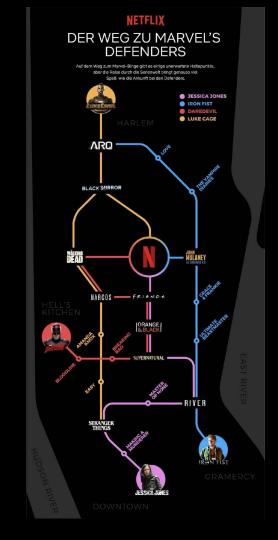


# Clustering Introduction to Clustering

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Kinder







NETFLIX





























Weil Ihnen "Unser Kosmos: Die Reise geht weiter" gefallen hat























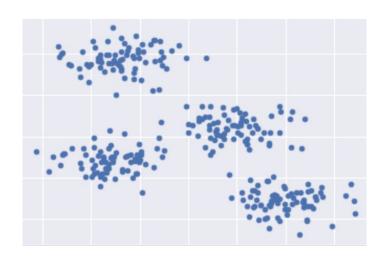




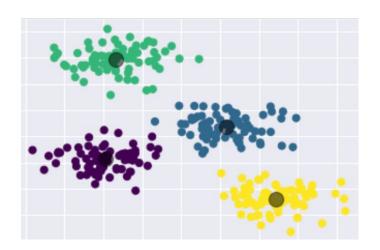


# Discover unknown subgroups in data.

### Unlabeled examples (observations)



# Grouping unlabeled examples is called clustering.



### Clustering is unsupervised learning

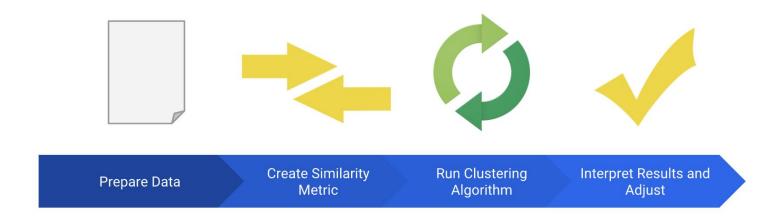
The goal is to discover interesting things about the observations:

- is there an informative way to visualize the data?
- Can we discover subgroups among the variables or among the observations?

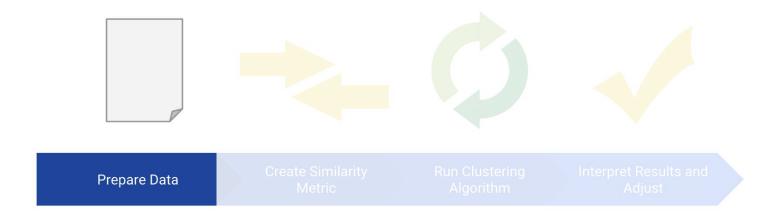
### Use cases for cluster analysis

- Customer segmentation (understanding different customer segments to devise marketing strategies)
- Recommender systems (grouping together users with similar viewing patterns on Netflix, in order to recommend similar content)
- Anomaly detection (fraud detection, detecting defective mechanical parts)

### To cluster your data, you'll follow these steps:



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### Exclude all missing values and outliers

### Normalizing data

If you only have a few values, you could use this simple rule:

$$x' = \frac{x}{\max(x)}$$

## Normalizing data by rescaling (min-max normalization)

Typically, we use rescaling like this:

$$x' = rac{x - \min(x)}{\max(x) - \min(x)}$$

#### Standardization with **z-score**

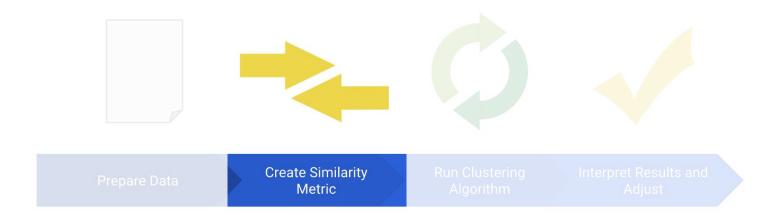
Another alternative:

$$x'=(x-\mu)/\sigma$$

where:  $\mu = \text{mean}$ 

 $\sigma = \text{standard deviation}$ 

### To cluster your data, you'll follow these steps:



## How to create a similarity measure for a numeric feature?

• Feature X<sub>1</sub>: shoe size

Shoe A



size: 8

Shoe B



size: 11

## How to create a similarity measure for a numeric feature?

Feature X₁: shoe size



- Feature X<sub>1</sub>: shoe size (numeric)
- Feature  $X_2$ : price (numeric)



size: 8 price: 120



size: 11 price: 150



#### Create a manual similarity measure for two numeric features Since we don't have enough data,

we'll simply scale the data without normalizing

Action	Method
Scale the size.	Assume a maximum possible shoe size of 20. Divide 8 and 11 by the maximum size 20 to get 0.4 and 0.55.
Scale the price.	Divide 120 and 150 by the maximum price 150 to get 0.8 and 1.
Find the difference in size.	0.55 - 0.4 = 0.15
Find the difference in price.	1 - 0.8 = 0.2
Find the RMSE.	$\sqrt{rac{0.2^2+0.15^2}{2}}=0.17$

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Feature X<sub>3</sub>: color (categorical)





color: black color: blue

• Feature X<sub>o</sub>: color (categorical)



color: black







color: blue

Feature with **multiple levels** (multivalent)

- Movie genres:
  - o comedy,
  - action,
  - o drama,
  - o non-fiction,
  - biographical
- Can be "action" and "comedy" simultaneously, or just "action"

### How to measure similarity?

#### 1: [comedy, action]

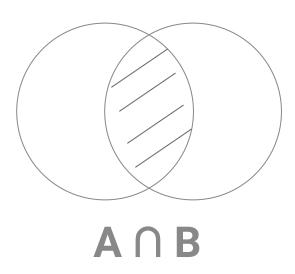


2: [action, drama]

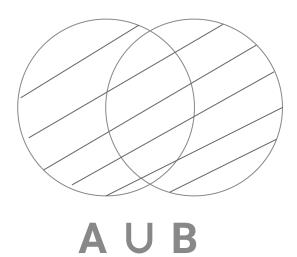


#### Intersection & union

#### Intersection



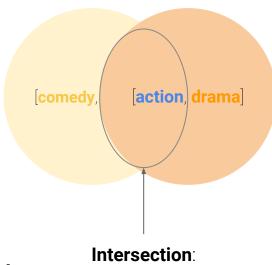
#### Union



#### Jaccard distance

[comedy, action]

[action, drama]



**Jaccard distance** 

Intersection

action

Union

[comedy, action, drama]

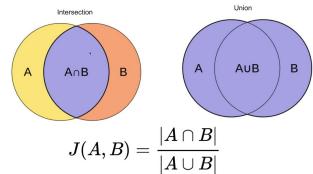
 $A \cap B$ 

A U B

Union: [comedy, action, drama]

action

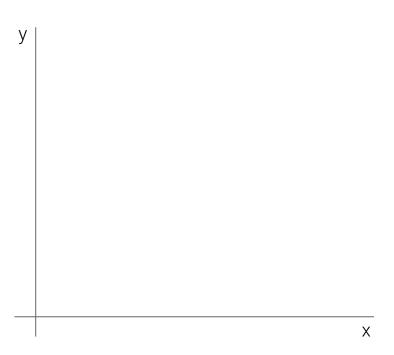
- A: ["comedy","action"] and B: ["comedy","action"] = 1
- A: ["comedy", "action"] and B: ["action"] = ½
- A: ["comedy", "action"] and B: ["action", "drama"] =  $\frac{1}{3}$
- A: ["comedy","action"] and B: ["non-fiction","biographical"] = 0



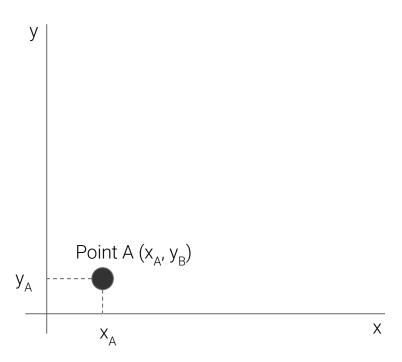
- **Jaccard similarity**. Calculate similarity using the ratio of common values
- Jaccard distance. Calculate distance using (1- Jaccard similarity)

Popular distance metrics for numerical features

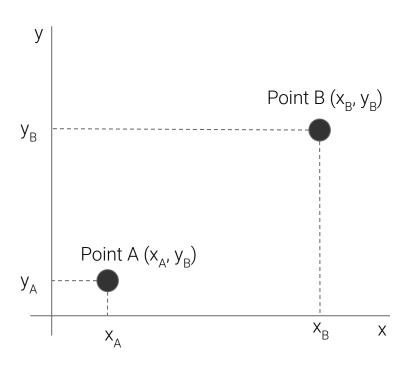
### Let's start with a simple coordinate system (CS)



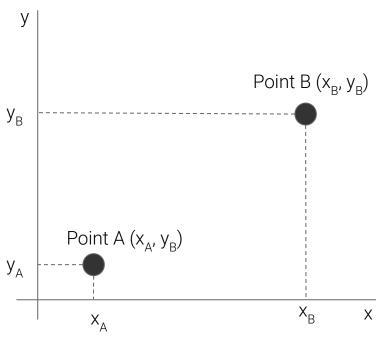
### We include one observation "A"



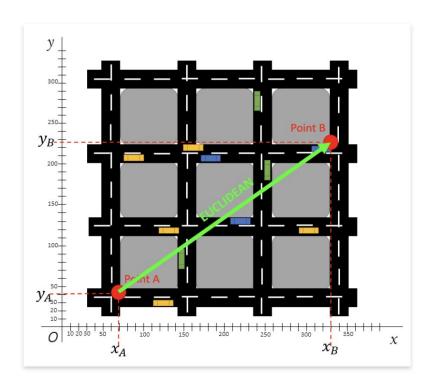
#### And another observation "B"



How can we measure the distance between A and B?



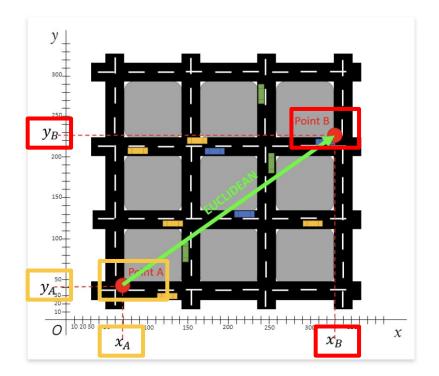
### Imagine there are streets on the CS



#### This would be the shortest distance

$$d(A,B) = \sqrt{\sum_{i=1}^n (A_i - B_i)^2}$$

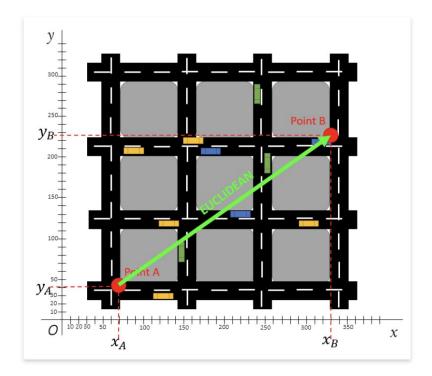
- $x_A = 70$
- $x_B = 330$
- $y_A = 40$
- $y_B$  = 228



## **Euclidean** distance (L<sub>2</sub> distance)

$$d(A,B) = \sqrt{\sum_{i=1}^n (A_i - B_i)^2}$$

- $x_A = 70$
- $x_B$  = 330
- y<sub>A</sub> = 40
- $y_B$  = 228

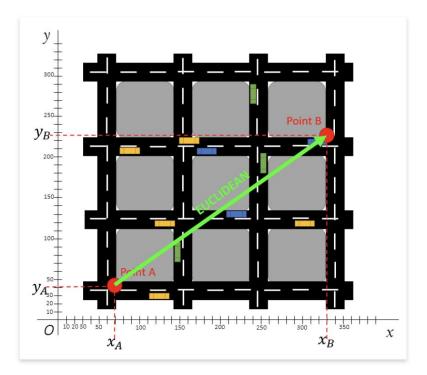


$$egin{align} d(A,B) &= \sqrt{(x_A-x_B)^2+(y_A-y_B)^2} \ d(A,B) &= \sqrt{(70-330)^2+(40-228)^2} \ d(A,B) &= \sqrt{(-260)^2+(-188)^2} \ d(A,B) &= \sqrt{(76600+35344)} \ d(A,B) &= \sqrt{(112225)} \ d(A,B) &= 335 \ \end{pmatrix}$$

## **Squared** Euclidean distance (L<sub>2</sub>)

$$d^2(A,B) = \sum_{i=1}^n (A_i - B_i)^2$$

- $x_A = 70$
- $x_B = 330$
- y<sub>A</sub> = 40
- $y_B$  = 228

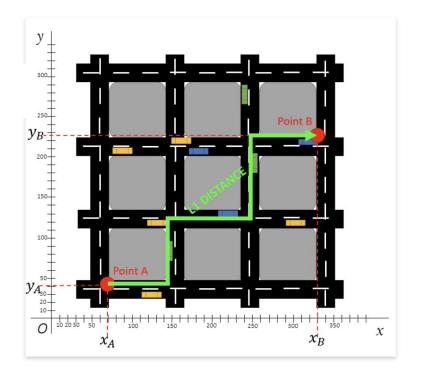


$$d^2(A,B) = (x_A - x_B)^2 + (y_A - y_B)^2$$
  $d^2(A,B) = (70 - 330)^2 + (40 - 228)^2$   $d^2(A,B) = 112225$ 

## L<sub>1</sub> distance (Manhattan distance)

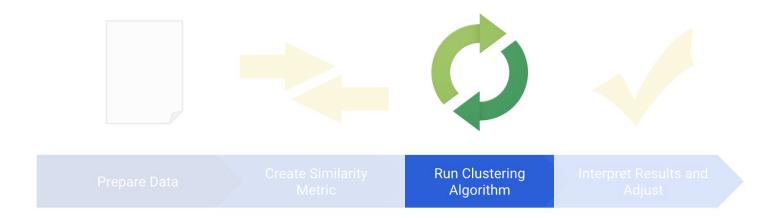
$$d(A,B) = \sum_i |A_i - B_i|$$

- $x_A = 70$
- $x_B$  = 330
- y<sub>A</sub> = 40
- $y_B$  = 228



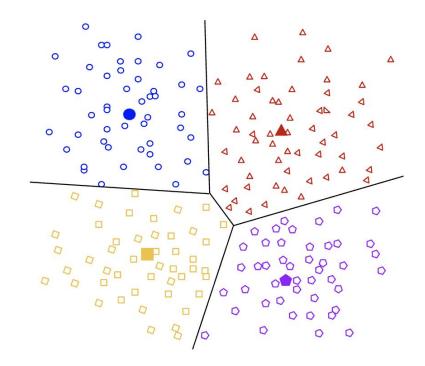
$$d(A,B) = |x_A - x_B| + |y_A - y_B|$$
 $d(A,B) = |70 - 330| + |40 - 228|$ 
 $d(A,B) = |-260| + |-188|$ 
 $d(A,B) = 260 + 188$ 
 $d(A,B) = 448$ 

#### To cluster your data, you'll follow these steps:



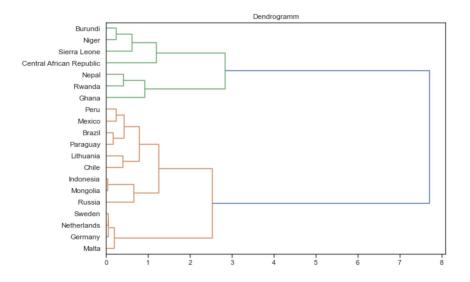
#### Centroid-based Clustering

- Centroid-based algorithms are efficient
- But sensitive to initial conditions and outliers.
- k-means is the most widely-used centroid-based clustering algorithm.



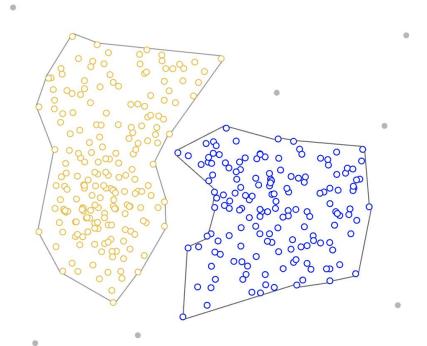
#### Hierarchical Clustering

- Hierarchical clustering creates a tree of clusters.
- One advantage is that any number of clusters can be chosen by cutting the tree at the right level.

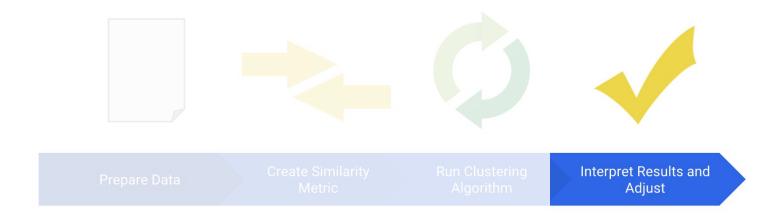


#### **Density**-based Clustering

- Density-based clustering connects areas of high example **density** into clusters
- Advantage:
  - they do not assign outliers to clusters.
- Disadvantage:
  - have difficulty with data of varying densities and high dimensions.



#### To cluster your data, you'll follow these steps:



# Because clustering is unsupervised, no "truth" is available to verify results

- It mainly depends on the subjective interpretability
- We have some kind of quality measures for some algorithms (like k-Means)

