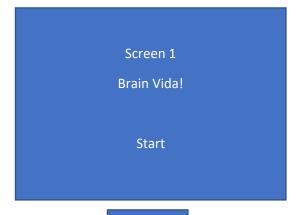
Group1:

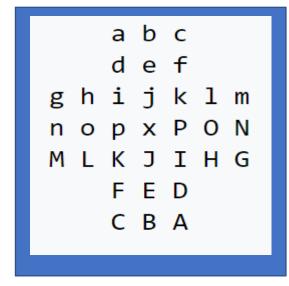
Kira Van Winkle, Joey Addy, Payton Ramberg, Carson Selander, and Jake Peters

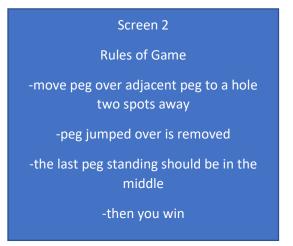
Brainvita

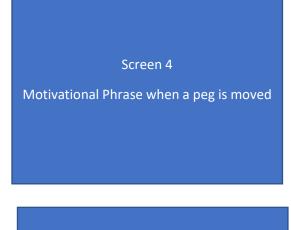
Summary: We are developing a game called Brainvita (Peg Solitaire). It is a game where a move is to jump a peg over an adjacent peg to a hole two spots away. The peg that was jumped over is then removed. The goal of the game is to remove all pegs until there is only one left standing. The last peg left should be in the middle. It is like one person checkers.



Screen 3

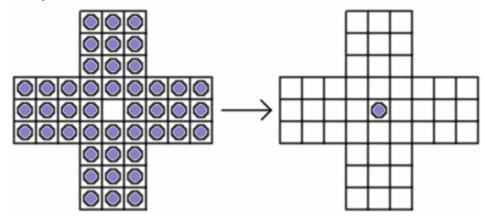






Screen 5 The Winner's screen.

Example of Winner's screen:



Flow Chart:

