

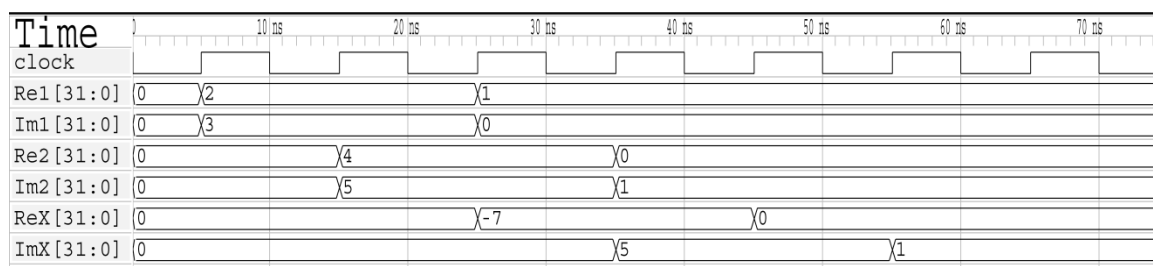
## Assignment 1

### Due June 6, 13:59

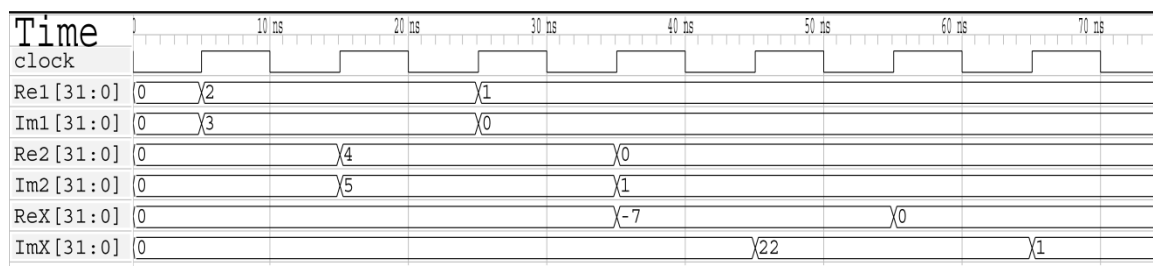
**Important:** Late submissions will NOT be accepted. Please submit a hardcopy of your solutions in the ECE 466 **drop-box** (ELW, second floor) and your SystemC code via the ECE 466 **CourseSpaces** webpage, following the submission guidelines posted on the course website.

**1. [10 points]** Slides **24** and **25** from the **"SystemC: Part I"** lecture notes show two versions of a 2-cycle complex multiplier. Below are the two corresponding waveform examples (see the course website for the complete code including a testbench). The inputs are the same (**Re1**, **Im1**, **Re2**, **Im2**) in both examples, but the outputs are different (**ReX**, **ImX**). Briefly explain why such outputs have been produced in each case, i.e., explain the observed output values and their timing.

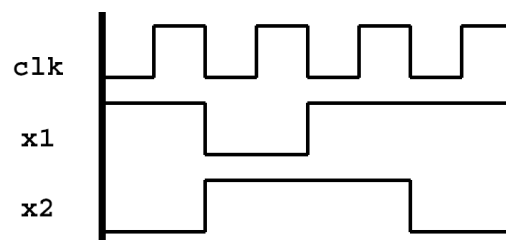
**"Bad" Multiplier**



**"Good" Multiplier**



**2. [10 points]** Consider the SystemC code and the input waveforms of **clk**, **x1**, and **x2** shown below. Draw the corresponding output waveforms of **y1**, **y2**, and **y3**.



```

SC_MODULE (example) {
    sc_in <sc_logic> x1, x2;
    sc_out <sc_logic> y1, y2, y3;
    sc_in_clk clock;

    sc_signal <sc_logic> s;                                // signal "s"

    void example_process1() {
        sc_logic v;                                        // variable "v"
        v = ~s.read();                                    // ~ means NOT
        y1.write(x1.read() ^ v);                          // ^ means XOR
    }

    void example_process2() {
        sc_logic u;                                        // variable "u"
        u = ~x2.read();                                    // ~ means NOT
        y2.write(s.read() & u);                            // & means AND
    }

    void example_process3() {
        while(1) {
            s.write(x1.read() ^ x2.read());                // ^ means XOR
            y3.write(~s.read());                            // ~ means NOT
            wait();
        }
    }

    SC_CTOR (example) {
        SC_METHOD(example_process1); sensitive << x1 << s;
        SC_METHOD(example_process2); sensitive << x2 << s;
        SC_CTHREAD(example_process3, clock.pos());

        s.write(SC_LOGIC_0);                               // s initially 0
        y1.initialize(SC_LOGIC_0);                         // y1 initially 0
        y2.initialize(SC_LOGIC_0);                         // y2 initially 0
        y3.initialize(SC_LOGIC_0);                         // y3 initially 0
    }
};

```

**3. [20 points]** Using a single module with a single process of type **SC\_CTHREAD**, write a SystemC code for the digital filter shown below ( $z^{-1}$  means a delay of 1 clock cycle), whose multiplication coefficients are 0.4, 0.24, -0.8, 0.2, -0.5, and 0.25. In addition to the clock, the filter has one `float`-type input port **X** and one `float`-type output port **Y**. Your code must include a stimulus generator (e.g., a simple 1-cycle pulse to obtain the impulse response) and a result monitor with waveform tracing.

Please submit a softcopy of your SystemC code via the ECE 466 **CourseSpaces** webpage (following the submission guidelines posted on the course website), and put a hardcopy of your code in the ECE 466 drop-box.

