Lab 7 - Resampling

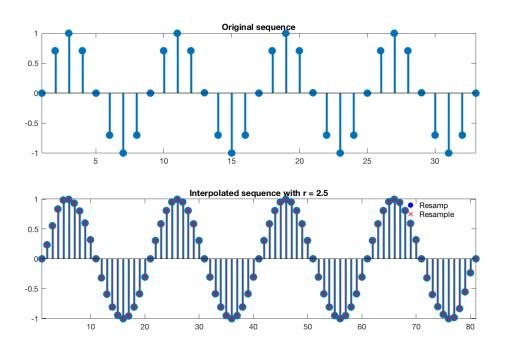
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Testing resampling of a sin at (5/2)fs

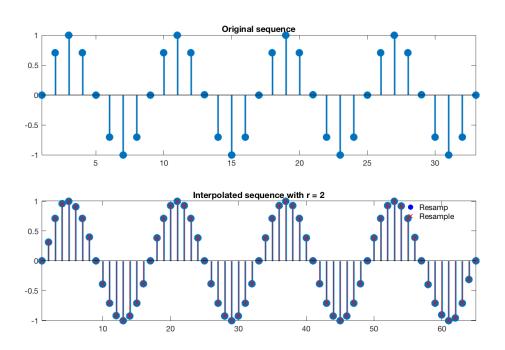
```
x = sin(2 * pi * (0:32) / 8);
test_resamp(x, 2.5);
seqlength =
   82.5000
f =
   25
```



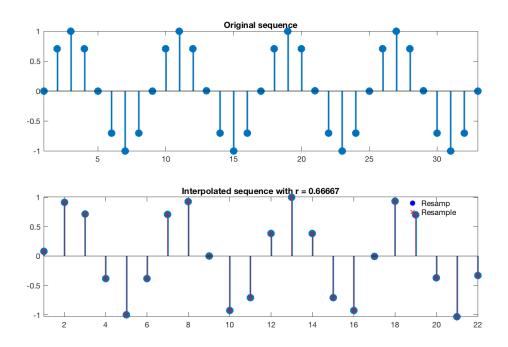
Testing resampling of a sin at 2fs

```
test_resamp(x, 2);
seqlength =
    66

f =
    20
```

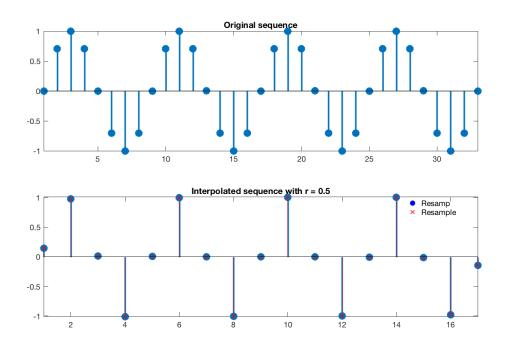


Testing resampling of a sin at (2/3)fs



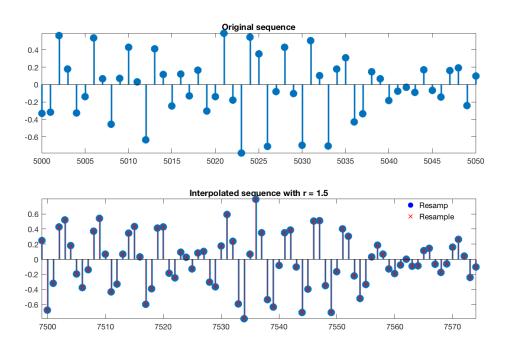
Testing resampling of a sin at (1/2)fs

```
test_resamp(x, 0.5);
% Make sure that you have the file 'seashell.wav' in your directory
[x, fs] = audioread('seashell.wav');
seqlength =
   16.5000
f =
   10
```

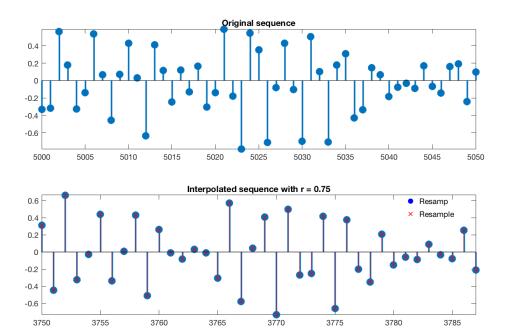


Testing resampling of 'seashell' at (3/2)fs

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Testing resampling of 'seashell' at (3/4s)fs



Print program

```
disp(' ')
disp('--- resamp.m -----')
type('resamp')
--- resamp.m ------
function y = resamp(x, r)
% RESAMP Resample an input sequence x by a factor of r
% ratio of upsample to downsample
[up\ down] = rat(r);
lx=length(x);
xe=zeros(1, up*lx);
% \ \textit{Up-sample and Det. Wc}
xe(1:up:end) = x;
% Up-sampling
if up>down
    wc= pi/up;
else
    wc= pi/down;
end
fn = wc/pi;
n = round(1+20/fn);
h = fir1(n-1, fn, kaiser(n, 5));
```

```
% Take the up-sample signal and filter it
yup=conv(xe,h);
% Down sample sequ.
ydown = yup(1:down:end);
% Pull the correct length of the sequence
seqlength=up/down*lx
f=round((length(ydown) - seqlength)/2)
y=ydown(f+1:end -f )*up;
end
```

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