

Kirollos Magdy

3rd-Year Faculty of Science Student
Alexandria, Egypt | +201270200486 | kiromagdy123@gmail.com
LinkedIn: www.linkedin.com/in/kirollos-magdy-1102a1278
GitHub: <https://github.com/kiromagdy77>

Objective

I am Kirollos Magdy, a professional Full Stack Developer based in Alexandria, Egypt. My passion for web development started when I studied a web subject in college, and I haven't looked back since then. One year later, I am proud to say that I have completed over 20 professional projects, including e-commerce websites and portfolios. Check my portfolio to see these projects. I believe in clear communication, meeting deadlines, and delivering a final product that exceeds expectations.

Education

Faculty of Science: Software Industry and Multimedia
Alexandria, Egypt - Expected Graduation: 2026

Work Experience

01/2022 -09/2024

Salesman

Vooc Store - Alexandria

Mobile Accessories store.

- Communicated effectively with customers and boosted sales through product knowledge.
 - Gained hands-on experience in customer service and sales strategy.
-

Projects

- **Created a responsive website for a Mexican restaurant :**
with an emphasis on smooth navigation and user-friendly design for a Mexican restaurant.
 - **Created and constructed an online electronics store :**
with an easy-to-use structure and clear product displays to guarantee a seamless buying experience.
 - **Portfolio Website:**
With HTML, CSS, and JavaScript, I created a personal portfolio to display my web development work.
 - **Advanced Electronics Store:**
Developed a sophisticated electronics e-commerce platform with enhanced user interface, shopping cart capabilities, and dynamic product pages.
-

Technical Skills

- **Languages :** java, C++, Python , C# , SQL Server , ASP.NET
- **Web :** HTML, CSS, JS
- **Soft Skills:** Problem-solving, teamwork, presentation, continuous learning, Communication Skills

Additional Projects

- **RSA Cryptography Project (C++) :**
RSA encryption and decryption methods were put into practice.
- **XO Game Using Machine Learning Techniques (Python) :**
Created a simple AI tic tac toe game.
- **3D Racing Game (Unity, C#) :**
used the Unity technology to create a 3D racing game for cars.
- **DDA Algorithm (C#) :**
C# was used to implement the Digital Differential Analyzer (DDA) method for line creation.

Languages

- English (Fluent)
- Arabic (Native)