Yanlin Zhu

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EDUCATION

Rensselaer Polytechnic Institute (RPI). Expected graduation date, May 2019 B.S., Computer Science / Computer & System Engineering GPA: 3.81/4.0 Dean's Honor List

EXPERIENCE

Undergraduate Mentor for Operating Systems

Jan. 2019 – present

• Held office hours 6 hours a week.

Researcher in Blockchain area at Rensselaer IDEA

May. 2018 – present

- Research in handling exceptions in smart contracts. Worked in a team of three, developed spam detection for a review Dapp, wrote the Naive Bayes classifier.
- On Hyperledger, developed an account recovery scheme for Dapps.

Research Assistant at Rensselaer CSDT

Sept. 2017 – May. 2018

• Developed an educational web-game Skateboarding for CSDT at RPI. Designed the equation visualizer and physics simulator.

Undergraduate Mentor for Foundations of Comp. Science Sept. 2017 - Dec. 2017

• Graded homework, parts of quizzes and exams. Held bi-weekly office hours.

Intern at SAIC Motor Passenger Vehicle Co., Ltd

June. 2017 – Aug. 2017

• Designed the news web page and maintained company Wechat official account.

PROJECTS

Capstone Project - Leviton Smart Room Lighting

Sept. 2018 – Dec. 2018

 Worked in a team of seven, developed an occupancy detection device. Worked on the passive infrared sensor and developed the main detection algorithm.

Operating System Project - CPU and Memory Simulator Sept. 2017 - Dec. 2017

• Wrote a CPU process scheduling (SRT, RR, etc) and memory allocation simulator (contiguous & non-contiguous) in Python.

Physicsapp – An Android app that helps students to learn Sept. 2017 – Dec. 2017 physics

- Worked in a team of four, used Agile methodology throughout the development process, developed an Android app in Java.
- Developed the unit converter. Used SQLite to store user favorites and history.

IED Course Project - UV Water Cleaner

Sept. 2017 – Dec. 2017

• Worked on the electronics. Wrote the program and UI of the touchscreen.

Embedded Control course project – Autonomous RC car Sept. 2016 – Oct. 2016

• Worked in a team of three, wrote the program for a self-guided model car in Silicon Labs in C. Managed serial communication for external devices in code.

SKILLS

Programming Languages

- Experienced in C/C++, Java, Python
- Familiar with HTML, JavaScript, CSS, XML, Swift, Prolog, Scheme, SQL, Go

Other Skills

• Familiar with Git, Android Studio, familiar with engineering graphing software Siemens NX, MATLAB and PSpice, familiar with Markdown and LATEX.