



IST-718: Big Data Analytics

Project Proposal

NBA PLAYER STATS

Group 9

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Objective

Data Analytics has improved the quality of professional basketball. The NBA currently utilizes statistics so enormously, that every team uses data insights to benefit their teams. Legendary players such as Kobe, Jordan, and the current superstars such as Curry, Giannis have their performances recorded in this dataset. Our model aims to use Machine Learning to predict the factors responsible for scouting players. It can also be used for designing winning strategies and avoiding injuries. Factors such as age, average points scored, average number of rebounds grabbed, average number of assists distributed from the years 1996-2021 have been used.

Data Set Description

• Structure of dataset: Record of the performance of the players from 1996-2021

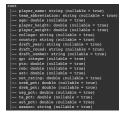
No of columns: 21No of rows: 12305

• Dataset link: https://www.kaggle.com/datasets/justinas/nba-players-data?select=all_seasons.csv

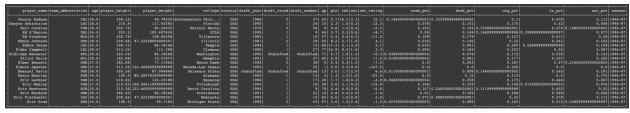
 Interesting/Surprising about data: Younger players are being drafted as years pass. Also, shorter players seem to be better assists.

Data Exploration

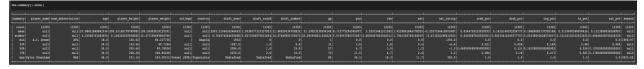
Schema



Our Dataframe



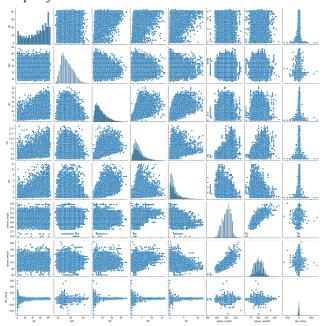
Preliminary Data Exploration



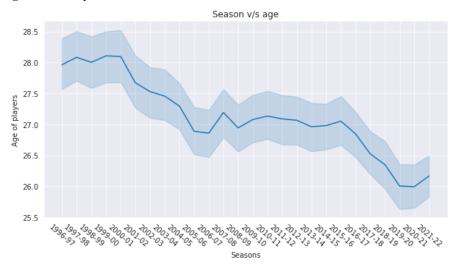
Count of Null and NaN values in our Dataframe

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[g]	laver name team ab	breviation age player	height player	weight college	country dra	ft vear draf	t round draft	number qp p	ts reb ast net	rating oreb	pct dreb pct us	q pct ts	pctlast pct	tlseasonl
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Pairplot for the dataset



Age vs Season plot



Proposed Data Exploration Insights

- The NBA data contains variables for players' physical stats, including their height and weight. Our plan is to track these traits' trends over each season. We wish to investigate how the significance of a player's physical attributes altered as the game evolved. One idea is to plot line plots of average values for each season.
- NBA statistics analysis is incomplete without comparing the stats of the best players. In order to compare
 the top players, we will be looking for metrics that determine how important a player is to the game.
 Example of a metric is the average percentage of points scored by the player in a game.

- With the help of plots like scatter plots and bar charts, we will be analyzing the distribution of points scored, assists, rebounds, and other game data for players as well as determining the impact of physical attributes and age on the game statistics.
- The majority of the players in NBA data are Americans, however there are also players from other nations. We will conduct a study to contrast the physical characteristics, performance, and game data of players from the United States and around the globe. We seek to distinguish between the physical characteristics and abilities of players from other nations and those from the United States.
- In the NBA, there have been players who began their careers with mediocre stats and rose to the top. So, in order to track players' career development, we shall compare the best players' performances throughout each season.
- We would create a new performance variable based on columns representing no. of games played, average points scored, average no. of rebounds grabbed and average no. of assists distributed throughout the season.

Proposed Predictions

- The net rating, which indicates the net difference in points the team scores (per 100 possessions) depending on whether a player is on the court or not, stands out among the dataset's variables. It is a crucial indicator for determining how valuable a player is to the game. We will create machine learning models to predict a player's net rating based on his personal attributes.
- Basketball is no longer a game where players compete only on the basis of their physical prowess. As a
 result, the game's emphasis on a player's height, weight, or physique changed. We will create machine
 learning models to predict the typical physical characteristics of athletes who will play the upcoming
 season. The goal is to identify the qualities that boost a player's likelihood of being selected in the
 upcoming draft.
- The percentage of team points a player contributes to is another helpful indicator of their performance. i.e.,
 the player's point total divided by the team's point total. We will develop machine learning models in order to forecast a player's percentage of points in the upcoming game.
- Shooting efficiency which accounts for free throws, 2 and 3 pointers. This is an important indicator to find how valuable an offensive player is.

Model Inference Insights

- Using a linear regression model which predicts net rating of a player, we plan to analyze how each
 predictor variable affects the final outcome. In addition, we'll look at which characteristics boost a player's
 rating and which characteristics detract from it.
- We have data from many NBA seasons. We therefore plan to determine the variation in each predictor's impact for several seasons using the models we created.
- We want to see if Age of player has any affect on their shooting efficiency using the model.