

Mintos iOS test

You should implement a simple, yet robust currency conversion application.
It should contain a single screen with a list of currencies.

1. Each cell should have currency name and exchange rate written on it.
2. When you tap on the cell it should move to the top of the list, be selected and keyboard should appear.
3. After entering desired amount, all the currencies should also update against selected currency.
4. Currencies should be sorted in alphabetical order.
5. UI should correspond to provided specifications.
6. App should fetch new values every 1 second, using this endpoint <https://api.exchangeratesapi.io/latest?base=EUR>

You are allowed to use Swift and any libraries you desire.

