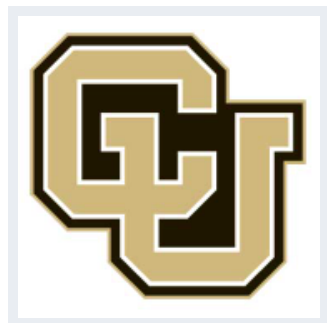**Курсы по дисциплине "4"**

Introduction to C++ Programming and Unreal

More C++ Programming and Unreal

C++ Class Development

Intermediate Object-Oriented Programming for Unreal Games

Feb 25, 2023

Kyrylo Gennadiyovych Krocha

Учащийся успешно прошел онлайн-специализацию без права на зачетные единицы

C++ Programming for Unreal Game Development

This Specialization is intended for intermediate programmers who want to learn how to program Unreal Engine games using C++. Learners should complete at least one other programming Specialization on Coursera (see https://www.coursera.org/specializations/programming-unity-game-development) or one programming course in high school or college before starting this Specialization. The first course assumes that level of programming experience, and throughout the 4 courses in the specialization you'll learn how to program in C++ and how to use that C++ knowledge to program Unreal Engine games. The C++ and Unreal material in the courses in the Specialization is slightly less comprehensive than the content in the first two game programming courses at UCCS.

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Подтвердить сертификат:
https://coursera.org/verify/specialization/SENX4JAQPDM5