

Lessons

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[Lesson 8, Part 1](#): Aloha Music app (PDF file)

Part 1 describes

1. starting the project,
 2. adding string, dimensional and color resources, and
 3. copying both image and music (MP3) files into the project.
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[Lesson 8, Part 2](#): Aloha Music app (PDF file)

Part 2 describes

1. building the splash screen layout,
 2. adding the MainActivity,
 3. adding the Java code to the splash screen so that it displays the MainActivity after a 5-second delay, and
 4. testing the splash screen functionality in the Android Studio emulator.
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[Lesson 8, Part 3](#): Aloha Music app (PDF file)

Part 3 describes building the MainActivity layout.

[Lesson 8, Part 4](#): Aloha Music app (PDF file)

Part 4 describes

1. adding the MainActivity Java code incrementally so that it plays either music file, and
 2. testing the app functionality incrementally in the Android Studio emulator.
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- [@Isidore_UD](#)
- [Office of eLearning](#)
- elearning@udayton.edu
- [\(937\) 229-5039](tel:(937) 229-5039)
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