

Cartesian products as trees

Trees generalize products

Systematic tree counts

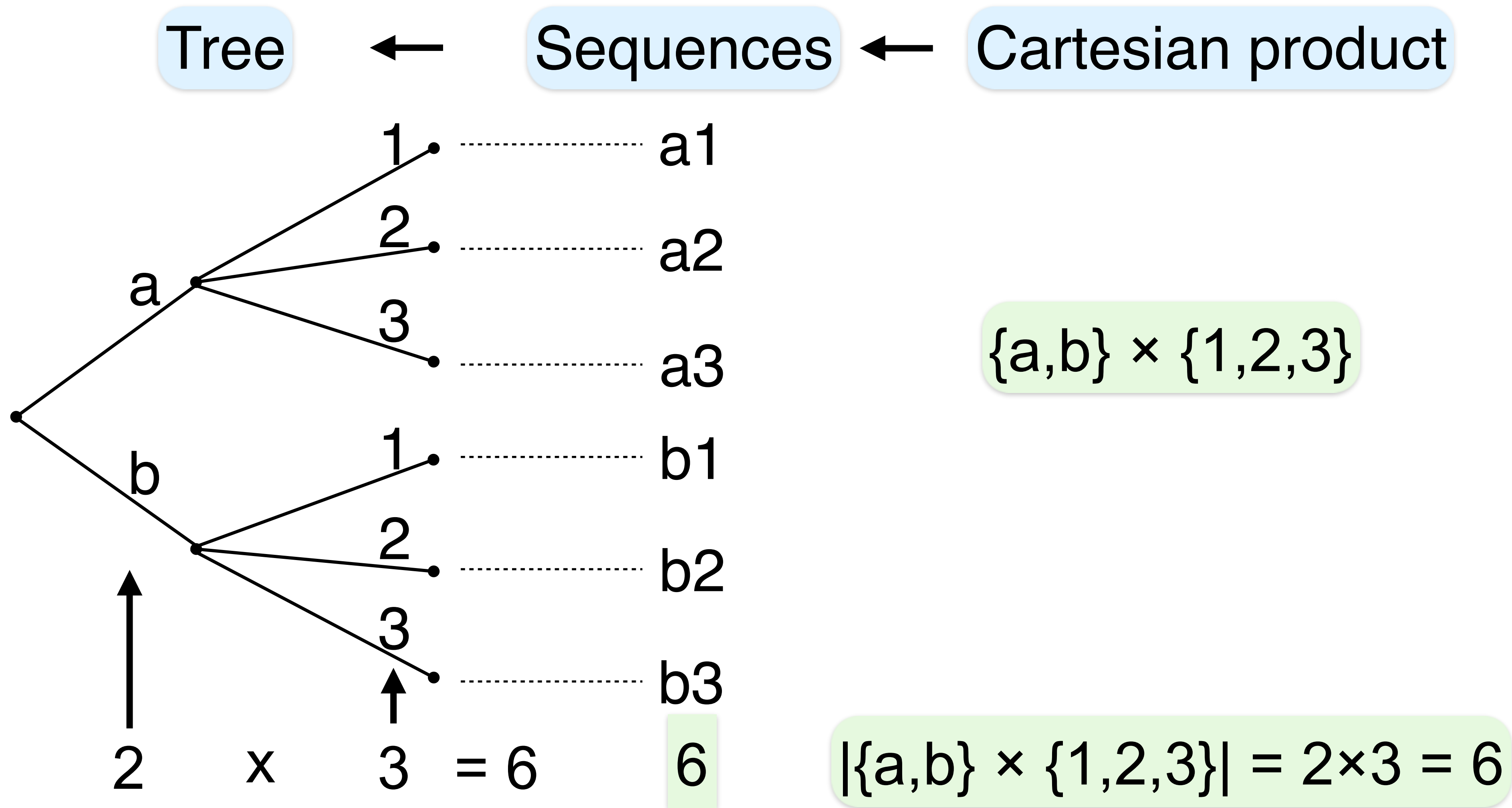
Paths in graphs

Useful for modeling randomness

Counting **Trees**



Cartesian Products as Trees



Used only

At any level, all nodes have same degree

Trees are More General

San-Diego University of Data Science (SUDS)

3 departments: CS, EE, Math

Each offers two courses

courses = ?

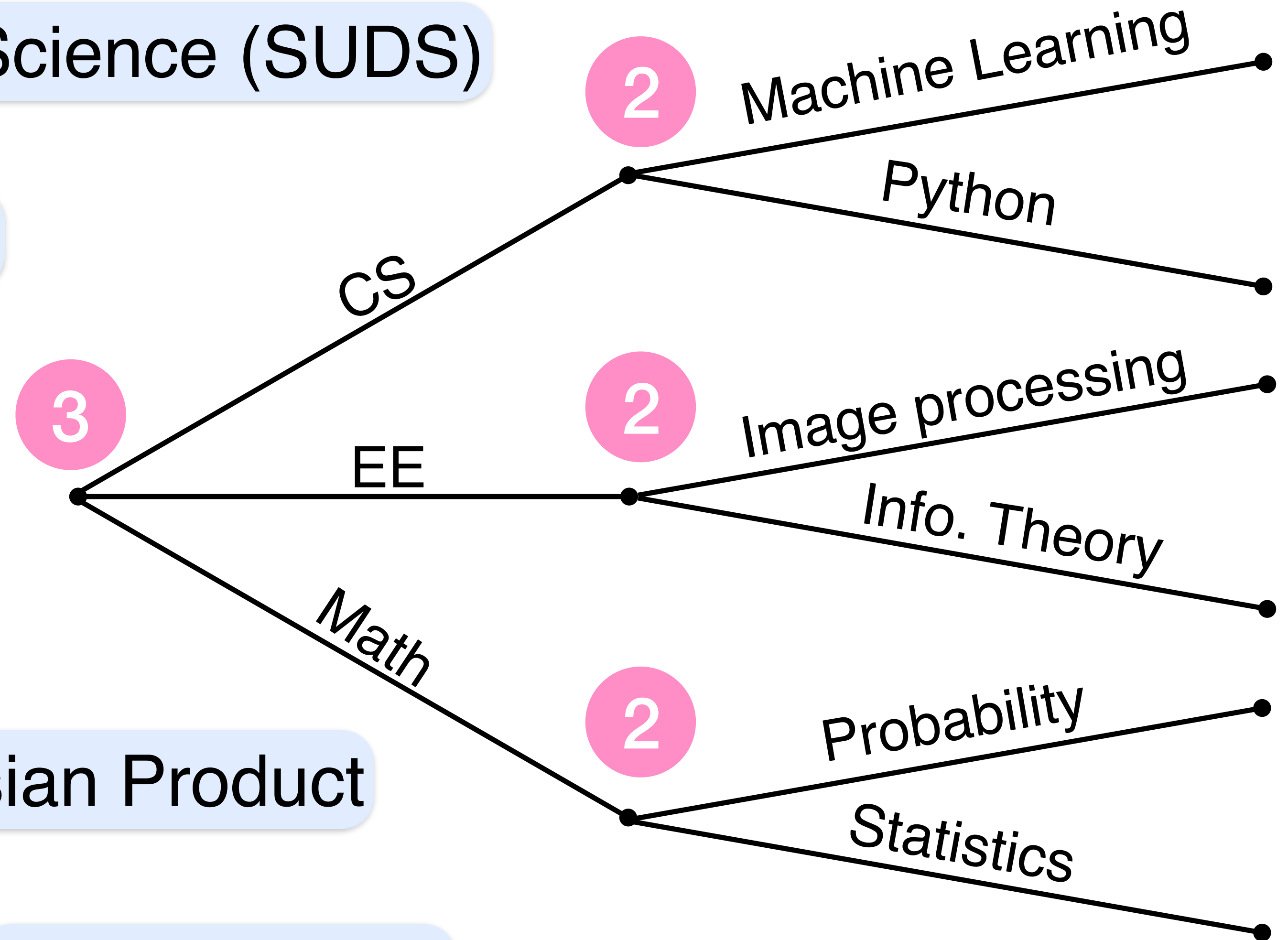
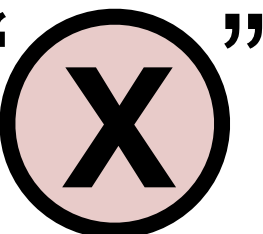
Departments offer
different courses

Not Cartesian Product

Still 2 courses / department

*Each level, all
degrees equal*

courses = $3 \times 2 = 6$



Why Trees

A tree can represent any set of sequences, not just Cartesian Products

Enable systematic counting technique

Useful in modeling random phenomena

Best of n

Many sports

Two teams or players compete to determine stronger

Single competition too random

Play odd # games

n

NBA Playoffs

n = 7 games

Tennis matches

n = 3 or 5 sets

Goal

Win majority of n games

Once someone wins $> n/2$

Stop



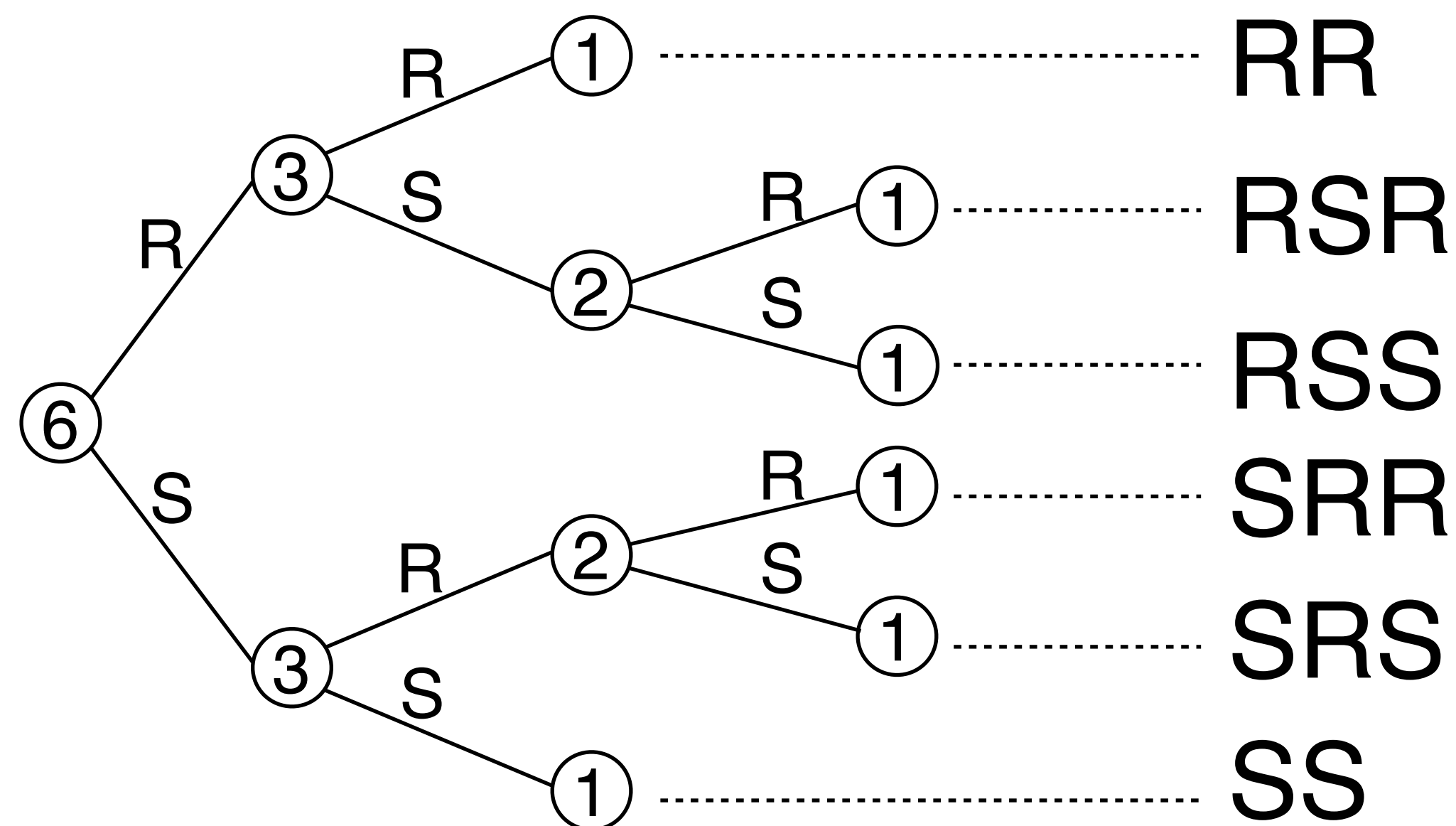
Paths to Victory

Roger and Serena

3-set match

Stop when one wins two sets

win sequences = ?



More later

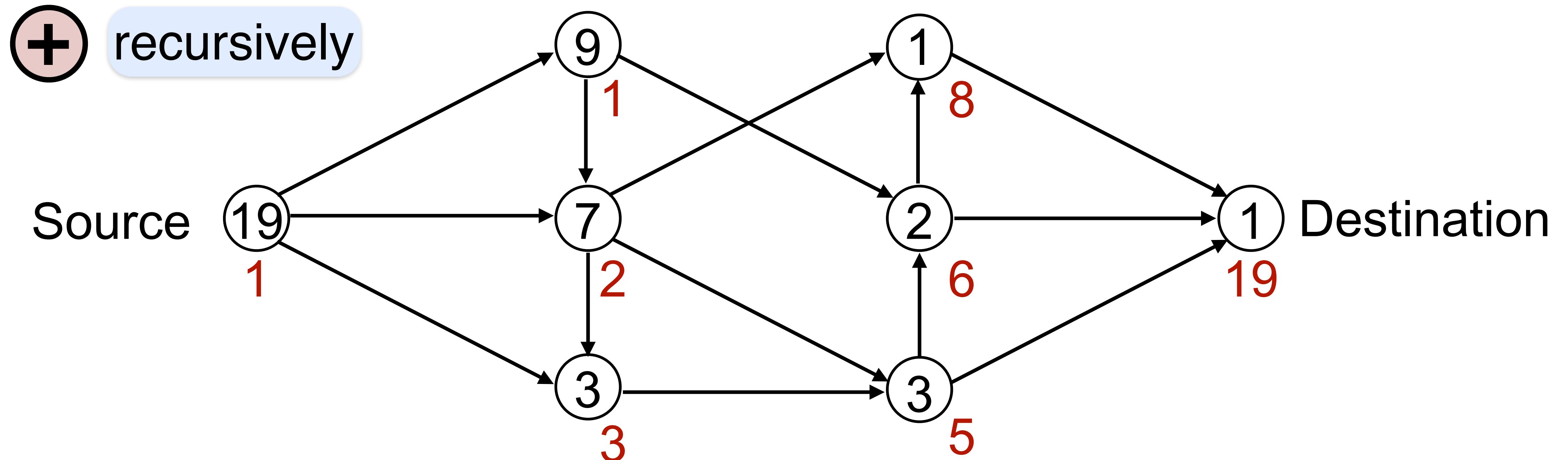


Paths from Source to Destination

Generalize to directed acyclic graph

paths from source to destination

Recursively determine # paths from a node to destination



Look for Structure



Don't lose sight of the forest

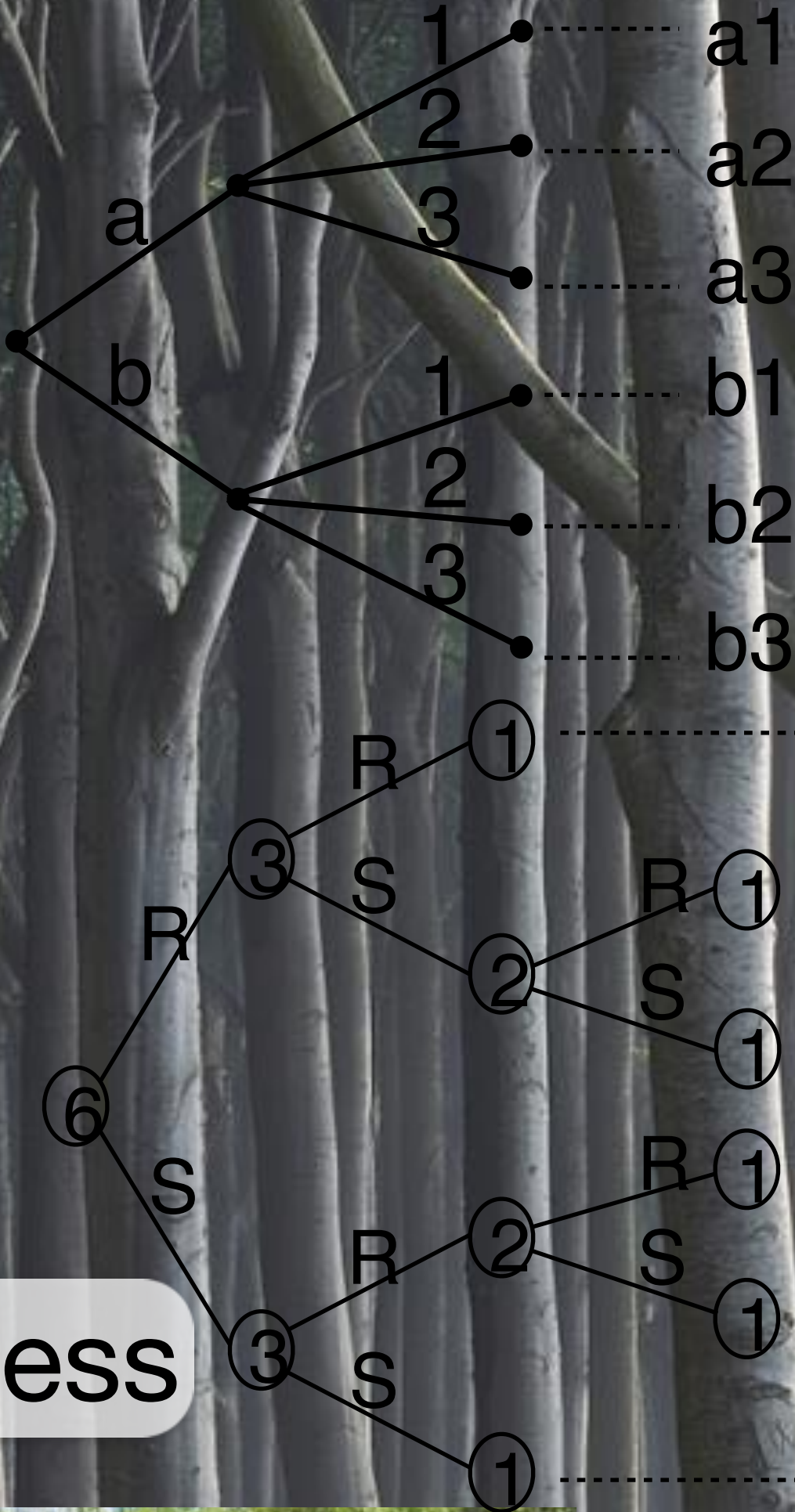
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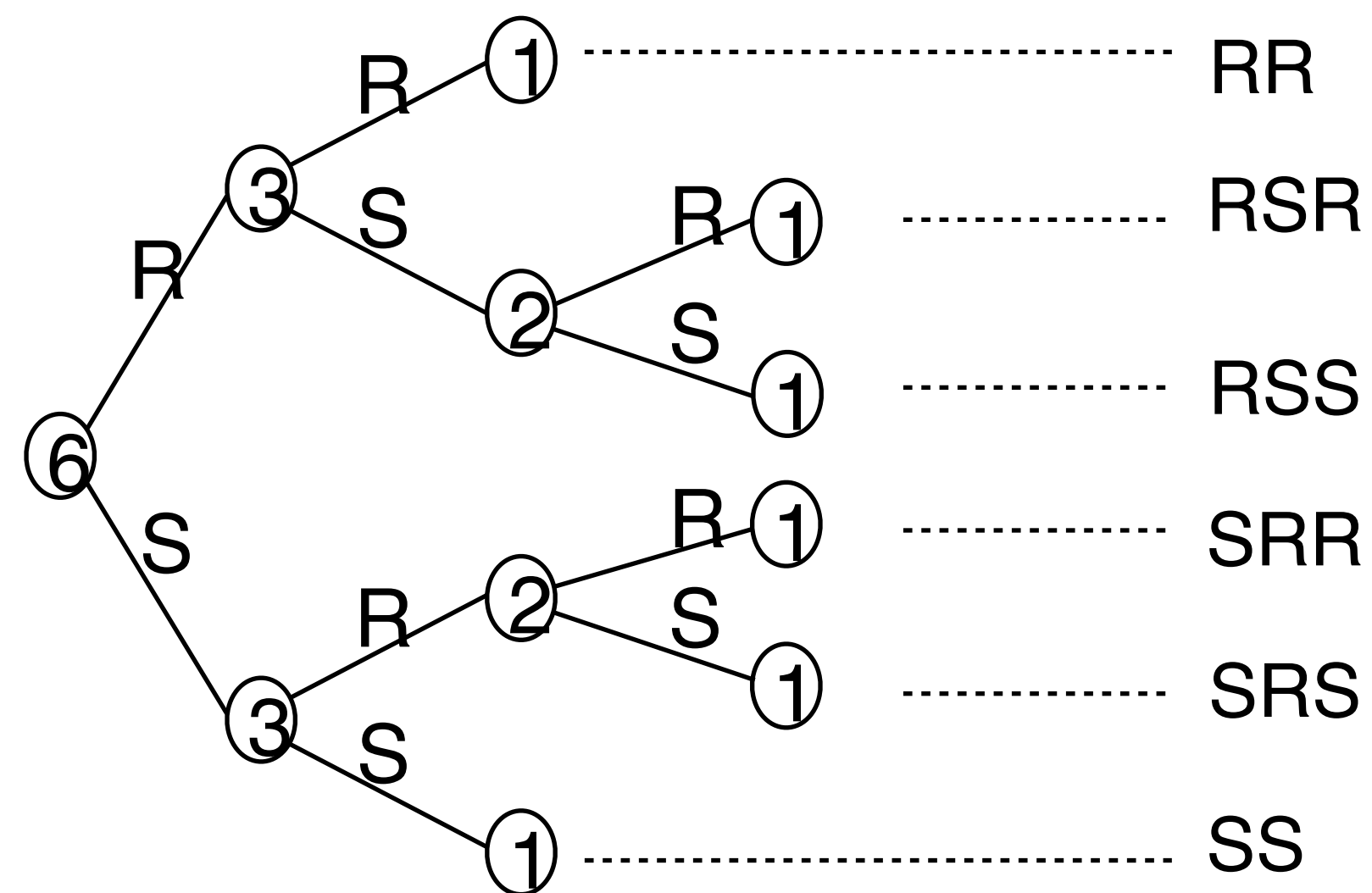
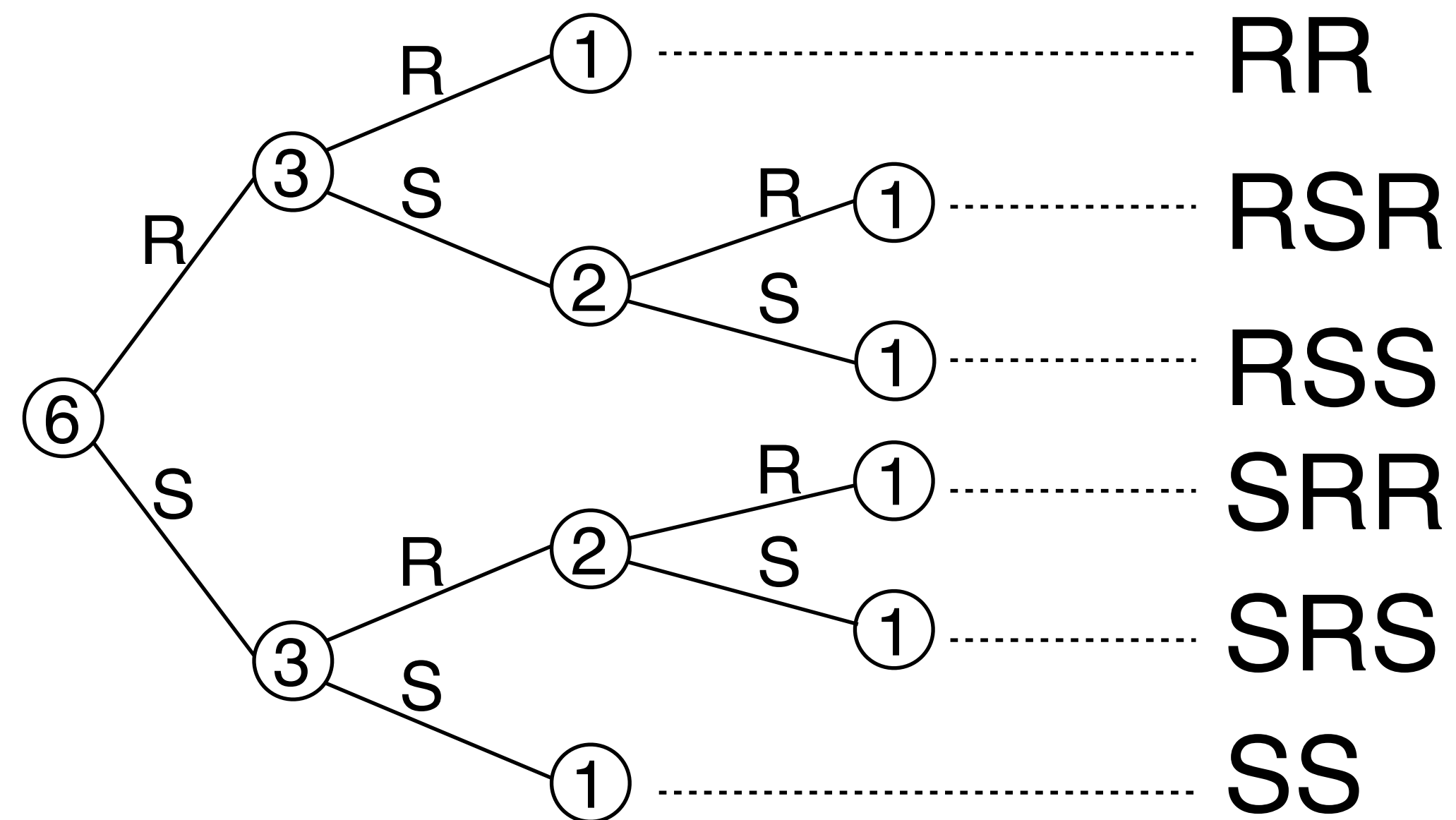
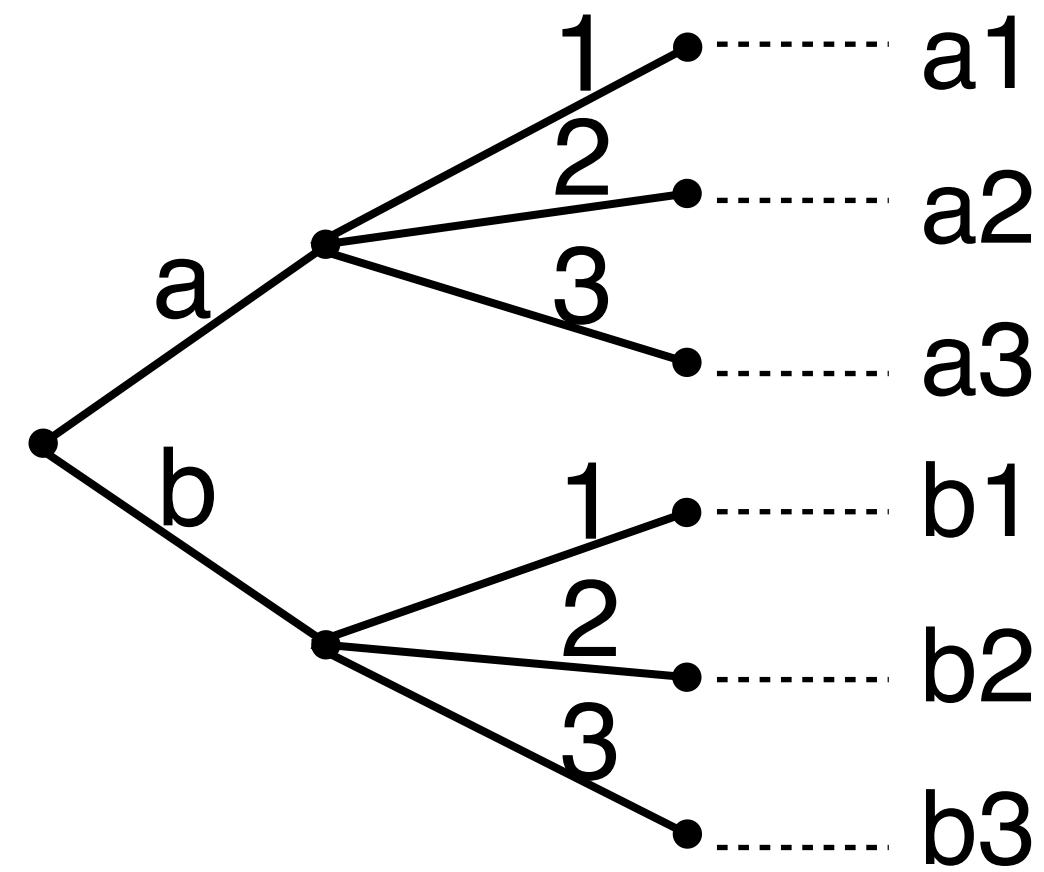
Paths in graphs

Useful for modeling randomness



Combinatorics


Counting Trees



Counting Sets


Disjoint unions \oplus

Complements \ominus

General unions 

Cartesian products \otimes

Cartesian powers 

Variations 

Sequences

Trees

Graphs



Combinatorics

“Advanced counting”

Useful for determining probabilities