

---

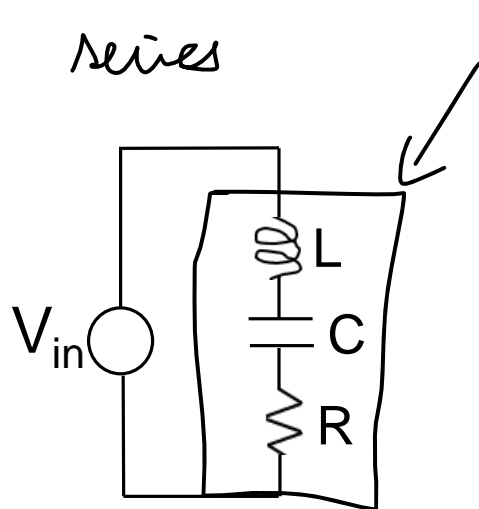
# EE230-02 RFIC II

## Fall 2018

### Lecture 4: Impedance Matching

Prof. Sang-Soo Lee  
[sang-soo.lee@sjsu.edu](mailto:sang-soo.lee@sjsu.edu)  
ENG-259

# Series & Parallel Resonance



↙ resonance freq

$$Z(\omega_0) = R$$

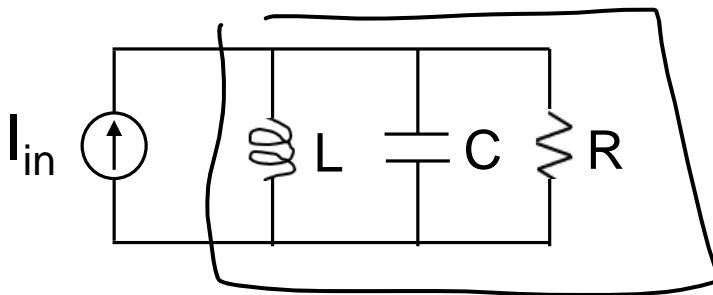
$$X_C = X_L$$

⇒ at resonance

$$Q = \frac{\omega_0 L}{R} = \frac{1}{\omega_0 C R}$$

$$|V_L| = |V_C| = \underline{Q \cdot |V_{in}|}$$

↙ Parallel

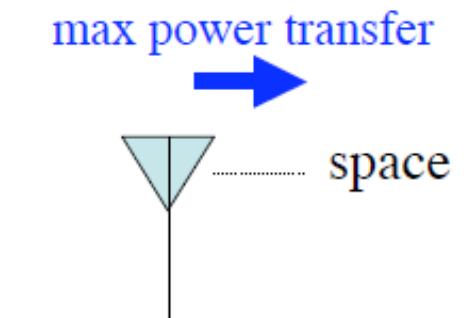
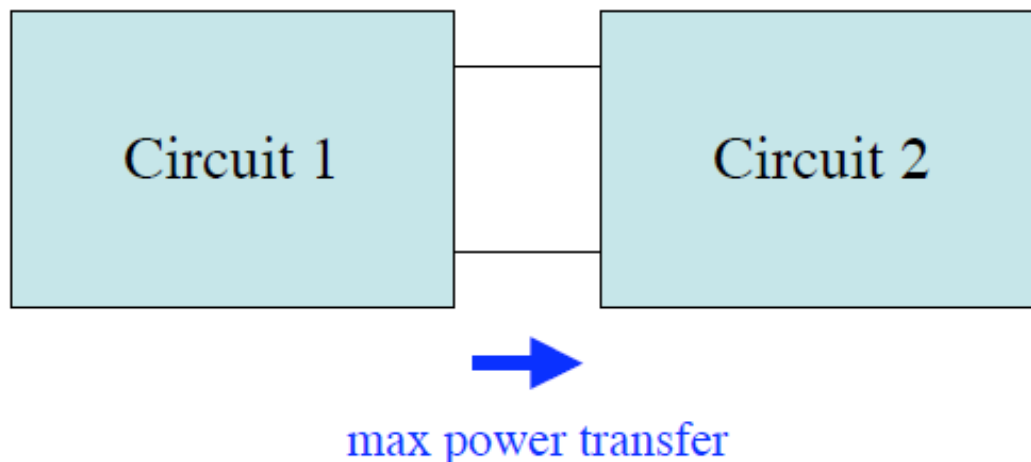


$$Q = \frac{R}{\omega_0 L} = \omega_0 R C$$

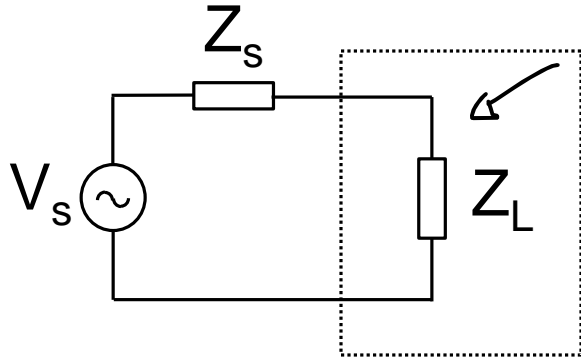
$$|I_L| = |I_C| = Q \cdot |I_{in}|$$

# Impedance Matching

- Impedance matching is a major problem in high-frequency circuit design.
- It is concerned with matching one part of a circuit to another in order to achieve maximum power transfer between the two parts.



# Maximum Power Transfer Theorem



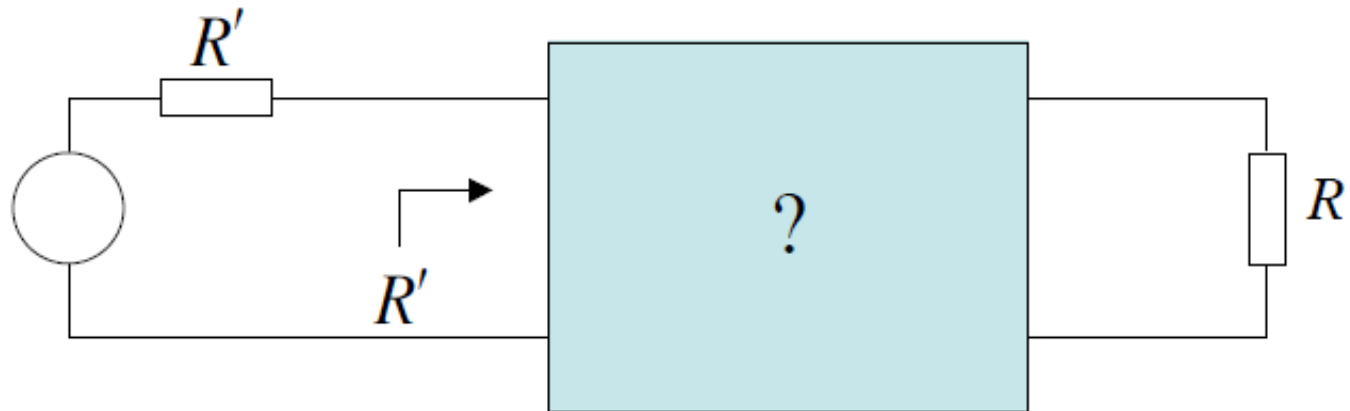
$$Z_s = R_s + jX_s$$

$$Z_L = R_L + jX_L$$

*Maximum power is delivered when  $R_L = R_s$  &  $X_L = -X_s$*

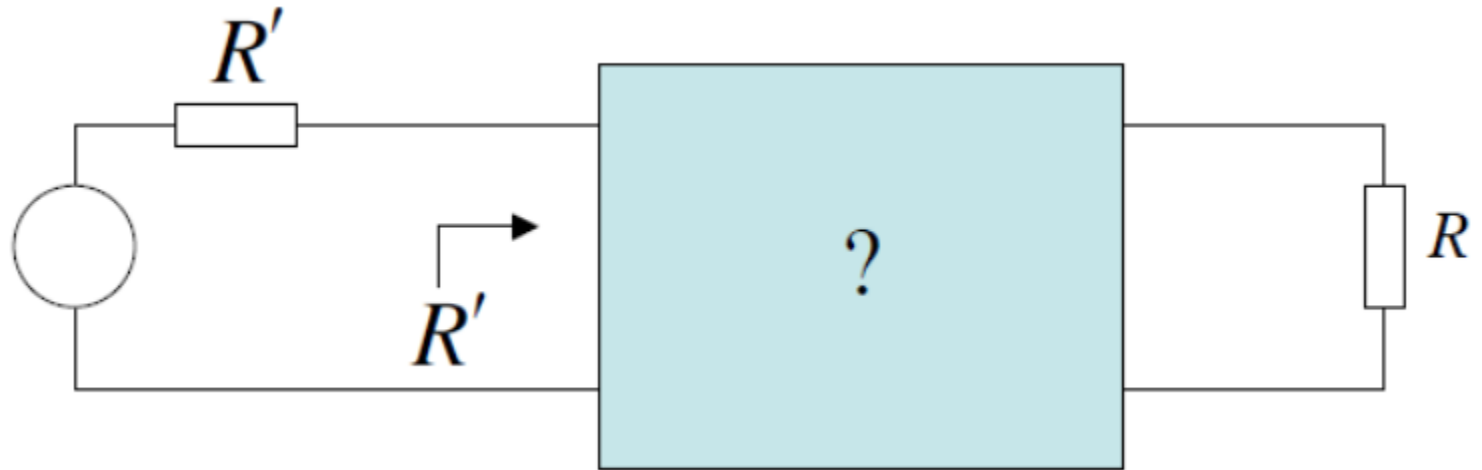
# The Problem

Given a load  $R$ , find a circuit that can match the driving resistance  $R'$  at frequency  $\omega_0$ .



Obviously, the matching circuit must contain L and C in order to specify the matching frequency.

# Simple Matching



$L$  matching circuit (single LC section)  
 $\pi$  matching circuit  
 $T$  matching circuit

# Impedance Transformation

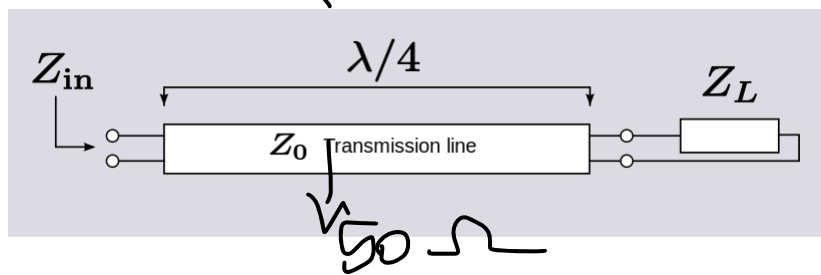
---

- RF input and output impedances are standardized at  $50\ \Omega$  ( $75\ \Omega$  for TV)
- $50\ \Omega$  is approximate tradeoff between max. power handling capability and min. loss
- On-chip : don't use  $50\ \Omega$  impedances as large power is needed to drive  $50\ \Omega$
- Match at LNA input and PA output

# Impedance Matching

Traditional microwave techniques:

- $\lambda/4$  transformer ↩



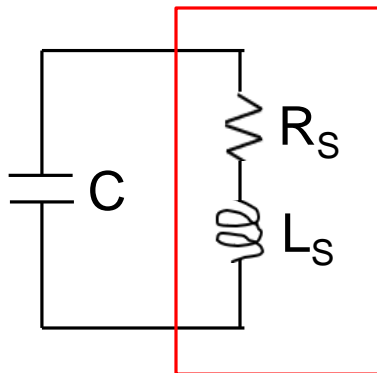
$$Z_{in} = \frac{Z_0^2}{Z_L}$$

- Stub matching  
Use open and short T-lines to obtain the desired  $Z_{in}$

In RFIC, we use L-matching with lumped components



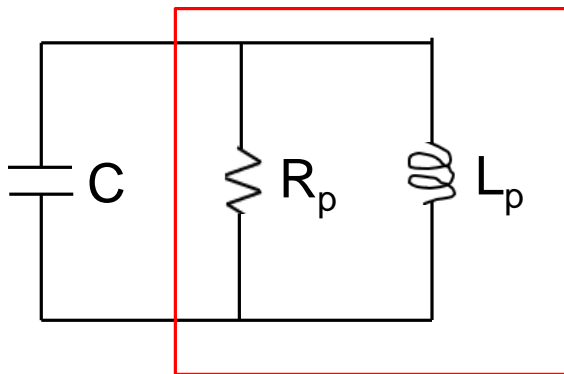
# Series-Parallel Transformation



Neither series nor parallel

$$\frac{\omega_0 L_s}{Q_s} + j\omega_0 L_s = \frac{Q_p \cancel{\omega_0 L_p} + j\omega_0 L_p}{Q_p \cancel{\omega_0 L_p} + j\omega_0 L_p}$$

Make series-parallel conversion at resonance.



$$R_s + j\omega_0 L_s = \frac{R_p \cdot j\omega L_p}{R_p + j\omega L_p}$$

$$Q_p = \frac{R_p}{\omega_0 L_p}$$

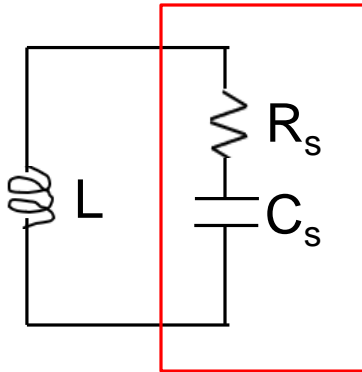
$$Q_s = \frac{\omega_0 L_s}{R_s}$$

$$Q_p = Q_s = Q$$

**Remember this!**

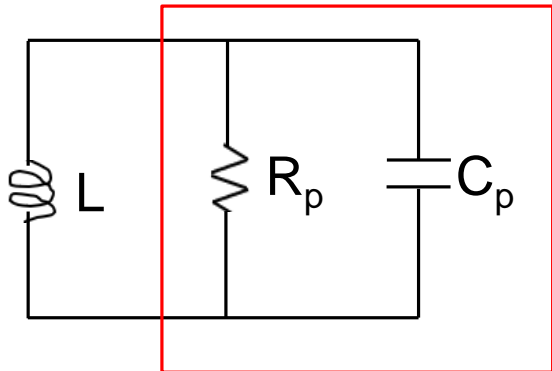
$$R_p = R_s(1 + Q^2) \quad L_p = L_s \frac{1 + Q^2}{Q^2}$$

# Series-Parallel Transformation



Neither series nor parallel

Make series-parallel conversion at resonance.



$$R_p = R_s(1 + Q^2)$$

$$C_p = \frac{C_s \cdot Q^2}{1 + Q^2}$$

# Series-Parallel Transformation

*$R_p$  is always larger than  $R_s$*

$$R_p = R_s(1 + Q^2)$$

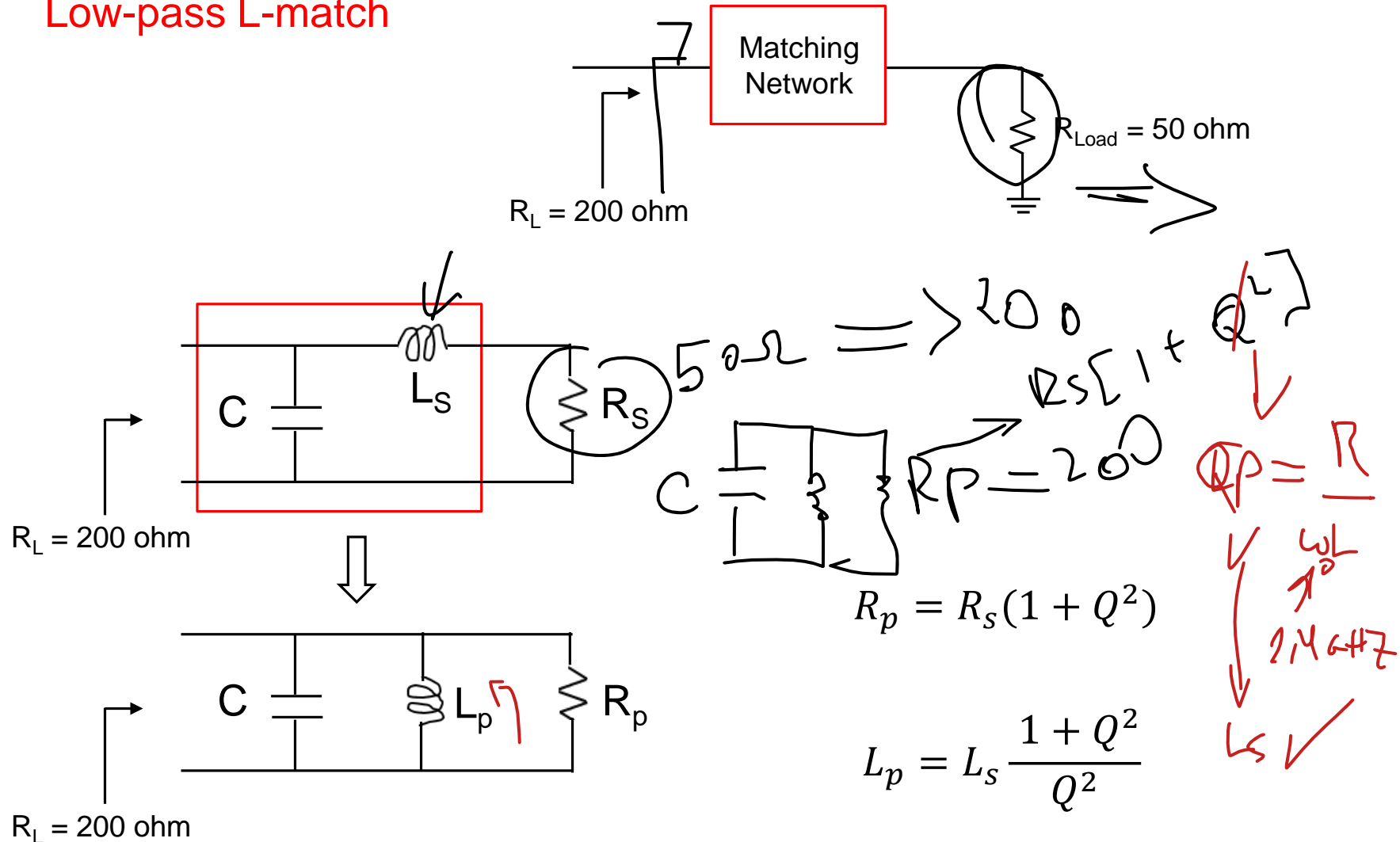
$$X_p = X_s \frac{1 + Q^2}{Q^2}$$

$$L_p = L_s \frac{1 + Q^2}{Q^2}$$

$$C_p = C_s \frac{Q^2}{1 + Q^2}$$

# L-Match: Upward Impedance Transform

## Low-pass L-match



# L-Match: Upward Impedance Transform

## Transform Equations

$$R_p = R_s(1 + Q^2) \implies Q = \sqrt{\frac{R_p}{R_s} - 1}$$

$$Q = \frac{R_p}{\omega_0 L_p} \implies L_p = \frac{R_p}{\omega_0 Q}$$

$$L_s = L_p \frac{Q^2}{1 + Q^2}$$

$$C = \frac{1}{L_p \omega_0^2}$$

$$\frac{1}{\omega C} = \omega L$$

$$X_C = -X_L$$

$$C = \frac{1}{L_p \omega_0^2} \neq$$

Example:

Match 50  $\Omega$  to 200  $\Omega$  at 2.4GHz

$$R_s = 50 \Omega$$

$$R_p = 200 \Omega$$

$$\omega_0 = 2\pi \cdot 2.4 \text{GHz}$$

$$Q = \sqrt{\frac{200}{50} - 1} = \sqrt{3} = 1.73$$

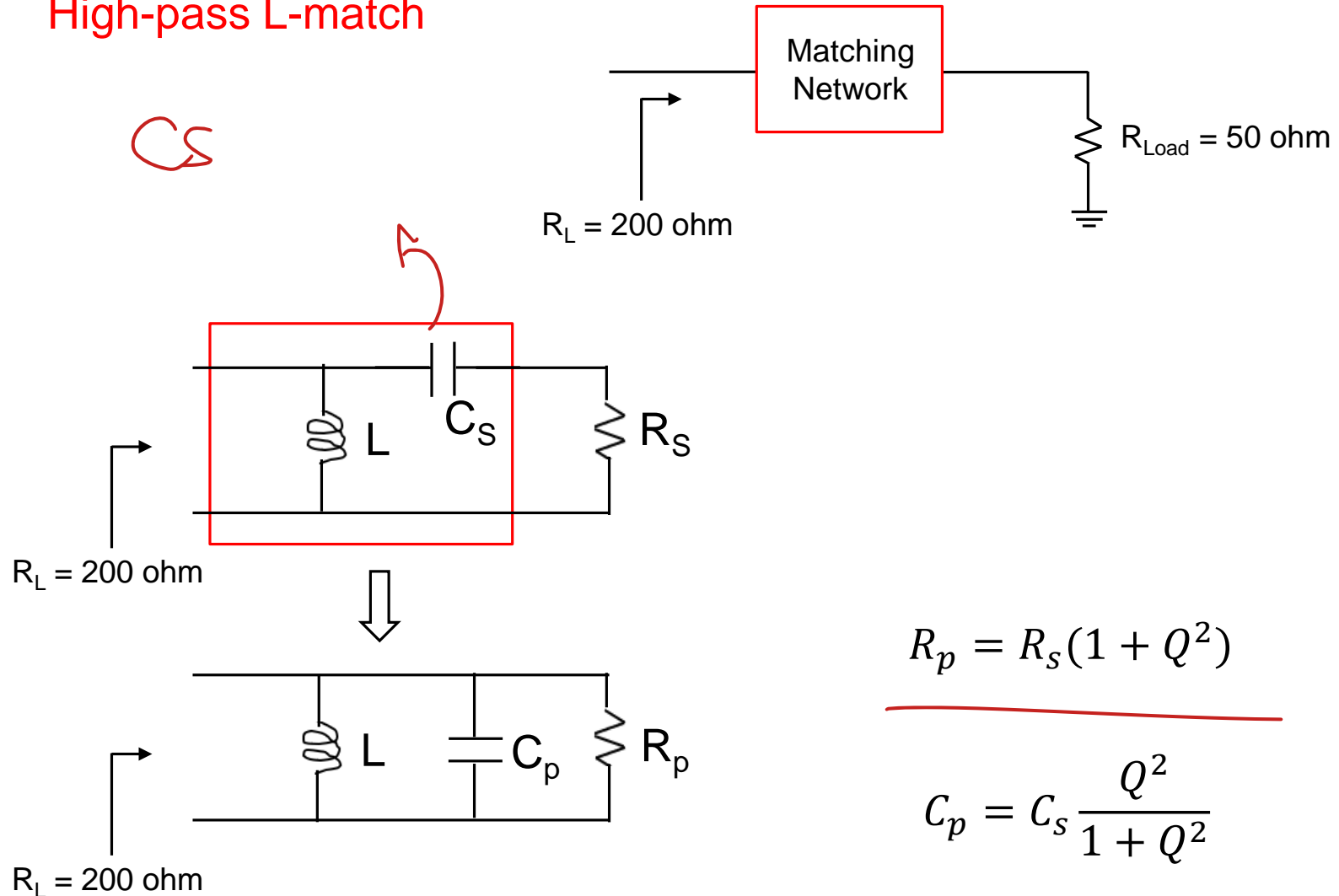
$$L_p = \frac{200}{2\pi \cdot 2.4 \text{GHz} \cdot 1.73} = 7.67 \text{ nH}$$

$$L_s = 7.67 \frac{1.73^2}{1 + 1.73^2} = 5.75 \text{ nH}$$

$$C = \frac{1}{7.67 \omega_0^2} = 0.573 \text{ pF}$$

# L-Match: Upward Impedance Transform

High-pass L-match



# L-Match: Upward Impedance Transform

## Transform Equations

$$R_p = R_s(1 + Q^2) \implies Q = \sqrt{\frac{R_p}{R_s} - 1}$$

$$Q = \omega_0 C_p R_p \implies C_p = \frac{Q}{\omega_0 R_p}$$

$$C_s = C_p \frac{1 + Q^2}{Q^2}$$

$$L = \frac{1}{C_p \omega_0^2}$$

Example:

Match 50  $\Omega$  to 200  $\Omega$  at 2.4GHz

$$R_s = 50 \Omega$$

$$R_p = 200 \Omega$$

$$\omega_0 = 2\pi \cdot 2.4GHz$$

$$Q = \sqrt{\frac{200}{50} - 1} = \sqrt{3} = 1.73$$

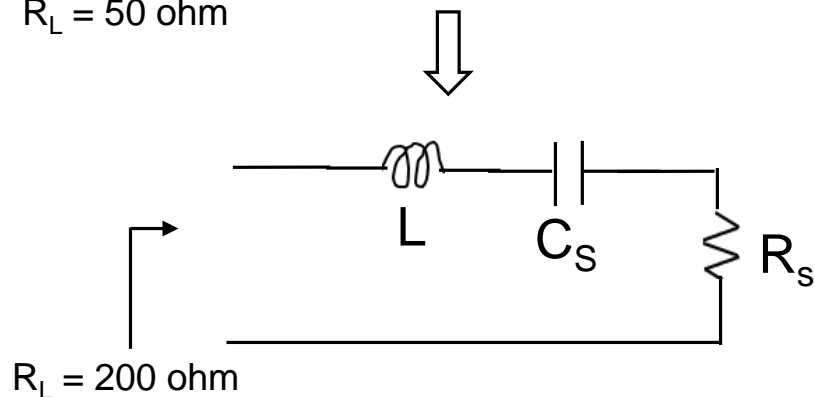
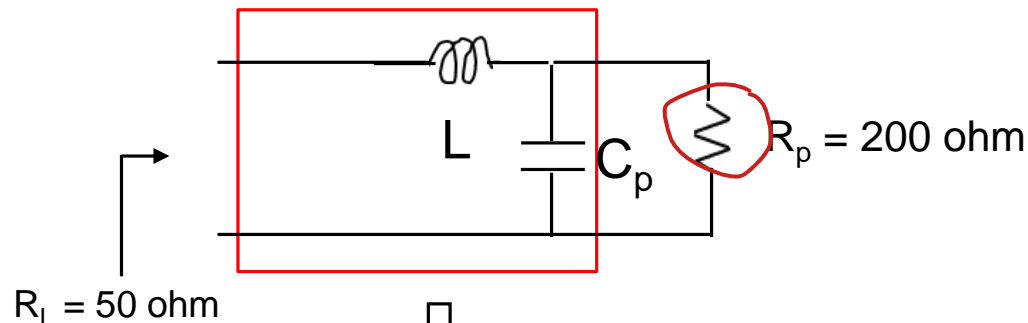
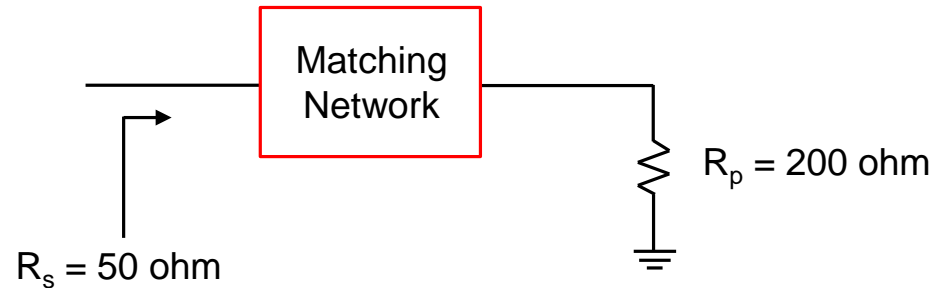
$$C_p = \frac{1.73}{2\pi \cdot 2.4GHz \cdot 200} = 0.574 pF$$

$$C_s = 0.574 \frac{1 + 1.73^2}{1.73^2} = 0.765 pF$$

$$L = \frac{1}{0.574 pF \cdot \omega_0^2} = 7.66 nH$$

# L-Match: Downward Impedance Transform

## Low-pass L-match



$$R_p = R_s(1 + Q^2)$$

$$C_p = C_s \frac{Q^2}{1 + Q^2}$$



# L-Match: Downward Impedance Transform

Example:

Match  $200\ \Omega$  to  $50\ \Omega$  at  $2.4\text{GHz}$

$$R_s = 50\ \Omega$$

$$R_p = 200\ \Omega$$

$$\omega_0 = 2\pi \cdot 2.4\text{GHz}$$

$$Q = \sqrt{\frac{R_p}{R_s} - 1} = \sqrt{\frac{200}{50} - 1} = \sqrt{3} = 1.73$$

$$Q = \frac{1}{\omega_0 R_s C_s} \implies C_s = \frac{1}{\omega_0 R_s Q} = \frac{1}{2\pi \cdot 2.4\text{GHz} \cdot 50 \cdot 1.73} = 0.329\ \text{pF}$$

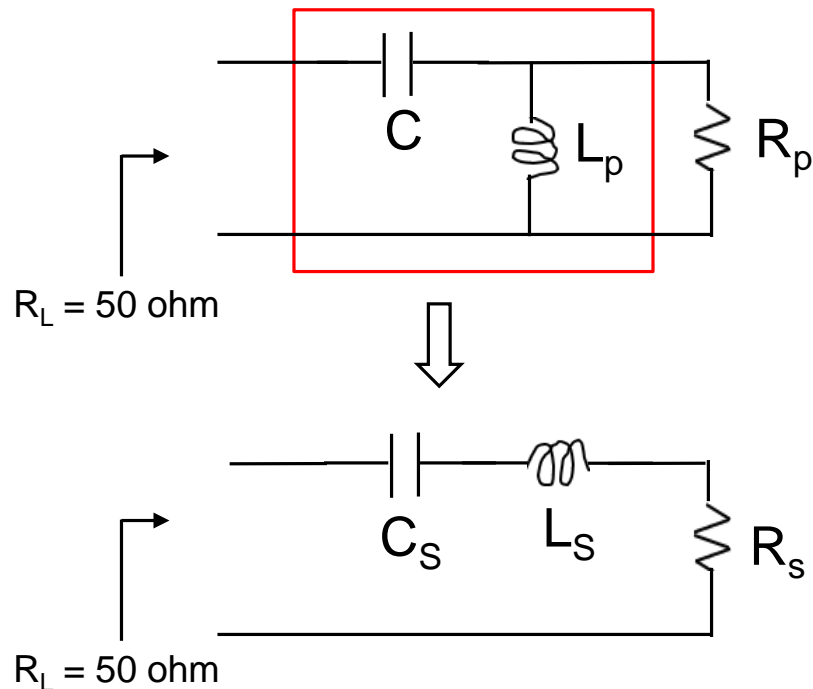
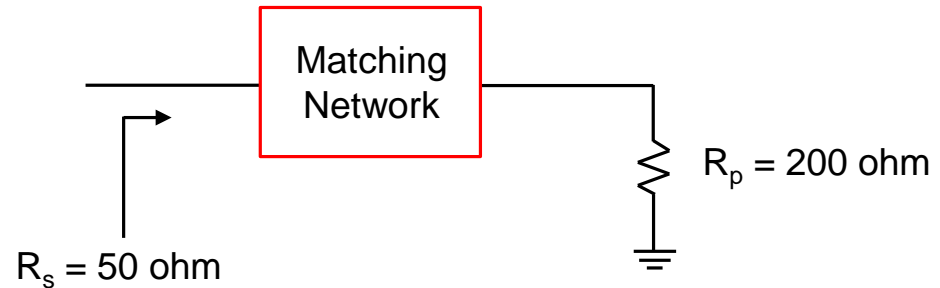
$$C_p = C_s \frac{Q^2}{1+Q^2} = 0.246\ \text{pF}$$



$$L = \frac{1}{C_s \omega_0^2} = \frac{1}{0.246\text{pF} \cdot \omega_0^2} = 2.46\ \text{nH}$$

# L-Match: Downward Impedance Transform

## High-pass L-match



$$R_p = R_s(1 + Q^2)$$

$$L_p = L_s \frac{Q^2 + 1}{Q^2}$$

# L-Match: Downward Impedance Transform

Example:

Match  $200\ \Omega$  to  $50\ \Omega$  at  $5.6\text{GHz}$

$$R_s = 50\ \Omega$$

$$R_p = 200\ \Omega$$

$$\omega_0 = 2\pi \cdot 5.6\text{GHz}$$

$$Q = \sqrt{\frac{R_p}{R_s} - 1} = \sqrt{\frac{200}{50} - 1} = \sqrt{3} = 1.73$$

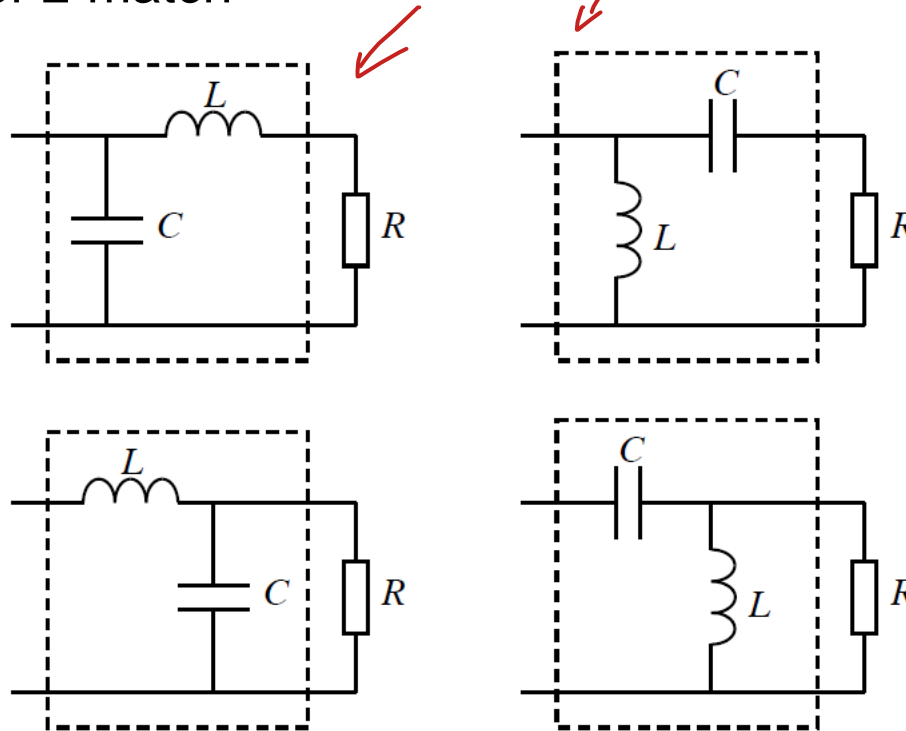
$$Q = \frac{\omega_0 L_s}{R_s} \implies L_s = \frac{Q R_s}{\omega_0} = \frac{1.73 \times 50}{2\pi \cdot 5.6\text{GHz}} = 2.46\text{ nH}$$

$$L_p = L_s \frac{Q^2 + 1}{Q^2} = 2.46\text{ nH} \frac{1.73^2 + 1}{1.73} = 3.28\text{ nH}$$

$$C = \frac{1}{L_s \omega_0^2} = 0.328\text{ pF}$$

# L-Match Summary

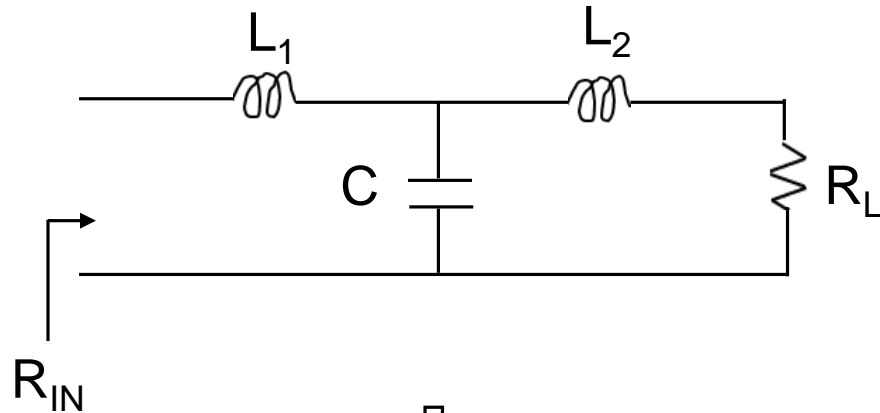
4-types of L-match



Once  
 $R_s, R_p, \omega_0$   
 is known  $\implies Q = \sqrt{\frac{R_p}{R_s} - 1}$  is fixed

# T-Match

To design for a different Q, i.e. different Bandwidth for a given  $\omega_0$   
We need another degree of freedom

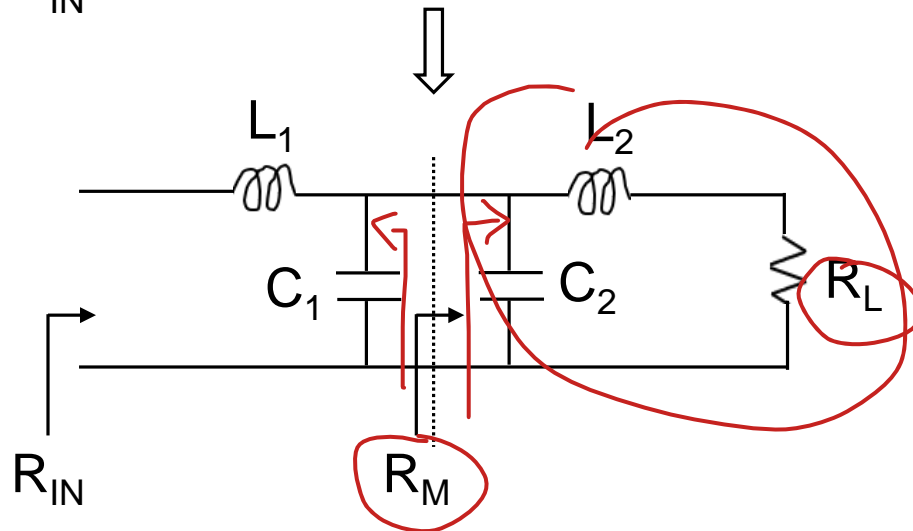


$$Q = \underline{Q_L} + \underline{Q_R}$$

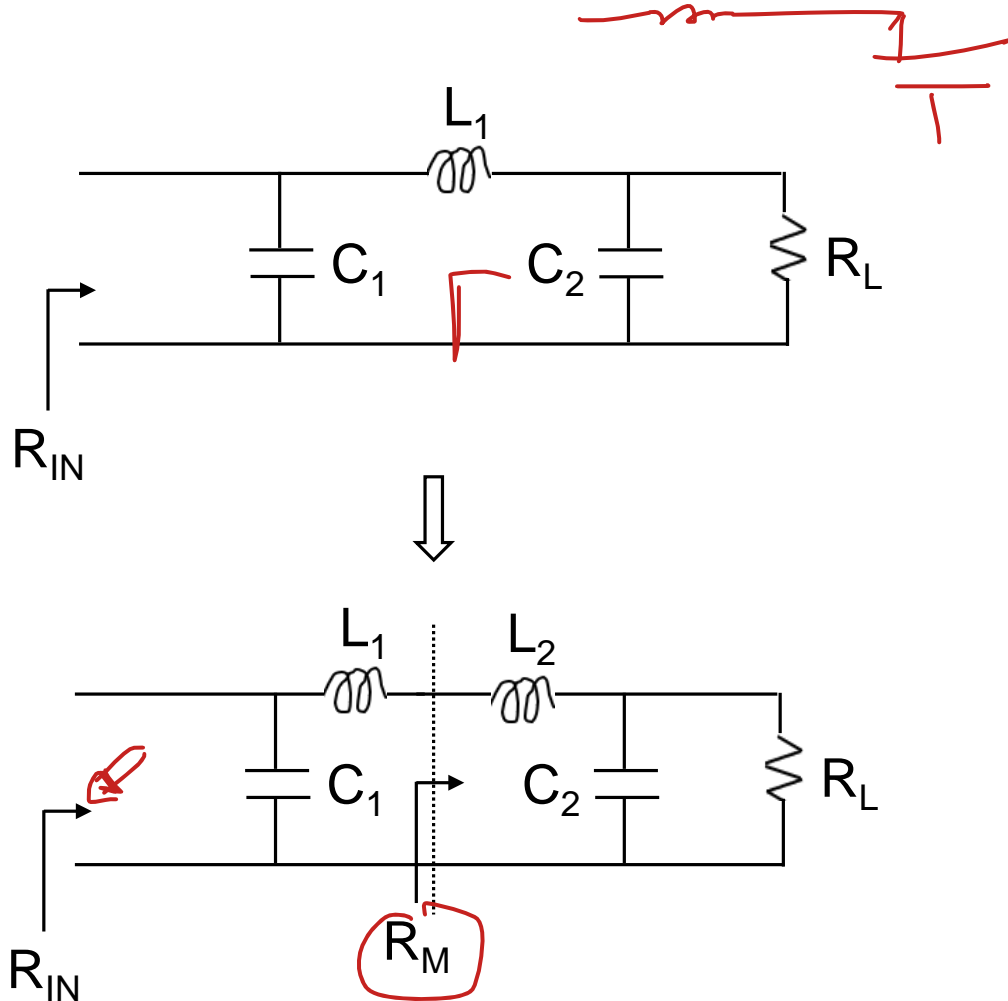
$$= \sqrt{\frac{R_M}{R_{IN}} - 1} + \sqrt{\frac{R_M}{R_L} - 1}$$

$$R_M > R_L$$

$$R_M > R_{IN}$$



# $\pi$ -Match



$$Q = Q_L + Q_R$$

$$= \sqrt{\frac{R_{IN}}{R_M} - 1} + \sqrt{\frac{R_L}{R_M} - 1}$$

$$R_M < R_L$$

$$R_M < R_{IN}$$

# Criteria in choosing Matching networks

---

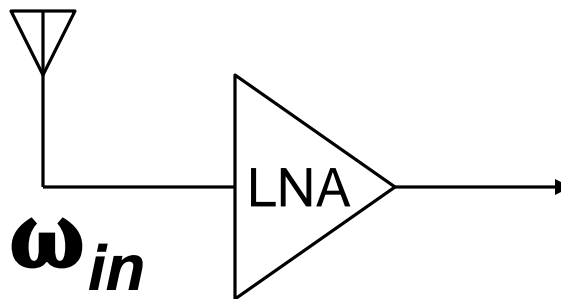
1. Q - choose between L-match and T- or  $\pi$ -match
2. Lowpass or Highpass
3. Area
  - Number of components
  - Number of inductors
  - Values of L's and C's

# Basic Receiver

## Challenges for Receiver

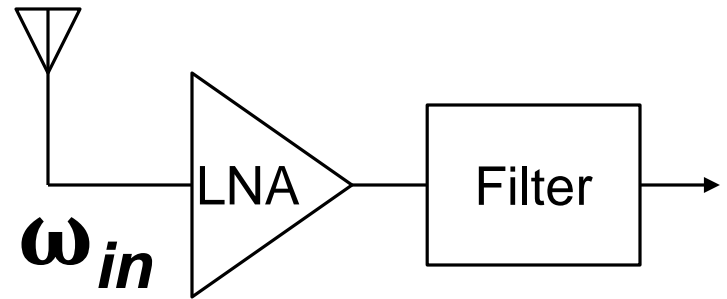
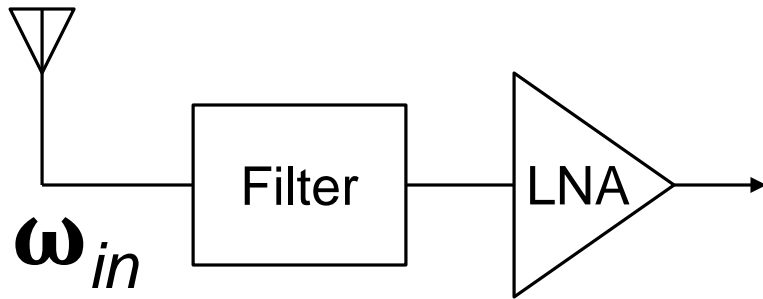
- Amplify weak desired signals
- Remove unwanted signals (interferers)
- Maximize Signal-to-Noise ratio (Minimize noise)

Low Noise Amplifier: increase signal amplitude





# Basic Receiver



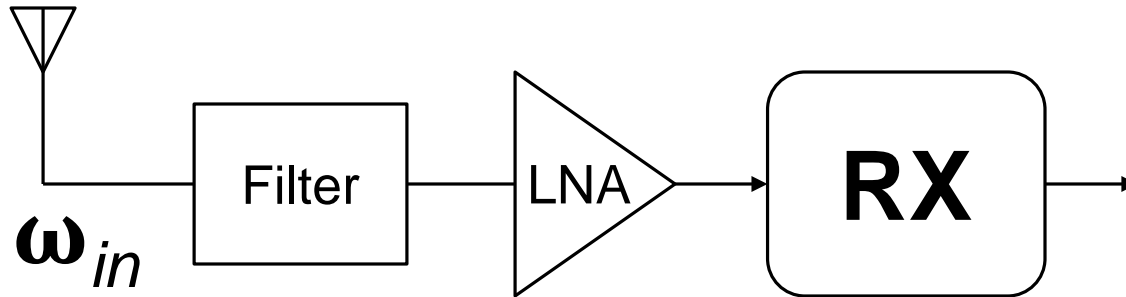
## Filter before LNA

- Reduce interferers & noise for Rx
- Attenuate signal due to insertion loss

## Filter after LNA

- LNA must deal with all inputs (signal, noise, interferers)

# Basic Receiver Types



- Direct conversion (homodyne or Zero IF)
- Intermediate-conversion (heterodyne)
- Two-stage conversion (super-heterodyne)

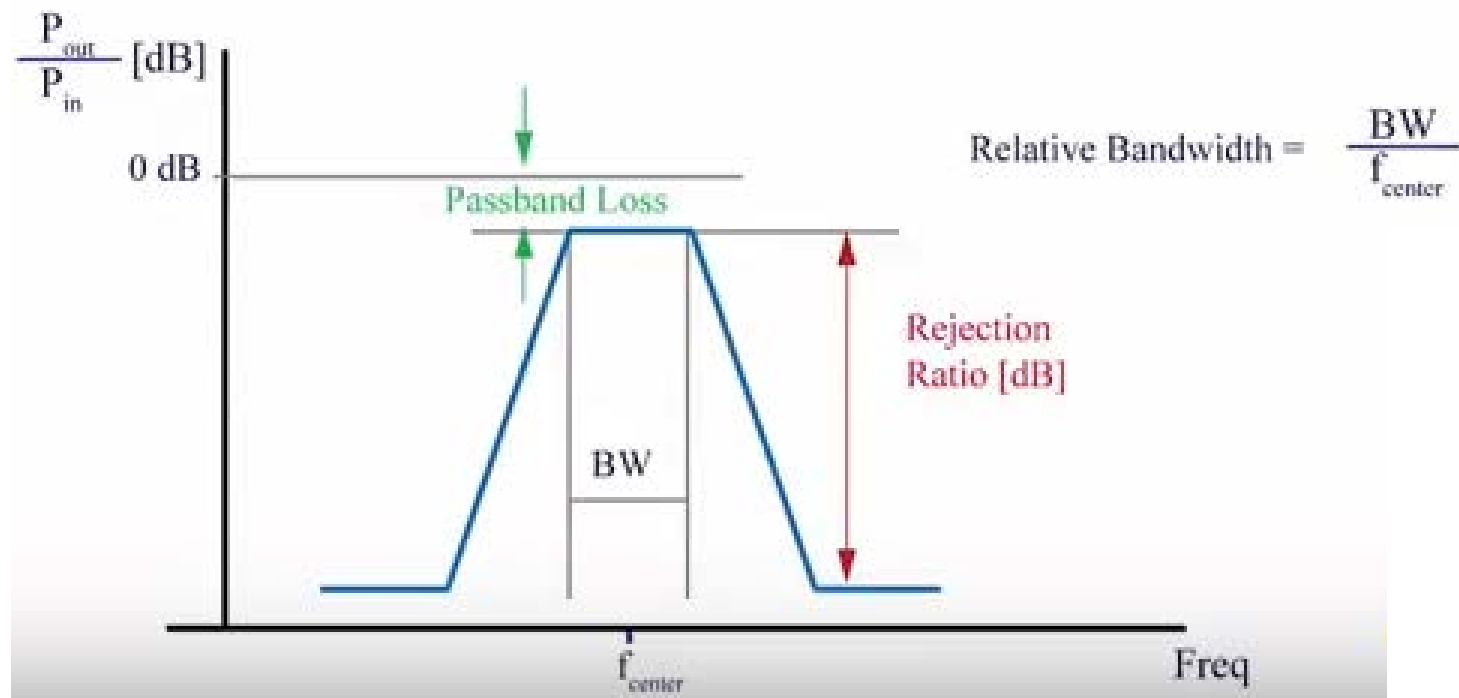
# Filters

---

- Insertion loss
  - Attenuation in the passband
- Selectivity
  - How well can they select a single channel
  - Measured by quality factor of the filter
- The quality factor is inversely proportional to the fractional bandwidth of the filter
  - Fractional bandwidth is  $\Delta f = \frac{BW}{f_c}$  where  $f_c$  is the center frequency
  - In order to have a small BW at high  $f_c$ , a very high Q filter is needed

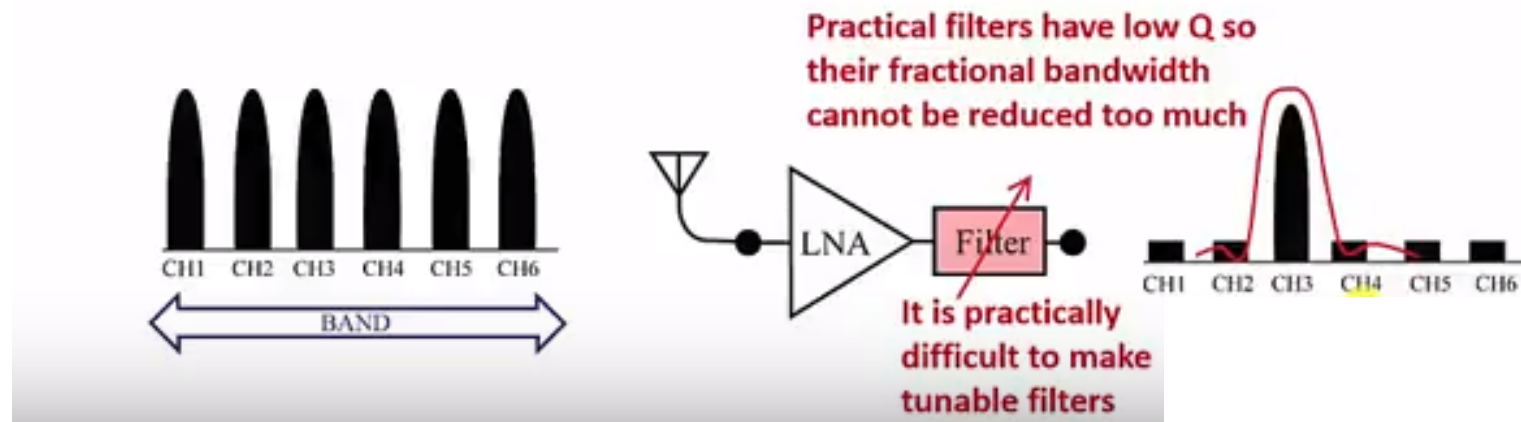
# Filter Bandwidth

- Filters have a fractional BW
  - ▶ Doesn't change with  $f_{center}$  for a given filter type
- The absolute BW *does* change
- Lower  $f_{center}$  results in a *narrower absolute BW*



# Channel Selection

- We have learnt that most communication systems divide the frequency band into several narrower channels
- The receiver should select each channel for detection
  - ▶ Need for very sharp filter response (high quality filter)
  - ▶ Need for variable filter (Tunable filter)



# RX – Frequency Conversion

- Frequency of a signal can be shifted by multiplying it with another sinusoidal signal

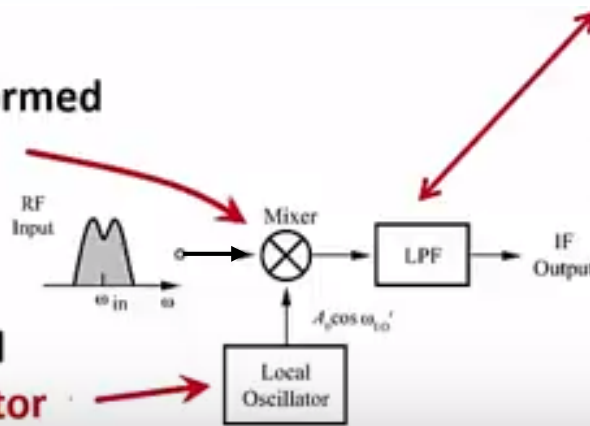
$$x(t) = A \cos \omega_{in} t$$

$$s(t) = \cos \omega_{LO} t$$

$$x(t) \times s(t) = \frac{A}{2} \cos(\omega_{in} - \omega_{LO})t + \frac{A}{2} \cos(\omega_{in} + \omega_{LO})t$$

multiplication is performed  
by a **mixer**

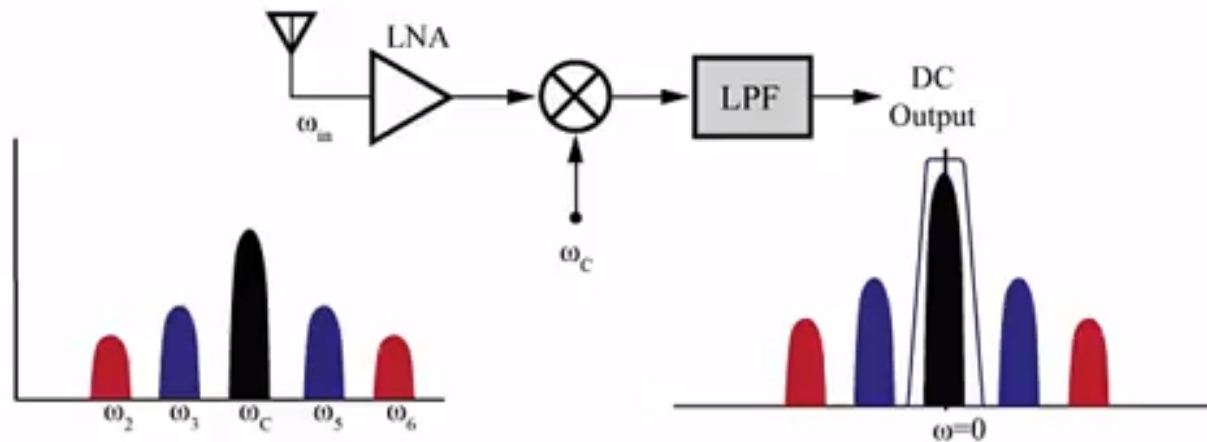
the other sinusoidal signal  
comes from a **local oscillator**



Low Pass Filter  
to remove the high  
frequency signal

# Homodyne Receiver (Zero IF)

- Uses same carrier as Tx to down convert signal
- Provide coherent detection
- Translates spectrum around carrier to *DC*



# Homodyne Receiver

- Benefits:
  - ▶ Reduced system complexity
  - ▶ Baseband signal is readily available
  - ▶ High-selectivity
- Disadvantages
  - ▶ LO leakage causes self mixing that leads to large DC offset
  - ▶ Need to generate a precise coherent LO
- Most practical today due to software radios
  - ▶ Baseband is sampled by ADC and mixing, filtering done digitally