1 Contact & Legal

Useful Avolites phone numbers:

Avolites England

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Service out of hours: (+44) (0) 7831 178 888

Fax: (+44) (0) 20 8965 0290

Email: support@avolites.com

Website: http://www.avolites.com

Before contacting Avolites for service enquiry please ensure that you have the **product serial number** and the **software version**. The serial number can be found on the back of the desk; the software version is displayed on the menu prompt when the console is switched to System mode.

The latest version of this manual and console software can be downloaded from the Avolites website.

The small print :

No Liability for Consequential Damages

Avolites has a policy of continuous product and documentation improvement. As such the detail within this manual may not match the operation of the console.

In no event shall Avolites be liable for any direct, indirect, special, incidental, or consequential damages or loss whatsoever (including, without limitation, damages for loss of profits, business interruption, or other pecuniary loss) arising out of the use or inability to use the console even if Avolites Ltd. has been advised of the possibility of such damages. Because some jurisdictions do not allow the exclusion or limitation of liability for consequential or incidental damages, the above limitation may not apply to you.

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2 Introduction

2.1 Introduction to Avolites Titan

Welcome to Avolites Titan! This manual aims to you tell you everything there is to know about operating your Avolites console.

If you're already familiar with using lighting consoles but new to Titan, the Quick Start (Section 3.1) section explains most common actions.

After that we try to take you through all the things you will need to know in the order that you're most likely to need them, so we start with how to connect up the console (Section 5.1), then look at patching lights (Section 6.1). After that we go through how to control (Section 7.1) the different attributes of the lights, then how to store frequently-used settings in palettes (Section 8.1). Titan has some great built-in effects (Section 9.1), so we look at those, then how to build a show by recording cues (Section 10.1), chases (Section 11.1), cue lists (Section 12.1) and timelines (Section 13.1). Later there are sections on Capture Visualiser (Section 14.1), the video integration system Synergy (Section 15.1), help when running a show (Section 16.1), remote control (Section 17.1) of the console from a phone or tablet, and system settings (Section 19.1) to configure how the console works.

Finally, we end up with a glossary (Section 23.1) which covers some of the lighting terms which get used in this manual, and also explains some of the terms which mean different things on other brands of console.

Happy programming!

2.1.1 Conventions used in the manual

Links or cross-references to a more detailed description are shown like this.

To help you find buttons and controls: - <This> indicates a physical button on the console - [This] indicates a softkey menu option on the touchscreen - {This} indicates an option in a context menu or a general touch button on the screen

Step-by-step guides are shown as follows:

> 1. Do this.
> 2. Then do this.
> 3. Finally, do this.

> Useful related information is displayed like this.