

I²C (Inter-Integrated Circuit)

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Outline

- In this module, the students will learn the following
 - Understand the fundamentals of the I²C interface
 - Read and write data to/from an I²C device



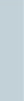
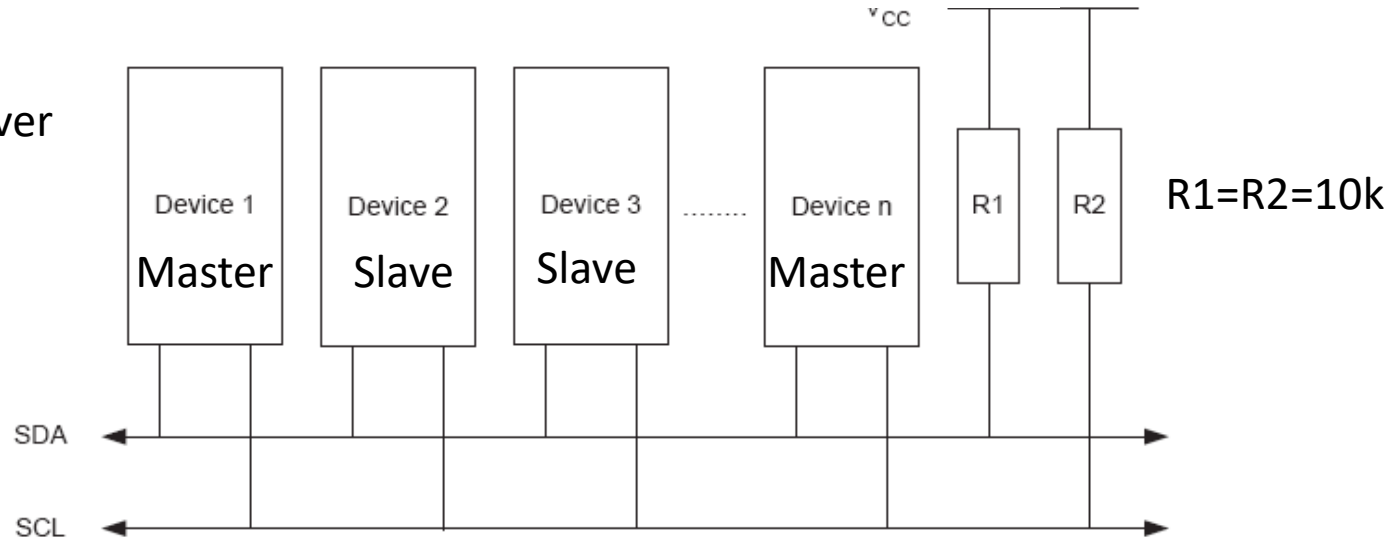
I²C

- started by Philips (aka TWI/Wire)
- Synchronize the data transfer between two chips
- SDA (Serial Data -Bidirectional), SCL (Serial Clock)
- About 128 devices (nodes) can share a bus

Slave = Transmitter when sending address or data to the master

Master = Receiver when receiving address or data from the slave

I2C Trans-receiver
Half-duplex



I2C ...

- **Master** generates and transmits CLK
- When the Master transmits the **Slave** can only ACK.
- ATmega328p (Master) & Sensor (Slave)

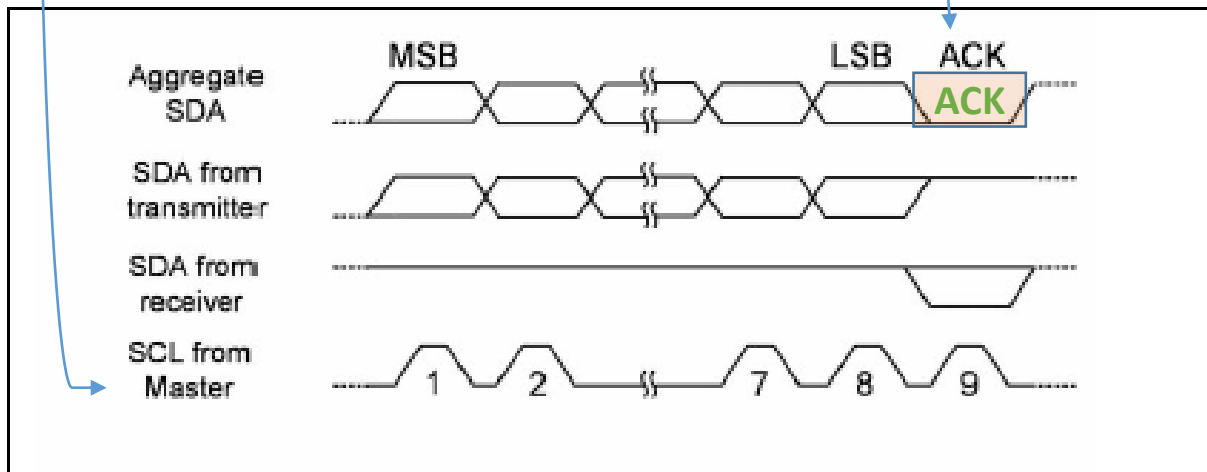
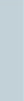


Figure 16-1. I2C



Bit Format

- Each data bit transferred on the SDA line is synchronized by the clock on the SCL line.
- Data line can change only when the clock line is low. Stop and Start conditions are exceptions.

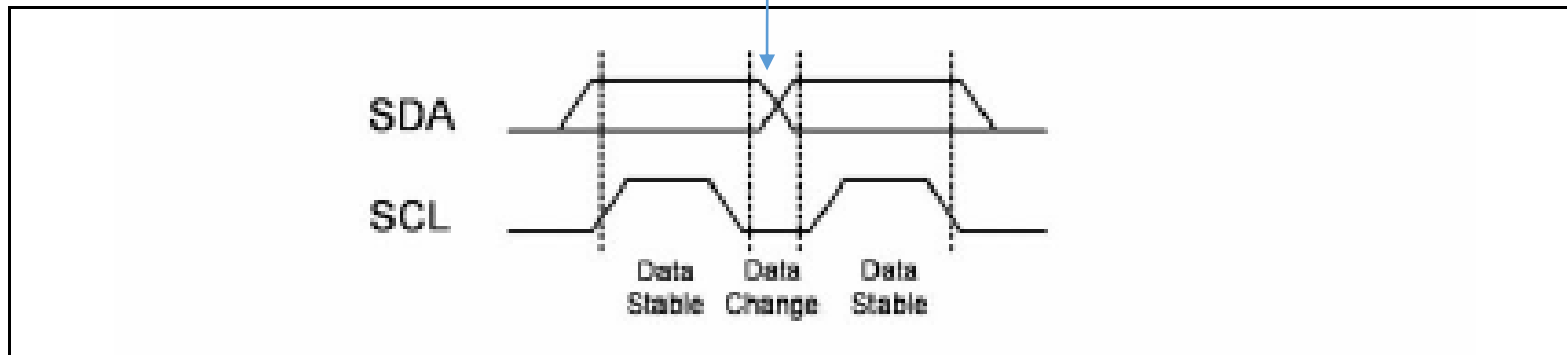
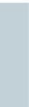


Figure 16-1. I2C



Start and Stop conditions

- START and STOP conditions – data change when the CLK is high.
- START and STOP conditions are generated by the master.

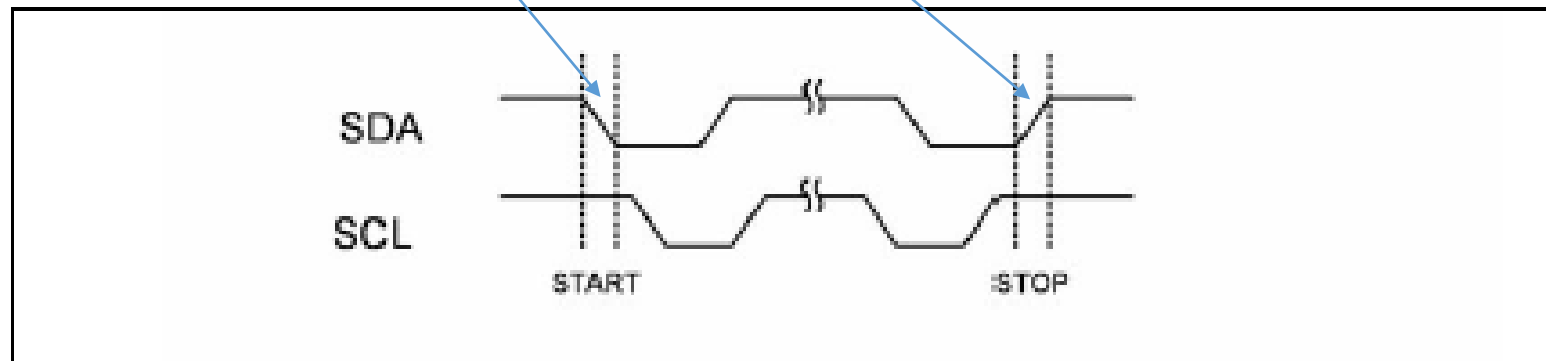


Figure 16-1. I2C



Repeated Start

- If a master, which has the control of the bus, wishes to initiate a new transfer and does not want to release the bus before starting the new transfer, it issues a new START condition (REPEAT START) between a pair of START and STOP conditions.

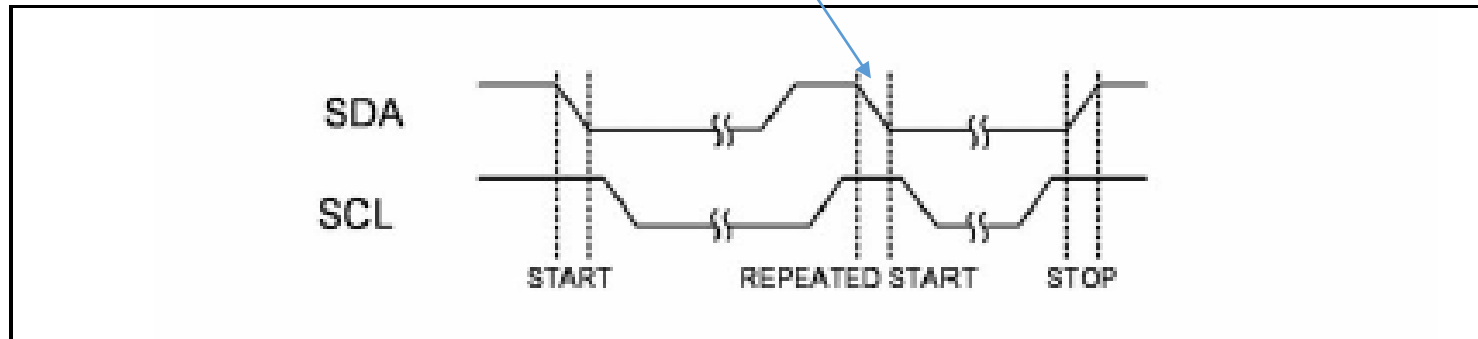


Figure 16-1. I2C



Packet Format

- Packet Types: Address Packet and Data Packet
- Each packet is 9 bits long.
- First 8 bits are put on SDA by the transmitter
- 9th bit is an acknowledge by the receiver
 - NACK (leave high) or ACK (pull down)

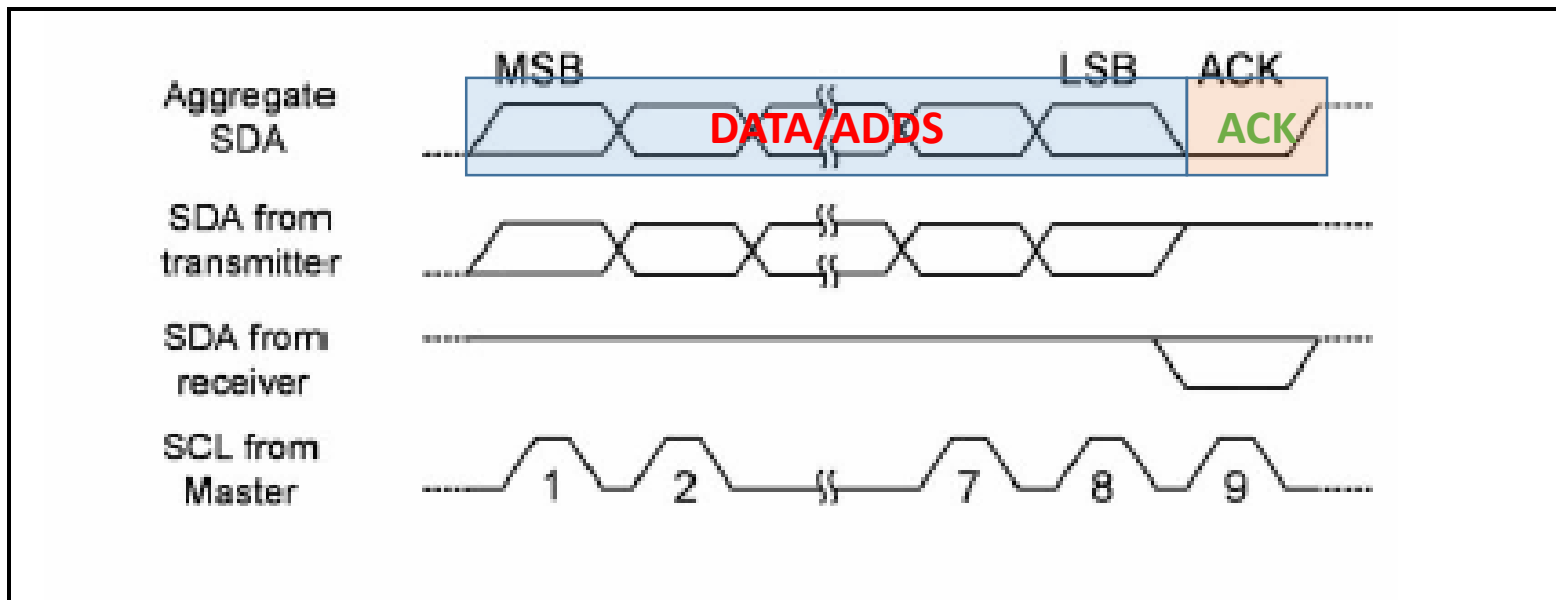


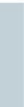
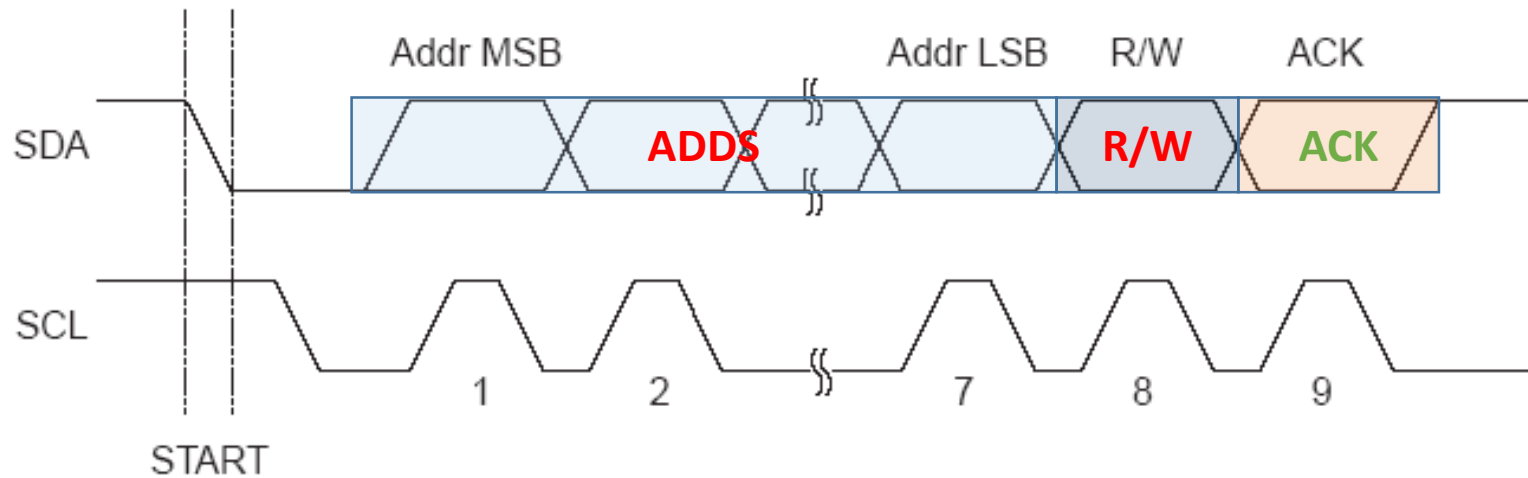
Figure 16-1. I2C



Address packet

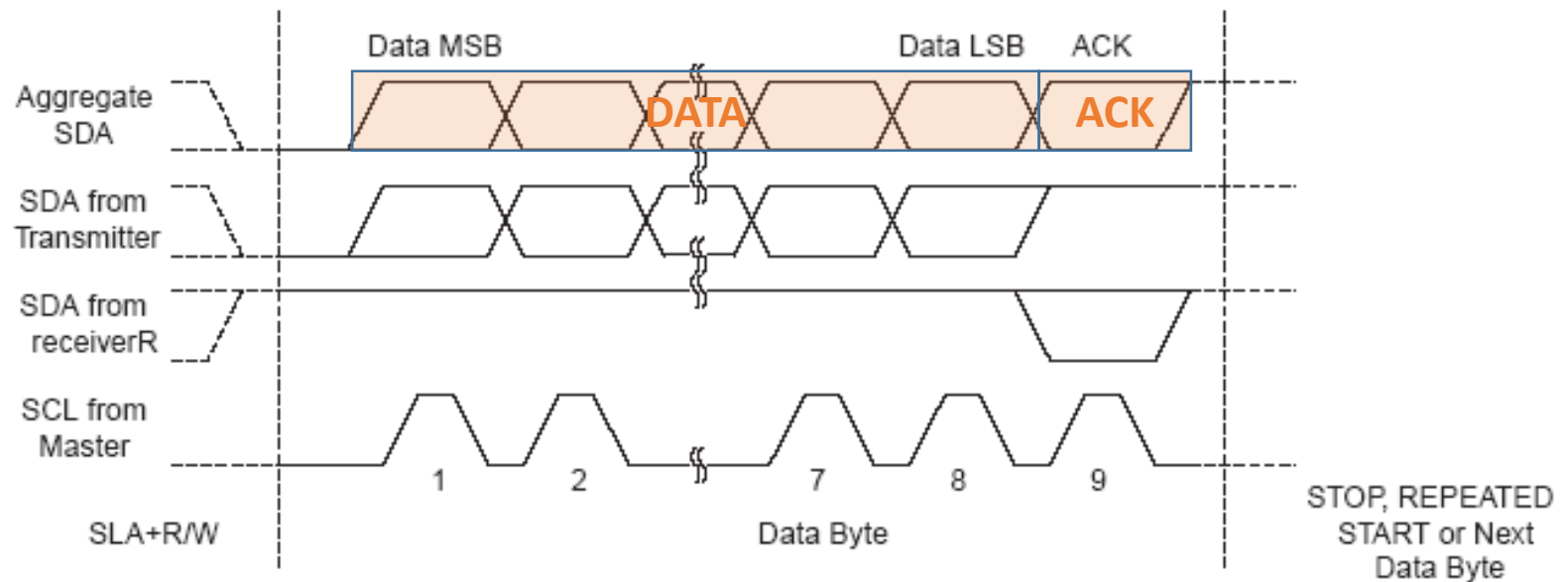
- Started by a Start Condition
- Master always selects the Slave (addresses the slave)
- 7 bits address, MSB first
- 8th bit define R/W operation
- 9th bit is the ACK or NACK

Figure 79. Address Packet Format

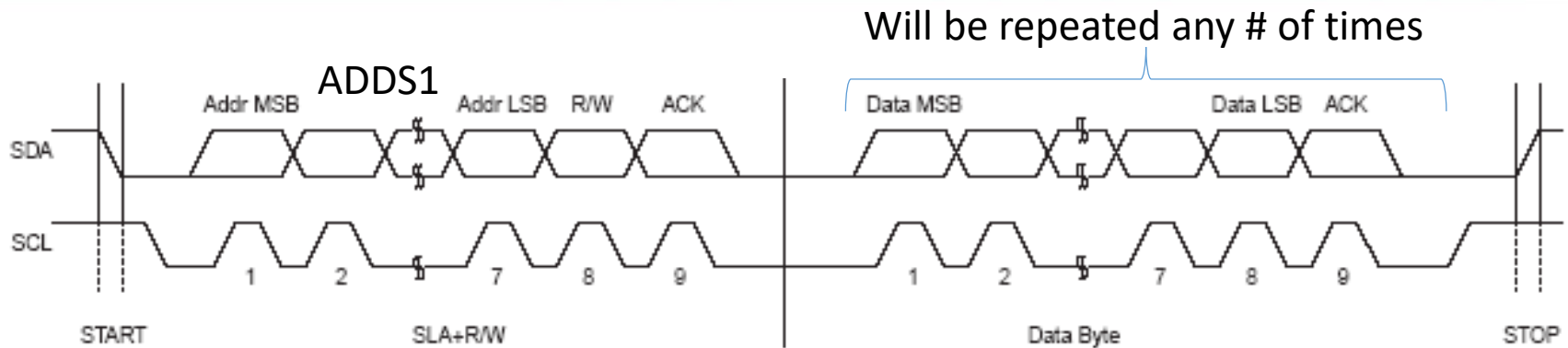


Data packet format

- Can be transmitted by either Master or Slave
- Is 8 bit long (MSB first)
- Followed by 9th bit, ACK/ NACK from receiver (slave or master)
- NACK does not necessarily indicate error

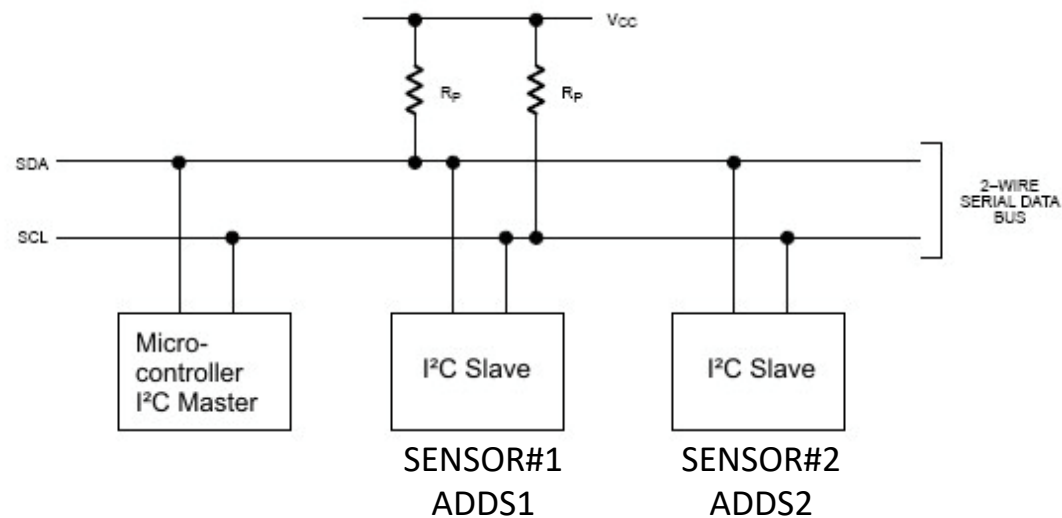


Typical data transmission

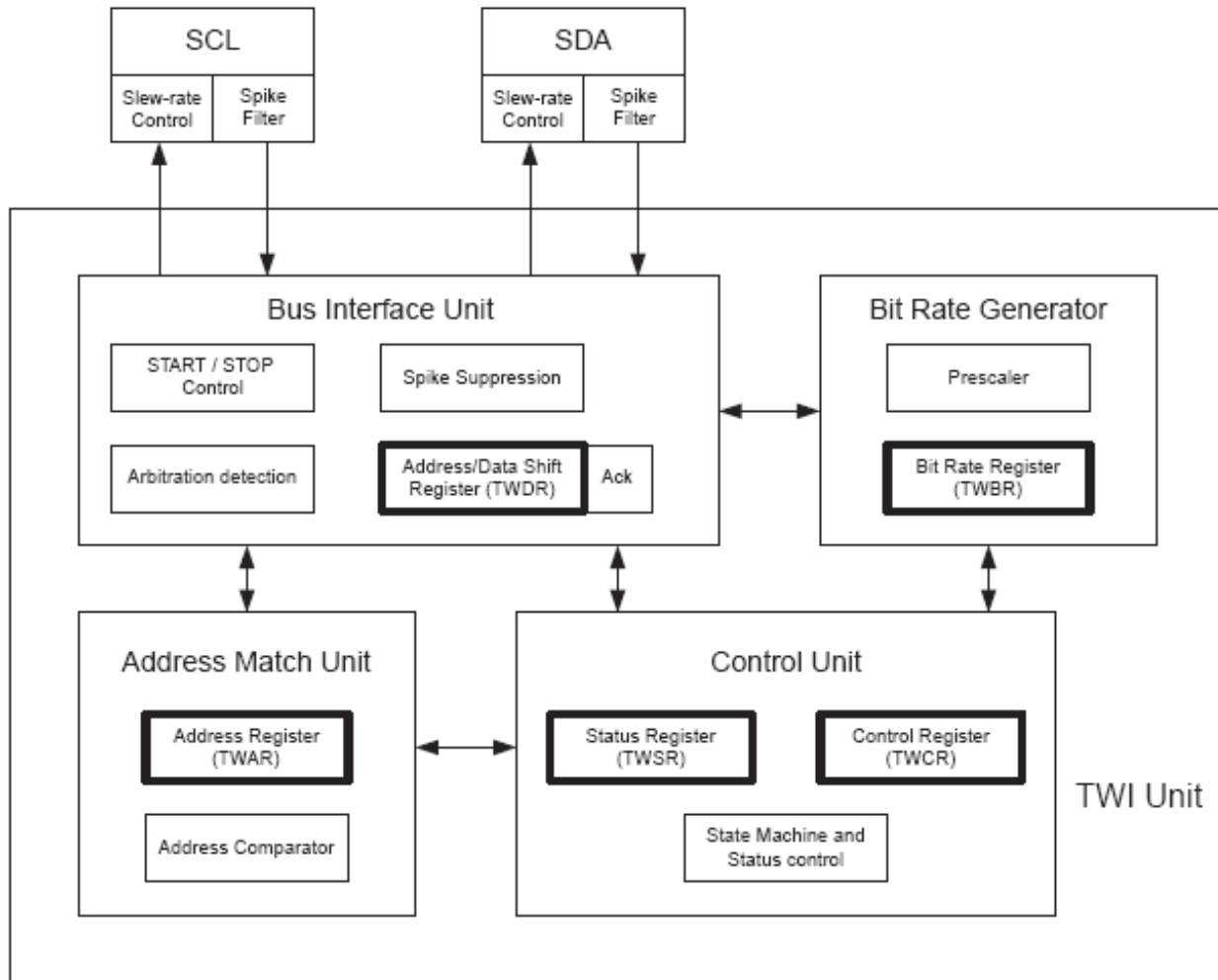


Command from the master or
Data from the slave

TYPICAL 2-WIRE BUS CONFIGURATION



I²C unit in AVR



TWI Unit



I²C Registers in AVR

■ TWI Status Register (TWSR)

TWS7	TWS6	TWS5	TWS4	TWS3	-	TWPS1	TWPS0
------	------	------	------	------	---	-------	-------

Bits 7..3 – TWS: TWI Status

These five bits show the status of the TWI control and bus.

Bits 1..0 – TWPS: TWI Prescaler Bits

These bits control the bit rate prescaler.

Figure 18-12. TWSR: TWI Status Register

■ TWI Bit Rate Register (TWBR)

TWBR7	TWBR6	TWBR5	TWBR4	TWBR3	TWBR2	TWBR1	TWBR0
-------	-------	-------	-------	-------	-------	-------	-------

$$\text{SCL frequency} = \frac{\text{CPU Clock frequency}}{16 + 2(\text{TWBR}) \cdot 4^{\text{TWPS}}}$$



TWAR (TWI Address Register)

Bit	7	6	5	4	3	2	1	0	
	TWA6	TWA5	TWA4	TWA3	TWA2	TWA1	TWA0	TWGCE	TWAR
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	1	1	1	1	1	1	1	0	

- TWA6-0 (TWI slave Address)
- TWGCE (TWI General Call Recognition Enable bit)
 - 1: Answer to general call
 - All devices on the I2C bus are addressed by using the general call address. When the general call address is used, all device on the I2C bus which receive a message with this address should (at least theoretically) confirm the reception by the ACK bit. These are usually all '0' with the direction bit R/W=0.



TWI Control Register

Bit	7	6	5	4	3	2	1	0	
	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	–	TWIE	TWCR
Read/Write	R/W	R/W	R/W	R/W	R	R/W	R	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- TWINT (TWI Interrupt Flag)
- TWEA (TWI Enable Acknowledge Bit)
 - 1:ACK, 0:NACK
- TWSTA (TWI Start condition bit)
- TWSTO (TWI Stop condition bit)
- TWWC (TWI Write Collision flag)
- TWEN (TWI Enable bit)
- TWIEN (TWI Interrupt Enable)



TWI, Master Mode programming

- Initializing

- Set the TWI module clock frequency by setting the values of the **TWBR register** and the **TWPS bits** in the **TWSR register**.
- Set the **TWEN bit** in **TWCR** to one to enable the TWI module

```
#define I2C_SCL_CLOCK 100000L  
TWBR = ((F_CPU/I2C_SCL_CLOCK)-16)/2;
```

```
TWCR = _BV(TWEN)
```

- Transmit START condition

- Set TWEN, TWSTA, and TWINT bits of TWCR to one.

```
/* Send START condition */  
TWCR = _BV(TWINT) | _BV(TWEN) | _BV(TWSTA);
```



TWI, Master Mode programming

- Send Address

- Copy the Address byte to the TWDR
- Set the TWEN and TWINT bits of the TWCR to one to start sending the byte.
- Poll TWINT flag in TWCR register to see whether the byte transmitted completely & check for ACK.

```
/* Send device address */  
TWDR = address | mode;  
TWCR = _BV(TWINT) | _BV(TWEN);  
/* Wait until transmission completed and ACK/NACK has been received */  
I2C_WAIT_CLEAR(TWCR, TWINT);  
/* Check value of TWI Status Register. */  
twst = TW_STATUS;  
if ( (twst != TW_MR_SLA_ACK) ) return twst;
```



TWI, Master Mode programming

- Send Data

- Copy the data byte to the TWDR
- Set the TWEN and TWINT bits of the TWCR to one to start sending the byte.
- Poll TWINT flag in TWCR register to see whether the byte transmitted completely & check for ACK.

```
/* Send data to the previously addressed device */
```

```
TWDR = data;
```

```
TWCR = _BV(TWINT) | _BV(TWEN);
```

```
/* Wait until transmission completed */
```

```
I2C_WAIT_CLEAR(TWCR, TWINT);
```

```
/* Check Acknowledgement */
```

```
uint8_t twst;
```

```
/* Check value of TWI Status Register. */
```

```
twst = TW_STATUS;
```

```
if(twst != TW_MT_DATA_ACK)
```

```
return twst;
```



TWI, Master Mode programming

- Receive Data

- Set TWEN and TWINT bits of TWCR to one to start receiving a byte. [optional TWEA for Automatically send acknowledge bit].
- Poll TWINT flag in TWCR to see whether a byte has been received completely
- read the received byte from the TWDR

```
/* Read one byte from the I2C device*/  
TWCR = _BV(TWINT) | _BV(TWEN) | _BV(TWEA);  
I2C_WAIT_CLEAR(TWCR, TWINT);  
return TWDR;
```

- Transmit STOP condition

- Set TWEN, TWSTO, and TWINT bits of TWCR to one
 - Note: we cannot poll the TWINT flag after transmitting the STOP condition

```
/* Send STOP condition. */  
TWCR = _BV(TWINT) | _BV(TWEN) | _BV(TWSTO);
```



TWI, Slave Mode programming

- Initializing

- Set the slave address by setting the values for the TWAR register.
 - 7 bits for address
 - 8th bit is TWGCE (1 = answer general calls)
- Set the TWEN bit in TWCR to one to enable the TWI module
- Set the TWEN, TWINT, and TWEA bits of TWCR to one to enable the TWI and acknowledge generation

```
TWAR = address | (gcall & 0x01);
```

```
TWAMR = address_mask;
```

```
TWCR = _BV(TWEN) | _BV(TWIE) | _BV(TWINT) | _BV(TWEA);
```



TWI, Slave Mode programming

- Listening

- poll the TWINT flag to see when the slave is addressed by a master device or use its interrupt.

```
/* Wait until transmission completed and ACK/NACK has been received */  
I2C_WAIT_CLEAR(TWCR, TWINT);
```

- Send Data

- Copy the data byte to the TWDR
- Set the TWEN, TWEA, and TWINT bits of the TWCR register to one to start sending the byte.
- Poll TWINT flag in TWCR register to see whether the byte transmitted completely

```
/* Send data to the previously addressed device */  
TWDR = data;  
TWCR = _BV(TWINT) | _BV(TWEN);  
/* Wait until transmission completed */  
I2C_WAIT_CLEAR(TWCR, TWINT);
```



TWI, Slave Mode programming

- Receive Data

- Set TWEN and TWINT bits of TWCR to one to start receiving a byte. [optional TWEA for Automatically send acknowledge bit].
- Poll TWINT flag in TWCR to see whether a byte has been received completely
- read the received byte from the TWDR

```
/* Read one byte from the I2C device*/  
TWCR = _BV(TWINT) | _BV(TWEN) | _BV(TWEA);  
I2C_WAIT_CLEAR(TWCR, TWINT);  
return TWDR;
```



I2C Master - C

```
#include <avr/io.h>

void i2c_write(unsigned char data)
{
    TWDR = data ;
    TWCR = (1<< TWINT) | (1<<TWEN);
    while ((TWCR & (1 <<TWINT)) == 0);
}

//*****

void i2c_start(void)
{
    TWCR = (1 << TWINT) | (1 << TWSTA) | (1 << TWEN);
    while ((TWCR & (1 << TWINT)) == 0);
}

//*****

void i2c_stop()
{
    TWCR = (1<< TWINT) | (1<<TWEN) | (1<<TWSTO);
}
```



I2C Master – write C

```
void i2c_init(void)
{
    TWSR=0x00;           //set prescaler bits to zero
    TWBR=0x47;           //SCL frequency is 50K for XTAL = 8M
    TWCR=0x04;           //enable the TWI module
}

//*****

int main (void)
{
    i2c_init();
    i2c_start();          //transmit START condition
    i2c_write(0b11010000); //transmit SLA + W(0)
    i2c_write(0b11110000); //transmit data
    i2c_stop();           //transmit STOP condition
    while(1);             //stay here forever
    return 0 ;
}
```

Address of SLA=0xD0

Transmit data 0xF0 to slave



I2C Master - read - C

```
#include <avr/io.h>

void i2c_init(void)
{
    TWSR=0x00;           //set prescaler bits to zero
    TWBR=0x47;           //SCL Frequency is 50K for XTAL=8M
    TWCR=0x04;           //enable the TWI module
}
//*****
void i2c_start(void)
{
    TWCR = (1 << TWINT) | (1 << TWSTA) | (1 << TWEN);
    while ((TWCR & (1 << TWINT)) == 0);
}
//*****
void i2c_write(unsigned char data)
{
    TWDR = data ;
    TWCR = (1<< TWINT) | (1<<TWEN);
    while ((TWCR & (1 <<TWINT)) == 0);
}
```



I2C Master - read - C

```
unsigned char i2c_read(unsigned char isLast)
{
    if (isLast == 0)                //if want to read more than 1 byte
        TWCR = (1<< TWINT) | (1<<TWEN) | (1<<TWEA);
    else                            //if want to read only one byte
        TWCR = (1<< TWINT) | (1<<TWEN);
    while ((TWCR & (1 <<TWINT)) == 0);
    return TWDR ;
}
/*****
void i2c_stop()
{
    TWCR = (1<< TWINT) | (1<<TWEN) | (1<<TWSTO);
}
```



I2C Master - read - C

```
int main (void)
{
    unsigned char i = 0 ;
    DDRA = 0xFF;           //Port A is output
    i2c_init();             //initialize TWI for master mode
    i2c_start();            //transmit START condition
    i2c_write(0b11010001);  //transmit SLA + R(1)
    i=i2c_read(1);          //read only one byte of data
    PORTB= i;               //show the byte on Port B
    i2c_stop();             //transmit STOP condition
    while(1);              //stay here forever
    return 0 ;
}
```

Address of SLA=0xD0



Summary

- On completion of this module student should be able to
 - Understand I²C module in AVR
 - Program using assembly and C program to store and retrieve data in/from an I²C device

