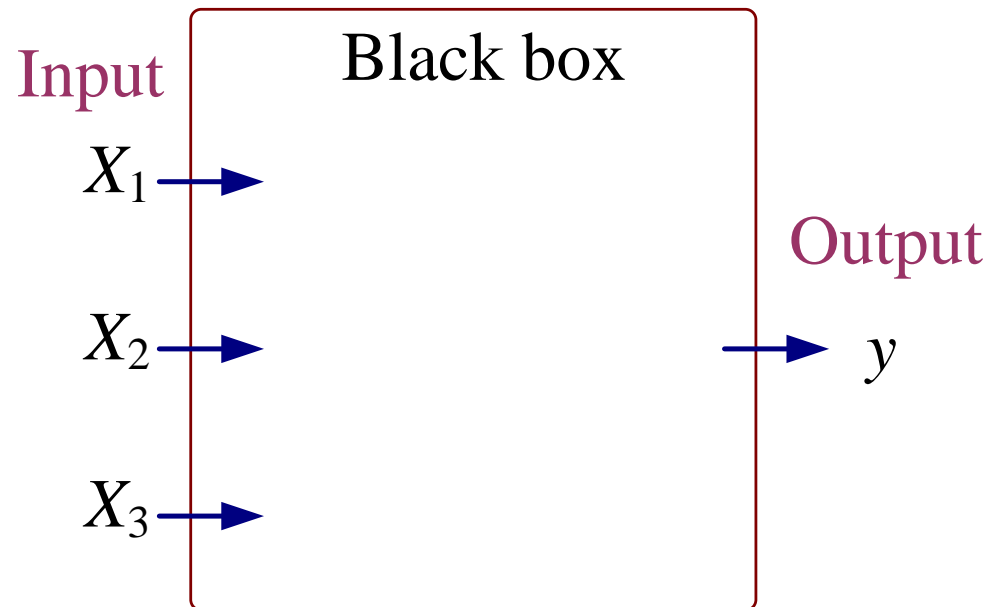
Cat

Dog



Artificial Neural Networks (cont.)

X_1	X_2	X_3	y
1	0	0	-1
1	0	1	1
1	1	0	1
1	1	1	1
0	0	1	-1
0	1	0	-1
0	1	1	1
0	0	0	-1



Output y is 1 if at least two of the three inputs are equal to 1

Artificial Neural Networks (cont.)

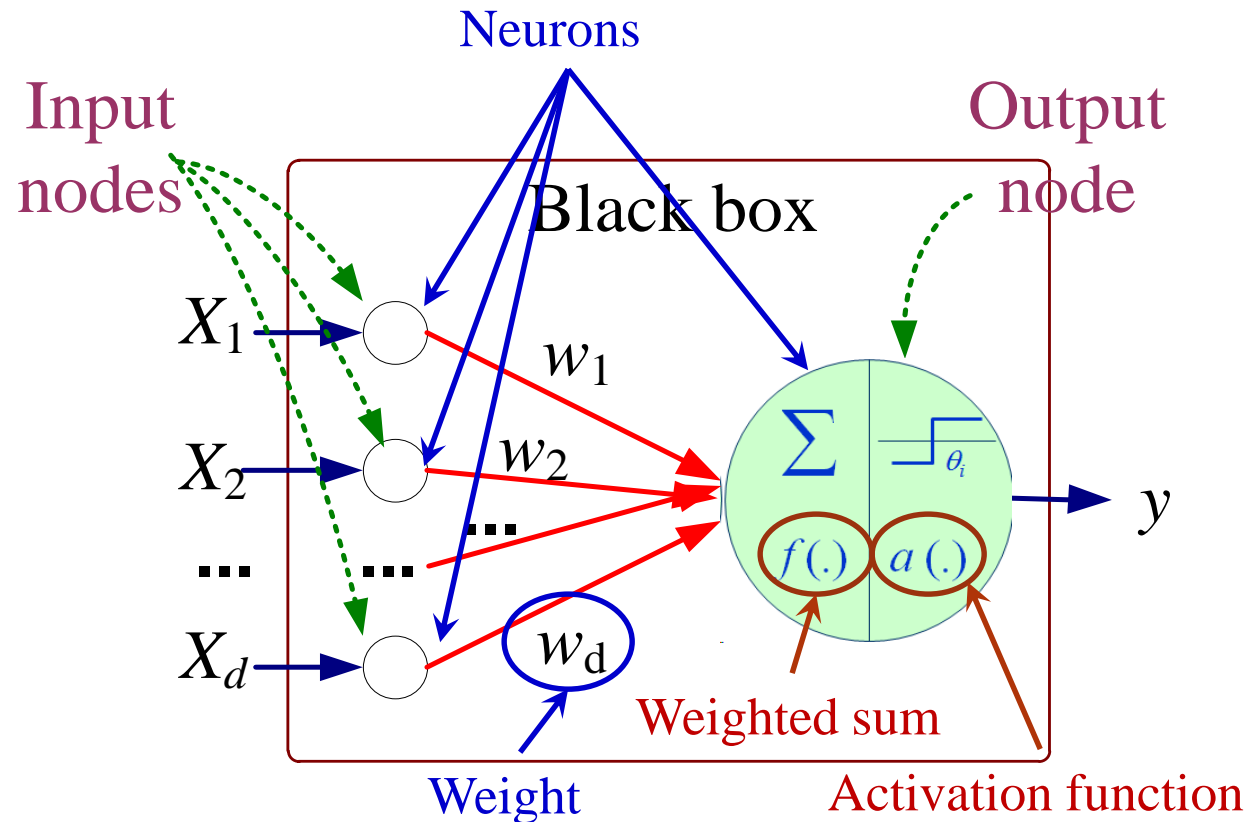
- Human brain is a densely interconnected network of neurons, connected to others via axons.
- Axons are used to transmit nerve impulses from one neuron to another
- The human brain learns by changing the strength of the synaptic connection between neurons
- An ANN is composed of an interconnected assembly of nodes and directed links.

Outline

- Artificial Neural Networks
 - Perceptrons
 - Multi-layer Neural Networks

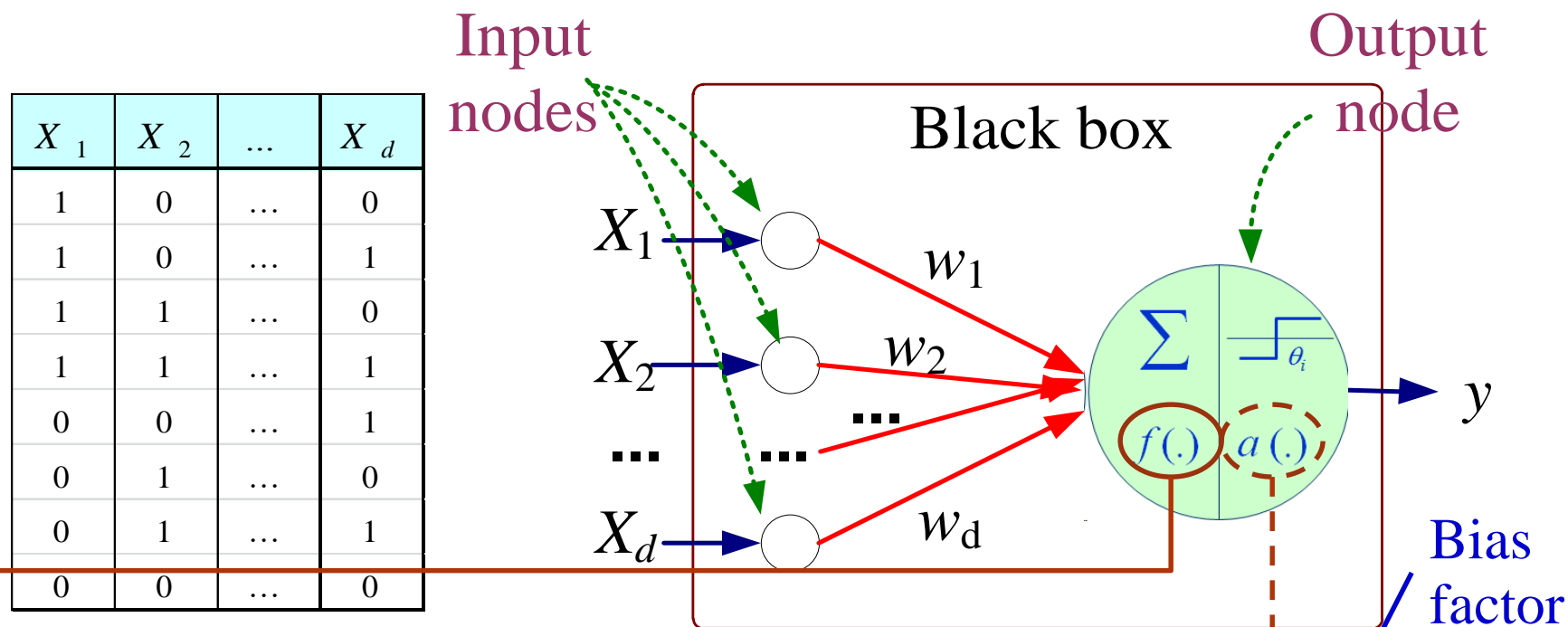
ANN: Perceptron

X_1	X_2	...	X_d
1	0	...	0
1	0	...	1
1	1	...	0
1	1	...	1
0	0	...	1
0	1	...	0
0	1	...	1
0	0	...	0



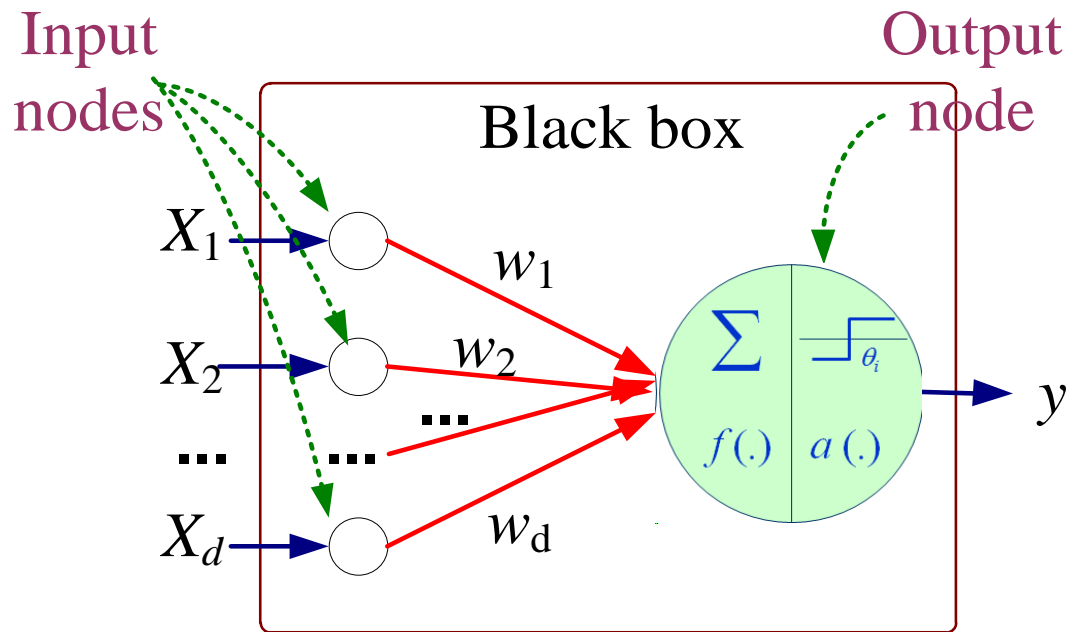
Each input node is connected via a weighted link to the output node. Weights can be positive, negative or zero (no connection)

ANN: Perceptron (cont.)



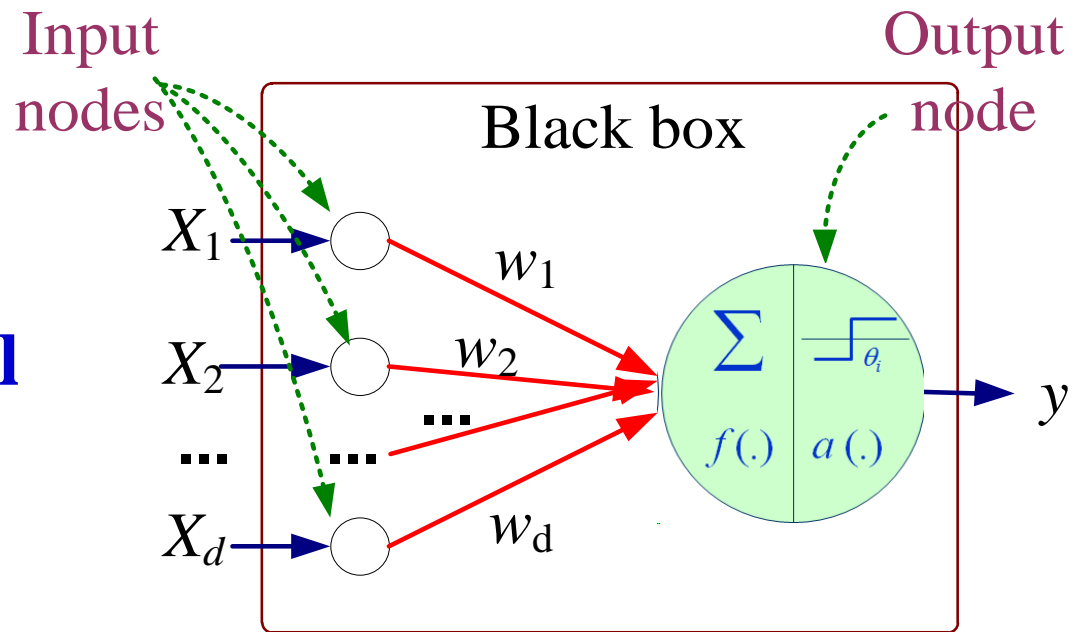
$$z = f(\mathbf{x}, \mathbf{w}) = w_1x_1 + w_2x_2 + \cdots + w_dx_d - \theta$$

$$y = a(z), \text{ where } a(z) = \text{sign}(z) = \begin{cases} 1, & z \geq 0 \\ -1, & \text{otherwise} \end{cases}$$



- Model is an assembly of inter-connected nodes and weighted links
- Output node first sums up each of its input value according to the weights of its links
- Compare the weighted sum against some threshold θ
- Produce an output based on the sign of the result

Perceptron Model




$$z = \sum_{i=1}^d w_i x_i - \theta \implies y = a(z) = \text{sign}(z)$$

$$y = \text{sign} \left(\sum_{i=1}^d w_i x_i - \theta \right)$$

ANN: Perceptron (cont.)

- Mathematically, the output of a perceptron model can be expressed in a more compact form

$$y = \text{sign} \left(\sum_{i=1}^d w_i x_i - \theta \right)$$


$$y = \text{sign}(\mathbf{w} \cdot \mathbf{x})$$

Inner product

$$\text{where } \mathbf{x} = (x_0, x_1, x_2, \dots, x_d)$$

$$\mathbf{w} = (w_0, w_1, w_2, \dots, w_d)$$

$$w_0 = -\theta, \text{ and } x_0 = 1$$

Inner Product: Review

- Given two vectors \mathbf{x} and \mathbf{z} , which are both of d dimensions, the inner product between \mathbf{x} and \mathbf{z} is defined as

$$\mathbf{x} \cdot \mathbf{z} = \sum_{i=1}^d (x_i \times z_i)$$

$$\mathbf{x} = (x_1, x_2, \dots, x_d) \qquad \mathbf{z} = (z_1, z_2, \dots, z_d)$$

ANN: Perceptron (cont.)

$$y = \text{sign}(\mathbf{w} \cdot \mathbf{x})$$
$$\mathbf{x} = (x_0, x_1, x_2, \dots, x_d)$$
$$\mathbf{w} = (w_0, w_1, w_2, \dots, w_d)$$
$$\mathbf{w} \cdot \mathbf{x} = \sum_{i=0}^d (w_i \times x_i) = \sum_{i=1}^d (w_i \times x_i) + w_0 \times x_0$$
$$w_0 = -\theta, \text{ and } x_0 = 1$$
$$-\theta$$
$$y = \text{sign} \left(\sum_{i=1}^d w_i x_i - \theta \right) \iff y = \text{sign}(\mathbf{w} \cdot \mathbf{x})$$

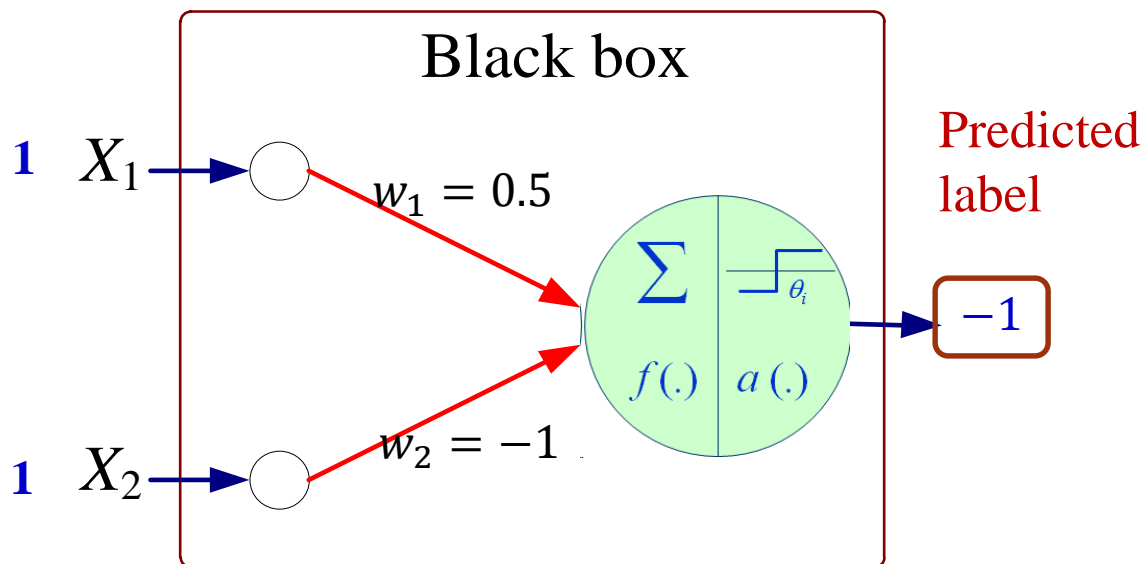
Perceptron: Making Prediction

- Given a learned perceptron with $w_1 = 0.5$, $w_2 = -1$, and $\theta = 0$

Test data:

x

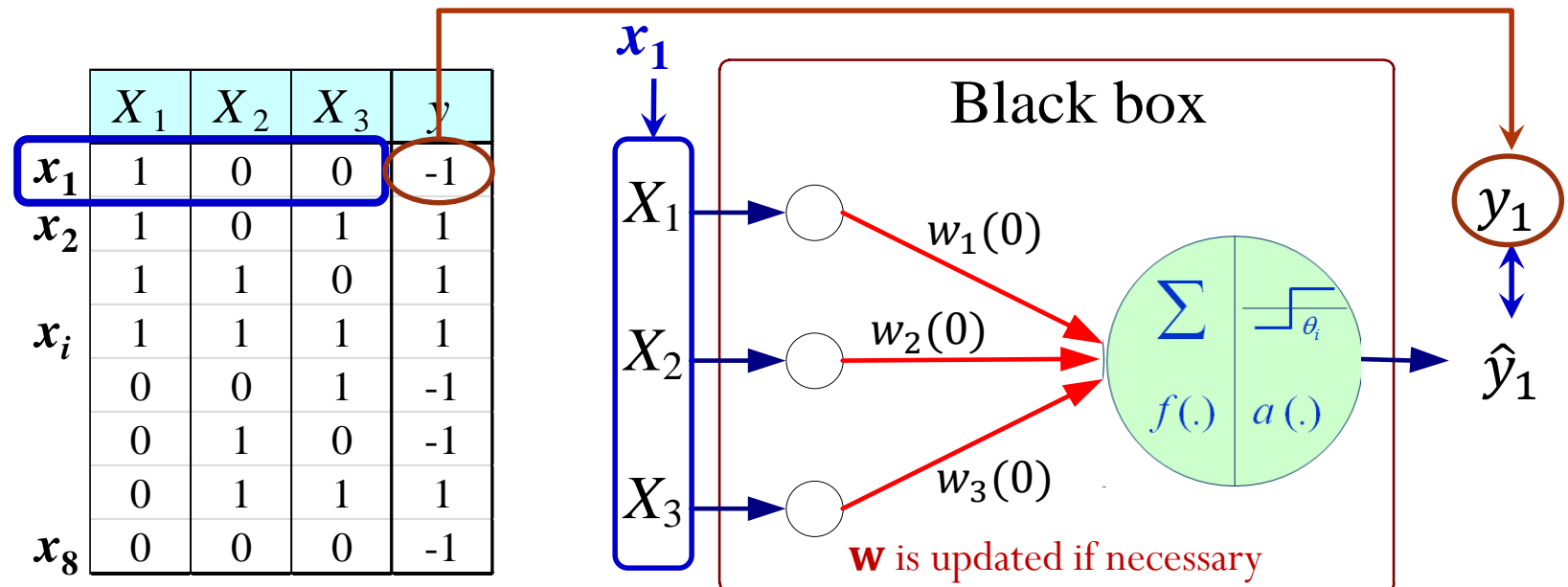
X_1	X_2
1	1



$$\begin{aligned} y &= \text{sign}(1 \times 0.5 + 1 \times (-1)) \\ &= \text{sign}(-0.5) = -1 \end{aligned}$$

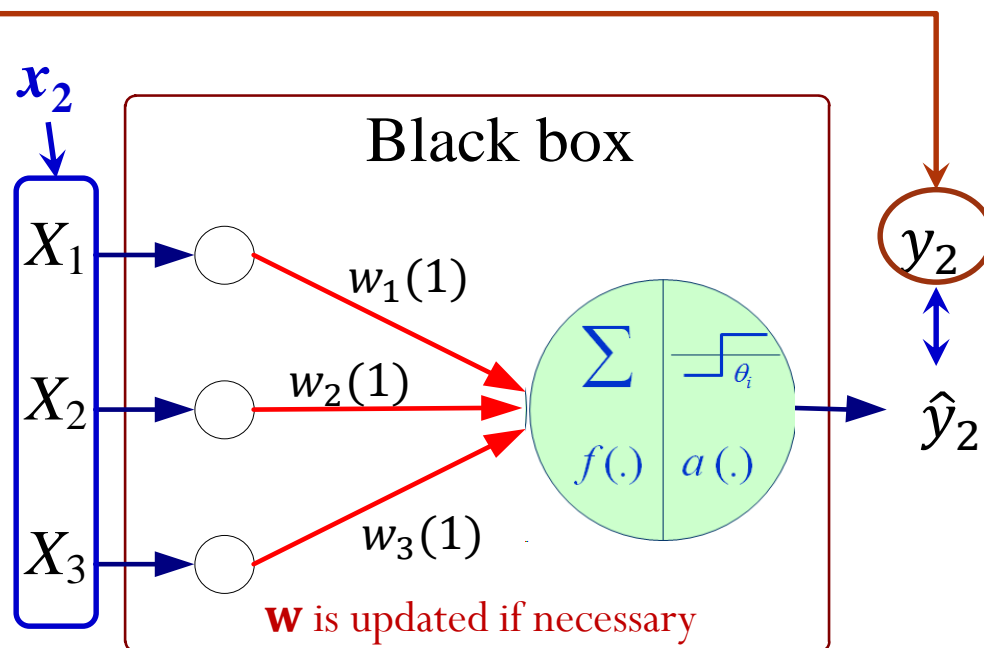
Perceptron: Learning

- During training, the weight parameters \mathbf{w} are adjusted until the outputs of the perceptron become consistent with the true outputs of training data
- The weight parameters \mathbf{w} are updated iteratively or in an online learning manner

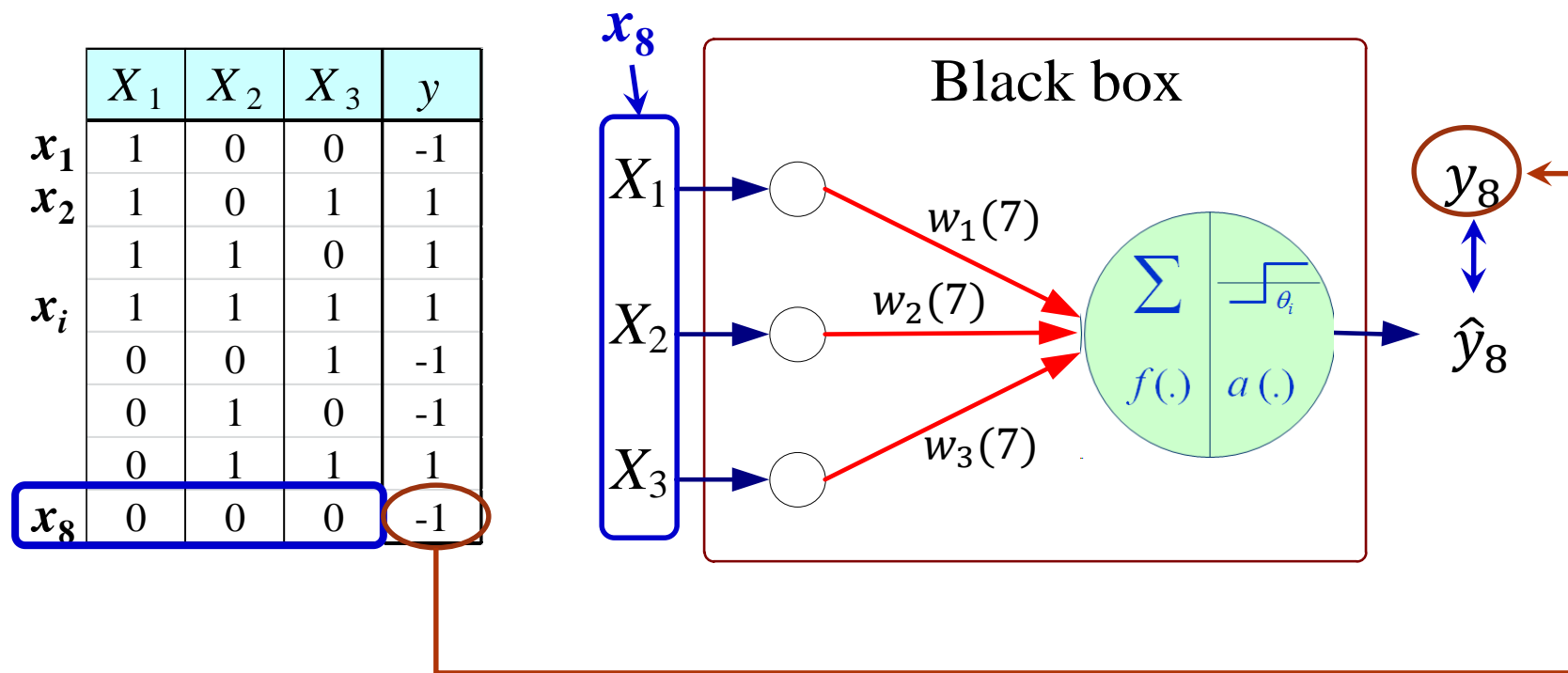


Perceptron: Learning (cont.)

	X_1	X_2	X_3	Y
x_1	1	0	0	-1
x_2	1	0	1	1
	1	1	0	1
x_i	1	1	1	1
	0	0	1	-1
	0	1	0	-1
	0	1	1	1
x_8	0	0	0	-1

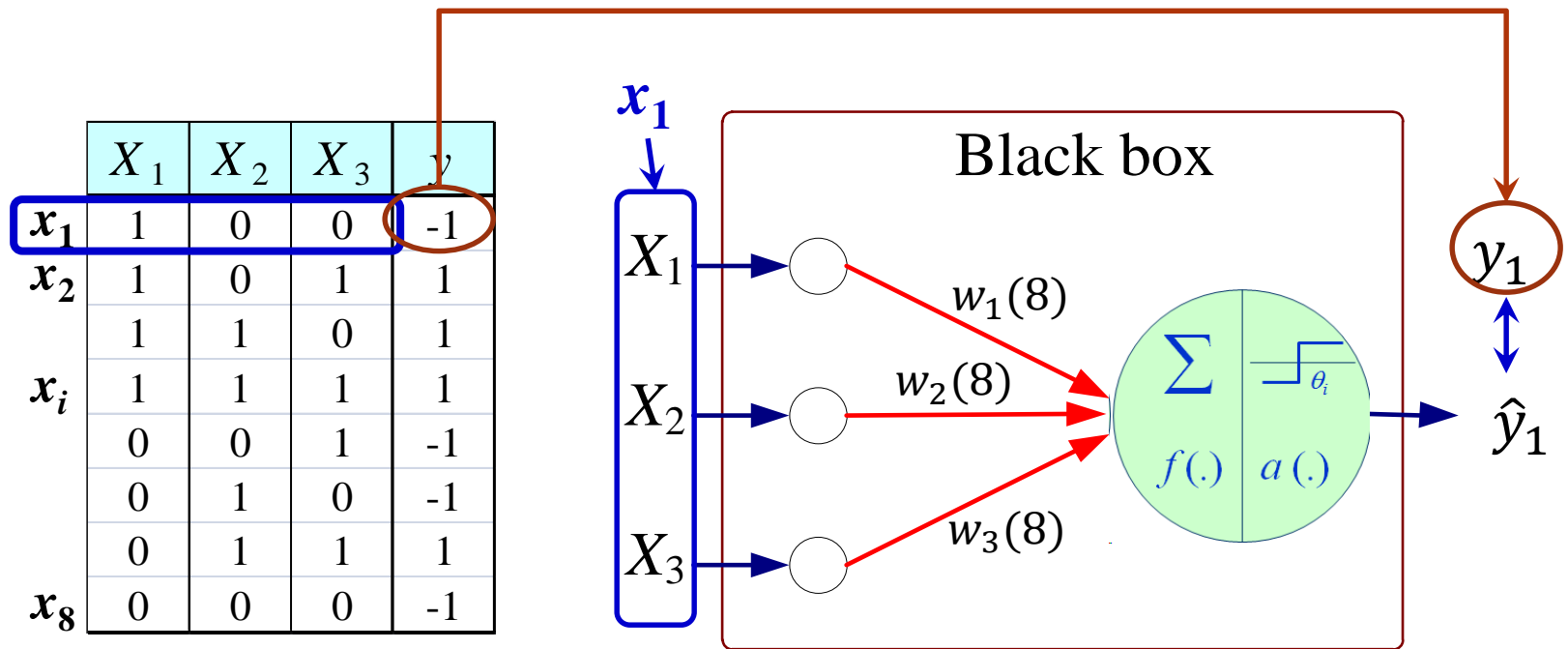


Perceptron: Learning (cont.)




The 2nd Epoch starts

Perceptron: Learning (cont.)



...

Perceptron: Learning (cont.)

- Algorithm:  d dimensions
- 1. Let $D = \{(\mathbf{x}_i, y_i) \mid i = 1, 2, \dots, N\}$ be the set of training examples, $t = 0$
- 2. Initialize \mathbf{w} with random values \mathbf{w}_0
- 3. **Repeat**
- 4. **for** each training example (\mathbf{x}_i, y_i) **do**
- 5. Compute the predicted output \hat{y}_i
- 6. Update \mathbf{w}_t by $\mathbf{w}_{t+1} = \mathbf{w}_t + \lambda(y_i - \hat{y}_i)\mathbf{x}_i$
- 7. $t = t + 1$
- 8. **end for**
- 9. **Until** stopping condition is met

Perceptron: Learning (cont.)

- Why using the following weight update rule?

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \lambda(y_i - \hat{y}_i)\mathbf{x}_i$$

- Induced based on a gradient descent method

The diagram shows the weight update rule $\mathbf{w}_{t+1} = \mathbf{w}_t - \lambda \frac{\partial E(\mathbf{w})}{\partial \mathbf{w}}$ with two red annotations. One arrow points from the text "Function to be minimized, e.g., the error function" to the term $E(\mathbf{w})$ in the numerator of the gradient. Another arrow points from the text "Learning rate $\lambda \in (0,1]$ " to the learning rate λ in the denominator.

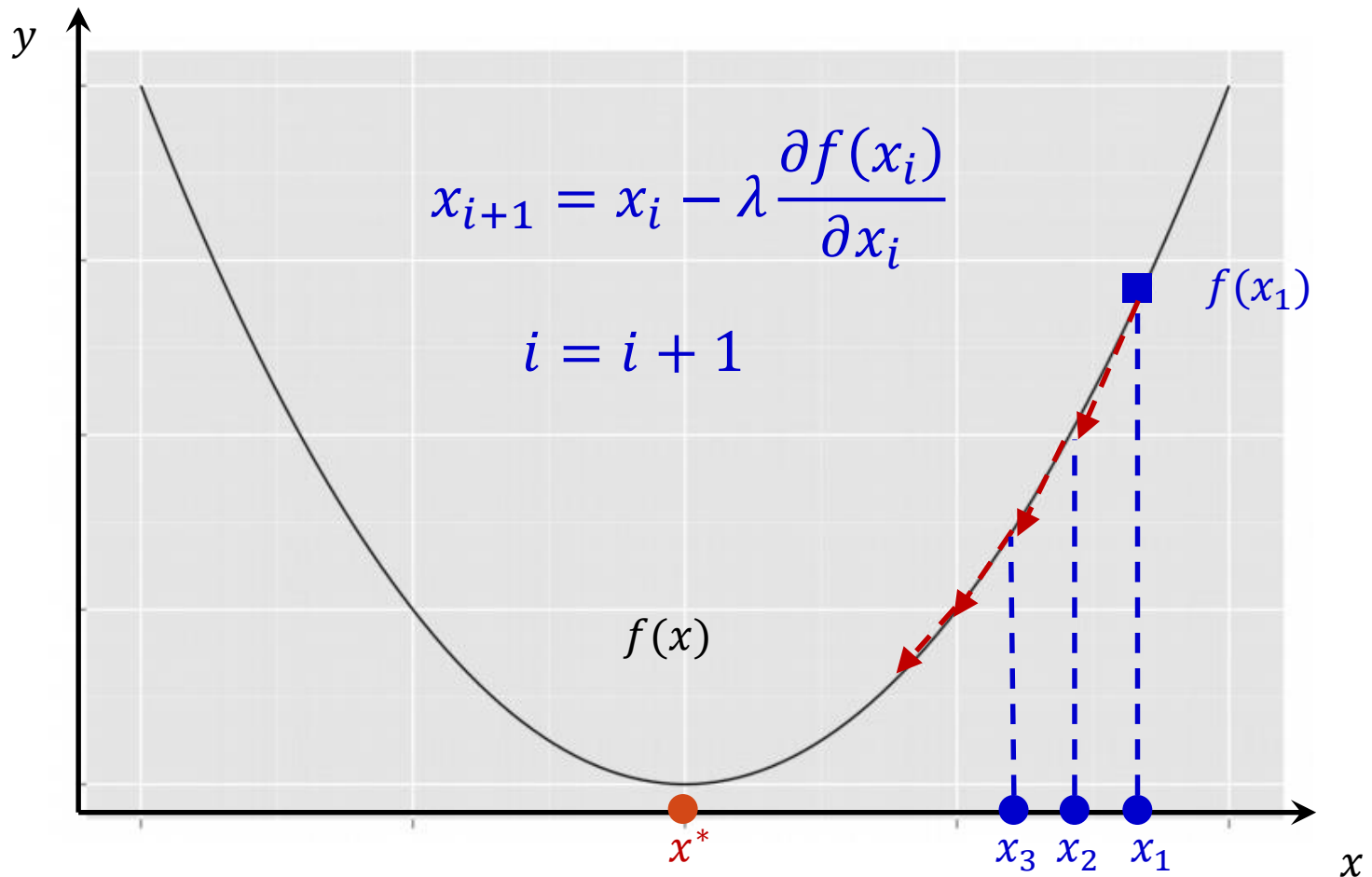
$$\mathbf{w}_{t+1} = \mathbf{w}_t - \lambda \frac{\partial E(\mathbf{w})}{\partial \mathbf{w}}$$

Function to be minimized, e.g., the error function

Learning rate $\lambda \in (0,1]$

Gradient Descent

$$x^* = \arg \min_x f(x)$$



Perceptron: Learning (cont.)

- Weight update rule

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \lambda(y_i - \hat{y}_i)\mathbf{x}_i \quad \leftarrow \quad \mathbf{w}_{t+1} = \mathbf{w}_t - \lambda \frac{\partial E(\mathbf{w})}{\partial \mathbf{w}}$$

- Consider the loss function for each training

example as $E_i \triangleq y_i - \hat{y}_i$ $\hat{y}_i = \text{sign}(\mathbf{w}_t \cdot \mathbf{x}_i)$

$$E = \frac{1}{2} E_i^2 = \frac{1}{2} (y_i - \hat{y}_i)^2 = \frac{1}{2} (y_i - \text{sign}(\mathbf{w}_t \cdot \mathbf{x}_i))^2$$

- Update the weight using a gradient descent method

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \lambda \frac{\partial E(\mathbf{w})}{\partial \mathbf{w}} = \mathbf{w}_t - \lambda \boxed{\frac{\partial E(\hat{y})}{\partial \hat{y}} \frac{\partial \hat{y}(z)}{\partial z} \frac{\partial z(\mathbf{w})}{\partial \mathbf{w}}}$$

$$E = \frac{1}{2} (y - \hat{y})^2 \quad \hat{y} = \text{sign}(z) \quad z = \mathbf{w} \cdot \mathbf{x}$$

Chain rule

Chain Rule of Calculus (Review)

- Suppose that $y = g(x)$ and $z = f(y) = f(g(x))$
- Chain rule of calculus:

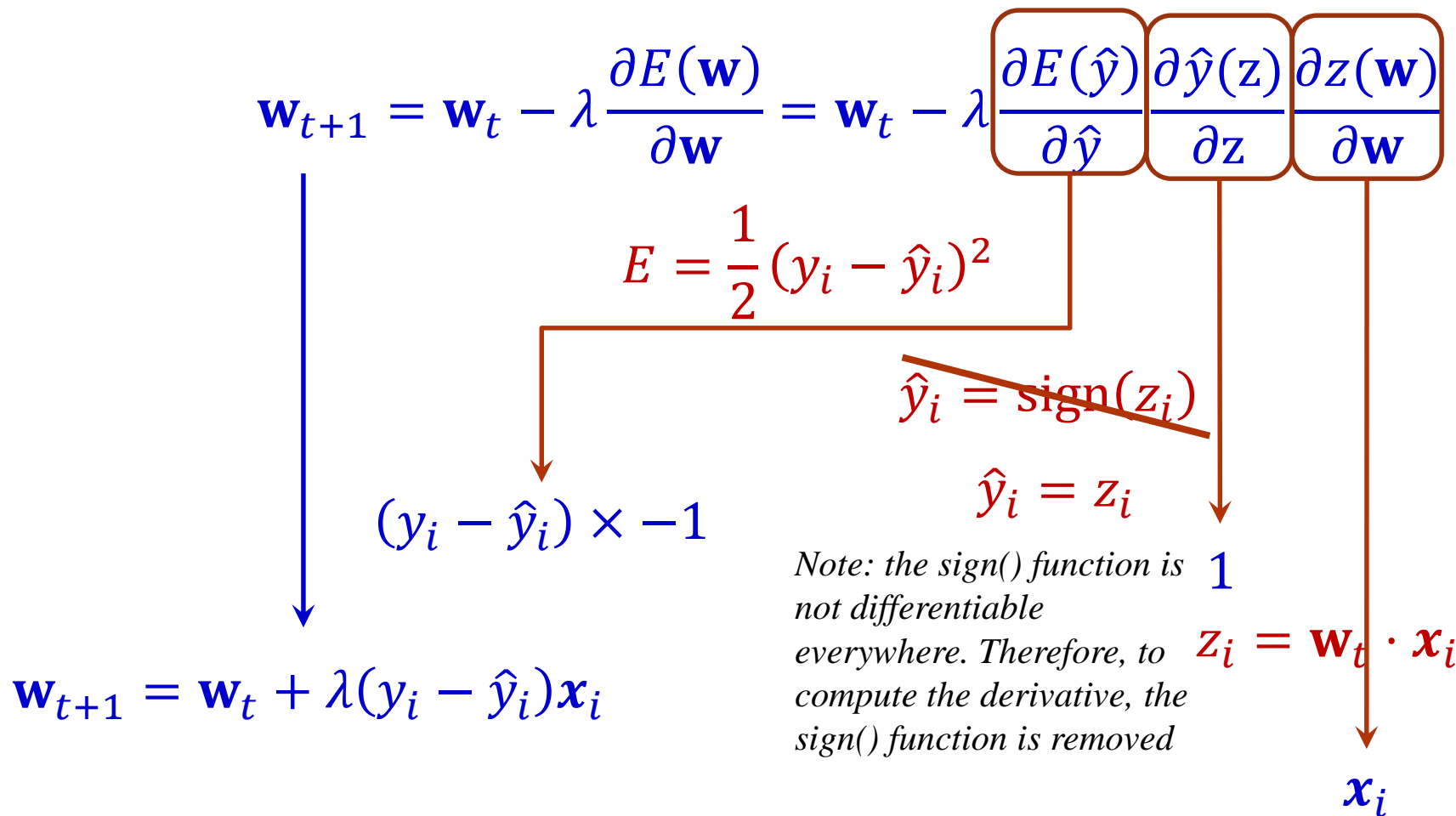
$$\frac{\partial z}{\partial x} = \frac{\partial z}{\partial y} \frac{\partial y}{\partial x}$$

- Generalized to the vector case: suppose $\mathbf{x} \in R^m$, $\mathbf{y} \in R^n$, $\mathbf{y} = g(\mathbf{x})$ and $z = f(\mathbf{y})$

$$\frac{\partial z}{\partial x_i} = \sum_j \frac{\partial z}{\partial y_j} \frac{\partial y_j}{\partial x_i}$$

Perceptron: Learning (cont.)

- The weight update formula for perceptron:



Perceptron Weights Update

$$\mathbf{w}_{t+1} = \mathbf{w}_t + \lambda(y_i - \hat{y}_i)\mathbf{x}_i$$

- If the prediction is correct, $(y - \hat{y}) = 0$, then weight remains unchanged $\mathbf{w}_{t+1} = \mathbf{w}_t$
- If $y = +1$ and $\hat{y} = -1$, then $(y - \hat{y}) = 2$
- The weights of all links with positive inputs need to be updated by increasing their values
- The weights of all links with negative inputs need to be updated by decreasing their weights

\mathbf{x}_i	x_{i1}	...	x_{ik}	...	x_{id}
	> 0		= 0		< 0
\mathbf{w}_{t+1}	w_1 ↑	...	w_k	...	w_d ↓

Perceptron Weights Update (cont.)

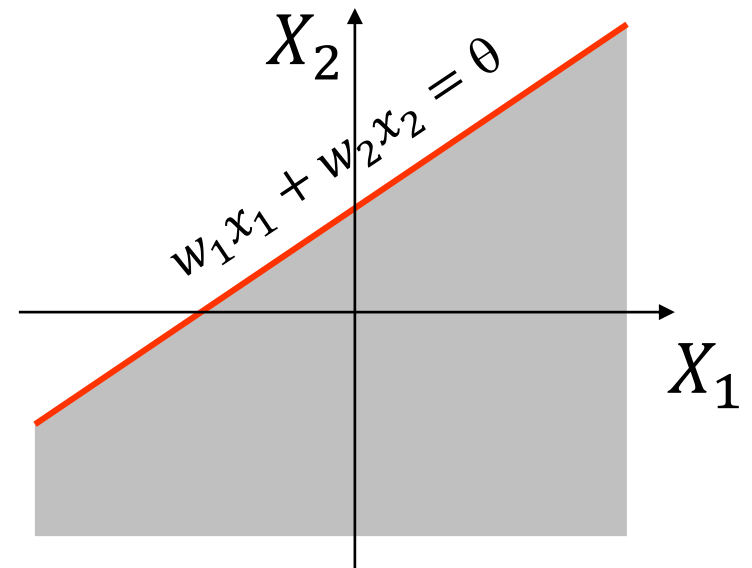
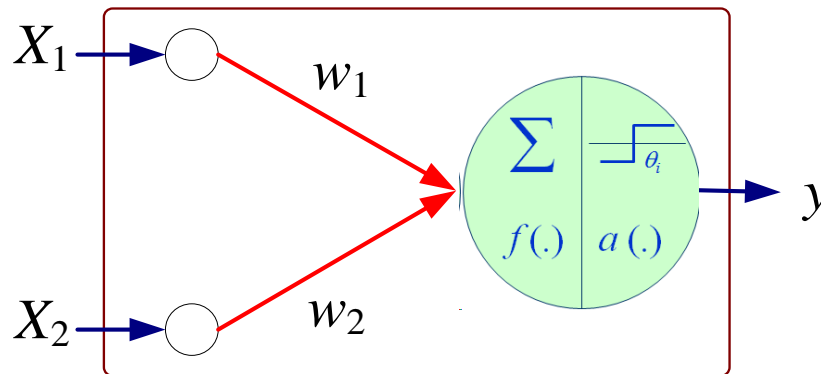
$$\mathbf{w}_{t+1} = \mathbf{w}_t + \lambda(y_i - \hat{y}_i)\mathbf{x}_i$$

- If $y = -1$ and $\hat{y} = +1$, then $(y - \hat{y}) = -2$
- The weights of all links with positive inputs need to be updated by decreasing their values
- The weights of all links with negative inputs need to be updated by increasing their weights

\mathbf{x}_i	X_{i1}	...	X_{ik}	...	X_{id}
	> 0		= 0		< 0
\mathbf{w}_{t+1}	w_1 ↓	...	w_k	...	w_d ↑

Convergence

- The decision boundary of a perceptron is a linear hyperplane



- The perceptron learning algorithm is guaranteed to converge to an optimal solution for linear classification problems

Perceptron Limitation

- If the problem is not linearly separable, the algorithm fails to converge

Nonlinearly separable data given by the XOR function

X_1	X_2	y
0	0	-1
1	0	1
0	1	1
1	1	-1

