

2016 FALL

→ 2017 SPRING / SUMMER



→ PAGE 71

REGISTRATION DATES



100% COTTON



100% COTTON

ArtCenter at Night (ACN) is the part-time, continuing studies program of ArtCenter College of Design. ArtCenter at Night classes are held at:

[**South Campus \(950\)**](#)

950 S. Raymond Avenue, Pasadena, CA 91105

[**South Campus \(870\)**](#)

870 S. Raymond Avenue, Pasadena, CA 91105

[**South Campus \(111\)**](#)

1111 S. Arroyo Parkway, Pasadena, CA 91105

[**Hillside Campus**](#)

1700 Lida Street, Pasadena, CA 91103

ACN's administrative office is located at South Campus (950), in the Public Programs office (first floor).

[**Contact Information**](#)

626 396-2319

acn@artcenter.edu

[**ACN Office Hours**](#)

Monday–Thursday, 10 am–9 pm

Friday, 9 am–5 pm

[**To Enroll**](#)

Register online at artcenter.edu/acn (see page 71) or mail the registration form on page 83.

Online registration and schedule changes are accepted seven days a week. Registration and/or changes made in person or via fax must be submitted during office hours.

Portfolio presentation is required only to waive a prerequisite or to apply for a scholarship. The ACN counselor is available in the evenings by appointment to assist you. To arrange an appointment, contact the ACN office at 626 396-2319.

ArtCenter College of Design is accredited by the Western Association of Schools and Colleges and by the National Association of Schools for Art and Design.

DANA L. WALKER-JUICK
Managing Director, Public Programs
Director, ArtCenter at Night

CELINA SANDOVAL-GALLO
Manager, Public Programs

CECILIA YBARRA
Outreach Program Manager

STEVEN WORLEY
Counselor, ACN and ArtCenter for Teens

FAVIOLA NUÑEZ DEL ARCO
Coordinator, Public Programs

CONTENTS

Calendar ... 4

Make It Happen ... 6

What's New ... 7

Student Gallery ... 8

Portfolio Prep: Explore Your Creative Potential ... 14

[**Course Listing 17–61**](#)

Advertising/Graphic Design/
Letterpress ... 18

Photography and Imaging/
Film ... 24

Fine Art/Illustration ... 29

Digital Media ... 39

Business of Art and Design ... 43

Interaction Design ... 46

Entertainment Design ... 48

Industrial Design ... 51

Product and Transportation Design

Environmental Design

Industrial Design Modeling

Industrial Design Business/Research

Off-Campus Courses ... 56

Humanities and Sciences ... 57

[**Faculty**](#) 62–69

[**General Information**](#) 70–79

How to Register ... 71

Tuition ... 72

Refund Policy ... 72

Advisement ... 74

Scholarships ... 74

Discounts ... 75

Grades ... 76

Transcripts ... 76

International Students ... 76

Map/Directions ... 77

About ArtCenter ... 78

About Public Programs ... 79

[**Course Index**](#) 80

[**Registration Form**](#) 82–83

[**Survey**](#) 84

[**Classroom Story**](#) 85

CALENDAR

Studio classes meet for 14 weeks
unless otherwise noted in a course description.

FALL 2016

08.15

REGISTRATION PERIOD BEGINS

08.15 – 08.17

EXPERIENCE ACN CLASSROOM VISITS

7 – 9 PM

09.12

FALL CLASSES BEGIN;
LATE REGISTRATION* AND
DROP PERIOD** BEGINS

09.16

LAST DAY TO ADD A CLASS**

10.28

LAST DAY TO DROP A CLASS**

12.12 – 12.14

FALL EXPERIENCE ACN
7 – 9 PM

12.17

FALL CLASSES END

08.18

SCHOLARSHIP DEADLINE

09.05

LABOR DAY (CAMPUS CLOSED)

09.09

LAST DAY TO REGISTER

11.11

VETERAN'S DAY (CAMPUS CLOSED)

11.24 – 11.27

THANKSGIVING (CAMPUS CLOSED)

SPRING 2017

11.28

REGISTRATION PERIOD BEGINS

12.01

SCHOLARSHIP DEADLINE

12.23

WINTER BREAK (CAMPUS CLOSED)

01.03

01.13

LAST DAY TO REGISTER

01.16

MARTIN LUTHER KING JR. DAY (CAMPUS CLOSED)

01.17

SPRING CLASSES BEGIN;
LATE REGISTRATION* AND
DROP PERIOD** BEGINS

01.20

LAST DAY TO ADD A CLASS**

02.20

PRESIDENT'S DAY (CLASSES MEET AS USUAL)

03.03

LAST DAY TO DROP A CLASS**

04.17 – 04.19

SPRING EXPERIENCE ACN
7 – 9 PM

04.22

SPRING CLASSES END

SUMMER 2017

04.10

REGISTRATION PERIOD BEGINS

04.13

SCHOLARSHIP DEADLINE

05.12

LAST DAY TO REGISTER

05.15

SUMMER CLASSES BEGIN;
LATE REGISTRATION* AND
DROP PERIOD** BEGINS

05.19

LAST DAY TO ADD A CLASS**

05.29

MEMORIAL DAY (CAMPUS CLOSED)

06.30

LAST DAY TO DROP A CLASS**

07.04

INDEPENDENCE DAY (CAMPUS CLOSED)

08.14

FALL REGISTRATION BEGINS

08.16

ACN OPEN HOUSE
7 – 9 PM

08.17

FALL SCHOLARSHIP DEADLINE

08.19

SUMMER CLASSES END

09.04

LABOR DAY (CAMPUS CLOSED)

09.11

FALL CLASSES BEGIN

MAKE IT HAPPEN

Are you looking for a new challenge? Do you need to add a valuable skill to your art and design practice? Or perhaps you're interested in applying to ArtCenter College of Design's full-time degree program? Then stop dreaming about the possibilities and make it happen with ArtCenter at Night (ACN).

Inspiring courses

With more than 150 courses in design and the visual arts, ArtCenter's continuing studies program offers a world of possibilities. ACN's college-level courses and weekend workshops help students acquire the knowledge and expertise they need to solve real-world problems and thrive in their careers.

Practicing artists and designers

Instructors are practicing artists and designers who understand how to maintain a competitive edge in the creative fields. Rigorous hands-on learning is taught by faculty—many of whom also teach in ArtCenter's degree programs—who base their teaching on their professional experiences.

Prepare your portfolio

ACN offers the most compact and direct way to prepare your portfolio for admission into ArtCenter's full-time degree program; more than 30 percent of students accepted into the College develop their portfolios through our courses. See page 14.

Build new relationships

ACN provides a forum for networking with fellow students, many of whom share creative passions or come from similar professional fields.

It's easy

ACN is designed for busy adults, with courses held during the day, in the evenings and on weekends. Students can register online for courses at artcenter.edu/acn. Not sure which course is right for you? The ACN advisor can help. Call 626 396-2319 for assistance or to schedule an appointment.

“A day can really slip by when you’re avoiding what you’re supposed to do.”

—
BILL WATTERSON

With summer quickly fading and the Fall term nearly here, we here at ArtCenter at Night (ACN) think it's time to take a break from social media, Pokémon Go and the glut of election coverage.

Imagine what you could do with all your newfound time. You could tap into your creative side; explore your entrepreneurial spirit; refresh your portfolio; and, most importantly, take one of ACN's more than 150 courses to accomplish your goals.

New courses this Fall

Our new offerings include: *Fine Art Projects*; *Creative Letterform*; a copywriting course titled *Welcome to the Jungle*; *The Daily Visual*, a photography class designed to motivate you to shoot every day; and *Shibori (Shape-Resist) Dyeing* and *Thread Painting*, two new courses taught by textile and surface designer Brett Barker.

We've also added a sequence of shorter letterpress workshops in which you can explore the world of hand-set type and create a limited edition print, card or poster in *Wonderful Wood Type*, *Linocut Reduction Prints*, and *Self Branded: Letterpress Workshop*.

Please see the Index (pp. 80–81) to locate course descriptions.

Experience ACN (informal classroom visits)

August 15, 16 and 17, 7–9 pm

Get to know ACN first-hand. Visit select ACN courses* during the last week of the term, observe student presentations and critiques, take a self-guided tour of South Campus (950), watch our instructors in action, and register for Fall courses.

Thank you for choosing ArtCenter at Night to achieve your educational goals.

DANA L. WALKER-JUICK
Managing Director, Public Programs
Director, ArtCenter at Night

* For a list of participating courses, email acn@artcenter.edu or visit the ACN Facebook page <https://www.facebook.com/ArtCenterAtNight> after August 8.

WHAT'S NEW

STUDENT GALLERY



1
YEJIN OH
INTRODUCTION TO SURFACE DESIGN
Instructor
DEBRA VALENCIA

2
BLAKE VAN NOY
INTERMEDIATE PHOTO METHODS
Instructor
KEN MERFELD

3
EMIL RAVELO
INTERMEDIATE PHOTO METHODS
Instructor
KEN MERFELD

4
MYRON KAUFMAN
ABSTRACT PAINTING AND COMPOSITION
Instructor
MARY WINTERFIELD

5

TAKA IWAI
DESIGN 1—MATERIALS LAB
Instructor
YOKO IIDA



5

6

RACHEL DIETSCH
INTRODUCTION TO SURFACE DESIGN
Instructor
DEBRA VALENCIA

7

BLAKE VAN NOY
INTERMEDIATE PHOTO METHODS
Instructor
KEN MERFELD

8

ERIC HU
DIGITAL PAINTING FOR ENTERTAINMENT
Instructor
JUSTIN PICHETRUNGSI

9

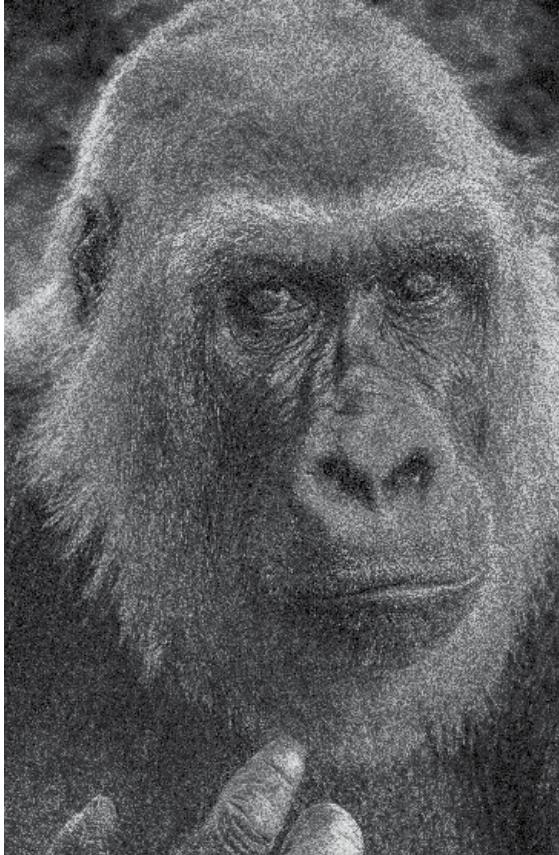
LETICIA LELEVIER
COLOR AND LIGHT IN PAINTING
Instructor
MARY WINTERFIELD

10

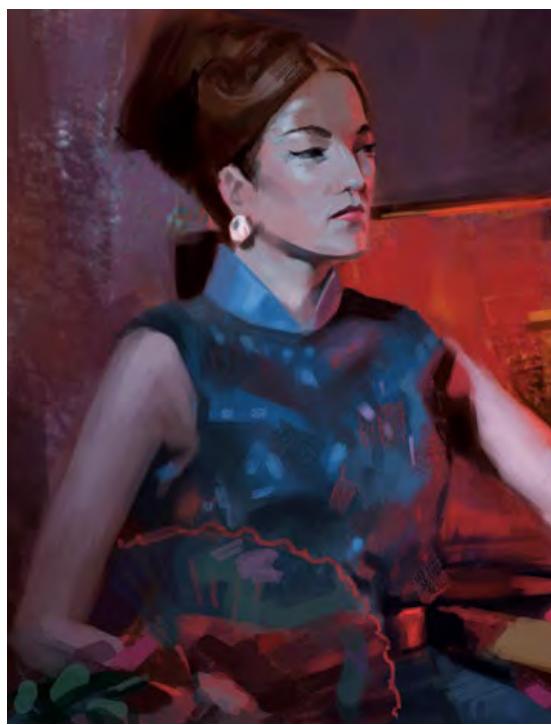
MARK SWAIN
FURNITURE DESIGN
Instructor
DEWEY AMBROSINO



6



7



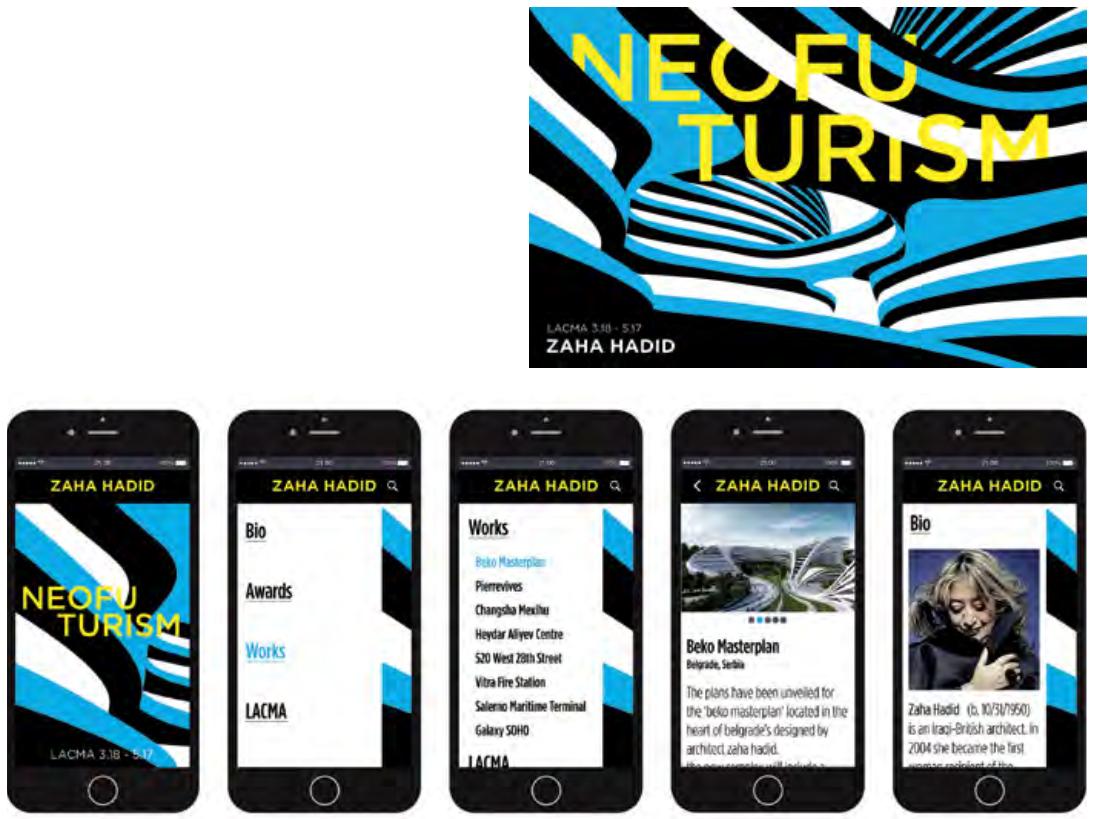
8



9



10



11
HENRY HIGGINSON
GRAPHIC DESIGN
Instructor
ANNIE HUANG LUCK

12
LAVINA LASCARIS
GRAPHIC DESIGN
Instructor
ANNIE HUANG LUCK

13
JOHN C. MOFFET
INTRODUCTION TO
PRODUCT AND
TRANSPORTATION
DESIGN
Instructor
STEVE EASTWOOD

14
MYRON KAUFMAN
ABSTRACT PAINTING AND
COMPOSITION
Instructor
MARY WINTERFIELD

PORTFOLIO PREP:

Explore Your Creative Potential



Are you planning on applying to ArtCenter College of Design's full-time degree program? If so, you'll need to commit to a particular major beforehand. Before making that critical decision, experience a range of art and design possibilities with ArtCenter at Night (ACN).

Take an introductory course to sample a discipline or, if you've already chosen a major, take a series of related ACN classes to strengthen your portfolio. This variety of options is only available through ACN.

ArtCenter's Admissions staff strongly recommends you consider ACN for two reasons. First, it is the most compact, intensive and direct way to prepare your portfolio for admission—30–50 percent of students accepted to the degree program have developed their portfolios through ACN courses. Second, courses are taught by ArtCenter faculty, who consider the College's admissions requirements when structuring assignments and provide you with the skills and personal direction necessary to develop a great body of work.

The sequence of courses listed here is a great guide for you to plan your ACN educational progress and development. Admissions or ACN staff can assist with course selections. After evaluating your current work, they'll recommend a path that is particularly right for you.

Not all classes are offered each term. Please see Course Listing (page 17) to see which courses are offered during specific terms.

Advertising

Introduction to Advertising
Intermediate Advertising
Design 1 for Graphic Design/Illustration/
Advertising*

Narrative Sketching*
Introduction to Graphic Design

ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:

Digital Design 1
Creative Sketchbook
Welcome to the Jungle
Introduction to Figure Drawing
Sketching for Designers
Typography 1
Mastering Color for Artists and Designers
Mastering Composition and Design
Make It Great: Drawing and Design Concepts

Graphic Design

Introduction to Graphic Design
Make It Great: Drawing and Design Concepts
Mastering Color for Artists and Designers
Mastering Composition and Design OR

Design 1 for Graphic Design/Illustration/
Advertising*

Narrative Sketching*
Introduction to InDesign
Typography 1* OR Essential Typography
Graphic Design
Introduction to Package Design

ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:

Creative Sketchbook
Basics of Digital Photography
Letterpress courses
Digital Design 1
Courses in Photoshop

Photography and Imaging

Basics of Digital Photography
Exploring Light Fundamentals
Photographing People
Intermediate Photo Methods
Design 1 for Photo/Fine Art*

ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:

Basics of Photography
Courses in Photoshop or Illustrator
Creative Sketchbook

Film

Introduction to Filmmaking
The Art of Visual Storytelling
Storyboarding

ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:

Basics of Digital Photography
Documentary Filmmaking
History of Cinema

Fine Art

Passion for Painting*
Painting 1*
Printmaking Studio
Abstract Painting & Composition
Color and Light in Painting
Design 1 for Photo/Fine Art*

ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:

Materials of Art and Design*
Introduction to Figure Drawing
Composition and Drawing
Introduction to Modernism*
Installation 1*

* Eligible for transfer credit to select majors with grade of B or better. Not applicable to current ArtCenter degree students. See page 76 for additional details.

Illustration

Introduction to Figure Drawing
 Composition and Drawing*
 Introduction to Painting
 Design 1 for Graphic Design/Illustration/
 Advertising* OR
 Mastering Color for Artists and Designers
 AND Mastering Composition and Design
 Illustration Techniques and Concepts
 Head and Hands*
 Contemporary Illustration Concepts
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Perspective*
 Digital Design 1
 Head Painting
 Creative Sketchbook
 Love for the Drawing Line

Interaction Design

Introduction to Interaction Design*
 Web Fundamentals
 Introduction to Graphic Design
 Introduction to Communication Sketching
 Product Design: Basics
 Product Design: Process
 Interaction Design for iPad/Tablets
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Storyboarding
 Creating Brand Experience Through
 Interaction Design

Entertainment Design

Introduction to Figure Drawing
 Perspective
 Introduction to Entertainment Design
 Introduction to Product and Transportation
 Design
 The Art of Visual Storytelling
 Introduction to Character Design
 Transpor-Tainment
 Quick Sketch for Entertainment
 Visual Communication and Form Development
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Costume and Fashion Design
 Introduction to Environmental Design
 Basics of Interplanetary Flight
 Courses in Photoshop, Illustrator or Painter

Environmental Design

Introduction to Environmental Design 1
 Furniture Design
 Lighting Design
 Introduction to Industrial Design Modeling
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Courses in Photoshop, Illustrator or Rhino

Product Design

Introduction to Product and Transportation
 Design OR Product Design: Basics AND
 Product Design: Process
 Sketching for Designers
 Perspective
 Visual Communication and Form Development
 Introduction to Industrial Design Modeling
 Rapid Problem Solving
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Photoshop Rendering for Industrial Design

Transportation Design

Introduction to Product and Transportation
 Design
 Introduction to Communication Sketching
 Perspective
 Visual Communication and Form Development
 Transpor-Tainment
 Intermediate Transportation Design
 Introduction to Industrial Design Modeling
ADDITIONAL COURSES TO SUPPLEMENT YOUR DEVELOPMENT:
 Basics of Digital Photography
 Photoshop Rendering for Industrial Design



ADVERTISING / GRAPHIC DESIGN / LETTERPRESS



INTRODUCTION TO ADVERTISING

ACN-040 2 UNITS \$830

This course offers a hands-on introduction to the art and business of advertising. Sharpen your conceptual thinking skills as you brainstorm innovative marketing strategies for a range of products and services, then create magazine, newspaper and billboard campaigns that bring those ideas to life in a smart, engaging way. An ideal course for students thinking of applying to the Advertising program at ArtCenter, adults contemplating a career change, or those just interested in learning how advertising professionals think and how the ad campaigns we see every day are created.

FALL / SPRING / SUMMER **SOUTH -950**
THURS 7-10 PM **Z GEVORKIAN**

WELCOME TO THE JUNGLE

ACN-316 2 UNITS \$830

With an emphasis on advertising copywriting, conceiving and presentation skills, *Welcome to the Jungle* is designed to provide you with the tools necessary to express ideas in written form. Weekly writing projects cover the creation of billboard, print, radio, social media and TV ads as well as an assignment for a real product or service. An off-campus trip to a production studio and in-class visits from a range of ad professionals will help you understand the role of a copywriter and other ad agency professionals. *Prerequisite:* Introduction to Advertising or by permission of an ArtCenter advisor.

FALL **SOUTH -1111**
TUES 7-10 PM **CHASE CONERLY**

IDEATION TO CREATION

ACN-373 1.5 UNITS \$525

In this course designed for intermediate- to advanced-level students studying graphic design, advertising, art direction or product design, you will be guided through the development of an innovative product or idea to its creative completion. After thorough brainstorming and research, you will select one of your ideas to focus on for the rest of the term, with the goal of creating a fully formed brand for your product including advertising, a logo, web design and packaging. *Prerequisites:* intermediate coursework or experience in graphic design, advertising or product design, or by permission of an ArtCenter advisor. Knowledge of and access to Adobe Creative Suite is also required.

FALL / SPRING **SOUTH -950**
SEPT 14-NOV 30 (12 WEEKS) **KARIMA EL-HAKKAOUI**
WED 7-10 PM

THE ART OF THE MOVIE TRAILER

ACN-254 2 UNITS \$830

Explore the art and evolution of the movie trailer and examine the processes, strategies and techniques used to create trailers that generate interest in a motion picture, build excitement and drive box office. Trailers are often the art of condensing, distilling, packaging and positioning an existing—or soon-to-be-existing—film into a short, provocative format. An ideal course for writers, copywriters, editors, filmmakers, advertising professionals and anyone who wants an inside perspective on how this increasingly vital commercial art form is created. See page 28 for details.

CREATIVE INTELLIGENCE

ACN-317 2 UNITS \$830

Creative intelligence is about transforming companies by aligning creative pursuits with business objectives. Learn how to build a roadmap for your creative and entrepreneurial pursuits by incorporating research and logic with business rationale and a common-sense approach. Create actionable items to enhance a firm's visibility; differentiate from the competition; streamline operations; and impact sales, brand and social media. The principles we will explore in class are applicable to both personal creative projects and professional endeavors. An ideal course for design and advertising students, in-house design/creative departments, professionals, and entrepreneurs seeking to transform their business through creative means.

FALL / SPRING **SOUTH -1111**
MON 7-10 PM **JONAS KULIKAUSKAS + JR CURLEY**

DESIGN 360 AT ARTCENTER

ACN-007 2 UNITS \$830

Are you interested in art or design but not sure which area suits you best? Would you like to sample each major offered at ArtCenter? Then this course is for you! *Design 360* offers a brief exploration into the major art and design fields offered in ArtCenter's degree program, including: advertising, graphic design, photography, filmmaking, fine art, illustration, product design, environmental design, entertainment design and transportation design. Through projects centered around one major theme, you will have a chance to explore the principles of each of these art and design disciplines. Drawing skills will be emphasized as an essential way to communicate your ideas. This is a perfect first course for adult students (over age 18) who are either new to art or design or seeking to expand their creative horizons.

SUMMER **SOUTH -950**
TBD

CREATIVE STRATEGIES FOR PROFESSIONAL SERVICES

ACN-344 **2 UNITS** \$830

Imagine a cure for cancer. Now imagine what the logo would look like. Explore the breadth of creative services and approaches needed to tell compelling stories to market and sell professional services in the areas of academia, health care, insurance, legal, marketing, financial services, environment, government and more. Learn to convert complex business ideas into effective brand strategies and integrated marketing campaigns. Gain an understanding of how creative fits into the world of professional services by developing fictitious case studies or using real-life examples. Topics covered include: brand, marketing, sales, thought leadership, design and technology. An ideal course for working professionals (junior designers, designers, art directors) and design students alike who want to deepen their creative corporate experience, glean best practices, and/or build upon their portfolios. *Prerequisites: Mid-level design experience and strong working knowledge of Adobe Creative Suite and PowerPoint and access to a personal computer with this software. Multimedia skills (web/video/animation) are encouraged but not mandatory.*

FALL / SUMMER **SOUTH-1111**
TUES 7-10 PM JONAS KULIKAUSKAS

MAKE IT GREAT: DRAWING AND DESIGN CONCEPTS

ACN-104W **NONCREDIT** \$415

This course introduces new and intermediate students to the skill sets needed in the design and illustrative fields. Each week you will be introduced to a variety of core fundamentals necessary to succeed in the applied arts. Topics covered include an overview of comp sketching (people, places and objects), perspective (to create accurate space and dimension in indoor and outdoor environments), composition, color theory and visual communication. Ideal for those interested in the fields of advertising, graphic design and illustration, this course is designed to support and reinforce the skills necessary in the creation of successful content. *No prerequisite. More info: artcenter.robertpastrana.com*

FALL / SPRING **SOUTH-950**
SEPT 13-OCT 25 (7 WEEKS) ROBERT PASTRANA
TUES 7-10 PM

INTRODUCTION TO GRAPHIC DESIGN

ACN-030 **2 UNITS** \$830

Explore the process of problem solving for graphics through realistic design projects. Please note that this is not a computer class but rather a course in which you will be introduced to the fundamental approaches to graphic design as you develop your conceptual process, design skills and presentation techniques. Logotypes and a range of other design projects will be assigned. *Prerequisite: It is strongly recommended that you have access to a computer and some experience using Photoshop, Illustrator and InDesign.*

FALL / SPRING / SUMMER **SOUTH-950**
MON 7-10 PM DAN HOY
TUES 7-10 PM WARREN WILSON

GRAPHIC DESIGN

ACN-332 **2 UNITS** \$830

This concept-oriented course is about integrating typography and images applied to projects such as magazine layouts, posters and transmedia identity systems to communicate a story, a message or a marketing idea for its intended audience. Students are encouraged to develop problem-solving and research skills in defining the appropriateness of a design.

Prerequisites: Introduction to Graphic Design and a typography course such as Typography 1 or Essential Typography, or by permission of an ArtCenter advisor. Note: This is not a computer class. However, students should have some computer experience, plus access to a computer with Photoshop, Illustrator and InDesign, or similar graphics programs.

FALL / SPRING / SUMMER **SOUTH-950**
TUES 7-10 PM STERLING MARSHALL

INTRODUCTION TO PACKAGE DESIGN

ACN-256 **2 UNITS** \$830

Explore the exciting and changing realm of package design. In this course you will develop creative packaging solutions that attract visual attention through the use of 3D form, packaging materials, typography, color and graphics. The course will also explore sustainability issues and emerging technologies that will change consumer interaction with packaging in the future. An ideal course for designers seeking to add packaging design to their portfolio or increase their awareness of the packaging field. *Prerequisite: Introduction to Graphic Design or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **SOUTH-950**
WED 7-10 PM DAN HOY

INTRODUCTION TO SURFACE DESIGN

ACN-258 **2 UNITS** \$830

In this new course you will learn about the many styles and techniques used in creating surface designs as well as be presented with case studies, product categories, themes and other business basics. Hands-on projects will include employing repeat patterns, taking a collection from concept through refinement, and applying designs to products. An overview of opportunities for surface design will also be discussed. This is an ideal course for professional graphic designers, illustrators and artists, as well as more advanced students studying graphic design, textile design or illustration. *Prerequisites: Basic drawing, color theory, design and computer skills using Adobe Photoshop and Illustrator, or by permission of an ArtCenter advisor.*

FALL / SPRING **SOUTH-950**
MON 7-10 PM JEANETTA GONZALES + DEBRA VALENCIA

ESSENTIAL TYPOGRAPHY

ACN-175 **2 UNITS** \$830

Typography is the *modus operandi* graphic designers use to communicate and reinforce the content of graphic design pieces. With its strong emphasis on the typographical grid, this course is a vital foundation for editorial design and multi-page layout. This is an ideal course for students and designers who wish to use typography with greater confidence. Gain increased sensitivity to the details of typographic form, paragraph format, page-layout dynamics and the expressive potential of type. Topics also include type characteristics and nomenclature. *Prerequisites: It is strongly recommended that you have basic computer skills in Illustrator and InDesign, or similar graphics programs. Access to a computer with a font library is required.*

FALL / SPRING / SUMMER **SOUTH-950**
WED 7-10 PM SCOT MOSS

TYPOGRAPHY 1

ACN-125 **3 UNITS** \$960

This course explores the structural and spatial properties of letterforms, providing the groundwork for display typography, logo design or alphabet design/redesign. The course introduces the five basic type families and expands on that vocabulary to include an investigation into hybrid, modified, digital and hand-drawn typefaces. Topics covered include properties of scale, proportion, figure-ground, cropping and overlap, as well as contrasts of weight, width, emphasis and direction. Pencil, pen, brush and ink and computer programs will be used, with attention given to both personal style and craftsmanship.

*Prerequisites: Access to a computer with a font library, plus basic skills in Adobe Photoshop and Illustrator. Transferable.**

FALL / SPRING / SUMMER **SOUTH-950**
WED 2-6:50 PM ADELE BASS

CREATIVE LETTERFORM

ACN-133W **NONCREDIT** \$525

Learn to use letterforms as design elements and as a means of communication to convey verbal, emotional and associative information. Gain an understanding of the illustrative and character qualities of letterforms and become familiar with the personalities of various letterforms as you explore contrast, shape, size, color and direction. Discover how to create compositions using the form and construction of letters—straights and curves, verticals and horizontals can produce strong directional movement; thick and thin strokes and varying weights of letterforms can create textures, patterns and rhythms. *No prerequisites.*

FALL / SPRING **SOUTH-950**
SEPT 15-NOV 17 (10 WEEKS) GRAHAM MOORE
THURS 7-10 PM

POWERFUL PRESENTATIONS

ACN-589W **NONCREDIT** \$135

Are nerves preventing you from giving your best presentation? Whether you are a creative or a business professional, you must learn to connect effectively with your audience and to communicate your ideas in a compelling way. This inspirational workshop will help you hone one of the most critical and often overlooked skills that everyone must possess: the professional presentation. Learn to present confidently with power and purpose. See page 44 for more details.

INTRODUCTION TO INTERACTION DESIGN

ACN-200 **3 UNITS** \$960

This course offers a hands-on introduction to interaction design—the craft of how people interact with products, systems and services. Become familiar with the range of design elements and methods that make up interaction design. Equal parts thinker and maker, you will conceive, design and produce simple interactive projects through brainstorming and critiquing different types of user experiences such as mobile and social applications, websites, gestural interfaces, games, consumer electronics, smart products, tangibles and art. An ideal course for students thinking of applying to ArtCenter's Interaction Design program, professionals considering a career change or anybody interested in understanding this emerging field. *Prerequisites: Curiosity and a desire to create never-seen-before solutions. Fundamental design skills are recommended but not required. Transferable.**

FALL / SPRING / SUMMER **SOUTH-950**
TUES 7-10 PM TODD MASILKO

* Not applicable to current ArtCenter degree students.
See page 76.

INTERACTION + DESIGN FOR IPADS/TABLETS

ACN-276 2 UNITS \$830

Learn the language of tablets *without coding* and use interactivity, motion and gestures to design publications, tell stories, research and make presentations. Through lectures, group critiques and homework assignments, you will create a distinct project that will enable you to practice these skills, as well as develop a portfolio piece. Learn and use Adobe InDesign Digital AEMM to build your project. This is a perfect course in which to learn how to develop materials—whether narrative, corporate or for your portfolio—for the iPad, Android and Kindle Fire platforms. *Prerequisites: Knowledge of Adobe InDesign. Access to an iPad or other tablet is required.*

FALL / SPRING / SUMMER SOUTH -950

WED 7-10 PM CARLA BARR

CREATING BRAND EXPERIENCE THROUGH INTERACTION DESIGN

ACN-202 2 UNITS \$830

Learn how to collaboratively build successful brands. Use trends and consumer insights research, interaction design and branding strategy projects to deliver immersive, personalized and enriching experiences for your target audience. *See page 47 for details.*

MASTERING COLOR FOR ARTISTS AND DESIGNERS

ACN-128 1 UNIT \$415

Color is one of the main communicators in any visual endeavor. In this seven-week course, you will learn to use color in ways that enhance the aesthetics and usability of your work. *See page 38 for details.*

MASTERING COMPOSITION AND DESIGN

ACN-127 1 UNIT \$415

Developing a keen awareness of the communicative power of shapes and designing expressive compositions are the foundations of visual expression. In this seven-week course, you will learn to use design and compositional elements to enhance the effectiveness of your work. *See page 38 for details.*

SKETCHING FOR DESIGNERS

ACN-139 2 UNITS \$830

Learn to communicate your ideas through quick sketching techniques using a variety of mediums, including pencil, pen and markers. Emphasis is on developing visual communication skills for graphic design, packaging, product and advertising. Course will cover type indication, 3D form development and observational sketching through still-life. This is an ideal course for beginning design students, or designers who need to brush up on freehand drawing skills.

FALL / SPRING / SUMMER SOUTH -1111

THURS 7-10 PM STAN KONG

NARRATIVE SKETCHING

INT-120X 3 UNITS \$960

Learn how to capture and express ideas visually and how to compose a sequence of images with notes that explain a specific idea or tell a compelling story. Using hand skills—basic pencil sketching, Rapid Vis marker sketching, perspective drawing and painting with Photoshop—learn how to draw the figure in a narrative context (interacting with the environment and objects), get an understanding of the basics of proportions and foreshortening, and experiment with a variety of media. *Enrollment for ArtCenter at Night students is limited. Seats are available on a first-come, first-served basis. Transferable.**

FALL / SPRING

FRI 8 AM-12:50 PM

SOUTH -1111

MIKYUNG (MIKKI) HUNT
+ MARY YANISH**DESIGN 1 FOR GRAPHIC DESIGN/ILLUSTRATION/ADVERTISING**

INT-102X 3 UNITS \$960

Are your abilities as an artist and professional expanding? This course offers both a solid foundation and addresses specific media and content needs for students interested in graphic design, illustration and advertising. This course provides an introduction to major design principles and theories as well as to contemporary and historical art and design references, with an emphasis on problem-solving processes, analytical thinking and craftsmanship via compositional and color exercises. *Enrollment for ArtCenter at Night students is limited. Seats are available on a first-come, first-served basis. Transferable for Graphic Design, Illustration and Advertising degree students.**

FALL / SPRING / SUMMER

WED 8 AM-12:50 PM
WED 2 PM-6:50 PM

SOUTH -1111

BRUCE CLAYPOOL
BRUCE CLAYPOOL**DESIGN 1 MATERIALS LAB (GRAPHIC DESIGN ONLY)**

INT-102L NONCREDIT

This non-credit lab is specifically for ACN students concurrently enrolled in *INT-102X Design 1* and who are prospective students for ArtCenter's Graphic Design degree program. Lab meets Weeks 3 through 9 and will instruct students in the safe operation of certain shop equipment (including the table saw, band saw, and lathe) so that they may access the shop to complete class projects during the term. *This lab requires concurrent enrollment in INT-102X.*

FALL / SPRING / SUMMER HILLSIDE

SEPT 27-NOV 8
TUES 8 AM-10:50 AM
SEPT 27-NOV 8
TUES 11 AM-1:50 PM

YOKO IIDA

YOKO IIDA

DIY

ACN-290W NONCREDIT \$525

Employing strong original and conceptual thinking, explore the craft and language of visual communication in a non-digital environment. Expand your awareness and appreciation of the tactile quality of hand-crafted artwork. Traditional graphic design techniques will be the preferred method for producing class projects; computers will be used only in the production of artwork and to output digital prints. This 10-week course introduces students to British trailblazers in the field of graphic design during the non-digital era. These designers, who produced record sleeves, posters, magazines and more are the inspiration for this course. *Prerequisite: Introduction to Graphic Design, or by permission of an ArtCenter advisor.*

SUMMER

SOUTH -950

GRAHAM MOORE

INTRODUCTION TO LETTERPRESS PRINTING

ACN-574W NONCREDIT \$200 + \$25

MATERIALS

Explore the art of letterpress printing in this hands-on workshop. This is a great introduction to setting and printing metal type, in which you can take advantage of the more than 2,500 drawers of foundry type in the Archetype Press collection. Learn how to: lead; space; use a pica rule and a composing stick; lay out the California Job Case; mix ink; and operate a Vandercook proof press. Set, proof and print multiple copies of a poem or a few lines of text. We will then distribute type and clean up. *No prerequisites or previous experience required.*

FALL / SPRING / SUMMER SOUTH -950

SEPT 17 + 18 (1 WEEKEND)
SAT + SUN 10 AM-5 PM**LETTERPRESS PRINTING: WONDERFUL WOOD TYPE!**

ACN-552W NONCREDIT \$200 + \$25

MATERIALS

Get your hands dirty! Experience Archetype Press' collection of vintage wood type. Learn how to hand-set type and print on a Vandercook cylinder proof press. Explore the process of letterpress printing through composition, press lock-up, inking techniques and more. Over the course of four sessions, design and print a limited edition of 11" x 14" posters with two or more colors. *No previous experience necessary. Note: Please wear comfortable closed-toe shoes and clothes you don't mind getting stained with ink.*

FALL / SPRING SOUTH -950

SEPT 21-OCT 12 (4 WEEKS)
WED 7-10 PM**LINOCUT REDUCTION PRINTS: LETTERPRESS WORKSHOP**

ACN-551W NONCREDIT \$200 + \$25

MATERIALS

Learn the process of carving linoleum blocks and using the Vandercook No.4 Proof Press for limited edition printing in this hands-on workshop. We will cover the fundamentals of carving, tools, color mixing, and the reduction print process. Participants will produce a limited edition print.

FALL / SPRING SOUTH -950

OCT 15 + 16 (1 WEEKEND)
SAT + SUN 10 AM-5 PM**SELF BRANDED: LETTERPRESS WORKSHOP**

ACN-550W NONCREDIT \$200 + \$25

MATERIALS

Design, hand-set and letterpress print your own business cards, calling cards or personal note cards using Archetype Press' large collection of wood type, lead foundry type, ornaments and decorative rules. Learn the basics of hand-set typography and letterpress printing on a Vandercook proof press.

FALL / SPRING SOUTH -950

OCT 18-NOV 8 (4 WEEKS)
TUES 7-10 PM**LETTERPRESS HOLIDAY CARD WORKSHOP**

ACN-557W NONCREDIT \$200 + \$25

MATERIALS

Design, hand-set and letterpress print your own unique holiday cards, notes or gifts using Archetype's extensive collection of foundry type, ornaments, dingbats and decorative rules. You will be introduced to the basics of hand-set typography and letterpress printing on the Vandercook proof press. Class meets at ArtCenter's Archetype Press.

FALL SOUTH -950

NOV 12 + 13 (1 WEEKEND)
SAT + SUN 10 AM-5 PM**VALENTINE CARD LETTERPRESS WORKSHOP**

ACN-580W NONCREDIT \$200 + \$25

MATERIALS

Design, hand-set and letterpress print your own unique Valentine cards, notes or gifts using Archetype Press' extensive collection of foundry type, ornaments, dingbats and decorative rules. You will be introduced to the basics of hand-set typography and letterpress printing on the Vandercook proof press. Class meets at ArtCenter's Archetype Press.

SPRING SOUTH -950

LESERIE PRUSSIA

* Not applicable to current ArtCenter degree students.
See page 76.

PHOTOGRAPHY AND IMAGING / FILM



PHOTOGRAPHING PEOPLE

ACN-358 **2 UNITS** \$830

Interested in portrait, fashion and fine art photography? Gain new insight into your work and enhance your technical, conceptual and personal perspectives on photographing people in this new intermediate-level course. Assignments will focus on the psychological challenges involved in photographing individuals, and provide you with the tools to articulate these challenges. Examining both historical and contemporary developments, find which photographers inspire you, discover what they are doing, and understand how they are doing it. In addition to assignments, you will create a personal series of images with the goal of integrating your newfound perspectives on light, narrative, intention and exploration. *Prerequisite: Introductory photography courses such as Basics of Photography or Basics of Digital Photography, or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER HILLSIDE
TUES 7-10 PM DAVID SOTELO

BASICS OF DIGITAL PHOTOGRAPHY AND ADOBE LIGHTROOM

ACN-142 **2 UNITS** \$830 + \$125 LAB FEE

Don't fall victim to your digital camera! Take command of it and learn how to get the results you want. Whether you are just beginning with photography or need a refresher course, this course will get you started from the ground up. This course will cover all basic camera functions, proper exposure, depth of field, composition, lighting and the challenges of shooting in a digital world. Demonstrations will augment in-class lectures, critiques and hands-on computer time. A significant portion of the course will focus on the use of Adobe Lightroom as today's darkroom for image adjustment, delivery and asset management. While this course may touch on Adobe Photoshop, this is not a Photoshop class. *Students must have a digital SLR camera with manual exposure adjustment capabilities as well as access to a computer with Adobe Lightroom.*

FALL / SPRING / SUMMER HILLSIDE
TUES 7-10 PM DYLAN BORGMAN

INTERMEDIATE PHOTO METHODS

ACN-311 **2 UNITS** \$830

This intermediate course emphasizes visual communication, strong subject matter, lighting and composition with assignments ranging from portraiture and still life to advertising and conceptual thinking. Working in black and white or color, traditional film or digital capture, your thinking and approach to image making will be challenged. Referencing the history of photography, this course is designed to help you produce a portfolio of creative work—essential for survival in the rapidly changing contemporary art world. A lighting demonstration and a class visit to the instructor's photography studio in Culver City is included. Please bring your portfolio to the first class meeting. *Prerequisite: Basics of Digital Photography or by permission of an ArtCenter advisor.*

SUMMER HILLSIDE
KEN MERFELD

DAM! DIGITAL ASSET MANAGEMENT FOR PHOTOGRAPHERS

ACN-149W **NONCREDIT** \$249

As photographers in the digital age, we now produce tens of thousands (if not hundreds of thousands) of images, which makes creating a sensible workflow that protects and optimizes our images crucial. Learn best practices for managing your library of images, utilizing Adobe Lightroom as the hub for your photographic workflow. Concepts covered in this one-day intensive workshop include: proper file naming, organizational structure, archiving and proper backup, metadata, export and delivery, file formats, rating and tagging, round-tripping to Photoshop, and building a repeatable workflow structure. *Basic knowledge of Adobe Lightroom is beneficial. Please bring a USB hard drive (and cable) containing images with which to work.*

FALL / SPRING SOUTH -950
SEPT 24 (1 SESSION) DANA HURSEY
SAT 10 AM-4 PM

THE DAILY VISUAL

ACN-398 **2 UNITS** \$830

Develop a 24/7 "mind set," learn to discover interesting and emotional images on a daily basis, and raise your level of awareness of light, subject matter and composition in this photography course designed to motivate you to shoot every day. Strengthen your point of view, sharpen your eye for discovery, challenge the structure of how and what you photograph, and question the reason for taking a photo in the first place. This class is ideal for those seeking personal enrichment and a "passion" for this medium, students seeking to develop portfolios for entry into ArtCenter's full time degree program, and professional artists/designers desiring to improve their eye. *Prerequisite: Introductory photography courses such as Basics of Photography or Basics of Digital Photography or by permission of an ArtCenter advisor.*

FALL / SPRING HILLSIDE
THURS 7-10 PM KEN MERFELD

CONSCIENTIOUS PHOTOGRAPHY: SOCIAL AND CULTURAL INVESTIGATIONS IN PHOTOGRAPHY

ACN-274 **2 UNITS** \$830

Social and cultural photography continues to be a powerful force in both the commercial industry of photography as well as the fine art world—Taryn Simon, Rineke Dijkstra, Alec Soth, Jim Goldberg and many other photographers are working in advertising; publishing editorials in *W* and *The New York Times*; and exhibiting in the Whitney Biennial, The Museum of Modern Art and in prestigious galleries around the world. In this course we will examine diverse approaches and focus on how to develop and articulate projects with a social and cultural awareness. We will not only explore the masters of this language but also investigate the techniques of photography, including cameras, lighting and editing. Assignments will help students discover the issues and concerns that have the potential to become powerful photographic projects. Each student will develop a final project with a conceptual and aesthetic continuity that shapes their subject into a coherent visual statement. *Prerequisite: Basics of Photography or by permission of an ArtCenter advisor.*

FALL / SUMMER **SOUTH-950**
MON 7-10 PM DAVID SOTELO

PHOTOGRAPHIC PROJECTS: DELIVERING YOUR BIG IDEAS

ACN-247 **2 UNITS** \$830

Have an idea for a personal photo project but aren't sure where to start? This course is designed to help you research, organize, shoot, edit and deliver your next big project. Learn how to: write an artist statement; research and plan a project; put together a budget; and write a proposal that is on target and differentiates your work from others. Edit your images into a cohesive series and/or learn to improve your "good" photos to make them better. Whether you're interested in street photography, documentary, taxonomy, found objects, portraits, digital or alternative processes, every project starts with the big idea and ends with a thoughtful presentation (photo book, exhibition, projection or digital delivery). An ideal course for photographers of all levels and genres who want to focus on a special project, fine art photographers who want to build a cohesive body of work or series, and professional photographers who need help showcasing their work or transforming their brand. *Prerequisite: Intermediate Photo Methods or by permission of an ArtCenter advisor.*

SPRING **SOUTH-950**
JONAS KULIKAUSKAS

EXPLORING LIGHT FUNDAMENTALS

ACN-014W **NONCREDIT** \$415

Lighting skills are essential to good photography practice. In this seven-week course you will explore the potential of light using simple tools to illustrate and control many aspects of continuous light sources. Traditional and digital photographers alike will benefit from the skills taught in this course. No darkroom work is required. *Students must have access to a 35mm SLR or digital SLR camera and possess basic camera operation skills.*

FALL / SPRING **SOUTH-950**
SEPT 14-OCT 26 (7 WEEKS) RICK UEDA
WED 7-10 PM

EXPLORING STUDIO LIGHTING

ACN-126 **2 UNITS** \$895

In this hands-on continuation of the *Exploring Lighting* course series you will become familiar with studio lighting equipment, including studio strobes, tungsten lighting, grip equipment and more. Projects will include still-life, product and portraiture photography. *Prerequisites: Exploring Light Fundamentals and access to a digital or traditional film camera. Enrollment limited to 10 students.*

SUMMER **HILLSIDE**
RICK UEDA

BASICS OF PHOTO FOR NON-MAJORS

INT-108X **3 UNITS** \$960 + \$125 LAB FEE

This course provides an exceptional introduction for non-photo majors to the world of photographic image making. Assignments will encourage personal expression, conceptual thinking and new ways of thinking about the meaning of images. The methods learned here can then be carried into digital applications to improve problem-solving ability in all fine art and communication design fields. The five-hour format allows time for extended experience in the darkroom, in-studio lighting and location shooting. *No prerequisite.*

FALL / SPRING / SUMMER **HILLSIDE**
TUES 8 AM-12:50 PM MARK TAKEUCHI
TUES 8 AM-12:50 PM WANELLE FITCH

PHOTO 101: ANALOG TO DIGITAL

ACN-011W **NONCREDIT** \$415

This seven-week crash course in the principles of photography is ideal for anyone who wants to gain confidence in basic camera operations and develop a strong technical foundation. Techniques and concepts covered include aperture settings, shutter speed, depth of field, film selection/ISO setting and proper exposure for both 35mm film and digital SLR cameras. *Students must have access to a 35mm SLR or digital SLR camera with manual capabilities. No darkroom work is required.*

FALL / SPRING / SUMMER **SOUTH-1111**
SEPT 13-OCT 25 (7 WEEKS) GARY MCGUIRE
TUES 7-10 PM

PHOTO 102: TAKING IT TO THE STREETS

ACN-102W **NONCREDIT** \$415

Fine-tune your camera skills and publish a collection of photographs online. Learn how to focus your "photographer's eye," discover your photographic "nouns"—the persons, places and things that speak to you—and clarify your personal vision as you refresh or continue your visual voyage. You may choose to shoot traditional or digital imagery. *Prerequisite: Photo 101 or by permission of an ArtCenter advisor. Access to a 35mm SLR or a digital camera with manual capabilities is required.*

FALL / SPRING / SUMMER **SOUTH-1111**
NOV 1-DEC 13 (7 WEEKS) GARY MCGUIRE
TUES 7-10 PM

DESIGN 1 FOR PHOTO/FINE ART

INT-103X **3 UNITS** \$960

Are your abilities as an artist and professional expanding? This course offers both a solid foundation and addresses specific media and content needs for students interested in photography and fine art. This course provides an introduction to major design principles and theories as well as to contemporary and historical art and design references, with an emphasis on problem-solving processes, analytical thinking and craftsmanship via compositional and color exercises. *Note: Enrollment for ArtCenter at Night students is limited. Seats are available on a first-come, first-served basis. Transferable for Photography and Fine Art majors.**

FALL / SPRING **SOUTH-870**
FRI 2-6:50 PM MITCHELL KANE

THE 'BUSINESS' OF PHOTOGRAPHY

ACN-494W **NONCREDIT** \$249

During this jam-packed one-day seminar, instructor Dana Hursey will discuss "the business"—how to launch your photography business and keep it growing. Hursey will share his insider's knowledge and business practices on the day-to-day operations of running a company. He will discuss business considerations, needs and professional practices. Topics will also include: equipment, estimating, production, pre- and post-production, invoicing and getting paid. Please bring your portfolio to class. *Class meets off campus in the Pasadena area. Enrolled students will receive address and directions.*

FALL **OFF CAMPUS**
OCT 8 (1 SESSION) DANA HURSEY
SAT 10 AM-4 PM

INTRODUCTION TO FILMMAKING

ACN-152 **2 UNITS** \$830

Learn the fundamental concepts and practices involved in filmmaking and make three short films. In this course, directing and cinematography will be closely linked as you explore methods that make a film play. Our emphasis will be on effective communication, storytelling and creative editing techniques to enhance the story. *Requires access to a digital video camera and editing system (ArtCenter's cameras and computer lab facilities are not available for student use).*

FALL / SPRING / SUMMER **SOUTH-950**
WED 7-10 PM DEVIN HAWKER

VIDEO FOR PHOTOGRAPHERS: SHOOTING WITH A DSLR

ACN-250 **2 UNITS** \$830

For an aspiring or experienced professional, video is quickly becoming an essential skill in the photography industry. This course will introduce you to the practical operation of your DSLR camera as a video camera. We will explore resolution, frame rates, exposure, white balance and capture. In addition, students will explore the possibilities and techniques of capturing sound through internal and external microphones. Throughout the course you will work on narrative structure through both concept and editing, using Adobe Premiere, all leading to a final video at the end of the class. *Prerequisite: Basics of Digital Photography or by permission of an ArtCenter advisor. DSLR with video is required.*

SPRING **SOUTH-950**
DAVID SOTELO

INTRODUCTION TO DOCUMENTARY FILMMAKING

ACN-251 **2 UNITS** \$830

Have you always wanted to make a documentary but weren't sure where or how to begin? This introductory course provides students with an opportunity to conceive, research, develop, write, produce, direct, shoot and edit a short documentary video. The course will cover all aspects of production and, at the end of the course, students will screen their short films in class. Throughout the course, a variety of films will be shown to provide a historical perspective and to illustrate different approaches and styles of the documentary. *No previous experience is necessary; students are required to have access to a digital video camera and a digital editing system.*

FALL / SPRING **SOUTH-1111**
TUES 7-10 PM GABOR KALMAN

* Not applicable to current ArtCenter degree students.
See page 76.

THE ART OF THE MOVIE TRAILER

ACN-254 **2 UNITS** \$830

Explore the art and evolution of the movie trailer and examine the processes, strategies and techniques used to create trailers that generate interest, build excitement and drive box office. Trailers are often the art of condensing, distilling, packaging, and positioning an existing (or soon-to-be-existing) film into a short, provocative format. Sometimes it involves creating new materials to enhance the story and experience. But it's always about deciding which story to tell and how to tell it in an exciting way. Examine how these approaches apply to films beyond Hollywood blockbusters, including independent features, student films, shorts and documentaries. An ideal course for writers, copywriters, editors, filmmakers, advertising professionals and anyone who wants an inside perspective on how this increasingly vital commercial art form is created. Based on your individual goals, you will research, conceive and develop trailer concepts in the class through a proof of concept pitch—which can be verbal, a script, a PowerPoint Presentation or a rough edit. *Prerequisites: access to a computer with a word processor and/or basic editing software (editing not required).*

FALL / SPRING **SOUTH -950**
TUES 7-10 PM **DEVIN HAWKER**

THE ART OF VISUAL STORYTELLING

ACN-369 **2 UNITS** \$830

A cohesive, coherent narrative is critical for exploring and developing the visual elements of any entertainment property, whether it's a film, game, TV show, theatrical production or theme park. Learn the foundations of storytelling and how to apply them to your project. *Prerequisites: Introduction to Figure Drawing and Perspective or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **SOUTH -1111**
WED 7-10 PM **ORRIN SHIVELY
+ SCOTT WALKER**

STORYBOARDING

ACN-165 **2 UNITS** \$830

Through a combination of in-class and homework assignments, this course will introduce you to the necessary mechanics of visual storytelling and help you develop an individual and industry-typical style. Class discussions and demonstrations will cover different styles and techniques of sequential art used in live action, animation and commercial applications. Special guest speakers will round out the classroom experience. Students may draw by hand or work in digital formats using Wacom boards and laptops. The course is designed for students and professionals who wish to expand their skills or seek to develop their portfolios for entry into ArtCenter's full-time degree programs. *Note: access to ArtCenter's computer facilities is not included. Please provide your own equipment and software if you wish to work digitally.* Prerequisite: Introduction to Figure Drawing, or by permission of an ArtCenter advisor.

FALL / SPRING **SOUTH -1111**
THURS 7-10 PM **MARION EISENMANN**

FINE ART / ILLUSTRATION



INTRODUCTION TO FIGURE DRAWING
 ACN-009 2 UNITS \$830

The ability to draw the human figure is a vital skill for academic and professional success in many areas of art and design. This course is an essential first step for those planning to study fine art, animation, illustration, costume design, character design and concept design. While working from a model, examine the elements of drawing the human figure and the principles of composition; develop observational drawing skills by investigating proportion, form and gesture. Charcoal, graphite pencil and various other mediums will be used.

FALL / SPRING / SUMMER SOUTH-1111

 TUES + THURS 7:30-10 PM RONALD J. LLANOS
 THURS 8 AM-12:50 PM ANNE SAITZYK
 SAT 8 AM-12:50 PM MARY YANISH

**INTRODUCTION TO FIGURE DRAWING:
SUMMER INTENSIVE**

ACN-015 2 UNITS \$830

The ability to draw the human figure is a vital skill for academic and professional success in many areas of art and design and an essential first step for those planning to study animation, illustration, costume design, character design and concept design. In this intensive summer course, develop observational drawing skills as you investigate proportion, form and gesture.

Working from a model, the elements of drawing the human figure and the principles of composition will be examined. Charcoal, graphite pencil and various other mediums will be used.

SUMMER SOUTH-1111
 ANNE SAITZYK

HEAD AND HANDS

ACN-167 3 UNITS \$960

Learn how to read the primary forms of the face and hands and how to translate that knowledge into a meaningful artistic statement. Learn to draw the head in action—in any position—with the proper expressions; convey the energy of the pose, and ground your observational powers through an understanding of the planes of the head and anatomy. As you realize the expressive power of hands, discover what it takes to draw them dynamically to enhance a portrait by breaking down their complexity into simple forms. The ultimate goal of this course is to learn how to simplify and demystify the complexities of a "likeness." You will also examine great masters' portraiture drawings and compare different periods to enhance your understanding. *Prerequisite: Introduction to Figure Drawing, or by permission of an ArtCenter advisor. Transferable.**

SUMMER SOUTH-1111
 DENI WOHLGEMUTH PONTY

COMPOSITION AND DRAWING
 ACN-160 3 UNITS \$960

Strengthen and enhance the concepts introduced in *Introduction to Figure Drawing*. During the first several weeks, we will review skills in gesture, proportion, contour and analysis of form. Later, anatomical observation (skeletal structure and musculature), mechanical function and foreshortening will be introduced and integrated into class drawings and assignments. In the final weeks, you will have the opportunity to explore light theory and apply all the concepts gained by practicing with long poses. This fundamental course emphasizes a thorough practice of the skills required to draw the human figure and is a vital class for illustration or Fine Art students.

*Prerequisite: Introduction to Figure Drawing, or by permission of an ArtCenter advisor. Formerly titled Intermediate Figure Drawing. Transferable.**

FALL / SPRING / SUMMER SOUTH-1111
 TUES + THURS 7:30-10 PM JENNA GIBSON

LOVE FOR THE DRAWING LINE

ACN-320 2 UNITS \$830

In this course, instructor Christian Clayton helps demystify the drawing process by helping you break creative boundaries and explore new territories. Discover a variety of hands-on experimental approaches in making images using various media that constitute a line. Explore contemporary drawing and art issues, as well as strategies concerning art interpretation. You will be encouraged to explore renegade drawing techniques in order to develop artistic maturation and a personal style. Discussions will introduce you to other artists who speak informatively on their development of personal drawing expression as well as how and why they create images. *Open to students of all disciplines and levels. Please bring your portfolio or drawing samples to the first meeting.*

FALL / SPRING SOUTH-1111
 THURS 7-10 PM CHRISTIAN CLAYTON

SURREALIST PEN AND INK

ACN-210 1 UNIT \$415

This new summer-only course is designed for those who want to hone their skills in pen and ink, explore the use of collage techniques in drawing, or gain some hands-on experience with surrealist art. Learn techniques of contour line drawing, shading, pointillism, scumbling, cross hatching, and design fundamentals in ink drawings. Experiment with typography, adding prose and poetry to your work. Create surreal collages based on the techniques perfected by Max Ernst, Salvador Dalí, René Magritte, and Man Ray. For the experienced and the beginner alike. *No prerequisites, however prior drawing experience is recommended.*

SUMMER SOUTH-1111
 LAUREN VOLK

MAKE IT GREAT: DRAWING AND DESIGN CONCEPTS
 ACN-104W NONCREDIT \$415

This course introduces new and intermediate students to the skill sets needed in the design and illustrative fields. Each week you will be introduced to a variety of core fundamentals necessary to succeed in the applied arts: comp sketching, perspective, composition, color theory and visual communication. See page 20 for details.

AESTHETIC THEMES IN FIGURE PAINTING

ACN-129 2 UNITS \$830

From the Renaissance to modern art, the figure has been a device for artists to express form and color concepts. Whether it's rolling rhythmic forms with muted colors or fragmented structure with pure color, learn why artists painted in the manner they did and why their choices continue to be relevant today. Through analysis, see how they broke down aesthetic themes to their most basic form and then applied them to the live figure. *Prerequisite: Introductory figure drawing and painting courses or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER SOUTH-1111
 MON + WED 7:30-10 PM ROB SHERRILL

BASICS OF PAINTING 1: STILL-LIFE

ACN-116W NONCREDIT \$415

This seven-week course explores the fundamentals of painting using objects and still-life, allowing beginning students the opportunity to learn basic techniques without the pressure that the human figure presents. You may paint in the medium of your choosing: oil, acrylic or watercolor. No prerequisite.

FALL / SPRING / SUMMER SOUTH-1111
 SEPT 13-OCT 27 (7 WEEKS) ROB SHERRILL
 TUES + THURS 7:30-10 PM

BASICS OF PAINTING 2: FIGURE

ACN-115W NONCREDIT \$415

Learning to paint the human figure is a natural progression from still-life painting. This second course in the *Basics of Painting* series uses the figure to explore issues such as composition, proportion, shape and value. Gaining an understanding of these essential skills, you will be more confident painting the figure with conviction. *Prerequisite: Basics of Painting: Part 1 Still-life or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER SOUTH-1111
 NOV 1-DEC 15 (7 WEEKS) ROB SHERRILL
 TUES + THURS 7:30-10 PM

DRAWING AND PAINTING FROM SQUARE ONE
 ACN-111W NONCREDIT \$415

This is an opportune workshop for anyone who wants to improve their skills in painting, increase their creativity and expand their habits of seeing. Increase your visual awareness and synchronize your mind, eye and body with the creative process. Working with quick as well as sustained drawing and painting, reach for clear observation and authenticity, and create work that combines color, line, image, texture, layers and monotype using wet and dry media. Simple awareness and mindfulness exercises are woven into the course. *All levels of experience are welcome.*

SPRING SOUTH-950
 ANNE SAITZYK

INTRODUCTION TO PAINTING

ACN-020 2 UNITS \$830

Ready to dive deep into the fundamentals and motives of painting? In this course both traditional techniques and contemporary attitudes will be explored, with an emphasis on color, composition and form. Engage in a series of exercises using simple subject matter, study the human figure to learn painting principles, and develop creative approaches. *Some prior drawing experience is recommended but not required.*

SPRING SOUTH-1111
 TUES 8 AM-12:50 PM ANNE SAITZYK

**INTRODUCTION TO PAINTING:
SUMMER INTENSIVE**

ACN-016 2 UNITS \$830

Ready to dive deep into the fundamentals and motives of painting? In this intensive summer course, both traditional techniques and contemporary attitudes are explored with an emphasis on color, composition and form. Engage in a series of exercises using simple subject matter, study the human figure to learn painting principles, and develop creative approaches. *Some prior drawing experience is recommended but not required.*

SUMMER SOUTH-1111
 ANNE SAITZYK

PASSION FOR PAINTING

ART-161X 3 UNITS \$960

This studio workshop examines issues confronting contemporary painting and is taught by a notable contemporary painter(s). Through lectures, readings and discussions, we will explore contrasting values, methodologies and strategies; through in-class assignments we will explore tools, mediums and techniques. *This course is part of ArtCenter's under-graduate Fine Art program; space for ArtCenter at Night students is limited. Prerequisite: Intermediate Painting or by permission of an ArtCenter advisor. Transferable.**

SPRING SOUTH-1111

FINE ART PROJECTSACN-204 **2 UNITS** \$830

Discover a variety of concepts and processes specific to the creation of contemporary art. Explore contemporary discourses and approaches to traditional media such as painting, drawing and photography through class projects based on current, contemporary art exhibits in Los Angeles. Through additional assignments, try your hand with found objects, collage, textiles, and the processes of collaboration and installation. Expand your knowledge and practice of contemporary fine art through lectures, discussion, video presentations, gallery and museum visits, and hands-on art making.

FALL / SPRING **SOUTH-1111**
FRI 10 AM-12:50 PM HATAYA TUBTIM

BEST PRACTICES FOR OIL PAINTINGACN-186W **NONCREDIT** \$249

Discover how to unlock endless possibilities for painterly expression when using oil paints, a painting medium which has been in use for 1,000 years. When it comes to oil painting, many artists never go beyond the basics because so little additional information is readily available. Or they are scared away, believing the medium to be complicated and dangerous. This one-day seminar will introduce you to the vast potential of oil painting, and how to use it safely and simply. Through a combination of video demonstrations, slides and discussions, you will learn how to: choose oil painting mediums and pigments; produce artwork that will last for generations; and take advantage of recent technological advances. Appropriate for painters of all levels.

FALL / SPRING **SOUTH-950**
SEPT 24 (1 SESSION)
SAT 10 AM-5 PM STEVEN SAITZYK

BEST PRACTICES FOR WATERBORNE PAINTSACN-187W **NONCREDIT** \$249

When it comes to acrylics and watercolors, many artists never go beyond the basics because, sadly, so little additional information is available. This one-day seminar will introduce you to the vast potential of these materials. Discover how to unlock endless possibilities for painterly expression when using acrylic, vinyl, watercolor, gouache, and egg tempera paints and their respective mediums. Through a combination of video demonstrations, slides and discussions, learn how to: choose mediums and pigments; work more safely; produce artwork that will last for generations; and take advantage of recent technological advances. Appropriate for painters of all levels.

SUMMER **SOUTH-950**
STEVEN SAITZYK

MEDITATION, PERCEPTION + ART 1ACN-090W **NONCREDIT** \$415

Meditation is not just about mindfulness. It's also seeing things as they truly are, developing clarity and manifesting our vision. Through a series of class exercises, see how our perceptions inform and, at times, fail us. Discover a path to genuine spontaneity and unselfconscious expression in this eight-week course that offers both meditation and meditation-in-action exercises such as non-objective brush and ink painting, collage, journaling, free-form poetry, and object arranging—all designed to help you better connect to the presence of things, the world, and yourselves. Two class sessions will be field trips to art museums to practice contemplative viewing. This class goes to the very heart of art-making and -viewing, by showing how meditation benefits both the creative and viewing processes. No prerequisite.

FALL / SUMMER **SOUTH-950**
OCT 1-NOV 19 (8 WEEKS) STEVEN SAITZYK
SAT 10 AM-12:50 PM

MEDITATION, PERCEPTION + ART 2ACN-091W **NONCREDIT** \$415

In *Meditation, Perception + Art 1*, we saw how meditation benefits our creative and viewing processes. In this eight-week continuation course, we will explore meditation-in-action practices that reveal not only the simplicity, but also the complexity, of seeing things as they are—the natural connections between colors, shapes, seasons, elements, emotions, truths and wisdoms. These discoveries become an unlimited palette to draw upon for inspiration. Because the gap between inspiration and manifestation can be huge and often filled with obstacles like negativity and self-consciousness, we will explore the editing process—a process in which obstacles can be transformed into challenges, and negativity into greater vision and truth. Class will include two museum field trips. *Prerequisite:* Meditation and the Creative Mind 1 or Meditation, Perception + Art 1.

SPRING **SOUTH-950**
STEVEN SAITZYK

PERFORMANCE ARTART-320X **3 UNITS** \$960

Want to build up your basic performance skills? In this course, two active performance artists teach for seven weeks each, with the goal of communicating their individual perspectives. This course gives you the opportunity to understand the practice from two different points of view through a variety of tools, including readings, projects, collaborations, field trips, lectures and critiques of student work. *This course is part of ArtCenter's undergraduate Fine Art program. Enrollment for ArtCenter at Night students is limited. Prerequisite: Introduction to Modernism or equivalent contemporary art history course. Transferable.**

FALL **SOUTH-870**
THURS 8 AM-12:50 PM TBD

SECOND NATURETDS-320X **3 UNITS** \$960

Untamed, artificial, nurturing, destructive, endangered: how we see nature is always framed by culture, at some distance, and as second nature to ourselves. In this transdisciplinary studio we will examine cultural representations of nature: the history of painted landscapes; photography; cinema; video art; design, including architecture; poetry and literature. The physical form of landscape will be considered as well, especially when culturally manipulated, as found in gardens, earth works and sculpture. The environment, economics, race, gender and sexuality will provide multiple lenses through which we view the horizon. Additionally, we will consider our own "wildness," however that may manifest. This five-hour studio with an embedded humanities component will include lectures, seminar discussions, screenings, field trips and class critiques of student work. *This course is part of ArtCenter's undergraduate Fine Art program. Enrollment for ArtCenter at Night students is limited. Prerequisite: Introduction to Modernism or by permission of an Art Center advisor. Transferable.**

FALL **SOUTH-870**
THURS 2-6:50 PM LAURA COOPER +
LAIDA LERTXUNDI

DIRECT PAINTING: STILL-LIFEACN-017W **NONCREDIT** \$415

Do you have some background in painting and want to get back in touch with paint, color and brush? This workshop will provide you with the opportunity to work quickly from still-life setups and complete one or more paintings per session. Short presentations will suggest a direction for the day and cover some of the following artists: Edouard Manet, Giorgio Morandi, Paul Cézanne, Marsden Hartley, Vanessa Bell, Gabriele Münter, Henri Matisse and Nicolas de Staél. *Prerequisite: Intermediate Painting or by permission of an ArtCenter advisor.*

FALL / SUMMER **SOUTH-1111**
SEPT 13-OCT 25 (7 WEEKS) ANNE SAITZYK
TUES 3-6:30 PM

DIRECT PAINTING: FIGUREACN-020W **NONCREDIT** \$415

Do you have some painting experience and looking to reconnect with paint, color and brush? This seven-week workshop will provide you with the opportunity to work quickly from live models and complete one or more paintings per session. Short presentations will suggest a direction for the day and cover some of the following artists: Lucian Freud, Edouard Manet, Alice Neel, Richard Diebenkorn, David Park, Elmer Bischoff and Henri Matisse. *Prerequisite: Intermediate Painting or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **SOUTH-1111**
NOV 1-DEC 13 (7 WEEKS) ANNE SAITZYK
TUES 3-6:30 PM

PLEIN AIR PAINTINGACN-114W **NONCREDIT** \$415

Explore the on-site plein-air experience of landscape painting and examine the technical questions and formal issues that arise in this genre. Painting on location, discover that landscape is more than subject matter—it is a way to explore how an artist organizes elements in a visual field to make a dynamic, coherent and paintable composition. Color theory, composition and quick painting techniques will be the main focus of this seven-week course. Atmosphere and depth—crucial elements in achieving believability—will be studied extensively. First class meeting will be held at ArtCenter's Hillside Campus; subsequent class meetings will explore various sites around Los Angeles and the San Gabriel Valley. *Prerequisite: Basics of Painting or Introduction to Painting, or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **HILLSIDE + OFF CAMPUS**
SEPT 18-OCT 30 (7 WEEKS) ROB SHERRILL
SUN 9 AM-4 PM

ABSTRACT PAINTING AND COMPOSITIONACN-520 **2 UNITS** \$830

Explore the abstract visual principles and processes that underlie all traditional art. This course examines formalist art theory and the rise of modernism, deep space versus flat space, monumental space, and color versus field painting, as well as the exploration of the creative process. Examine traditional abstraction as well as contemporary painters for analysis and discussion, and work in a variety of mediums of your choice, including watercolor, acrylic and oil. Invited speakers will address the class on both their technique and processes of painting. In-class exercises are designed to help you discover your individual psychological space and to understand color as a method of tapping into the creative process. The final project will include a painted visual diary. *Prerequisite: Introduction to Painting or equivalent, or by permission of an ArtCenter advisor. No prior abstract painting experience is required.*

FALL / SPRING **SOUTH-1111**
MON 2-6:50 PM MARY WINTERFIELD

HEAD PAINTING

ACN-331 2 UNITS \$830

Become familiar with the “classical method” used by the great masters of the Renaissance and the Northern European traditions. In addition to remaining unequalled in its expressiveness and understanding of the human form, tone and color, the classical method also provides tools necessary for artists to evaluate their work and to avoid getting stuck in a painting gone wrong. Using the classical method, learn to break up the painting process into different phases, while enhancing your capacity for creative expression. Explore and develop individual techniques and styles; and engage in “direct painting” to enhance your free handling of color, tone and line. An ideal course to help you gain a well-rounded understanding of the entire painting process. *Prerequisite: Head and Hands or by permission of an ArtCenter advisor; Introduction to Painting strongly recommended.*

FALL / SPRING SOUTH-1111
THURS 2-6:50 PM DENI WOHLGEMUTH PONTY

COLOR AND LIGHT IN PAINTING

ACN-525 2 UNITS \$830

To focus on color that creates space, mood and light, this course will use the “light keys in nature” approach to color that originated with American Impressionist Henry Hensche, the direct successor to the great Charles Hawthorne. Relating this to Monet’s ideas on color, we will examine how composition and form can be expressed through color planes. Using Hensche’s approach as a basis, we will also examine principles of composition as an example of monumental space. Some meetings will be held at off-campus sites where you can paint the landscape directly from nature. You will be encouraged to read Hensche’s and Hawthorne’s books on painting. *Prerequisite: Introduction to Painting or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER SOUTH-1111
WED 2-6:50 PM MARY WINTERFIELD

COLOR IN PAINTING: 3-DAY INTENSIVE

ACN-189W NONCREDIT \$295

To focus on color that creates space, mood and light, this three-day intensive will use the “light keys in nature” approach to color that originated with American Impressionist Henry Hensche, the direct successor to the great Charles Hawthorne. Relating this to Monet’s ideas on color, we will examine how composition and form can be expressed through color planes. Using Hensche’s approach as a basis, we will also examine principles of composition as an example of monumental space. Students will also be encouraged to read Hensche’s and Hawthorne’s books on painting. *Prerequisite: Introduction to Painting or by permission of an ArtCenter advisor.*

SUMMER SOUTH-1111
MARY WINTERFIELD

PAINTING 1

ART-111X 3 UNITS \$960

Dive head-first into the technical and formal problems in painting, explore a variety of mediums, and discover the fundamentals of the painter’s craft through a range of materials including pigments, paints, structures, surfaces and grounds. Explore a variety of subjects through traditional painting genres—still life, landscape, figure and portrait—as well as through symbols and allegories. Brushes, tools, varnishes and preservation strategies will also be covered. *This course is part of ArtCenter’s undergraduate Fine Art program. Enrollment for ArtCenter at Night students is limited. Prerequisite: Introduction to Painting or by permission of an ArtCenter advisor. Formerly titled Painting Strategies. Transferable.**

FALL SOUTH-1111
MON 8 AM-12:50 PM JOSHUA HOLZMANN

INTRODUCTION TO SURFACE DESIGN

ACN-258 2 UNITS \$830

This course will expose you to many styles and techniques used in creating surface designs along with the presentation of case studies, product categories, themes and other business basics. Hands-on projects will include repeat patterns, concept through refinement of a collection, and application of designs to products. *See page 21 for details.*

SHIBORI (SHAPE-RESIST) DYEING

ACN-206W NONCREDIT \$595

“Shibori” is the Japanese word for embellishing textiles through the shaping and securing of the cloth before dyeing. Chance and accident are inherent in this “wabi sabi” dyeing method that dates back to A.D. 700 and which is currently enjoying a resurgence, appearing in blockbuster musicals like *The Lion King*, high-end runway fashion apparel, and even trendy interior design. Explore traditional and contemporary approaches to shibori while working with a variety of fabrics and papers. Experiment with shibori techniques using your own fabrics, garments, and/or home décor items. And learn resist pattern making with Japanese stencils (“katazome”) and how to incorporate this technique into shibori dyeing. Please note: the instructor will attend a one-week master shibori workshop in Japan during this course, giving you the opportunity to practice and apply the latest techniques directly from the country where the method originated. *Prerequisites: Knowledge of color theory; basic drawing skills are recommended but not required.*

FALL / SPRING SOUTH-950
OCT 8-DEC 17* (12 WEEKS) BRETT BARKER
SAT 1-4 PM
*PLUS TWO ADDITIONAL DATES TBD

THREAD PAINTING

ACN-205W NONCREDIT \$595

Fabrics are your canvas, thread is your paint, and a stitch is your brush with this innovative, easy-to-master method of creating detailed, dimensional artwork using a sewing machine. Learn how to blend/“mix” color, shade and highlight, how to layer color, stitch for dimensional effects, and create a convincing yet artistic image. Your subjects might include landscape, face/figure, still life or abstraction, as each of these subjects will be demonstrated. We will also discuss and use a variety of mixed media and embellishments. *Prerequisites: As this is a class about applying fine art techniques and principles to thread, foundation drawing and/or painting coursework (or equivalent experience) is essential. You must also have access to, and be familiar with, a portable sewing machine with straight and zigzag stitch capability.*

FALL SOUTH-950
OCT 8-DEC 17* (12 WEEKS) BRETT BARKER
SAT 9 AM-12 PM
*PLUS TWO ADDITIONAL DATES TBD

PRINTMAKING STUDIO

ACN-367 2 UNITS \$830 + \$85 MATERIALS

Explore both historical and current digital techniques involved in fine art printmaking and image production. Develop an increased appreciation for and knowledge of printmaking processes such as intaglio, silkscreen, woodcut, stone and plate lithography, as well as alternative photographic techniques that include photogravure, photoengraving, platinum palladium, salt printing and cyanotype. Course includes weekly demonstrations, assignments, presentations and group critiques. Individual projects will emphasize independent thought, creativity, problem solving and technical ability. Class size is limited. *Prerequisite: Open to beginning- to intermediate-level students but previous coursework in art, design or photography is strongly recommended.*

FALL / SPRING / SUMMER SOUTH-870
WED 7-10 PM ERIK MARK SANDBERG

PRINTMAKING STUDIO — ADDITIONAL LAB TIME (OPTIONAL)

ACN-001L NONCREDIT \$125 LAB FEE

ArtCenter at Night students enrolled in *Printmaking Studio* may purchase additional lab time to use the printmaking facilities outside of their scheduled class hours. *Prerequisite: Concurrent enrollment in Printmaking Studio is required. Note: Space in the printmaking lab is extremely limited. Available lab time is based on a first-come, first-served basis and is limited to the hours listed.*

FALL / SPRING / SUMMER SOUTH-870
FALL LAB HOURS ARE:
SEPT 29-DEC 9 THURS + FRI
10 AM-4 PM OR 4-10 PM

CREATIVE SKETCHBOOK SEMINAR

ACN-356W NONCREDIT \$249

Develop creative ideas, imagery and your own personal style, all within a sketchbook format. The sketchbook is the most unintimidating place to explore and is the perfect vehicle for creating the seeds of future projects. It can also become a fascinating work of art unto itself. In this inspiring one-day workshop we will explore a variety of media and creative exercises, including collage, evidence journaling and collaboration. Great for beginners or beleaguered professionals longing for some creative fun. *Bring a new sketchbook, pencils and a box lunch. Optional supplies: Collage materials/found papers, acrylic paints, inks, brushes, pastels, glue sticks, aluminum foil and blow-dryers.*

FALL / SUMMER SOUTH-950
OCT 16 (1 SESSION) MARY YANISH
SUN 10 AM-4 PM

COLLAGE AND MIXED MEDIA

ACN-372 2 UNITS \$830

Examine the elements and principles of two-dimensional design and traditional and non-traditional techniques of collage, including image transfers, hand-monoprinting, wet-drapery decoupage, and hand-sewn drawing. The small and large-scale two-dimensional projects we create will encompass a wide variety of materials, tools and processes. Explore abstraction and representational design and experiment in drawing, painting, writing and material application. *Open to students of all levels.*

FALL / SPRING / SUMMER SOUTH-950
MON 7-10 PM ROCHELLE BOTELLO

ILLUSTRATION TECHNIQUES AND CONCEPTS

ACN-224 2 UNITS \$830

Sharpen your conceptual problem-solving abilities as you explore various mediums and techniques—including acrylic, watercolor and mixed-media—to illustrate ideas for magazines, newspapers and books. Demonstrations are given for each technique, and practical compositional and design elements will be addressed with each assignment. Projects will be editorial in nature; later projects can be self-directed to reflect individual interests or portfolio needs. An overview of the field of illustration will also be provided. *Some prior drawing experience is required. More info: artcenter.robertpastrana.com*

FALL / SPRING / SUMMER SOUTH-950
WED 7-10 PM ROBERT PASTRANA

* Not applicable to current ArtCenter degree students.
See page 76.

CONTEMPORARY ILLUSTRATION CONCEPTS
 ACN-228 **2 UNITS** \$830

As an artist in a competitive global marketplace, refining your unique point of view is essential to a successful and rewarding career. This is an ideal portfolio refinement course for you to develop, explore and create dynamic work for fine art exhibitions, graphic design, illustration or mixed media projects. Learn about a variety of prolific working artists and their individual processes through artist profiles and documentaries. You will be introduced to an array of possibilities within your own work. This course will challenge and encourage you to explore new potentials and techniques. Class projects can be tailored to meet individual needs. Instructors are also open to working with you on your own desired media goal. *Please bring samples of recent art projects to the first class meeting.*

FALL / SPRING

TUES 7-10 PM

SOUTH-1111CHRISTIAN CLAYTON +
ROB CLAYTON
**WRITING AND ILLUSTRATING BOOKS
FOR CHILDREN**
ACN-122W **NONCREDIT** \$525

Explore the principles of children's books and discover what is needed to approach a publisher. Through individual and group critiques, in-class lectures and visual presentations, learn the process of writing and illustrating a children's book, including character development, revisions, pacing and design. Discussions will also cover the business side of the industry, including topics like payment, royalties and licensing. The goal? By the end of the term you will know what it takes to develop a presentable picture book dummy suitable for submitting to a publisher. *Basic drawing skills are recommended but not required.*

FALL / SPRING / SUMMER **SOUTH-950**OCT 11-DEC 13 (10 WEEKS) MARK TODD
TUES 7-10 PM**MODERN MARK MAKING**ACN-231 **2 UNITS** \$830

Build a strong body of consistent work with a unique voice in this intermediate-level illustration course. Learn how to provide clear and concise ideas, sketches and revisions, and how to apply the elements and principles of design to your illustrations. The range of assignments will focus on current trends in the illustration market. Class discussions will also include the business side of illustration—from freelance and in-house opportunities to meeting deadlines to dealing with contracts and agents. This is an ideal course for artists and designers who are seeking to develop, explore and/or strengthen a current body of work. *Prerequisite: Illustration Techniques and Concepts, or by permission of an ArtCenter advisor.*

SUMMER

SOUTH-950

MARK TODD

COMIC BOOK ILLUSTRATION + GRAPHIC NOVELS
 ACN-229W **NONCREDIT** \$525

Learn the ins and outs of comics and graphic novels by diving into various illustrative exercises and experimental storytelling. Learn how to make dynamic page designs utilizing an arsenal of trade tools from graphic design, comics, and entertainment design. This course explores illustrative techniques, character design, pacing, cinematic design and story development. Each student will have the opportunity to produce a solid portfolio of work, a self-published book and a website. *Prerequisite: Basic drawing skills are mandatory.*

SPRING / SUMMER**SOUTH-950**THOMAS BROERSMA +
JEFF MCMILLAN**INTRODUCTION TO CHARACTER DESIGN**ACN-193 **2 UNITS** \$830

Learn the creative process of conceptualizing iconic characters for the entertainment industry, focusing on research, sketching/ rendering, storytelling, originality and other crucial technical aspects of character design. *See page 49 for details.*

INTRODUCTION TO ENTERTAINMENT DESIGNACN-045 **2 UNITS** \$830

Concept designers for the entertainment industry skillfully design and illustrate unique and compelling characters, environments, vehicles and props for all kinds of stories and eras. In this course, which offers an introduction to the concept design process, you will create original design solutions through sketches and renderings to support a story. *See page 49 for details.*

DIGITAL PAINTING FOR ENTERTAINMENTACN-068 **2 UNITS** \$830

Painting can seem complicated, but by understanding the medium (in this case, Adobe Photoshop) and combining foundation skills with more lateral approaches, you can discover the joy of digital painting. This introductory digital painting class is designed specifically for aspiring entertainment design, entertainment arts, and illustration students. *See page 49 for details.*

MAYA TO ZBRUSH: 3D CHARACTER PRODUCTIONACN-192 **2 UNITS** \$830 + \$125 LAB FEE

Understanding the 3D workflow is a vital skill for working in today's studio environment. Keep up to date with today's evolving entertainment industry with this new course that bridges the gap between the Maya and ZBrush applications. *See page 50 for details.*

BASICS OF INTERPLANETARY FLIGHTACN-078W **NONCREDIT** \$350

Humans today are encountering new worlds. Thanks to robot emissaries, we are in the extraordinary position of experiencing these places up close for the first time. This raises a myriad of questions for designers: *How do you design a spacecraft to travel among the planets? Under what conditions does it have to operate? How do you make it fly? How do you tell it what to do? What information does it send back?* You don't have to know the first thing about space flight to participate fully in this course. Your only requirement is that you be curious about how humans are exploring the universe today, and what we're finding. The course—an interactive, high-fidelity survey of disciplines and projects in today's interplanetary flight—will involve participants in a variety of techniques, including visuals, design-based learning, hands-on physics, brainstorming, lecture, demonstrations, a stellar guest speaker or two and much more. *More info: people.artcenter.edu/doody*

SUMMER**SOUTH-950**

DAVID DOODY

PERSPECTIVEACN-106 **3 UNITS** \$960

Increase your understanding of 3D perception and linear perspective systems. Through a series of exercises, develop your technical skills and improve your ability to simulate 3D space on a 2D plane. Theories explored in class apply to traditional and digitally generated images. This course—a foundation course for many majors—is ideal for illustration, industrial and environmental design students. *Transferable (Illustration only).**

FALL / SPRING / SUMMER **SOUTH-950**

FRI 1:30-6:30 PM CRAIG ATTEBERY

COSTUME AND FASHION DESIGNACN-223W **NONCREDIT** \$525

Explore the conceptual garment design and illustration methods of the entertainment and fashion design industries. This course will cover design foundations, concept development methods, marker and colored pencil illustration techniques, historic costume research and contemporary fashion. You may use manual or digital methods to execute project concepts and focus on designs for costume, fashion or video game characters. No sewing is involved. Ideal for students interested in costume design, fashion design and video game character design. *Prerequisite: Introduction to Figure Drawing, or by permission of an ArtCenter advisor.*

FALL / SUMMER **SOUTH-950**

SEPT 20-DEC 6 (12 WEEKS) YELEN AYÉ

TUES 7-10 PM

FASHION AND COSTUME DRAWINGACN-219 **1 UNIT** \$415

Working from live fashion and costumed models, in this course you will explore: transitioning from life drawing to fashion and costume drawing; rendering draped fabric on the figure; drawing garment details and historic costumes; figure proportion; and experimentation with an assortment of media techniques. This beginning-to-intermediate course is designed for: students working on college degree program entrance portfolios; fashion and costume teachers; illustrators; fashion and costume designers; and entertainment business artists and designers. *Please bring the following supplies to the first class: Biggie drawing pad (14 x 17" or larger), drawing board, two black Tombow pens and a waterbrush. Digital illustrators working on laptops are welcome; please bring your own laptop if you wish to work digitally.* *Prerequisite: Introduction to Figure Drawing or by permission of an ArtCenter at Night advisor.*

FALL / SPRING**SOUTH-1111**SEPT 17-OCT 29 (7 WEEKS) ROSI GABL
SAT 1-4 PM**MATERIALS OF ART AND DESIGN**INT-158X **3 UNITS** \$960 + \$200 SHOP FEE

Enhance your understanding of the inherent characteristics of a variety of materials in order to explore their best applications for art or design projects. Broaden your understanding of creative problem solving, originality and analysis of visual information. Assignments in this foundation-level course will be experimental to allow you to discover innovative solutions to the development of form, structure and texture. Materials may include wood, plastics, plaster, metal and paper. Topics of instruction will include the safe operation of woodworking and some metalworking machines, techniques of mold-making and material safety. *No prerequisite.* *Transferable.**

FALL / SPRING**HILLSIDE**

TUES 2-6:50 PM CATHERINE MACLEAN

**DESIGN 1 FOR GRAPHIC DESIGN/ILLUSTRATION/
ADVERTISING**INT-102X **3 UNITS** \$960

Are your abilities as an artist and professional expanding? This course offers both a solid foundation and addresses specific media and content needs for students interested in graphic design, illustration and advertising. This course provides an introduction to major design principles and theories as well as to contemporary and historical art and design references, with an emphasis on problem-solving processes, analytical thinking and craftsmanship via compositional and color exercises. *See page 22 for details.*

* Not applicable to current ArtCenter degree students.
See page 76.

MASTERING COLOR FOR ARTISTS AND DESIGNERS
ACN-128 **1 UNIT** \$415

Color is one of the main communicators in any visual endeavor. In this seven-week workshop, learn to use color in ways that enhance the aesthetics and usability of your work. Topics covered include: understanding and controlling the three characteristics of color; dealing with tonal and color keys; developing proficiencies using the inherent relationships of colors within the color wheel; and the psychology of color. Discussions of color throughout the visual arts, including photography and film, will also be covered. Class projects are designed to help you become proficient in color mixing and deciding which colors are best relative to a given assignment. This course is ideal for those interested in illustration, design, advertising or fine art, and may be taken in conjunction with *Mastering Composition and Design*. More info visit: artcenter.robertpastrana.com

FALL / SPRING / SUMMER **SOUTH-950**
SEPT 15-OCT 27 (7 WEEKS) ROBERT PASTRANA
THURS 7-10 PM

MASTERING COMPOSITION AND DESIGN
ACN-127 **1 UNIT** \$415

Developing a keen awareness of the communicative power of shapes and designing expressive compositions are the foundations of visual expression. In this seven-week course, learn to use design and compositional elements to enhance the effectiveness of your work. Composition will be discussed at two levels: the micro—managing shapes inherent in the design process—and the macro—learning effective ways to compose on the page. Time will be spent learning how to effectively control visual priorities on the page, whether in a painting, logo, website or drawing. With open assignments based on your area of interest, this course can serve to enhance ongoing projects and inform new ones. This course is suitable for those interested in illustration, design, advertising and fine art, and may be taken in conjunction with *Mastering Color for Artists and Designers*. More info visit: www.artcenter.robertpastrana.com.

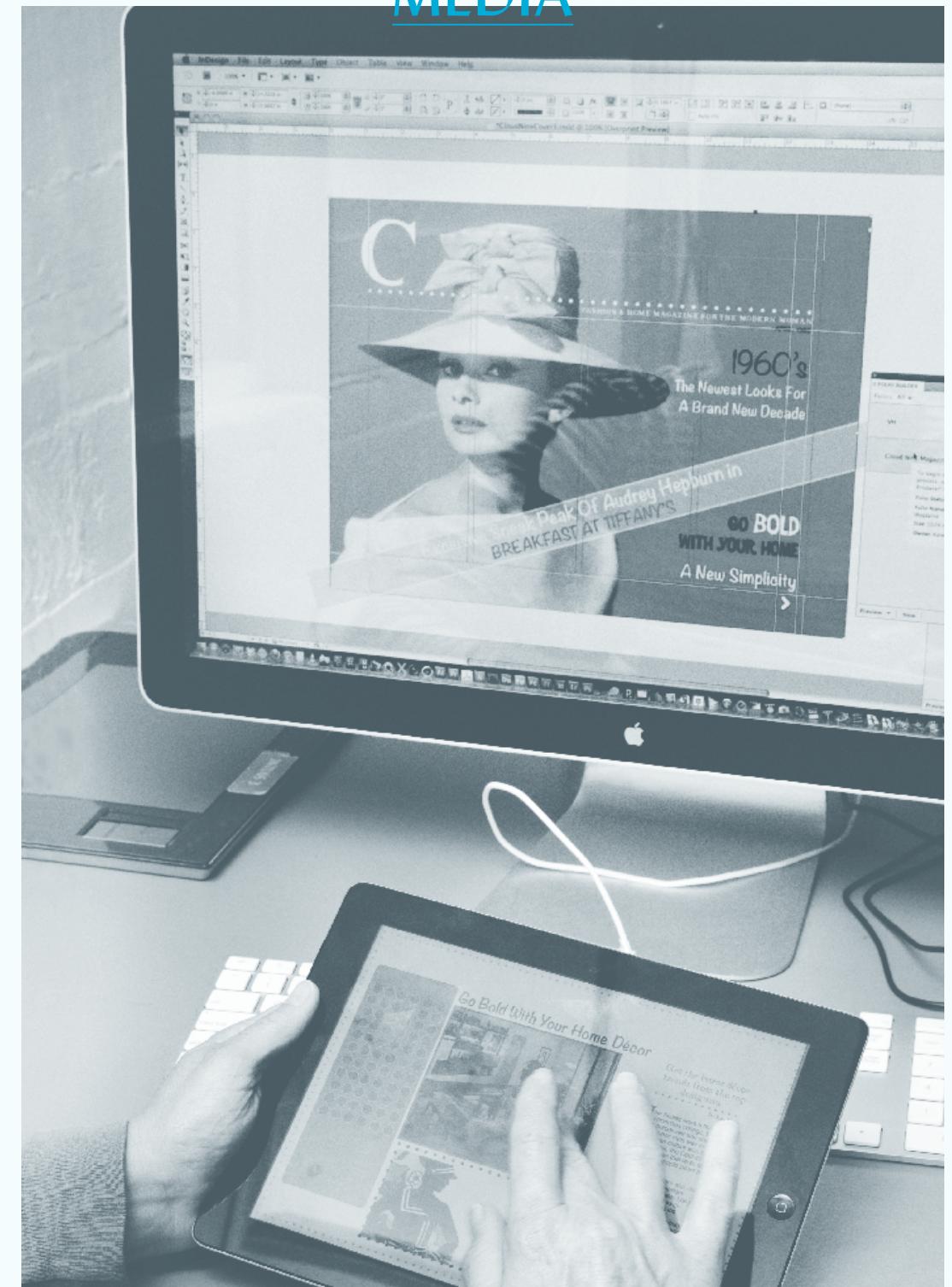
FALL / SPRING / SUMMER **SOUTH-950**
NOV 3-DEC 15 (7 WEEKS) ROBERT PASTRANA
THURS 7-10 PM

CONTRACTS FOR ARTISTS AND DESIGNERS
ACN-562W **NONCREDIT** \$249

This course covers contracts and deal structures for artists and designers who work on a freelance basis, run their own companies and/or take a business or leadership role. The terms and provisions of employment, confidentiality, project agreements, work-for-hire agreements, licensing, promotion and marketing agreements, as well as your rights and obligations under these various agreements, will be covered. Forms and reference materials will also be provided.

SUMMER **SOUTH-950**
MICHELLE KATZ, ESQ.

DIGITAL MEDIA



DIGITAL DESIGN 1ACN-101 **3 UNITS** \$1,245 + \$125 LAB FEE

This introductory course covers the processes and tools involved in digital publishing for print and the web. Learn to draw, scan and manipulate images as design elements, using Adobe Photoshop and Illustrator, to ultimately produce digital files for a print piece and a basic companion webpage. Basic web structure, vector versus bitmap artwork concepts, resolution, color and output will be explored as you learn techniques required to design and produce various assignments. *Prerequisite: Mac proficiency.*

FALL / SPRING HILLSIDE

MON 7-10 PM

JOHN CHAMBERS

BASICS OF DIGITAL PHOTOGRAPHY AND ADOBE LIGHTROOMACN-142 **2 UNITS** \$830 + \$125 LAB FEE

Don't fall victim to your digital camera! Take command of it and learn how to get the results you want. See page 25 for details.

INTERACTION + DESIGN FOR IPADS/TABLETSACN-276 **2 UNITS** \$830

Learn the language of tablets without coding and use interactivity, motion and gestures to design publications, tell stories, gather information and make presentations. See page 47 for details.

WEB FUNDAMENTALSACN-190 **3 UNITS** \$960 + \$125 LAB FEE

This course presents a practical introduction to the challenges of web design. Work toward designing or redesigning a site of your own. Topics to be covered include interaction and information design, site architecture, image optimization and page layout. Dreamweaver will be used to design and produce a prototype of a website. HTML5 and CSS3 will be explored. This course is ideal for those new to website design, as well as designers who want to expand their practice onto the web. *This is not a programming class.* *Prerequisites: Digital Design 1. Prior design experience is assumed; access to a computer with current versions of Photoshop and Dreamweaver is required.*

FALL / SPRING SOUTH-870

TUES 7-10 PM

DARIO DI CLAUDIO

MODELING AND RENDERING WITH MODOACN-201 **2 UNITS** \$830 + \$125 LAB FEE

As the newest industry-leading 3D software, Modo provides the best modeling, texturing, lighting, animation and rendering experience. This robust yet user-friendly software allows you to take your imagination and creativity to a whole new level with efficiency and ease of use. Learn the basics of Modo, such as navigation, using the modeling tool set, texturing, lighting and rendering. Through projects, gain knowledge on best modeling approaches, problem solving and achieving finished and professional results. This course is ideal for anyone interested in 3D modeling for illustration, product design, props, environments or character visualization for entertainment design.

Prerequisite: Digital Design 1 or by permission of an ArtCenter advisor. Prior design experience or coursework is strongly recommended but not required.

FALL / SPRING SOUTH-950

FRI 7-10 PM YELEN AYÉ

PHOTOSHOP RENDERING FOR INDUSTRIAL DESIGNACN-309 **2 UNITS** \$830 + \$125 LAB FEE

Interested in taking your industrial design rendering skills to the next level? This digital rendering course builds upon fundamental knowledge of manual techniques and applies it digitally using Adobe Photoshop. Learn to use basic Photoshop functions such as masking, airbrushing and image manipulation to create realistic, 3D-looking products. See page 55 for details.

DIGITAL PAINTING FOR ENTERTAINMENTACN-068 **2 UNITS** \$830

Digital painting can seem complicated, but by combining foundation skills with more lateral approaches, you can discover the joy of the medium. This introductory digital painting course is designed specifically for aspiring entertainment design, entertainment arts, and illustration students. The first half of the course focuses on the fundamentals of painting in Photoshop. Working primarily from observation (master copies, plein air photographs, movie stills), learn to create color palettes, how to make brush strokes, understand value, and use lighting and rendering to complete a composition or character. The second half of the class focuses on imaginative principles of creating paintings from scratch using more advanced techniques. For in-class assignments, no digital tools are needed, just a pen or pencil. For homework assignments, students must have access to a computer with Adobe Photoshop CS6, a Wacom tablet, and a digital camera to take reference photos for plein air, brush and texture projects. *Prerequisite: Introduction to Entertainment Design or by permission of an ArtCenter advisor.*

FALL / SPRING SOUTH-870

THURS 7-10 PM JUSTIN PICHETRUNGSI

DIGITAL ILLUSTRATIONILL-258X **3 UNITS** \$1,245 + \$125 LAB FEE

Develop vector-drawing abilities through a variety of skill-based assignments using Adobe Illustrator. Course material covers drawing logo concepts and creating cartoon-style characters. Learn to execute technical renderings of 3D objects and create two-point perspective for architectural renderings, packaging, page layout and typography. *Prerequisite: Digital Design 1. Transferable.**

FALL / SPRING / SUMMER SOUTH-870

MON 4-6:50 PM DANA DUNCAN-SEIL

WED 4-6:50 PM DANA DUNCAN-SEIL

INTRODUCTION TO MAYA AND 3D ANIMATIONILL-210X **3 UNITS** \$1,245 + \$125 LAB FEE

This course introduces the fundamentals of character- and motion-based animation, with emphasis on story, acting, camera and animation. You will use the tools available in the Maya software package for the creation of CG animation. Topics covered include modeling, basic character set up, animation, shading, lighting and rendering. The fundamental concepts of digital animation and storytelling will be emphasized.

*Prerequisite: Digital Design 1. Transferable.**

FALL / SPRING / SUMMER HILLSIDE

WED 7-9:50 PM JOEY JONES

MAYA TO ZBRUSH: 3D CHARACTER PRODUCTIONACN-192 **2 UNITS** \$830 + \$125 LAB FEE

Understanding the 3D workflow is a vital skill for today's studio environment. Keep up to date with today's evolving entertainment industry with this new course that bridges the gap between the Maya and ZBrush software applications. Start by using Maya to model a 3D humanoid character with perfect animation flow. Then, using ZBrush, further refine, sculpt and paint your 3D models. Finally, finish the course with a portfolio-ready 3D character model. This course presents a good introduction to these applications and is ideal for students interested in entertainment design or illustration. *Prerequisite: Digital Design 1 or by permission of an ArtCenter advisor. Prior figure drawing or character design experience recommended but not required.*

FALL / SPRING / SUMMER SOUTH-950

MON 7-10 PM ALEXANDRIA KAPLAN VAUX

MOTION DESIGN 1ACN-211 **3 UNITS** \$1,525 + \$125 LAB FEE

Motion graphics, as incorporated in broadcast design, film effects, or on the internet, is a fast-growing field. This course will present to you a working knowledge of current tools and techniques and allow you to explore issues of rhythm, space and time using animation, sound and video. Build a repertoire of different types of movement and learn keyframe editing and interpolation, masking, effects, basic sound editing and storyboard editing for motion. Adobe After Effects for the Mac is used as a teaching tool, but the skills learned can be transferred to any application or platform. *Prerequisite: Digital Design 1. Transferable.**

FALL / SPRING / SUMMER HILLSIDE

WED 7-10 PM DARIO DI CLAUDIO

3D MOTION GRAPHICSGMOT-202X **3 UNITS** \$1,525 + \$125 LAB FEE

This course introduces students to general 3D design and animation techniques using Cinema 4D. By creating an animated project of at least 30 seconds, learn basic 3D modeling, lighting, textures, effects and animation; plan the creation of 3D elements to be used for compositing, and learn the post-treatment process of 3D renderings. *This course is part of ArtCenter's undergraduate Graphic Design program. Enrollment for ArtCenter at Night students is extremely limited. Seats are available on a first-come, first-served basis. Prerequisite: Motion Design 1. Transferable.**

FALL / SPRING / SUMMER HILLSIDE

THURS 9 AM-11:50 PM KO MARUYAMA

THURS 1-3:50 PM KO MARUYAMA

MOTION DESIGN 2GMOT-252X **3 UNITS** \$1,525 + \$125 LAB FEE

Strengthen your skills as a motion designer and learn how to approach motion design projects, with the goal of creating a dynamic motion piece. In this team-oriented course, Adobe Illustrator, Photoshop, After Effects and other tools will be used to develop a motion design project that begins with an original concept, moves on to a detailed storyboard presentation and ends with final motion execution with music. Students will work on a series of short animation projects or one longer project (minimum 30 seconds). *This course is part of ArtCenter's undergraduate Graphic Design program. Enrollment for ArtCenter at Night students is extremely limited. Seats are available on a first-come, first-served basis. Prerequisites: Motion Design 1 and 3D Motion Graphics. Transferable.**

FALL / SPRING / SUMMER HILLSIDE

THURS 7-9:50 PM MIGUEL LEE

* Not applicable to current ArtCenter degree students.
See page 76.

ADVANCED 3D MOTION GRAPHICS

GMOT-302X 3 UNITS \$1,525 + \$125 LAB FEE

This team-oriented course offers an advanced understanding of the 3D design process from start to finish. Build upon the basic techniques developed in the *3D Motion Graphics* course to expand your understanding of general 3D motion skills. Learn how Cinema 4D fits into the design process and produce an animated project of at least 30 seconds. *This course is part of ArtCenter's undergraduate Graphic Design program. Enrollment for ArtCenter at Night students is extremely limited. Seats are available on a first-come, first-served basis.* Prerequisites: 3D Motion Graphics, Motion Design 2 and Storyboarding. Transferable.*

FALL / SPRING HILLSIDE

THURS 5-9:50 PM KO MARUYAMA

INTRO TO RHINO: FURNITURE AND ENVIRONMENTAL DESIGN

ACN-261 3 UNITS \$1,245 + \$125 LAB FEE

Get an overview of 3D computer-aided visualization concepts by using industry-leading software Rhinoceros 3D to model and represent built environments and furniture. This course is structured around three intertwined goals: basics, representations and advanced modeling. The first part of the course focuses on basic modeling skills, modeling architecture of various scales and becoming familiar with contemporary design methodology. The second part introduces the process of representation and concepts of visual communication. Finally, for the third part, the use of V-Ray for still-image rendering will be introduced and the course will also touch on using Photoshop and Illustrator as essential support tools. *Enrollment for ArtCenter at Night students is extremely limited; seats are available on a first-come, first-served basis.*

Prerequisite: Digital Design 1 or by permission of an ArtCenter advisor.

SUMMER HILLSIDE

JAVIER PALOMARES

* Not applicable to current ArtCenter degree students.
See page 76.

BUSINESS OF ART AND DESIGN



SOCIAL MEDIA FOR CREATIVE ENTREPRENEURS

ACN-303W 1 UNIT \$415

Set up the tools and protocols needed to effectively brand, publish and market your work online in this seven-week course. Create a personal identity, edit your work to showcase your talents in a visually compelling way, learn to tell the story of who you are and what you do, find and grow your audience, and build an online presence. Learn methods to effectively engage with followers and maximize the power of search. An ideal workshop for sculptors, artists, photographers, clothing designers, illustrators, jewelry designers, product designers, and any creative with a skill or product they would like to sell. *Prerequisites: Internet proficiency, an interest in social media, plus images of work you would like to sell or promote.*

FALL / SPRING **SOUTH-950**NOV 2-DEC 14 (7 WEEKS) ANDY ALEXANDER
WED 7-10 PM**CREATIVE INTELLIGENCE**

ACN-317 2 UNITS \$830

Creative intelligence is about transforming companies by aligning creative pursuits with business objectives. Learn how to build a roadmap for your creative and entrepreneurial pursuits by incorporating research and logic with business rationale and a common-sense approach. Create actionable items to enhance a firm's visibility; differentiate from the competition; streamline operations; and impact sales, brand and social media. *See page 19 for more details.*

CREATIVE STRATEGIES FOR PROFESSIONAL SERVICES

ACN-344 2 UNITS \$830

Imagine a cure for cancer. Now imagine what the logo would look like. Explore the breadth of creative services and approaches needed to tell compelling stories to market and sell professional services in the areas of academia, health care, insurance, legal, marketing, financial services, environment, government and more. Learn to convert complex business ideas into effective brand strategies and integrated marketing campaigns. *See page 20 for more details.*

POWERFUL PRESENTATIONS

ACN-589W NONCREDIT \$135

Are nerves preventing you from giving your best presentation? Whether you are a creative or a business professional, you must learn to connect effectively with your audience and communicate your ideas in a compelling way. This inspirational workshop will help you hone one of the most critical and often overlooked skills that everyone must possess: the professional presentation. Learn to present confidently with power and purpose. Take your presentation skills to the next level using words, voice, body language and visuals—vital professional skills whether you are a designer, artist or entrepreneur.

FALL / SPRING / SUMMER**SOUTH-1111**OCT 5 (1 SESSION) ANTOINETTE BYRON
WED 7-10 PM**RIGHT BRAIN BUSINESS PLAN® WORKSHOP**

ACN-500W NONCREDIT \$495

Is it time to step away from working *in* your business to work *on* your business? Most businesses fail because they don't have a business plan. But now, finally, there is a creative method of designing a business plan tailored specifically to creatives. In this four-session workshop you will sidestep the traditional, dry approach to business plan creation and instead you will cut and paste, dream and collect, and organize and create a comprehensive, visual road map to the future. Gain clarity and momentum as you align your business with your values, identify your ideal clients and create a marketing strategy that reflects *the real you*. This class will inspire a business plan as unique as you.

FALL / SPRING**SOUTH-1111**OCT 8 + 9, 22 + 23 LORI KOOP
(2 WEEKENDS)
SAT + SUN 10 AM-4 PM**PROTECT, SELL AND LICENSE YOUR WORK! THE LEGAL SIDE OF WHAT TO DO AND HOW TO DO IT**

ACN-561W NONCREDIT \$249

Learn the best avenues of protection for the type of work you have produced. This intensive seminar covers a full range of intellectual property issues, including the language used in contracts that affects the license, sale and creation of designs and other original works. This course will cover: the basics of copyright law; fair use and copyright defenses; trademark law and registration; maintaining trademark rights and avoiding infringements; and patent law. Bring in a sample of your work, and we will practice filing a copyright application, searching the availability of a trademark and filing a trademark application.

FALL / SPRING**SOUTH-1111**OCT 1 (1 SESSION) MICHELLE KATZ, ESQ.
SAT 10 AM-2 PM**CONTRACTS FOR ARTISTS AND DESIGNERS**

ACN-562W NONCREDIT \$249

This course covers contracts and deal structures for artists and designers who work on a freelance basis, run their own companies and/or take a business or leadership role. The terms and provisions of employment, confidentiality, project agreements, work-for-hire agreements, licensing, promotion and marketing agreements, as well as your rights and obligations under these various agreements, will be covered. Forms and reference materials will also be provided.

SUMMER**SOUTH-950**

MICHELLE KATZ, ESQ.

CRAFTING A MEANINGFUL CAREER 1

ACN-481 NONCREDIT \$595

Change is inevitable. The days of getting an education, going to work for a company for 30 years, retiring, and playing golf until you die are long gone. By some accounts, Americans will have seven or more career changes during their working lives. Whether those changes are big or small, they all involve introspection, risk assessment, and consideration of the impact your decision will have on the lives of those you care about the most. This unique course offers you an opportunity to examine the pros and cons of past employment, deep dive into what motivates you, and to create a plan to confidently move on to the next level. It's about defining your unique purpose and how to make it a reality, not about filling in a slot on an HR staffing chart. Drawing on more than 40 years of experience as a creative consultant, Tony Luna will help you discover your new role and connect with a growing network of talented people who are now living their dreams. Redefine your goals and explore the exciting possibilities your talent has in store for you in this information-packed, vital and enlightening class! In the words of George Eliot, "It's never too late to be who you might have been."

FALL / SPRING / SUMMER**SOUTH-950**

TUES 7-10 PM TONY LUNA

FORMING THE DREAM:**CRAFTING A MEANINGFUL CAREER 2**

ACN-496W NONCREDIT \$249

Now that you have completed *Crafting a Meaningful Career 1*, you are ready to progress to the next level. To do that, you will need to: define your goals; create your vision and mission statements; identify your market; research the impact of your concept in the marketplace; develop fee structures; and market your concept. To provide you with a road map to success, in this course you will begin the process of creating either a business plan or life plan. You will meet with your fellow classmates each week to refine and add value to your concept. And you will discover how others have met the challenges of creating a new way of life for themselves. *Prerequisite: Crafting a Meaningful Career 1.*

SPRING**SOUTH-950**

TONY LUNA

FULFILLING THE DREAM:**CRAFTING A MEANINGFUL CAREER 3**

ACN-497W NONCREDIT \$249

Building on the first two sections of this course, you are now ready to address other important issues necessary to begin a successful new career. Continuing on the development of your business or life plan, you will address such issues as: forms of management; intellectual property; team building and communication; identifying the competition; identifying your competitive advantage; location; financing your new venture; and defining success. Once finished, you will have the tools to help you proceed, confident that you have examined the necessary aspects of a fulfilling career, and ready to embrace a new career dimension of your own design. *Prerequisite: Forming the Dream: Crafting a Meaningful Career 2.*

SUMMER**SOUTH-950**

TONY LUNA



INTERACTION DESIGN

INTRODUCTION TO INTERACTION DESIGN

ACN-200 **3 UNITS** \$960

This course offers a hands-on introduction to interaction design, the craft of how people interact with products, systems and services. Through brainstorming and critiquing different types of user experiences such as mobile and social applications, websites, gestural interfaces, games, consumer electronics, smart products, tangibles and art, you will become familiar with the range of design elements and methods that make up interaction design. Equal parts thinker and maker, you will conceive, design and produce simple interactive projects. An ideal course for students thinking of applying to ArtCenter's Interaction Design program, professionals considering a career change or anybody interested in understanding this emerging field.

*Prerequisite: curiosity and a desire to create never-seen-before solutions. Fundamental design skills are recommended but not required. Transferable.**

FALL / SPRING / SUMMER **SOUTH -950**

TUES 7-10 PM TODD MASILKO

INTERACTION + DESIGN FOR IPADS/TABLETS

ACN-276 **2 UNITS** \$830

Learn the language of tablets *without coding* and use interactivity, motion and gestures to design publications, tell stories, research and make presentations. Through lectures, group critiques and homework assignments, create a distinct project that allows you to practice these skills, as well as develop a portfolio piece. Learn and use Adobe InDesign AEMM to build your project. This is a perfect course in which to learn how to develop materials—whether narrative, corporate or for your portfolio—for the iPad, Android and Kindle Fire platforms.

Prerequisite: knowledge of Adobe InDesign. Access to an iPad or tablet is required.

FALL / SPRING / SUMMER **SOUTH -950**

WED 7-10 PM CARLA BARR

CREATING BRAND EXPERIENCE THROUGH INTERACTION DESIGN

ACN-202 **2 UNITS** \$830

In order to stay competitive and connected with their customers, today more and more brands are morphing into multi-threaded brands. Brands are now more relevant, personal and experiential in their customers' daily lives, which means branding strategists and interaction designers now need to play key roles in determining how they grow and thrive. Learn how to collaboratively build successful brands, deliver immersive experiences and use trends and consumer insights research to deliver enriching experiences for your target audience. An ideal class for design professionals, branding strategists and corporate executives, as well as students applying to ArtCenter's full-time Interaction Design, Graphic Design, Advertising and industrial design degree programs.

Prerequisites: Passion and creativity! Prior design experience or fundamental design coursework highly recommended, or by permission of an ArtCenter advisor. Basic computer skills and access to a tablet or computer (desk or laptop) are required.

FALL / SPRING / SUMMER **SOUTH -1111**

JAMES CHU

INTRODUCTION TO ELECTRONICS FOR ARTISTS AND DESIGNERS

ACN-203W **NONCREDIT** \$525 + \$60

MATERIALS FEE

Take your ideas from basic concept to high tech. Today's small, inexpensive and easier-to-use microcontrollers allow creatives to incorporate functionality into just about any project or art installation. This seven-week course explores the basics of electronics and coding through easy hands-on examples. Projects will demonstrate how to use microcontrollers such as Arduino; colorful LED displays; sensors to explore the real world; IoT (Internet of Things) to link all things to the cloud; and the code that makes it all work.

Prerequisites: This class assumes no prior knowledge of electronics or programming. Access to a personal laptop during class time is recommended starting on Week 1, but not required.

SPRING

SOUTH -950

MARK SWAIN

* Not applicable to current ArtCenter degree students.
See page 76.

ENTERTAINMENT DESIGN



INTRODUCTION TO ENTERTAINMENT DESIGN

ACN-045 **2 UNITS** \$830

Concept designers for the entertainment industry design and illustrate unique and compelling characters, environments, vehicles and props for all kinds of stories and eras. This industry requires a unique combination of industrial design and illustration skills—understanding how things are built, and the ability to communicate the narrative aspects of a design through drawings. In this course, which offers an introduction to the concept design process, you will create original design solutions through sketches and renderings to support a story. An ideal class for students considering ArtCenter's undergraduate Entertainment Design major or for those seeking an understanding of how concepts are created for entertainment-oriented projects.

Prerequisites: Introduction to Figure Drawing and Perspective, or by permission of an ArtCenter advisor.

FALL / SPRING / SUMMER **SOUTH -950**
THURS 7-10 PM **ERIC NG**

DIGITAL PAINTING FOR ENTERTAINMENT

ACN-068 **2 UNITS** \$830

Digital painting can seem complicated, but by combining foundation skills with more lateral approaches, you can discover the joy of the medium. This introductory course is designed specifically for aspiring entertainment design, entertainment arts, and illustration students. The first half of the course focuses on the fundamentals of painting in Photoshop. Working primarily from observation (master copies, plein air photographs, movie stills), we will cover creating color palettes, making brush strokes, understanding value, and using lighting and rendering to complete a composition or character. The second half of the class focuses on imaginative principles of creating paintings from scratch using more advanced techniques. *For in-class assignments, no digital tools are needed, just a pen or pencil. For homework assignments, students must have access to a computer with Adobe Photoshop CS6, a Wacom tablet, and a digital camera to take reference photos for plein air, brush and texture projects. Suggested reading: How to Render by Scott Robertson and Thomas Bertling. Prerequisite: Introduction to Entertainment Design or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **SOUTH -870**
THURS 7-10 PM **JUSTIN PICHERUNGSI**

THE ART OF VISUAL STORYTELLING

ACN-369 **2 UNITS** \$830

A cohesive, coherent narrative is critical for exploring and developing the visual elements of any entertainment property, whether it's a film, game, TV show, theatrical production or theme park. Learn the foundations of storytelling and how to apply them to your project. *Prerequisites: Intro to Figure Drawing and Perspective, or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER **SOUTH -1111**
WED 7-10 PM **ORRIN SHIVELY**
+ SCOTT WALKER

INTRODUCTION TO CHARACTER DESIGN

ACN-193 **2 UNITS** \$830

Learn the creative process of conceptualizing iconic characters for the entertainment industry, focusing on research, sketching/rendering, storytelling, originality and other crucial technical aspects of character design. Work on several simulative professional assignments to design and illustrate your own compelling characters to support a story. *This is an ideal course for aspiring concept artists or students who are preparing admissions portfolios for the Concept Design or Character Animation tracks of ArtCenter's Entertainment Design program. Prerequisite: Introduction to Entertainment Design and Introduction to Figure Drawing, or by permission of an ArtCenter advisor. Although this course will focus primarily on hand-sketching and rendering skills, access to a laptop or tablet with a recent version Photoshop is recommended.*

FALL **SOUTH -950**
THURS 7-10 PM **VICTORIA YING**

TRANSPORTATION

ACN-307W **NONCREDIT** \$525

This intermediate-level transportation/entertainment vehicle design course combines the open-minded spirit of the entertainment industry with the sense of realism offered through the fundamentals of transportation design to explore what it takes to transport humans (and other creatures) from point A to point B. See page 52 for details.

QUICK SKETCH FOR ENTERTAINMENTACN-069W **NONCREDIT** \$415

A "quick sketch," a sketch done quickly from live action, differs from the classroom sketch/gesture poses done from a model. The challenge of this course is to learn how to quickly capture on paper the impression of a one-time event or gesture, and to plainly depict the personality and actions of a subject. During the first class meeting we will cover how to recognize and apply four basic shapes to your drawings, and examine anatomy (human and animal), balance and line of action. Subsequent class sessions are "hands on" and will be held off campus at locations where people gather—the zoo, local parks, shopping centers—giving you the opportunity to analyze your subject quickly and sharpen your sketching skills. *Prerequisites: Strong figure drawing skills. Knowledge of anatomy is recommended, but not required.*

FALL / SPRING **SOUTH-950 + OFF CAMPUS**
SEPT 17-OCT 29 (7 WEEKS) MARION EISENMANN
SAT 9 AM-12 PM

STORYBOARDINGACN-165 **2 UNITS** \$830

This course provides an introduction to the versatile field of storyboarding and is designed for students and professionals who wish to expand their skills or seek to develop their portfolios for entry into ArtCenter's full-time degree programs. Class discussions and demonstrations will cover different styles and techniques of sequential art used in live action, animation and commercial applications. Through a combination of in-class and homework assignments, this course will cover the necessary mechanics of visual story-telling and help you develop an individual and industry-typical style. Special guest speakers will round out the classroom experience. Students may draw by hand or work in digital formats using Wacom boards and laptops. *Note: access to ArtCenter's computer facilities is not included. Please provide your own equipment and software if you wish to work digitally. Prerequisite: Introduction to Figure Drawing or by permission of an ArtCenter advisor.*

FALL / SPRING **SOUTH-1111**
THURS 7-10 PM MARION EISENMANN

BASICS OF INTERPLANETARY FLIGHTACN-078W **NONCREDIT** \$350

Humans today are encountering new worlds. Thanks to robot emissaries, we are in the extraordinary position of experiencing these places up close for the first time. You don't have to know the first thing about space flight to participate fully in this course. Your only requirement is that you be curious about how humans are exploring the universe today, and what we're finding. *See page 37 for details.*

COSTUME AND FASHION DESIGNACN-223W **NONCREDIT** \$525

Explore the conceptual garment design and illustration methods of the entertainment and fashion design industries. Ideal for students interested in costume design, fashion design and video game character design. *See page 38 for details.*

PERSPECTIVEACN-106 **3 UNITS** \$960

Increase your understanding of 3D perception and of linear perspective systems. Through a series of exercises, develop your technical skills and improve your ability to simulate 3D space on a 2D plane. The theories established in class apply to traditional and digitally generated images. *See page 54 for details.*

INTRODUCTION TO FIGURE DRAWINGACN-009 **2 UNITS** \$830

The ability to draw the human figure is a vital skill for academic and professional success in many areas of art and design. This course is an essential first step for those planning to study fine art, animation, illustration, costume design, character design and concept design. *See page 30 for details.*

MAYA TO ZBRUSH: 3D CHARACTER PRODUCTIONACN-192 **2 UNITS** \$830 + \$125 LAB FEE

Understanding the 3D workflow is a vital skill for today's studio environment. Keep up to date with today's evolving entertainment industry with this new course that bridges the gap between the Maya and ZBrush software applications. We'll start by using Maya to model a 3D humanoid character with perfect animation flow. Then, using ZBrush, we'll further refine, sculpt and paint our 3D models. Finally, we'll finish the course with a portfolio-ready 3D character model. This course will provide a good introduction to these applications and is ideal for students interested in entertainment design or illustration. *Prerequisite: Digital Design 1 or by permission of an ArtCenter advisor. Prior figure drawing or character design experience recommended but not required.*

FALL / SPRING / SUMMER **SOUTH-950**
MON 7-10 PM ALEXANDRIA KAPLAN VAUX

INDUSTRIAL DESIGN



Product and Transportation Design

INTRODUCTION TO PRODUCT AND TRANSPORTATION DESIGN ACN-050 2 UNITS \$830

This course is strongly recommended for beginning design students who want to enter the product and transportation design fields. Design projects in this course will cover fundamental design principles and procedures, drawing techniques, and presentation methods as they relate to product and transportation design. In-class sketching demonstrations and exercises will use pencil, marker, chalk, Prismacolor and gouache. Career information and opportunities will be discussed.

FALL / SPRING / SUMMER SOUTH -950
MON + WED 7-10 PM STEVE EASTWOOD
SAT 9 AM-4 PM BRICE WONG

INTRODUCTION TO TRANSPORTATION DESIGN, TORRANCE** ACN-055 2 UNITS \$830

This course is strongly recommended for beginning students who want to enter the automotive design field. Class projects will involve fundamental design principles and procedures, industrial drawing techniques, and presentation methods. The role and responsibilities of the professional industrial designer as well as career information and opportunities will be discussed. *Class meets at Honda R&D Americas Inc., Torrance; enrolled students will receive location details via email before the term begins.*

FALL / SPRING / SUMMER OFF CAMPUS
TUES 7-10 PM RANDALL SMOCK

INTRODUCTION TO TRANSPORTATION DESIGN, ORANGE COUNTY** ACN-051 2 UNITS \$830

This course is strongly recommended for beginning students who want to enter the automotive design field. Class projects will involve fundamental design principles and procedures, industrial drawing techniques, and presentation methods. The role and responsibilities of the professional industrial designer as well as career information and opportunities will be discussed. *Class meets at Mazda Design North America, Irvine. Enrolled students will receive location address and waiver via email.*

FALL / SPRING OFF CAMPUS
TUES 7-10 PM JASON C. HILL

INTERMEDIATE TRANSPORTATION DESIGN

ACN-353 2 UNITS \$830

Expand and strengthen your creative processes, automotive design knowledge and visual and verbal vocabulary through two seven-week projects. Learn about basic vehicle packaging, product planning and strategy, brand considerations, basic feasibility issues and more. Please bring your portfolio to the first class meeting. *Prerequisite: Introduction to Product and Transportation Design, or by permission of an ArtCenter advisor.*

FALL / SPRING / SUMMER SOUTH -950
THURS 7-10 PM DAVID O'CONNELL

INTERMEDIATE TRANSPORTATION DESIGN, ORANGE COUNTY**

ACN-355 2 UNITS \$830

Expand and strengthen your creative processes, automotive design knowledge, and visual and verbal vocabulary through two seven-week projects. Learn about basic vehicle packaging, product planning and strategy, brand considerations, basic feasibility issues and other industry information. Please bring your portfolio to the first class meeting. *Prerequisite: Introduction to Product and Transportation Design or by permission of an ArtCenter advisor. Class meets at Mazda Design North America, Irvine. Enrolled students will receive location address and waiver via email.*

SUMMER OFF CAMPUS
JASON C. HILL

TRANSPOR-TAINMENT

ACN-307W NONCREDIT \$525

From Rey's speeder in *Star Wars: The Force Awakens* and the Phaeton air vehicle in *Halo 5: Guardians* to Virgin Galactic's spaceship and Mercedes' Intelligent Aerodynamic Automobile concept, the lines between sci-fi, production, concept and entertainment are becoming blurred. Automotive design is often energized by the open-minded spirit of the entertainment industry and, likewise, vehicles designed for entertainment purposes need a sense of realism through the fundamentals of transportation design. This intermediate-level transportation/entertainment vehicle design course embraces and nurtures these notions by exploring what it takes to transport humans (and other creatures) from point A to point B. This course examines buyer/character, usage/theme, ideation sketch development and final renderings through two intensive projects. *Prerequisites: Introduction to Product and Transportation Design or Introduction to Entertainment Design, or by permission of an ArtCenter advisor. Concurrent enrollment in Introduction to Communication Sketching or Visual Communication and Form Development is strongly recommended.*

SUMMER SOUTH -950
RANDALL SMOCK

PRODUCT DESIGN: BASICS

ACN-086 1.5 UNITS \$475

Housewares, appliances, electronics, toys, soft goods, sporting goods, tools, lighting and other lifestyle products are just some of the items that product designers create. This seven-week crash course is designed for beginners seeking to explore educational and career opportunities in product design fields and learn basic industrial design sketching and fundamental design processes through hands-on projects. *No prerequisite.*

FALL / SPRING / SUMMER SOUTH -950
SEPT 13-OCT 25 (7 WEEKS) STAN KONG
TUES 7-10 PM

PRODUCT DESIGN: PROCESS

ACN-087 1.5 UNITS \$475

Learn to apply more advanced "design processes" through one intense project in this course created for students with basic skills in product design. In-class demonstrations of more advanced rendering and presentation techniques will also be covered. Recommended for intermediate or returning industrial design students, as well as design professionals. For students interested in applying to ArtCenter's industrial design or Interaction Design programs, projects created in this course will be suitable for use as part of an application portfolio.

FALL / SPRING / SUMMER SOUTH -950
NOV 1-DEC 13 (7 WEEKS) STAN KONG
TUES 7-10 PM

IDEATION TO CREATION

ACN-373 1.5 UNITS \$525

In this course designed for intermediate- to advanced-level students studying graphic design, advertising, art direction or product design, you will be guided through the development of an innovative product or idea to its creative completion. *See page 19 for additional details.*

RAPID PROBLEM SOLVING: THE ART OF INVENTION

ACN-048 2 UNITS \$830

Discover how designers take everyday products and scenarios and, through a process of determining problems and "pain points," design innovative and compelling product solutions. This 14-week course is open to anyone who has ever had inventive ideas, creative solutions or good problem-solving skills, and is strongly recommended for students planning to apply to ArtCenter's Product Design or Graduate Industrial Design programs. *Prerequisite: Product Design: Process or by permission of an ArtCenter advisor.*

FALL / SPRING SOUTH -1111
THURS 7-10 PM GRANT DELGATTY

INTRODUCTION TO INTERACTION DESIGN

ACN-200 3 UNITS \$960

This course offers a hands-on introduction to interaction design—the craft of how people interact with products, systems and services. Become familiar with the range of design elements and methods that make up interaction design through brainstorming and critiquing different types of user experiences such as mobile and social applications, websites, gestural interfaces, games, consumer electronics, smart products, tangibles and art. *See page 47 for details.*

INTRODUCTION TO ELECTRONICS FOR ARTISTS AND DESIGNERS

ACN-203W NONCREDIT \$525 + \$60 MATERIALS FEE

Take your ideas from basic concept to high tech. Today's small, inexpensive and easier-to-use microcontrollers allow creatives to incorporate functionality into just about any project or art installation. This seven-week course explores the basics of electronics and coding through easy hands-on examples. Projects will demonstrate how to use microcontrollers such as Arduino; colorful LED displays; sensors to explore the real world; IoT (Internet of Things) to link all things to the cloud; and the code that makes it all work. *Prerequisites: This class assumes no prior knowledge of electronics or programming. Access to a personal laptop during class time is recommended starting on Week 1, but not required.*

SPRING SOUTH -950
MARK SWAIN

INTRODUCTION TO COMMUNICATION SKETCHING

ACN-038 2 UNITS \$830

Learn how to put ideas to paper quickly and convincingly. Drawing techniques covered in this intensive class will help you tackle a variety of subjects and everyday objects including products, appliances, office equipment, furniture and materials such as wood, metals, plastics and glass. Mediums used will include pencil, pen, felt marker and pastel. Emphasis is on mastering basic forms—cubes, spheres and cylinders—to produce attractive drawings.

FALL / SPRING / SUMMER SOUTH -950
WED 7-10 PM BRICE WONG
THURS 7-10 PM RANDALL SMOCK

**These off-campus classes are taught in professional design firms by ArtCenter alumni. Registration and all inquiries are handled by ArtCenter's Public Programs office in Pasadena. Please do not contact the locations hosting these classes. If you have questions, please call 626 396-2319 or email your questions to acn@artcenter.edu.

SKETCHING FOR DESIGNERS

ACN-139 **2 UNITS** \$830

Learn to communicate your ideas through quick sketching techniques using a variety of media, including pencil, pen and markers. Emphasis is on developing visual communication skills for graphic design and packaging, advertising, product and industrial design projects. This course will cover type indication, 3D form development and observational sketching through still-life. This is an ideal class for designers who need to brush up on freehand drawing skills.

FALL / SPRING / SUMMER **SOUTH-1111**
THURS 7-10 PM STAN KONG

VISUAL COMMUNICATION AND FORM DEVELOPMENT

ACN-074 **2 UNITS** \$830

Mastering visual communication skills is vital to your academic and professional success as an industrial designer. This course deals with a variety of sketching techniques designed to help you communicate your creative solutions and explore form development as it relates to product design, transportation design, and entertainment design. Class exercises will be geared toward improving your drawing skills as well as providing a strong foundation in perspective, composition, value, craftsmanship and use of graphics in presentations. Emphasis will be placed on rapid ideation to improve the flow of your ideas on paper.

Prerequisite: Introduction to Product and Transportation Design or Introduction to Entertainment Design.

FALL / SPRING / SUMMER **SOUTH-950/1111**
MON + WED 7-10 PM RICHARD PIETRUSKA
SAT 9 AM-4 PM MARK D. CLARKE

SKETCHING FOR DESIGNERS: TRANSPORTATION

ACN-138W **NONCREDIT** \$415

This class will focus on visual communication skills for transportation design and vehicles for entertainment design. Learn to communicate ideas through a variety of techniques using traditional media (pencil, pen, markers, chalk and gouache) and refine your skills through quick sketch techniques taught in class. This is an ideal course for those who need to strengthen their drawing skills and for those who are refining sketching and rendering for transportation or entertainment design portfolio projects. *Note: This class will not focus on design and concept; projects will emphasize drawing skills fundamental to industrial design.* *Prerequisites:* Introduction to Product and Transportation Design or Introduction to Transportation Design plus Visual Communication and Form Development. *Concurrent enrollment in Intermediate Transportation Design is recommended.*

FALL / SPRING / SUMMER **SOUTH-950**
SEPT 15-OCT 27 (7 WEEKS) BRICE WONG
THURS 7-10 PM

PERSPECTIVE
ACN-106 **3 UNITS** \$960

Increase your understanding of 3D perception and linear perspective systems. Through a series of exercises, develop your technical skills and improve your ability to simulate 3D space on a 2D plane. Theories established in class apply to traditional and digitally generated images. This is a foundation course for many majors with primary application in illustration, industrial design and environmental design.

FALL / SPRING / SUMMER **SOUTH-950**
FRI 1:30-6:30 PM CRAIG ATTEBERY

Environmental Design

INTRODUCTION TO ENVIRONMENTAL DESIGN 1

ACN-060 **2 UNITS** \$830

This foundation course will introduce you to the broad range of possibilities within environmental design through a series of projects. Environmental design focuses on a holistic and experiential approach to designing spaces, objects and images. Projects will range in scope from the design of overall immersive spaces to the detailed elements that define them, focusing on the design and integration of furniture, lighting, materials and graphics. Building of basic skills in concept development and visual communication (including drawings, models and other media) will be covered. Weekly presentations and lectures on significant artists, designers and architects will also take place. Visiting design professionals will provide tangible insight into career paths within environmental design.

FALL / SPRING / SUMMER **SOUTH-950/1111**
MON + WED 7-10 PM CARLOS FERREIRA
SAT 9 AM-4 PM STELLA HERNANDEZ

LIGHTING DESIGN

ACN-263 **2 UNITS** \$830

Explore lighting design through hands-on experimentation. In this course which emphasizes a resourceful, innovative approach to materials, form and lighting technology, you will make several quick experimental lights that work. For the final project, you will develop a light—from drawing to mock-up to final fabrication. Field trips, guest lectures and presentations will cover a variety of topics including LED, interactive and high-tech lighting; neon and glass; an insider's view of the lighting industry; and modern and contemporary lighting design. Previous coursework in environmental or product design is recommended, but not required.

FALL / SPRING **SOUTH-950**
TUES 7-10 PM STELLA HERNANDEZ

FURNITURE DESIGN

ACN-260W **NONCREDIT** \$625 + \$100 SHOP FEE

Explore the diverse discipline of furniture design through various projects, such as functional furniture, interior systems, hybrid objects and lighting. Learn how to develop a concept into an actual object through exercises in ideation, sketching, model building and materials exploration. You will design and develop final models and basic production drawings, and design and fabricate a final 1:1 scale project. Class will meet at South Campus for the first few weeks; remaining classes will be at the Hillside Campus model shop facilities. *Prerequisites:* Introduction to Environmental Design and Introduction to Industrial Design Modeling, or by permission of an ArtCenter advisor.

FALL / SPRING / SUMMER **HILLSIDE + SOUTH-950**
SEPT 12-NOV 28 (12 WEEKS) DEWEY AMBROSINO
MON 7-10 PM

BRANDED ENVIRONMENTS

ACN-061 **2 UNITS** \$830

A branded environment is one of the most powerful ways to engage people in a true brand experience. By understanding the brand and its message you want to convey, you can create a space that combines powerful methods of interaction with an emotional impact. Learn how to turn your brand story into a 3D experience using space planning, interior architecture, materials, furniture details, lighting, graphics and media. Explore a broad spectrum of projects including retail sites, restaurants, offices and exhibition spaces. By the end of the course, you will have a well-conceived branded space and a better understanding of the process that will help you design and present your next project. *Prerequisite:* Introduction to Environmental Design 1, or by permission of an ArtCenter advisor.

SUMMER **SOUTH-950**
STELLA HERNANDEZ

DIY LIKE AN ARCHITECT

ACN-459W **NONCREDIT** \$195

Are you a DIY home improvement enthusiast who would rather give up your firstborn than let anyone else design your dream project? Then this hands-on introduction to "architectural thinking" workshop, taught by architect Alla Kazovsky (aka "DIYally"), is for you. Having experienced the thrill and satisfaction of forging her own path, DIYally encourages self-reliance in others and, as "architect on demand," spurs others into action by offering advice with no strings attached. Through brainstorming exercises like mind mapping, collaging and 3D diagramming, you will become familiar with the range of tools an architect employs while moving from concept to solution. *No prerequisite other than a desire for self-expression.*

SPRING / SUMMER **SOUTH-950**
ALLA KAZOVSKY

Industrial Design Modeling

INTRODUCTION TO INDUSTRIAL DESIGN MODELING

ACN-076 **2 UNITS** \$830 + \$100 SHOP FEE

This course provides an introduction to the techniques that will allow you to develop and execute well-crafted models and gain an increased awareness of 3D form. In this seven-week workshop, you will be introduced to the ArtCenter Technical Skill Center and become familiar with many of the materials used to build models for industrial design presentations. Materials you will work with include styrene, urethane foam and polyester resin. Hands-on exercises include wood lathe, vacuum forming and mold-making. Fiberglass layup and two-part molding/casting will be covered if time allows.

FALL / SPRING / SUMMER **HILLSIDE**
SEPT 27-NOV 10 (7 WEEKS) JESSE ELLICO
TUES AND THURS 7-10 PM

INTRO TO RHINO: FURNITURE AND ENVIRONMENTAL DESIGN

ACN-261 **3 UNITS** \$1,245 + \$125 LAB FEE

Get an overview of 3D computer-aided visualization concepts by using industry-leading software Rhinoceros 3D to model and represent built environments and furniture. This course is structured around three intertwined goals: basics, representations and advanced modeling. The first part of the course focuses on basic modeling skills, modeling architecture of various scales and becoming familiar with contemporary design methodology. The second part introduces the process of representation and concepts of visual communication. Finally, for the third part, the use of V-Ray for still image rendering will be introduced. The course will also touch on using Photoshop and Illustrator as essential support tools. *Enrollment for ArtCenter at Night students is extremely limited; seats are available on a first-come, first served basis. Prerequisite: Digital Design 1 or by permission of an ArtCenter advisor.*

SUMMER **HILLSIDE**
JAVIER PALOMARES

PHOTOSHOP RENDERING FOR INDUSTRIAL DESIGN

ACN-309 **2 UNITS** \$830 + \$125 LAB FEE

Interested in taking your industrial design rendering skills to the next level? This digital rendering course builds upon a fundamental knowledge of manual techniques and applies it digitally using Adobe Photoshop. Learn to use basic Photoshop functions such as masking, airbrushing and image manipulation to create realistic, 3D-looking products. Materials, textures and lighting will be covered through design projects ranging from consumer electronics to automobiles. *Prerequisites: Intermediate-level product and/or transportation design courses, or by permission of an ArtCenter advisor. Prior Photoshop knowledge is helpful, but not required.*

FALL / SUMMER **SOUTH-950**
TUES 7-10 PM STEVE EASTWOOD

OFF-CAMPUS COURSES

These off-campus courses are taught in professional design firms by ArtCenter alumni. Registration and all inquiries are handled by ArtCenter's Public Programs office in Pasadena. Please do not contact the locations hosting these classes. Enrolled students will receive location address and directions just prior to the start of the term. If you have any questions, please call 626 396-2319 or email your questions to acn@artcenter.edu.

INTRODUCTION TO TRANSPORTATION DESIGN, TORRANCE

ACN-055 2 UNITS \$830

This course is strongly recommended for beginning students who want to enter the automotive design field. Class projects will involve fundamental design principles and procedures, industrial drawing techniques, and presentation methods. The role and responsibilities of the professional industrial designer as well as career information and opportunities will be discussed. *Class meets at Honda R&D Americas Inc., Torrance; enrolled students will receive location details via email before the term begins.*

FALL / SPRING / SUMMER

TUES 7-10 PM

OFF CAMPUS

RANDALL SMOCK

INTRODUCTION TO TRANSPORTATION DESIGN, ORANGE COUNTY

ACN-051 2 UNITS \$830

This course is strongly recommended for beginning students who want to enter the automotive design field. Class projects involve fundamental design principles and procedures, industrial drawing techniques and presentation methods. The role and responsibilities of the professional industrial designer as well as career information and opportunities will be discussed. *Class meets at Mazda Design North America, Irvine. Enrolled students will receive location address and waiver via email.*

FALL / SPRING

TUES 7-10 PM

OFF CAMPUS

JASON C. HILL

INTERMEDIATE TRANSPORTATION DESIGN, ORANGE COUNTY

ACN-355 2 UNITS \$830

Expand and strengthen your creative processes, automotive design knowledge, and visual and verbal vocabulary through two seven-week projects. Learn about basic vehicle packaging, product planning and strategy, brand considerations, basic feasibility issues and other industry information. Please bring your portfolio to the first class meeting. *Prerequisite: Introduction to Product and Transportation Design, or by permission of an ArtCenter advisor. Class meets at Mazda Design North America, Irvine. Enrolled students will receive location address and waiver via email.*

SUMMER

OFF CAMPUS

JASON C. HILL

HUMANITIES AND SCIENCES



**All Humanities and Sciences courses meet for
12 sessions, unless otherwise noted. Space is extremely
limited in these courses. Seats are available on a
first-come, first-served basis.**

Please check the ACN website for all Humanities and Sciences course schedules, instructors and classroom locations.

International students with a native language other than English must score at least 213 on the computer-based Test of English as a Foreign Language (TOEFL) or 80 on the Internet-based TOEFL (iBT) for Humanities and Sciences classes.

AUTOMOTIVE ENGINEERING

HSCI-200X **3 UNITS \$720**

Gain an understanding of the principles of engineering that guide the development of automobile design and manufacture. This course covers automobile functionality and provides an overview of the demands placed on the design process. Transferable.*

ANATOMY AND PSYCHOLOGY OF PERCEPTION

HSCI-230X **3 UNITS \$720**

Visual perception, which includes both observation and interpretation, ranges from the mere detection of objects being present in the visual field to the construction of reality and the assessment of meaning. This course covers both the anatomical and neuropsychological aspects of visual perception. The anatomical structures involved in seeing—the eye and the visual cortex—will be studied and related to “normal” seeing and dysfunction, including characteristics of the visual field, the perception of color and brightness, the recognition of faces and the perception of depth. The psychological processes relevant in visual perception include attention and selection, seeing emotional content and the relation between seeing and thinking. You will gain an understanding of “seeing” as both an action and a neuropsychological construction, and become more aware of the characteristics of the experiential phenomena of seeing. Transferable.*

PROPERTIES OF ARTISTIC MATERIALS

HSCI-218X **3 UNITS \$720**

A lack of knowledge of artistic materials is one of the greatest obstacles to creativity and a successful art career. In this course we will discuss the physical and chemical properties of Western and Eastern art materials and how to select the right tool for the job. Learn how to unlock creativity using a vast array of materials and how to create a lasting work of art while protecting your health. Transferable.*

THE ENTREPRENEURIAL SPIRIT

HENT-300X **3 UNITS \$720**

The dictionary defines an entrepreneur as “a person who organizes, operates and assumes the risk for a business venture.” However, an entrepreneur is also a true innovator who recognizes opportunities and organizes resources to take advantage of those opportunities. This course will provide you with all the necessary tools to complete a fully integrated business plan. Harvard Business School case studies will be reviewed and referenced so that you can learn from the challenges that real companies faced on the road to success. At the end of the course, you will present your business plan to an invited group of venture capitalists during a special presentation. Transferable.*

DESIGN FOR SUSTAINABILITY

HSCI-251X **3 UNITS \$720**

“Design” is being redefined and today’s designers must now use their ingenuity to consider the environmental consequences of materials, production methods, performance and life cycling. In this course you will learn the fundamental principles of the science of ecology; study methods for evaluating environmental performance of design/product concepts; and learn current strategies for creating a sustainable interface between design and the environment. Transferable for non-Environmental Design majors.*

SCIENCE AND SUSTAINABILITY

HSCI-250X **3 UNITS \$720**

Over the next 100 years, mankind will find itself in a life or death race. Can we develop the technology needed to achieve a sustainable society before we either deplete the Earth’s resources or irrevocably damage the environment? In this course you will explore the science of sustainability, including topics such as climate change, alternative energy, relationships between poverty and sustainability, and the future of the car. Transferable.*

NEUROSCIENCE OF IMAGINATION

HSCI-330X **3 UNITS \$720**

Seeing, visualizing and dreaming are closely related—they are all perceptual experiences. In this course we will explore various aspects of visual imagination. We will use the neurological mechanisms of visual imagination to compare and contrast imagination with other visual experiences. Brain scan and brain lesion studies will allow us to examine visualizing, both in its normal state and in its disorders. Psychological studies will help us investigate the role of visualizing and other forms of imagination in cognition. And since visualizing is a private experience, we will look at phenomenological analyses and compare them with first-person knowledge. This course will also explore what happens when we externalize the visual imagination in sketching, drawing or painting. Transferable.*

LOS ANGELES HISTORIES AND MYTHS

HSOC-302X **3 UNITS \$720**

Los Angeles was a postmodern city by 1890, and has remained for generations what historian Norman Klein calls “the most photographed and least remembered city in the world.” Even today, its layers, microclimates, bizarre planning and ethnic and cultural contradictions remain as fierce as ever. In this course we will trace the historical trends that have shaped these contradictions. Transferable.*

THE GRAPHIC NOVEL

HNAR-382X **3 UNITS \$720**

This course offers a close examination of the genre loosely labeled “graphic novel,” in which verbal and visual language come together on the page toward a literary effect. Through a study of comics and graphic novels themselves, plus a number of critical texts which examine comics development over time and how they function physically and thematically, we will investigate the specialized language of comics and the narrative possibilities of a medium so open to experimentation. *Prerequisite: Writing Studio or completion of a college-level English composition course with a grade of B or better.* Transferable.* (Spring)

HISTORY OF CINEMA 2

HHIS-231X **3 UNITS \$720**

Explore how the aesthetic and technical development of cinema (from 1941 to the present) defined, refined and changed both the nature of the medium and the way we “see” in the context of historical, cultural, political and socio-economic determinants and/or influences. In this course we will also examine the ideas, implications and ramifications of important trends, movements, styles, genres, theories and directors. Finally, through intensive analyses of the ways in which the formal elements of design of the image are manipulated for expressive purposes, you will learn how to more fully experience the potential of cinema. Transferable.* (Spring)

ENVIRONMENTAL ISSUES

HSCI-221X **3 UNITS \$720**

In this course we will explore the impact of overpopulation, urbanization, pollution, politics and environmental activism on the land, oceans and atmosphere. Topics such as endangered species, biodiversity, human overpopulation, animal rights, deforestation, desertification, toxic waste, global warming, ozone depletion, wetland destruction, ocean threats and overgrazing will be covered. Learn to interpret complex environmental issues and be better prepared to have your work, whether fine art or design, reflect the urgent nature of global concerns. Transferable.*

INTRODUCTION TO MODERNISM

HHIS-110X **3 UNITS \$720**

In this course you will be introduced to the interdisciplinary relationships among the arts, intellectual and scientific thought, technological progress, and social and political events from the mid-19th century through the 1960s. Through extensive visual material, primary source texts and class discussion, we will examine the changing perceptions of reality and the corresponding modes of representation in the visual arts, performing arts and literary arts in the modern industrial age. *Prerequisite: Writing Studio or completion of a college-level English composition course with a grade of B or better.* Transferable.*

CRITICAL PRACTICE 1

HCRT-100X **3 UNITS \$720**

Understand how images—whether successful or not—work to convey the intended meaning of the artist/designer to a desired audience. Rather than asking what images mean, the emphasis of this course will be to provide you with a basic visual vocabulary or rhetoric in order to understand how images work in a variety of contexts. In other words, you will learn the rhetoric—a form of persuasion that produces an intellectual and physical transformation in the viewer—of visual communication. Transferable.*

AMERICAN POLITICS & MEDIA

HSOC-301X **3 UNITS \$720**

Is the media liberal? Are all politicians in the pockets of corporations? Is dissent unpatriotic? Is the U.S. a nation to be loved? Or feared? Is it a democracy? An empire? Both? How are we, as citizens, to find our way through the rhetoric of the left, the right and the middle? How can we make sense of the increasing flood of political and cultural information that bursts from our computers, televisions, radios, newspapers and movies? Whom should we believe? This course seeks to provide the tools to help make sense of it all. Transferable.*

* Not applicable to current ArtCenter degree students.
See page 76.

Please check the ACN website for all Humanities and Sciences course schedules and instructors.

ART OF RESEARCH: PRODUCT/TRANSPORTATION/ENVIRONMENTAL DESIGN

HSOC-101X **3 UNITS** \$720

In this course we will examine research techniques, methodologies, strategies and their benefits to the design world. Discover the methods designers use to integrate research into the design process to enhance and supplement their original concepts. Through case studies, guest speakers, observation and hands-on research, you will learn how to design and analyze research studies, and use findings to support, persuade and sell your designs. This course is relevant to many design disciplines. Transferable.*

URBAN LEVIATHANS: OPULENCE

HSOC-290X **3 UNITS** \$720

Explore 21st-century urban extremes, from the globalized metropolitan region to the almost schizoid characteristics of what we once called the "developing" or "third world" but must now refer to as the "majority world"—the fast-growing cities in or near the 10/40 Window. This course will provide a wide range of understandings about the nature of "majority" cities including, but not limited to, a study of the ecological ramifications of urban growth, varied security issues, the complexities of urban life, and the politics of plunder that keep stable governments from taking hold. This course will give you a better sense of the non-Western city in a rapidly changing, globalized context and will help you understand urban life and the many political, ecological and social struggles we often find easy to ignore. Transferable.*

WRITING FOR VIDEO GAMES

HNAR-311X **3 UNITS** \$720

Video games are unlike any other storytelling medium. Their greatest strength—interactivity—poses unique challenges, and opportunities, for a writer. In this course, you will analyze and identify what works (and what doesn't) in writing for video games, and apply that knowledge to create compelling worlds and stories. Examine both the direct functions (e.g., dialogue), and the indirect functions—reflected in the pacing, design, and gameplay—of writing for the medium, with a focus on the practical application of storytelling as it pertains to video games. At the end of the course, you will present an original video game concept and story, key art, an explanation of its game mechanics, and discuss how it all fits together. Overall familiarity with "video games" in the collective sense is a must. Transferable.*

INTRODUCTION TO URBAN STUDIES

HSOC-271X **3 UNITS** \$720

This course will address many key issues of urban life, both past and present. Starting with a general understanding of cities as collections of spaces and places shaped by human activity, we will explore the varied forces determining the proliferation, expansion, and even the decline of the urban form. Are the cities of the 21st century the cure or the cause of the many challenges facing us in the world today? How have people studied cities and how might we study them now? These questions and many others will emerge over the duration of the course. We will make connections between topics often discussed separately, like housing, transportation and urban politics. And we will shine a spotlight on the modern city in the global context by linking the urban to processes of migration, investment and environmental impact. Transferable.*

NANOTECHNOLOGY + DESIGN: NOW TO THE FUTURE

HSCI-233X **3 UNITS** \$720

This course will use lectures, discussion and hands-on experimental work to develop a holistic understanding of nanotechnology with no need for prior high-level scientific knowledge or mathematics. Guest lectures from experts, as well as a field trip to the California NanoSystems Institute, are tentatively planned. Students will have weekly readings and writing assignments, in which they will be expected to synthesize what they learned by relating it to their own life and art/design practice. The final project will be to look to the future and develop either: 1) A proposal for an original nanoscience research project; 2) A product not available or possible currently, but that could be in the future due to developments in nanoscience/technology; or 3) An art project which critically addresses or uses nanotechnology. Transferable.*

PROFESSIONAL PRACTICES FOR ARTISTS (FINE ART)

HBUS-320X **3 UNITS** \$720

Pursuing art can sometimes seem like a capricious and daunting endeavor—there is no single path that serves all artists' aspirations or that guarantees success. In this course, you will be presented with an overview of the numerous opportunities that exist today for artists, and strategies for accomplishing your dreams. Topics explored include: tools for documenting achievements and assessing objectives; choosing a graduate school; setting up a studio; putting together a professional portfolio and resume; project proposals and artist statements; foundations, grants and artist-in-residence programs; legal issues, contracts and copyrights; finances, accounting and bookkeeping; art sales, representation and galleries; critics, curators and collectors; art teaching and academia; and skills needed for art-related careers. Class discussions will also touch on how to deal with the inevitable challenges of being a working artist, including pressures, motivation, competition and rejection. Prerequisite: Writing Studio or completion of a college-level English composition course with a grade of B or better. Transferable.*

THE DREAM

HSCI-235X **3 UNITS** \$720

Explore the science of sleep and dreaming, the structure of a dream, and the way "dream logic" informs the work of writers, artists, and filmmakers. In this multidisciplinary course you will learn about the physiology of sleep and sleep disorders and the neurology and phenomenology of dream content. We will also discuss earlier ways of analyzing content (Freud), as well as the contemporary scientific understanding of the narrative structure of dreams. Dreams create a sense of experience of meaning: how artists translate these experiences into artistic expressions will be a continuing theme throughout the course. We will also discuss how artistic works can be accessed through the same methods used in making meaning in dreams. Transferable.*

RACE AND RACISM

HSOC-207X **3 UNITS** \$720

Current events make race and racism hard to ignore. This course takes a hard look at both the history and the present of race and racism in the Americas. We will ask a lot of questions: How is race socially constructed and experienced? What realities are created by the idea of race? What might racial justice look like? This class is not for the faint of heart; we will delve deeply into tough issues for which there are neither easy nor neat resolutions. Transferable.*

HUMAN RIGHTS MOVEMENTS IN THE U.S.

HSOC-331X **3 UNITS** \$720

Using art, novels, movies, plays, speakers and interviews, expand your knowledge of the civil rights and human rights movements in the United States over the last 240 years. In this course, we will cover the meaning of civil rights and human rights and how these developed over the history of the United States. We will look at the situation for individuals and groups that gave rise to the Civil Rights movements in the United States for African Americans, women, the LGBT community, Native Americans, Latinos/Chicanos, immigrant groups, prisoners and disabled children and adults. We will analyze how these groups became aware of themselves as interest groups; their past and present goals and strategies; their leaders and other allies; and their challenges and successes. We will look at the events, actions, arts and expressions of these movements as articulated both by members of the movement as well as the dominant culture, by reading primary sources, listening to music, reading poetry and watching several movies. Prerequisite: Writing Studio or completion of a college-level English composition course with a grade of B or better. Transferable.*

INTRO TO ENTREPRENEURSHIP

HENT-100X **3 UNITS** \$720

Gain an understanding of how to create entrepreneurial ventures from self-initiated projects. In this course, you will learn how artwork, design and products are developed from the entrepreneurial standpoint including how designs vary depending on the business context. In class, some students will choose to create a new company and develop a start-up strategy to evaluate its feasibility. Others will choose to create products, which can be two-dimensional graphics or illustrations applied to existing product categories; new stylistic designs; entertainment or media properties; brand concepts; or technical inventions. Transferable.*

FUTURE OF SCIENCE & TECHNOLOGY

HSCI-216X **3 UNITS** \$720

The future isn't something that simply happens but something that can and should be shaped by people with vision. Choosing its correct path cannot be left entirely to scientists and technologists, nor to politicians and entrepreneurs. In this course we will focus on understanding the basic science behind the upcoming revolutions in biotechnology, artificial intelligence, and quantum science; and develop a shared vision of a desirable future. Topics will include: robotics and artificial intelligence; quantum, nano, and biotechnology; future energy sources; and mankind's possible future in space. The range of problems our society will face in coming years will be discussed, with particular emphasis on the science behind issues such as global warming. Ethical dilemmas posed by technology will also be explored. Prerequisite: Writing Studio or completion of a college-level English composition course with a grade of B or better. Transferable*



FAIR

ANDY ALEXANDER MFA, ArtCenter College of Design; BA, UCLA. Owner/founder: Grim Wreather, Goodworkandy, Werk.by. Sixteen years' entrepreneurial experience. Former creative director, Napster. Brand and marketing consultant: Napster, Beatport, Gobbler. Course: *Social Media for Creative Entrepreneurs*

DEWEY AMBROSINO BFA, University of Illinois; MFA, California Institute of the Arts. Recent design projects: The gardenLab experiment, ArtCenter College of Design; EyeDentity Optical; Rudolf Schindler's 1938 Yates House remodel; The Project L.A. Selected exhibitions: The Shed; Momenta Art, New York; George's; Oulu International Film Festival, Finland; Nueva Cinema Festival, Japan. Course: *Furniture Design*

CRAIG ATTEBERY BFA, ArtCenter College of Design; MFA, Otis Art Institute. Artist/illustrator. Exhibitions: American Academy of Art, Chicago; Lizardi/Harp Gallery; California State University, Fullerton and Los Angeles; Mt. San Antonio College. Clients: *Time*, *Newsweek*, *Popular Mechanics*, McDonnell Douglas, Jet Propulsion Laboratory. Course: *Perspective*

CHRISTINA AUMANN BA, University of California, Santa Barbara; AA, Pasadena City College. Instructor, Archetype Press, the letterpress studio at ArtCenter College of Design. Course: *Letterpress Printing: Wonderful Wood Type*

YELEN AYÉ BFA, ArtCenter College of Design. Graphic designer and illustrator. Co-founder of MIUstudios (stop-motion playground). Pasadena City College, Visual Arts Department. Courses: *Costume and Fashion Design; Modeling and Rendering with Modo*

BRETT BARKER University of Nebraska; BFA, University of New Mexico; BA, Claremont McKenna College. Founder and principal artist behind the Brett Barker Design Studio, Sprocketeria, and Peace, Love, Shibori brands. Textile and surface designer for high-end/runway apparel, luxury home décor, and stationery/gift items. Author of the best-selling *Color and Composition for the Creative Quilter*. Courses: *Shibori (Shape-Resist) Dyeing; Thread Painting*

CARLA BARR BFA, ArtCenter College of Design; UCLA. Owner, Carla Barr Design. Former vice president/creative director, Calvin Klein Cosmetics; art director, *Connisseur*; associate art director, *Life*, *Rolling Stone*, *Esquire*, MIT Image and Meaning Conference co-leader. Publications: *IDEA*, *Photo/Design*, *PhotoGraphis*, *Graphis* annuals. Awards: Art Directors Club (N.Y.), Society of Publication Designers, AIGA. Course: *Interaction + Design for iPads/ Tablets*

ADELE BASS BA, State University of New York at Binghamton; BFA, MFA, ArtCenter College of Design. Graphic design consultant. Owner: AB & Co. Design. Clients: Los Angeles Zoo, City of Pasadena, Rockwell, USC, Beverly Enterprises. Publications: *The Best of Brochure Design*, *The Best of Business Card Design*. Awards: Print, Golden Mirror, Golden Eagle. Course: *Typography 1*

ROCHELLE BOTELLO MFA, Claremont Graduate University; BA, University of California, Santa Cruz. Los Angeles-based visual artist working across mixed media collage, sculpture and site-specific installations. Exhibited in the United States and internationally, including Berlin and South Korea. Venues include Holter Museum of Art, Torrance Art Museum, Jaus, Coagula Curatorial, Summercamp's ProjectProject. Her work resides in private collections from Los Angeles to New York and has been reviewed in the *Los Angeles Times*, *The Huffington Post*, *Artillery Magazine*, *Coagula Art Journal*. Course: *Collage + Mixed Media*

THOMAS BROERSMA BFA, ArtCenter College of Design. Illustrator, sculptor, comic guy and fine artist. Published in *TapCab Books*, *Pasadena Weekly*, *OC Weekly*, *FIND Art*. Exhibitions in Los Angeles, Orange County, and San Diego. Clients include: Mattel, SpinMaster, Hasbro, Jakks Pacific. Course: *Comic Book Illustration + Graphic Novels*

ANTOINETTE BYRON National Institute of Dramatic Art, Australia; Flinders University, Australia. Public speaking coach and director of ABPresentations. Worked as a professional actress for 20 years in U.S., Europe and Australia and taught speech and acting for nine years at the Australian Institute of Dramatic Arts, Hollywood. Clients include: Goldman Sachs, ITV, RTKL, UCLA, Univision. Course: *Powerful Presentations*

KRYSTINA CASTELLA BFA, Rhode Island School of Design. Product and environmental designer. Owner: K Monster & Company, a product development, manufacturing and licensing company. Projects include play spaces for children's museum exhibits, water-play environments, sets for children's television. Developed education programs for public schools that inspire invention, play and creativity. Clients: Generra Sportswear, Walt Disney Imagineering, Fox Network, RTKL Associates, Brooklyn Children's Museum, Los Angeles Children's Museum, L.A. County High School for the Arts, Kid Around. Course: *Intro to Entrepreneurship*

JOHN W. CHAMBERS Instructor, ArtCenter College of Design. Artist/consultant. Owner, Conceptual Designs. Clients: Southern California Edison, Southern California Gas Co., Six Flags, Metropolitan Water District, Walt Disney Imagineering, Apple, McDonald's, Volvo, Mazda USA. Author of *Inside Director 5 with Lingo* (New Riders Publishing). Course: *Digital Design 1*

JAY CHAPMAN MA, Columbia University; New York University; BFA, ArtCenter College of Design. Graphic design historian, film historian, creative consultant. Principal, Movement Soundspacetime, a creative consultancy specializing in movement, sound and interface design for the interactive multimedia/motion graphics/digital design community. Course: *History of Cinema*

JAMES CHU BS, ArtCenter College of Design; BS, University of Southern California. Industrial designer, branding strategist, educator, speaker. Creative director, IDE8 (viaOrange), a multi-disciplinary boutique design consultancy. Clients include Solteras, Motorola, Monster Music, Verizon Wireless, Lennar Homes and Beijing Olympics Village. Previously: Senior branding strategist/creative lead, Belkin International; creative lead, Nokia; Retail/branding creative lead, Vertu; senior lead designer, Nike (created the international Nike Store prototype/program). Awards and press include: AIB Award (Australia), Nike Store Melbourne; *Belle* (Australia); *GQ* (Australia); *Architecture Canada* (Canada); *The Brantford Expositor* (Canada); *New Wave* (Taiwan, ROC); *The New York Times*; *California*; *Splash*; *Metropolis*; *Car Styling*. Course: *Creating Brand Experience Through Interaction Design*

MARK D. CLARKE BS, ArtCenter College of Design. Consultant, transportation and product design companies. Formerly: Director, exterior design, Fisker Automotive; design manager USA, Porsche Design Studio; transportation design director, Porsche Design GmbH, Austria; assistant chief designer, Porsche Engineering Services; design project leader, BMW AG; senior designer, BMW Technik GmbH. Course: *Visual Communications and Form Development*.

ROB AND CHRISTIAN CLAYTON BFA, ArtCenter College of Design. Exhibitions: Bellwether Gallery, New York; The Drawing Center, New York; the Saatchi Collection, London; V1 Gallery, Copenhagen; Mackey Gallery, Houston; Art Statements; Art Basel Miami; and F2 Gallery, Beijing. Selected clients: 20th Century Fox, Reactor Films, Wieden & Kennedy, Fox Sports, BBH London, BETC EURO RSCG (Paris), Goodby & Silverstein & Partners, ESPN, The House of Blues, Nike, Levi Strauss & Co., MOCA (Los Angeles), *Time*, *Rolling Stone*, *Texas Monthly*, *Surfer*, *Newsweek*, *The New Yorker*, *The New York Times*, *McSweeney's*, *GQ*. Their artwork is part of the permanent collection of the Madison Museum of Contemporary Art, Madison, WI, as well as private collections worldwide. Faculty at ArtCenter College of Design. In 2003, La Luz de Jesus Press published their book, *The Most Special Day of My Life*. Courses: *Contemporary Illustration Concepts*; *Love for the Drawing Line*

CHASE CONERLY Pasadena City College. Copywriter/creative director, Walton Isaacson; Uniworld, N.Y.; Muse Cordero Chen; The True Agency. Clients: ArtCenter College of Design, HBO, Jim Beam, Lexus, Miller Brewing Co., Nike, Nissan, Pepsi, TRUTH and Universal Pictures. Course: *Welcome to The Jungle*

LAURA COOPER BA, UC San Diego; MFA, California Institute of the Arts. Artist. Recent exhibitions: *The Sleep Piece*, Angles Gallery, Santa Monica; L.A. Post-Cool, San Jose Museum of Art; Ben Maltz Gallery, Otis College of Art and Design. Courses: *Introduction to Modernism*; *Second Nature*

JR CURLEY University of Connecticut; Yale School of Management, Yale University. Founder and creative director of Panagram, a brand and digital strategy agency. Prior to starting his own agency, was the national director and creative leader for PricewaterhouseCoopers' in-house design team, comprising more than 100 creative staff in 20 markets across the U.S., and impacting over half a billion dollars in firm revenue annually. Also built and rebranded multiple creative teams; developed successful offshore creative teams in India and Uruguay; teamed with prominent creative leaders in more than 10 countries to share best practices and successful creative business strategies. Course: *Creative Intelligence*

ALLISON DALTON BA, University of California, Santa Cruz; MFA, Columbia University. Dalton has been teaching writing to art and design students for the past eight years. Course: *The Graphic Novel*

GRANT DELGATTY BS, ArtCenter College of Design; Diploma, Capilano University. Product designer specializing in footwear design, with more than 16 years' experience designing and design directing footwear and soft goods. Founder and chief creative officer at Urshuz (pronounced "yer shoes"), a footwear concept he developed that gives consumers the ability to design their own shoes using patented technology he invented. Former director of design, Vans Footwear, where he oversaw design for all footwear categories and ProTec branded equipment. Former design director, DVS/Lakai. Course: *Rapid Problem Solving*

DARIO DICLAUDIO New York Institute of Technology. Motion graphics designer for Web, broadcast and film. Senior designer, Sleepwalker Design. Courses: *Motion Design 1*; *Web Fundamentals*

DAVE DOODY BS, Loyola University of Los Angeles; MA BSEE equivalence, UC Davis; Pacific Oaks College, U.S. Air Force technical school. Senior engineer, Caltech Jet Propulsion Laboratory. Member of the Advanced Mission Operations section for 18 years. Presently flight operations lead engineer. Previously: systems engineer with Cassini Realtime Operations, as well as operations engineer and deputy mission control team chief, Magellan and Voyager mission control teams. Proprietor, Space Craft International, which designs and offers hands-on educational scale-model kits of real space-exploring machines. Course: *Basics of Interplanetary Flight*

SETH DRENNER BA, University of Northern Iowa; BFA, Art Center College of Design. Freelance illustrator and designer. Work includes: Art Smart; Archetype Press; ArtCenter College of Design; Children's Community School. Course: *Linocut Reduction Prints: Letterpress Workshop*

DANA DUNCAN-SEIL BFA, ArtCenter College of Design. Freelance graphic designer and illustrator. Creative mind behind D-Squared Design. Clients: Academy of Motion Picture Arts and Sciences, Cyano Sciences, California School of Culinary Arts, L.R. Baggs Electronics for Stringed Instruments, Xoom Software, Hot Topic and more. Former senior graphic designer, ExhibitGroup/Giltspur. Awards: Ventura County Addy, ArtCenter Great Teacher. Course: *Digital Illustration*

STEVE EASTWOOD BS, ArtCenter College of Design. Owner, S-E-Design. Industrial designer and digital automotive illustrator. Clients: Flint, Inc./BTO, Prisma Design, Alpine Electronics, Maisto International, Sony, Callaway Golf. Publications: *Road & Track*, *AutoWeek*, *European Car*, *Speed Vision*, *Auto Extremist*, *Detroit Auto News*, *The Car Connection*, *Fresh Alloy*. Courses: *Introduction to Product and Transportation Design*; *Photoshop Rendering for Industrial Design*

MARION EISENMANN MFA, California State University, Fullerton; Diploma thesis, VW/Audi Design Center, Simi Valley, California; BA, Kommunikations-Design, University of Applied Sciences, Munich. Freelance storyboard artist/illustrator for film, advertising and children's books. Clients: *Los Angeles Times*, Paramount Studios, Tom Ford, MTV, Victoria's Secret. Visual development department, *Outlander*, Ninth Ray Studios. Workshop instructor, The Huntington Library. Guest instructor, American Film Institute. Courses: *Storyboarding: Quick Sketch for Entertainment*

KARIMA EL-HAKAOUI BFA, ArtCenter College of Design; BA, University of California, Santa Barbara. Thirteen years' experience as a multimedia creative director in traditional ad agencies, editorial magazines as well as luxury branding for fashion and beauty. Clients include: Coca-Cola, Reebok, Nautica, Revlon, Clinique, Max Factor. Former creative director, Shoe Privée, Hudson Wright Associates, *Cosopolitan Magazine*. Co-author and designer of *The Wedding A to Z*. Course: *IDEAtion to CREATION*

JESSE ELLICO BSME, USC. Aerospace engineer, Orbital ATK, Minister of technology and master of the press, Century Guild LLC, an award-winning graphic design studio specializing in letterpress invitations, books and identity systems for the special events industry. Clients: *The Osbournes*, Sony, IBM, USC, Nickelodeon, Christian Slater, Paxson Offield, Ruben Postaer and Associates. Course: *Introduction to Industrial Design Modeling*

CARLOS FERREIRA BFA, College for Creative Studies, Detroit. Founder, Sketchtank, a design collective. Extensive environmental design background includes residential and branded spaces, graphics, branding strategy, exhibits for museums and trade shows, lighting design and furniture design. Recent projects: Electric Run 5K Fun Run, \$5M luxury residence in Hawaii. Course: *Introduction to Environmental Design 1*

MARLA FRAZEE BFA, ArtCenter College of Design. Author/illustrator, two-time Caldecott Honor medalist. Books include: *A Couple of Boys Have the Best Week Ever*; *All the World*; *Farmer and the Clown*; *Boot & Shoe*; *Seven Silly Eaters*; and the New York Times bestselling *Clementine* series. Member, Society of Children's Book Writers and Illustrators. Clients: Simon & Schuster, Disney-Hyperion.

ROSI GABL Central Saint Martins College of Art and Design, London; School of Art and Design, Basel, Switzerland. Freelance costume illustrator. Creates and produces costumes for film and television. Credits include: *Moneyball*; *XXX State of the Union*; *John Carpenter's Ghosts of Mars*; *Mission to Mars*; *Star Trek: Insurrection*; *Don't Stop the Carnival* (theatre); *L'Oréal*; Janet Jackson Tour 2001. Creator of the Best of Rosi collection (including a line of purses). Featured in *Omage 08* group exhibition, Track 16 Gallery, Bergamot Station. Featured in various fashion shows and charity events including DIFFA's AIDS Benefit, Pacific Design Center. Member: Costume Designers Guild; Motion Picture Costumers Guild. Instructor: Otis College of Art and Design, ArtCenter College of Design. Course: *Fashion and Costume Drawing*

ERROL GERSON BS, USC; MBA, Harvard University. President and COO, VidRev Technologies Inc., a publicly traded company that develops video conferencing and broadcasting software. Former director of new media, Creative Artists Agency, representing Fortune 500 companies. Co-founder, president of Cow. Eight years in public accounting and business management at Gerson, Schur and Sugarman. Business management instructor at ArtCenter for 35 years. Course: *The Entrepreneurial Spirit*

Z GEVORKIAN BFA, ArtCenter College of Design. Senior art director. Clients include: *Call of Duty: Black Ops II*; *Call of Duty: Modern Warfare 3*; Playstation Portable (PSP); Land Rover; Nissan; TAP Project; Tobacco Free Living; Renaissance Hotels. Course: *Introduction to Advertising*

JEANETTA GONZALES BA, University of California, Los Angeles. Art director, multidisciplinary artist, founder of Nett Designs. Created branding, patterns and surface designs, lettering, illustrations, packaging and product development for brands and companies such as Barbie, The Disney Store and Evite. Featured on websites such as Apartment Therapy and Print and Pattern Blog. Teaches social media seminars for artists; surface design; and speaks at bloggers' conferences. Founding member of Art Licensing LA, a collective group of six artists who independently create art for products such as stationery, textiles, housewares and home decor. Course: *Introduction to Surface Design*

DEVIN HAWKER BFA, ArtCenter College of Design. Freelance entertainment advertising writer/copywriter/producer. Veteran of 600 motion picture advertising campaigns over the past 20 years, including *Men in Black 1, 2 & 3*, *Seabiscuit*, *Despicable Me 1 & 2*, *Tangled*, *Stranger Than Fiction* and *Zero Dark Thirty*. Co-founder, Gas Station Zebra motion picture advertising agency. Courses: *Introduction to Filmmaking: Art of the Movie Trailer*

STELLA HERNANDEZ BS with Honors, ArtCenter College of Design; BA, Xavier University, Bogota, Colombia. Industrial and environmental designer. Owner, StellaH Design. Interior architecture, exhibition, furniture/lighting design and architectural model making. Currently designing for different high-end residential and commercial spaces. Awards: recipient of ArtCenter College of Design grant; first place, AIA interior architecture student competition; Loft project exhibited at Architecture and Design Museum, L.A. Part of the "Safe Agua Chile" group project, which won the IDSA bronze design excellence award and was included in the *Design for the Other 90%* publication by the Cooper Hewitt Design Museum. Courses: *Lighting Design*; *Branded Environments*; *Introduction to Environmental Design 1*

JASON C. HILL BS, ArtCenter College of Design. Former senior designer, Porsche, Samsung Automotive. Former designer, Mercedes-Benz Advanced Design of North America. Founder and president, Eleven LLC, a design and manufacturing company. Courses: *Introduction to Transportation Design*, *Orange County*; *Intermediate Transportation Design*, *Orange County*

DAN HOY BA, California State University, Northridge. Designer/consultant. Instructor, ArtCenter College of Design. Former designer, Ramone C. Muñoz Design Associates. Clients: Micro Matic USA, Siemens Solar, Baskin-Robbins, Buildit Engineering, Epax Systems Inc. Courses: *Introduction to Graphic Design*; *Introduction to Package Design*

DANA HURSEY BFA, ArtCenter College of Design. Photographer. Owner, Dana Hursey Photography. Clients include: UnitedHealthcare, American Express, Botox, Chevrolet, Citibank, Disney, Four Seasons, GM, Google, Kohl's, Lexus, Mastercard, Microsoft, Mike's Hard Lemonade, MTV, *The New York Times*, Samsung, Sparkletts, Volkswagen. Courses: *Business of Photography*; *DAM! Digital Asset Management*

MARGARET JENSEN BFA, ArtCenter College of Design. Graphic designer. Clients include: Bad Robot Productions; Junk Food Clothing; Pan American Heath Organization; Kristina Hagman. Course: *Self Branded: Letterpress Workshop*

JOEY JONES MS, ArtCenter College of Design; BA, Ohio State University; National Science Foundation's Entrepreneurial Fellowship Program, California Institute of Technology; VP, creative director of CGI/character animation, Ayzenberg; Disney, Mattel, Paramount Pictures. Course: *Introduction to Maya and 3D Animation*

GABOR KALMAN MA, Stanford University; University of California, Berkeley; University of Budapest. Emmy-nominated producer/director. Senior Fulbright Scholar. Founder, David L. Wolper Student Documentary Achievement Awards. Latest work: award-winning documentary *There Was Once*. Awards: Columbus Film Festival; Atlanta Film Festival; International Film and TV Festival, New York; San Francisco International Film Festival; American Film Festival. Producer/director of feature-length documentary *Keepers of Memory: Stories of Hidden Children*. Course: *Introduction to Documentary Filmmaking*

ALLA KAZOVSKY B.Arch., USC School of Architecture; MS, Columbia University. Architect specializing in design for children. Also known as DIYally, she incites DIY home improvement enthusiasts by offering advice without strings. Designed and manufactured a line of children's furniture with pieces sold at the Museum of Modern Art (MoMA) Design Store. Recipient of Good Design Award, Best Toy of the Year Award, Graphis Product Design 2 & 3 Awards. Course: *DIY Like an Architect*

MICHELLE KATZ Intellectual property counsel, ArtCenter College of Design. Directs ArtCenter's intellectual property program. An intellectual property attorney for more than 20 years, representing promotions, marketing, entertainment technology and design companies, as well as individual artists and designers. Veteran in-house counsel for Universal Studios, Paramount Pictures and the Writers Guild of America, West. Courses: *Contracts for Artists and Designers; Protect, Sell and License Your Work*

TOM A. KNECHTEL BFA, MFA, California Institute of the Arts. Artist. Faculty member in the undergraduate Fine Art program at ArtCenter College of Design. His work is represented in several museum collections, including: Museum of Modern Art, New York; Museum of Contemporary Art, Los Angeles; and Museum of Modern Art, San Francisco. Also represented in *On Wanting to Grow Horns: The Little Theatre of Tom Knechtel*, a mid-career survey that traveled the country in 2002. Represented by Marc Selwyn Fine Art.

GLORIA KONDRUP BA, ArtCenter College of Design; MFA, The City University of New York. Professor, graphic design. Director, Archetype Press. Proprietor, VERO Designandletterpress. Author, *A Sustainable Process*. Selected exhibitions: *Dressing the Test: Fine Press Artists Books*; *AIGA: The Greening of Design: American Women Book Artists*, New Zealand. Awards: AIGA, Communication Arts.

STAN KONG BS, ArtCenter College of Design. Design consultant. Faculty: Pasadena City College, Institute for Educational Advancement. Community service: Armory Center for the Arts, board of directors; Rowe and Gayle Giesen Trust, board of trustees; Pasadena Arts and Culture Commissioner; Visual Arts and Design Academy, advisory board. Courses: *Sketching for Designers; Product Design: Basics; Product Design: Process*

LORI KOOP BFA, ArtCenter College of Design; BBA, Stephen F. Austin University. Self-employed for 15 years as a business coach for creative entrepreneurs. Course: *Right Brain Business Plan Workshop*

JONAS KULIKAUkas BFA, Otis Art Institute of the Parsons School of Design. Faculty, ArtCenter College of Design. Repositioned the brand for international law firm Paul Hastings Attorneys; led the creative team for a \$300 billion money manager (Capital Guardian Trust company American Funds); and was the senior art director accountable for the western U.S. territory as well as the primary creative advisor for multi-million dollar national sales pursuits at PricewaterhouseCoopers. Past clients include: AT&T, EarthLink, Nicole Miller, Global Green, California Smokers' Helpline. His photography and works on paper have been exhibited in galleries and institutions both nationally and internationally. Courses: *Creative Strategies for Professional Services; Creative Intelligence*

GERALD W. LANGE MLS, University of Wisconsin. Typographer, publisher, printer, designer, writer. Founder, Bieler Press. Former master printer, USC Fine Arts Press, 1986–93. Author: *Printing Digital Type on the Hand-Operated Flatbed Cylinder Press*. Honors and awards: Carl Hertzog Award for Excellence in Book Design, University of Texas; Type Directors Club Award; American Institute of Graphic Arts Book Show. Awarded assistance support from the Elmer L. and Eleanor J. Andersen Foundation and the National Endowment for the Arts.

RONALD J. LLANOS BFA with Honors, ArtCenter College of Design. Illustrator, artist, teacher. Clients: Metro (MTA), *Kitchen Sink Magazine*, *Los Angeles Journal*. Exhibitions: AIGA/DESIGN/LA, Ghetto Gloss Gallery, Black Maria Gallery, Polytechnic School, ON Gallery, ANDlab, Nucleus, Avenue 50 Studio, The Drawing Club, Angel City Gym, Eagle Rock Community Center, Cactus Gallery, ON Gallery. Publications: Society of Illustrators; CMYK; *Pasadena Weekly*; *Los Angeles Journal*; *The Big Book of Contemporary Illustration*; *Bluecanvas*; *Glendale News-Press*; *Two Letters Volume 2: Collection of Art and Writing: The Good Things About America*. Course: *Introduction to Figure Drawing*

ANNIE HUANG LUCK BFA, ArtCenter College of Design. Creative director, Bocu & Bocu. Former senior designer, *Bon Appétit*. Clients: NBC, Los Angeles Dodgers, W Hotels, DIRECTV, USC, Pasadena Tournament of Roses, International Perfume Bottle Association, Condé Nast Publications, San Diego Padres, World Shoe Association. Awards: Communication Arts, Print, Print Typography. Course: *Graphic Design*

TONY LUNA BA, California State University, Los Angeles. Creative consultant and founder, Tony Luna Creative Services. Artist representative/executive producer, Wolfe and Company Films/Wolfe Air Aviation. Instructor and lecturer on business issues for commercial artists. Author of *Mastering the Business of Photography and How to Grow as a Photographer: Reinventing Your Career*. Member, working and curriculum committees for ArtCenter/Caltech Entrepreneurial Fellowship Program. Advisory committee member, ArtCenter's Designmatters task force; member: Advertising Photographers of America; Advertising Club/L.A. Contributor to three volumes of *Chicken Soup for the Soul*. Courses: *Crafting a Meaningful Career 1, 2 and 3*

STERLING MARSHALL BFA, ArtCenter College of Design. Creative background in entertainment, food and motorsport industries. As a senior graphic designer at Strategic Partners Inc. (SPI), he expands brand identity of current Scrub Wear products as well as establishes new looks and brand identities for new products. Tradeshow displays, packaging, advertising and a variety of marketing material. Owner, Sterling Designs. Clients include Nelson Rigg Motorcycle accessories, 805 Magazine, select Downtown Disney Food Carts, Givefitness Gym, Beachbody Fitness. Projects include advertising, packaging, web sites, brochures, logos, POP and Standlees. Course: *Graphic Design*

KO MARUYAMA Clients: Disney, Warner Brothers, Paramount Television. Commercials and promos: MTV, Skechers, Toyota, Coca-Cola, Fox Kids. Music videos: Goo Goo Dolls, Train, Jay-Z, Hole, Wheatus, Bone Thugs-n-Harmony, Toni Braxton. Contributing writer, Digital Media Networks. Publications: *STUDIOmonthly*, *Millimeter* and *Post*. Several Emmy nominations, BDA/Promax Gold awards and other international recognitions. Course: *3D Motion Graphics*

GARY (TODD) MASILKO BS, ArtCenter College of Design. User experience designer, Protostudio. Former creative director, Disney Mobile; creative consultant, Walt Disney Imagineering R&D. Course: *Introduction to Interaction Design*

GARY MC GUIRE BFA, ArtCenter College of Design. Owner: Gary McGuire Photography. Clients: Apple Computer, Nike, Chevrolet, Mazda Motors, Pioneer Electronics, Mitsubishi Electronics, Sony, Toshiba Computers, Epson, DIRECTV, Countrywide Funding, Acura, GTE, Mattel, Northrop, Nestle, 3M, Lexus, Wells Fargo Bank, Delta Airlines, IBM, Visa, Infiniti, Honda, Nissan. Courses: *Photo 101: Analog to Digital; Photo 102: Taking It to the Streets*

JEFF MCMILLAN BFA with Honors, ArtCenter College of Design. Illustrator, painter, and instructor. Exhibited in New York, San Francisco and Los Angeles. Publications: Disney consumer products, *Elle*, *Esquire*, *Runner's World*, *Looklook Magazine*, *L.A Weekly*. Course: *Comic Book Illustration + Graphic Novels*

ROBERT MEHNERT BA, University of California, Los Angeles. Advertising and film director/cinematographer. Second unit/aerial unit director of photography. Feature film credits: Paramount, Universal, Lucasfilm Ltd., Walt Disney Productions, ABC, Castle Rock, 20th Century Fox, MacGillivray-Freeman, Sony Pictures. Commercial clients: Saab, Mitsubishi, BMW, Lexus, General Motors, Lockheed-Martin, Boeing, Nike, Shell Oil Company, U.S. Air Force, U.S. Navy.

KEN MERFIELD BFA, ArtCenter College of Design; BS, University of California, San Diego. Owner: Ken Merfeld Photography. Clients: American Express, Apple, Pioneer Stereo, Gucci, Mattel, The Walt Disney Co., Nike, Toshiba, Nintendo, Sparkletts, Panavision, Redken Cosmetics, Laura Ashley, Jordache, Helene Curtis, Kaiser Permanente, Goodyear, Hilton Hotels, Suzuki, America West Airlines, Warner Home Video. Publications: *Vogue*, *Harper's Bazaar*, *Mademoiselle*, *Glamour*, *Town & Country*, *Cosopolitan*, *N.Y. Apparel News*, *Los Angeles*, *Victoria*. Courses: *The Daily Visual; Intermediate Photo Methods*

GRAHAM MOORE Higher National Diploma in Graphic Design, Wimbledon School of Art, London; College of Technology East Ham, London. Clients: Neiman Marcus, JCPenney, Samsung Music. Has worked in various design studios and advertising agencies in London, Dallas and Los Angeles as an art director/graphic designer. Freelance designer for independent record companies, producing packaging and promotional material. Awards: Certificate of Excellence, *Print Design Annual*. Courses: *DIY; Creative Letterform*

SCOT MOSS BFA, ArtCenter College of Design. Principal graphic designer, Walt Disney Imagineering. Provides signage, graphics and concept design for Disney theme parks domestically and internationally. Previous experience and projects: Landmark Entertainment Group, where he worked on Star Trek: The Experience; M&M's Academy at M&M's World; Caesar's Magical Empire; and StarQuest Pavilion at Tejon Korea 1993 World Expo. Former designer, Hunt Design Associates, where his projects included Culver City City Hall and Porto Europa, Japan. Awards: SEGD Merit Award 1996 Caesars Magical Empire; U.S. patent, height measuring system for the Walt Disney Company. Course: *Essential Typography*

ERIC NG BS, ArtCenter College of Design. Concept design consultant. Clients: Walt Disney Imagineering, Rhythm & Hues, Design Studio Press, BRC: Imagination Arts, Mattel Hot Wheels, Buena Vista Games and Sony Online Entertainment. Course: *Introduction to Entertainment Design*

DAVID O'CONNELL BS, ArtCenter College of Design. Design manager, Mitsubishi Research & Design America. Former designer, Peugeot S.A., Paris, France. Designer, Peugeot Design Group, Coventry, England. Course: *Intermediate Transportation Design*

JAVIER PALOMARES BS, ArtCenter College of Design; BS, Pontificia Universidad Javeriana. Principal, Curve Ahead Design. Exhibitions: ICFF Contemporary Furniture Fair, 2010; SourceLA | Furniture Market, 2010; Dwell on Design, 2011; Dwell on Design, 2012. Memberships: ASFD; The Furniture Society. Instructor: ArtCenter College of Design. Course: *Introduction to Rhino: Furniture and Environmental Design*

ROBERT PASTRANA BFA, ArtCenter College of Design. Illustrator, author. Clients include: Amazon, Forbes, Geffen, General Motors, Kaiser Permanente, Kaufman and Broad, *Los Angeles Times*, Louisiana Pacific, Microsoft, Oracle, *Playboy*, *Rolling Stone*, *Scholastic*, *Sunset*, *Us Weekly*, *Visa*. Author, *Simplifying Perspective*. Awards: *Communication Arts*, *Print*, *Graphis*, *The Society of Publication Designers*, *Illustrators Only*. Courses: *Mastering Color for Illustrators and Designers*; *Mastering Composition and Design*; *Make It Great: Drawing and Design Concepts*

DENNIS PHILLIPS BFA, California Institute of the Arts; MFA, Antioch University, Los Angeles. Author of 12 books of poetry (including *Arena*, *Credence* and *Navigation*) and a novel (*Hope*). His commentaries and poetry appear regularly in national and local poetry journals. Editor of *Joyce on Ibsen*. Founding editor of *Littoral Books*. Formerly: director, Beyond Baroque Literary Arts Center; poetry editor, *New Review of Literature*. Course: *American Politics & Media*

JUSTIN PICHETRUNGSI BFA, MFA, ArtCenter College of Design. Concept artist: Disney Interactive Media Group; Interactive World. Former concept artist, Disney R&D; Famous Group. Instructor: ArtCenter College of Design; Gnomon School of Visual Effects; Disney Interactive Media Group. Recognitions: Published in *Alien Race: Visual Development of an Original Intergalactic Adventure; In the Future: Entertainment Design*. Course: *Digital Painting for Entertainment*

RICHARD PIETRUSKA BS, MFA, ArtCenter College of Design. Owner: Richard Pietruska Design. Automotive fine art and sculpture, design and graphics. Clients and shows: *Automobile*, Matsuda Ferrari Museum of Art, Chandler Vintage Museum of Transportation and Wildlife, Pebble Beach Concours d'Élégance, Newport Beach Concours d'Élégance, Donnington Collection, Imperial Palace Auto Collection. Member: Automotive Fine Arts Society. Course: *Visual Communication and Form Development*

LESLIE PRUSSIA BA, University of California, Berkeley; Parsons School of Design. Owner, Leslie Prussia Design. Letterpress printer with 23 years of experience. Courses: *Introduction to Letterpress Printing; Letterpress Holiday Card Workshop; Valentine Card Letterpress Workshop*

ANNE SAITZYK MFA, Claremont Graduate University; BFA, ArtCenter College of Design. Artist, teacher. ArtCenter faculty member since 1994. Recently a guest artist/teacher at Chung Ang University in Seoul, Korea. A student and practitioner of meditation and the integration of meditation and art since 1995. Courses: *Introduction to Figure Drawing; Introduction to Painting; Direct Painting Workshops; Drawing and Painting From Square One*

STEVEN SAITZYK Adjunct professor of humanities and sciences, ArtCenter College of Design. Painter, art materials consultant, former biochemist. Author: *Art Hardware: The Definitive Guide to Artists' Materials; Place Your Thoughts Here: Meditation for the Creative Mind*. Member: National Art Materials Trade Association (NAMTA), American Society for Testing and Materials (ASTM), Professional Picture Framers Association (PPFA). International director, Shambhala Art, a nonprofit arts education program designed to integrate meditation into the creative process. He has practiced and taught meditation internationally for more than 40 years. Courses: *Meditation, Perception + Art 1 and 2; Best Practices for Oil Painting; Best Practices for Waterborne Paints; Properties of Artistic Materials*

ERIK MARK SANDBERG BFA, ArtCenter College of Design; AAS, Art Institute Minneapolis. Atelier under former Gemini Gel Master Printer Anthony Zepeda. Clients: *Time*, *Field & Stream*, *SPIN*, Continental Airlines, New York University, *The New York Times*, *Los Angeles Times*, *Playboy*, *Harvard Business Review*, Harper Collins Publishers, *The Village Voice*, *LA Weekly*, Budweiser, Absolut Vodka, United Airlines, Fallon London, TBWA Paris. Awards: Gold Medal, Los Angeles Society of Illustrators; Silver Medal, New York Society of Illustrators. Publications: Society of Publication Designers, *Communication Arts*, *American Illustration*. Course: *Printmaking Studio*

ROBERT SHERRILL BFA, ArtCenter College of Design; Riverside Community College. Painter. Art director, Global Entertainment Industries. Former art director, Wildfire Lighting & Visual Effects. Exhibitions: Beaux Arts Gallery, Thousand Oaks Library. Clients: *Dance Magazine*, *Playboy*, Jazz Festival, various private portrait and landscape commissions. Courses: *Basics of Painting*; *Plein Air Painting*; *Aesthetic Themes in Painting*

ORRIN SHIVELY BS, ArtCenter College of Design. Director of art and design, Disney Online Studios, Disney's interactive media group. Former executive director of creative and new business development, Walt Disney Imagineering Research and Development. Previously, spent 12 years in the theme park division at Imagineering in a variety of creative roles, working on attractions for parks in Tokyo, Paris and Orlando. Prior to Disney, designed advanced concept vehicles, specializing in motorcycles, as part of Honda's research and development team. Course: *The Art of Visual Storytelling*

RANDALL SMOCK BS, ArtCenter College of Design. Senior designer, Honda Advanced Design (Pasadena). Former exterior designer, Honda R&D, Wako-shi, Japan (Tokyo), and Honda R&D, Acura Division (Los Angeles). Co-founder, SMOX design. Courses: *Introduction to Communication Sketching*; *Transpor-Tainment*; *Introduction to Transportation Design*, Torrance

DAVID SOTEOLO BFA, ArtCenter College of Design; BA, University of California, Santa Barbara. Owner, David Sotelo Photography. Courses: *Photographing People*; *Conscientious Photography*; *Video for Photographers*

LUCAS STEADMAN BFA, Brigham Young University, Idaho. Concept designer and art direction for themed entertainment, including: Thinkwell Group; Universal Studios, Hollywood; Disney Imagineering; Favilli Studio; The Hettema Group. Selected projects include: Shanghai Disneyland; Monkey King Theme Park, Beijing, China; Warner Bros. Studio Tour: The Making of Harry Potter, London; Dinosaur Themepark, China; Ferrari World, Abu Dhabi; Nature Quest, Fernbank Museum, Atlanta; Robotland, South Korea. Honors and awards: Thea Awards for The Making of Harry Potter, and Nature Quest.

MARK SWAIN BA, California State University, Chico. Owner and designer, Rocket Kitchen, a freelance creative consultancy that works with engineers and inventors to advance their designs through 3D printed and laser-cut working prototypes and models. Senior technical director, Disney Feature Animation. On-set motion capture supervisor, Palomar Pictures. Animator and technical director, Colossal Pictures. Notable clients and projects: Intel, Reebok, Nike, McDonalds, *James and the Giant Peach*, *Species*, *Dinosaur*, *Disney's Animal Kingdom* and *Tangled*. Awards: Emmy Award for Special Visual Effects, *Babylon 5* television movie. Formally trained chef and high-tech cooking gadget enthusiast. Course: *Introduction to Electronics for Artists and Designers*

MARK TODD BFA with Honors, ArtCenter College of Design. Illustrator. Past clients: MTV, Coca-Cola, Sony Music, *The New Yorker*, MTA (New York). His work has broadened over the last several years to include gallery exhibitions, working with book publishers and teaching. His children's book *Monster Trucks!* has sold more than 40,000 copies. Courses: *Writing and Illustrating Books for Children*; *Modern Mark Making*

HATAYA TUBTIM BFA, ArtCenter College of Design; MFA, Otis College of Art and Design; New York Academy of Art. Artist. Recent Projects: *1000 Wildflowers and the Women of Arvin, California*. Exhibitions: *Obscured Lines, Contemporary Drawing in Los Angeles*, LAVC Art Gallery; *Armory Show and Tell*, The Armory Center for the Arts. Course: *Fine Art Projects*

RICK UEDA BFA, ArtCenter College of Design; BA, California State University, Long Beach. Partner: Oe/Ueda Studio. Clients: Castle & Cooke, Citizen, The Walt Disney Co., Dole, Hoechst Celanese, Honda, Neutrogena, Potlatch, Sharp, Sizzler, Toshiba, Tropitone, UCLA, Water Pik, Watson Pharmaceutical. Course: *Exploring Light*

ALEXANDRIA KAPLAN VAUX BFA, ArtCenter College of Design; BFA, Kansas City Art Institute. Freelance illustrator, 3D modeler, painter. Clients include EA Games (Origin) and Fable Streams Entertainment. Animated short, *In The Blink of an Eye*, Big Bear Film Festival. Paintings in several private collections. Course: *Maya to ZBrush: 3D Character Production*

SCOTT WALKER Storyteller, world builder, creative catalyst. Co-founder, Brain Candy, which launched participatory entertainment property Runes of Gallidon. Designed and produced live-action role-playing experiences that provide improvisational narrative experiences for participants. Active in the transmedia and participatory community: co-founded Transmedia Los Angeles; launched Shared Story Worlds website. Course: *The Art of Visual Storytelling*

WARREN WILSON BS, Washington State University; BFA, ArtCenter College of Design. Principal graphic designer, Walt Disney Imagineering (WDI). Leads the WDI-Anaheim graphics group at the Disneyland Resort, providing signage, graphics and concept design for the Disneyland Resort. Project work includes environmental graphics for motion picture backlots, pedestrian promenades, hotels, health care facilities and theme parks in addition to corporate identity, print and collateral design. Holder of U.S. Patent, Height Measurement System, through The Walt Disney Company. Course: *Introduction to Graphic Design*

MARY WINTERFIELD BS, University of Wisconsin, Madison; MA, Universidad del Zulia, Maracaibo, Venezuela; Art Students League of New York, New York; Cape School of Art under Henry Hensche, Provincetown, MA. Artist. Solo exhibitions: Georgetown Gallery of Art, Washington, D.C.; Multiple Impressions Gallery, New York; New York Society of Illustrators, New York; Museum of Contemporary Art, Venezuela; Museum of Modern Art, Venezuela; Ayacucho Museum of Art, Galeria Epoca, and Galeria Apeiron, Venezuela. Work shown in more than 250 private and museum collections internationally. Illustrator, books for Editorial Monte Avila, Caracas, including *Los Colores Ocultos* by poet Vicente Gerbasi. Courses: *Abstract Painting and Composition*; *Color and Light in Painting*

DENI WOHLGEMUTH PONTY Royal Academy of Fine and Applied Arts; The Hague, Holland; Otis Art Institute; ArtCenter College of Design. Artist. Studied with Jan Hoowij, one of Holland's leading portrait painters. Commercial clients: Harper Collins, History Channel, A&E, Samuel Goldwyn Company, Academy of Motion Picture Arts and Sciences. Courses: *Head and Hands*; *Head Painting*

BRICE WONG BS, ArtCenter College of Design. Transportation designer. Currently designer for Andus, researching and designing a line of vehicles for the Chinese marketplace. Past internships: Honda Research & Development Americas, Inc., Ford Motor Company, Peugeot, Citroen. Courses: *Introduction to Product and Transportation Design*; *Sketching for Designers: Transportation*; *Introduction to Communication Sketching*

DAISUKE (DICE) YAMAGUCHI MBA, INSEAD Singapore; BS, ArtCenter College of Design; Buffalo State, State University of New York. Consultant: Conscious Commuter Corp., a startup developing folding electric bike solutions for urban commuters, and TRTLBOT, a maker of sustainably manufactured Apple accessories. Instructor: ArtCenter College of Design, Pasadena City College.

MARY YANISH BFA, ArtCenter College of Design. Illustrator. Exhibitions: Folk Tree Gallery, *American Illustration Show*; Art Directors Club (N.Y.); Society of Illustrators (L.A.). Clients: *Bon Appétit*, Mattel, California Museum of Science and Industry, Daniel Freeman Memorial Hospital, *Modern Maturity*, Los Angeles, Teleflora. Courses: *Introduction to Figure Drawing*; *Creative Sketchbook Seminar*; *Narrative Sketching*

VICTORIA YING BFA, ArtCenter College of Design. Visual development artist, Sony Pictures Animation. Former visual development artist, Walt Disney Animation, where she developed and designed worlds and characters for titles including *Wreck it Ralph*, *Frozen* and *Tangled*. Former concept artist, Walt Disney Imagineering R&D, where she focused on character design and product development. Publications: co-authored the storybook *Curiosities: An Illustrated History of Ancestral Oddity* (Design Studio Press, 2013). Course: *Introduction to Character Design*



REGISTRATION DATES

Fall

08.15-09.09.2016

Spring

11.28.2016-01.13.2017

Summer

04.10-05.12.2017

Calendar and Schedule

The dates for Fall, Spring and Summer terms are located on page 4. Studio courses meet for 14 weeks, unless otherwise noted. Look for shorter sessions among specialized workshops and Humanities and Sciences offerings (see Course Index on page 80 for more information).

How to Register

The Public Programs office, located at ArtCenter's South Campus (950 building) in Pasadena, handles registration and inquiries regarding all ACN courses. The following information details important registration procedures, including how to use our online registration process. Phone registration is not available; however, we are happy to answer any questions you may have by phone.

For courses with prerequisites, if you meet the requirements, please list the courses you have taken and the school where you took them in the "prerequisites completed" section on the registration form.

Prior to registration, if you have questions about your eligibility or course prerequisites, call 626 396-2319. It may be necessary to meet with or submit samples of your artwork to the ACN counselor. See Advisement (page 74) for details. Students who have already completed prerequisites for a selected course are exempt from this requirement.

Registration forms and course tuition must be received by the Friday preceding the start of the term; however, your early registration reserves your seat in class and helps ensure your course selections meet required enrollment levels. Courses without the required minimum enrollment, as determined by the program director, will be cancelled one to three days before the first class meeting. Students enrolled in a cancelled course will be notified by an ACN staff member.

Online registration forms are accepted seven days a week. In-person registration forms must be submitted during office hours. See In-Person Registration (right) for details.

Late registration forms will be accepted the first week of the term for courses with available seats. Late registration forms can be submitted online, in person at the Public Programs office, by fax or by email with credit card payment. Once the term begins, a non-refundable late registration fee of \$50 per course will be charged. Note: This does not apply to shorter workshops or for courses that begin later in the term.

Priority Online Registration

We recommend using our secure online registration process as the fastest way to register and pay for ACN courses.

Priority registration is given to students who register online through ACN's secure online registration process (artcenter.edu/acn). This is the quickest way to register and pay for courses. Online registration can only be used if you are paying tuition by credit card (Visa, MasterCard, Discover or American Express).

Returning students: You will need to log in to your account using your ArtCenter username and password before registering. Please contact the Help Desk at helpdesk@artcenter.edu if you have forgotten your username and password.

New students who register online will receive a registration confirmation letter by email, along with an ArtCenter username and password. Please save this information as you will need it to check your course schedule, drop courses online, check your grades or view an unofficial transcript. (To ensure your confirmation email is not blocked, add publicprograms@artcenter.edu to your address book or contacts list.)

In-person Registration

Students may register in person during office hours at the Public Programs office. Tuition may be paid with a personal or company check, money order or credit card. Cash is not accepted.

In-person registration forms received after 5 p.m. will be processed the next business day. Your space in class is not guaranteed until your registration has been processed.

If you register in person, you will receive a registration confirmation letter by mail, along with an ArtCenter student username and password. Please save this information as you will need it to check your course schedule, drop courses online, check your grades or view an unofficial transcript.

Registration by Mail

Please complete the registration form (see page 83) and mail it, along with full course tuition payment (payable by personal or company check, money order or credit card; cash is not accepted) to: ArtCenter at Night, P.O. Box 7197, Pasadena, CA 91109-7197.

Your space in class is not guaranteed until your registration has been received and processed. We recommend using our secure online registration process as the fastest way to register and pay for ArtCenter at Night courses.

Students who register by mail will be mailed a registration confirmation letter. New students will receive an ArtCenter username and password. Save this information as you will need it to check your course schedule, add and drop courses online, check your grades or obtain an unofficial transcript.

[Registration by Fax or Email](#)

You may fax your registration form with credit card information to 626 396-4219. Or, you may email your registration form with credit card information to acn@artcenter.edu. For a digital copy of the registration form, please visit: https://www.artcenter.edu/acn/pdf/acn_reform.pdf. It is your responsibility to follow up with the Public Programs office to ensure that we received your fax or email and that it is legible.

Your space in class is not guaranteed until your registration has been received and processed. We recommend using our secure online registration process as the fastest way to register and pay for ArtCenter at Night courses.

Students who register by fax or email will be mailed a registration confirmation letter. New students will receive an ArtCenter username and password. Save this information as you will need it to check your course schedule, add and drop courses online, check your grades or obtain an unofficial transcript.

[Registration Confirmation](#)

If your in-person, by mail, fax or email registration is received within a week of the start of the term, you may not receive your confirmation letter before classes begin. **It is your responsibility to confirm your registration and course schedule with our office.** You may pick up your confirmation letter in the Public Programs office during the first week of class.

[ACN Student ID Cards](#)

ACN student ID cards are available to enrolled students by request. If you would like an ID card, please call, email or stop by the Public Programs office during office hours.

[1098-T Statement](#)

Colleges and universities are required to issue a 1098-T Tuition Payments Statement for the purpose of determining a student's eligibility for the Hope and Lifetime Learning education tax credits. If you would like to receive a 1098-T Tuition Statement, you must provide your Social Security Number when you register for courses. Your statement will be provided to you online, via your ArtCenter Student Account.

Please consult an accountant to determine whether it is appropriate for you to file the 1098-T statement with your taxes. For more information, visit irs.gov.

Parking

[South Campus students](#)

During the first two weeks of classes, pick up your parking decal from ArtCenter Security at the information desk located on the first floor of South Campus (950), which is staffed from 7 a.m. to 11:30 p.m. Please bring your current course schedule, vehicle registration and license plate number.

[Hillside Campus students](#)

During the first two weeks of classes, please pick up your parking decal at the Hillside reception desk (located in the Student Gallery), which is staffed from 7 a.m. to 11:30 p.m. Please bring your current course schedule, vehicle registration and license plate number.

[Students enrolled in short workshops \(1–3 sessions\)](#)

Please print out a copy of your course schedule and place it on the dashboard of your vehicle.

Tuition

Your completed registration form and full payment are required to hold your place in a course. Studio course tuition is \$415 per credit unit with the exception of select foundation studio courses denoted as "transferable." Transferable studio courses carry 3 units, range from \$320–\$415 per credit unit and offer the potential to transfer to one of ArtCenter's full-time degree programs. Please See page 76 for information regarding course transferability. Humanities and Sciences courses are \$240 per credit unit. The cost of noncredit workshops and special course offerings varies. See individual course descriptions for fee information.

Though we strive to keep course tuition as low as possible, ACN must occasionally increase its course tuition to adjust for increases in operational costs. We will notify enrolled ACN students of tuition increases as early as possible.

Federal and state financial aid programs are not applicable to ACN tuition.

Limited scholarships are available. See page 74 for details.

Tuition and fees are due in full at the time of registration. Any unpaid tuition and fees as a result of returned checks, account holds, etc., are due immediately.

A \$20 fee will be charged for any returned checks.

Refund Policy

Tuition refunds are based on the date your online or signed program change request is received in the Public Programs office. Program changes may be submitted by fax, by email, in person or online at artcenter.edu/acn (see Adding or Droping a Course on page 73 for details). You will need your username and password in order to use the online drop process. **If you drop a course before the first day of the term, you will receive a full refund.** The refund schedule is as follows:

[Fall 2016 10–14 week courses](#)

By September 9, 2016	100%
September 12–23	80%
September 26–30	60%
October 3–7	40%
October 10–14	20%
October 17–28	0%
October 28—Last day to drop a course	

[Spring 2017 10–14 week courses](#)

By January 13, 2017	100%
January 16–27	80%
January 30–February 3	60%
February 6–10	40%
February 13–17	20%
February 20–March 3	0%
March 3—Last day to drop a course	

[Summer 2017 10–14 week courses](#)

By May 12, 2017	100%
May 16–26	80%
May 29–June 2	60%
June 5–9	40%
June 12–16	20%
June 19–30	0%
June 30—Last day to drop a class	

For shorter courses, **if you drop a course before the first day of the class, you will receive a full refund.**

The refund policy for shorter courses is as follows:

[Four- to seven-week courses](#)

Before class begins (one day)	100%
One to seven days after class starts	80%
Eight to 14 days after class starts	20%
Fifteen to 21 days after class starts	0%

[One- to seven-day courses](#)

Before class begins (one day)	100%
After class begins	0%

If you are enrolled in a shorter workshop or a course that begins after the first week of classes, consult the Public Programs office for the refund schedule.

Please note: we cannot process faxed, emailed or in-person add/drop requests on Saturdays, Sundays or campus holidays when the Public Programs office is closed.

Refunds will be processed within six weeks after the start of the term.

Adding or Dropping a Course

For 14-week courses, the last day to add a course to your schedule is the first Friday of the term.

If it is necessary to drop any or all of your courses, you must notify Public Programs in writing or by dropping the course online. Program changes may be submitted by fax, by email, in person or online at artcenter.edu/acn.

See Refund Policy, pages 72–73, for important dates and refund percentages. The effective date of the drop is the day the faxed, in-person or online add/drop request is received, not the last day of your attendance in the course. Failure to drop a course officially will result in a failing grade for that course.

If you decide to withdraw (or are dismissed) from a course, your tuition will be refunded according to the refund schedule (pages 72–73). If you have not paid all tuition and fees, you may owe a balance to ArtCenter regardless of when you withdraw.

[Online](#)

Log in to your account using your ArtCenter username and password, then go to "My Account" and "Add/Drop Classes."

[By fax or email](#)

To drop a course, fax a signed Change of Program form to 626 396-4219 or email it to acn@artcenter.edu. You may request a Change of Program form from the Public Programs office by calling 626 396-2319 or emailing acn@artcenter.edu. It is your responsibility to follow up with the Public Programs office to ensure that we received your fax or email and that it is legible. Your faxed or emailed Change of Program form must include the following information:

- _ Student's full name
- _ Student ID#
- _ Name of the course(s) being dropped (including course # and section #)
- _ Student's signature
- _ Submission date of the request

[In Person](#)

To drop a course, stop by the Public Programs office during office hours and complete and sign a Change of Program form.

For Fall term, the last day to drop a course is October 28. For Spring term, the last day to drop a course is March 3. For Summer term, the last day to drop a course is June 30.

Course Changes and Cancellations

ArtCenter reserves the right to cancel any course, limit course size, change times, dates or locations or substitute instructors for those listed in the course schedule as necessary. Course cancellations will not be announced until the end of the registration period. If the College must cancel a course for which you have registered, you will receive a full refund for that course.

Advisement

The ArtCenter at Night counselor is available by appointment at South Campus (950) to assist you in selecting ACN courses appropriate for your skills and goals. Advisement hours are by appointment, Monday through Thursday from 5 p.m. to 8 p.m. Call 626 396-2319 to make an appointment.

Advisement by phone or email is also available. You may email questions along with three to five JPG or PDF files of your artwork to acn@artcenter.edu, or call 626 396-2319 and leave a message with your telephone number and the best time to reach you, and the counselor will return your call.

Digital Media courses

If you have questions about your eligibility for ACN courses listed under DIGITAL MEDIA (pages 39–42) or are trying to waive prerequisites for these courses, please email questions along with three to five Photoshop files of your artwork to acn@artcenter.edu. Photoshop files should include all layers or channels.

ArtCenter degree programs

The Admissions counselors are available during business hours at Hillside Campus to provide you with portfolio requirements and specific information regarding the bachelor's and master's degree programs. To schedule counseling appointments for these programs, call the Admissions office at 626 396-2373.

ACN Scholarships

Through the continuing support and generosity of numerous organizations and individuals, ACN is pleased to offer a limited number of scholarships to deserving students based on financial need.

These scholarships are intended for students who have a strong desire to pursue a career in art or design and are preparing to submit portfolios for admission to ArtCenter's full-time degree programs. Awards are based on the applicant's financial need, a written personal statement, samples of artwork and available scholarship funds. ACN scholarships cover tuition for one ACN course, plus a supply stipend of \$75. For a scholarship application and guidelines, call 626 396-2319 or email acn@artcenter.edu.

Deadline for ACN Scholarships

Fall scholarship deadline:
August 18, before 8:30 pm

Spring scholarship deadline:
December 1, before 8:30 pm

Summer scholarship deadline:
April 13, before 8:30 pm

Submit materials in person to the Public Programs office, 950 S. Raymond Avenue, Pasadena, CA 91105. Scholarship submission hours are Monday through Thursday, 10 a.m. to 8:30 p.m. and Friday 9 a.m. to 4:30 p.m.

If you mail your scholarship materials, please send them to the following address: Public Programs, ArtCenter College of Design, P.O. Box 7197, Pasadena, CA 91109-7197. Mailed submissions must be received by the deadline.

Scholarship Decisions

Applicants will be notified by mail approximately two weeks after the scholarship deadline. Scholarship applicants are encouraged to pick up submitted work after receiving a scholarship decision letter.

Students who do not receive a scholarship and wish to subsequently enroll should be aware that courses fill quickly. We can only guarantee class spaces for scholarship recipients.

Although every precaution is taken, ArtCenter and ACN cannot be responsible for lost or stolen portfolios.

Donor Support

ArtCenter gratefully acknowledges the following endowed funds that support student scholarships, and donors who have contributed \$1,000 or more to Public Programs between July 1, 2015 and June 30, 2016. Donors may choose to designate their gifts for general support or to specific programs including ArtCenter at Night, ArtCenter for Teens, ArtCenter for Kids or ArtCenter for Teachers.

Lowell Milken Family Foundation and Professor Leah Toby Hoffmitz, Honorary Alumna
Genevieve Beauvais
Ramone C. Muñoz (BFA 77, MFA 90) and Tom Jacobson
Richard and Jean Coyne Family Foundation
General Motors Foundation
Rowe and Gayle Giesen Trust
ArtCenter at Night Endowed Scholarship for Hispanic Students
ArtCenter for Teens Endowed Scholarship for Hispanic Students
David and Judith Brown Endowed Scholarship for ArtCenter for Teens
Mickey McGuire Endowed Scholarship
Ross Diamond Player and Madelyn Maberly Player Endowed Memorial Scholarship

Education Partners

ArtCenter gratefully acknowledges our education partners who host off-site courses:

Honda R+D Americas, Torrance
Mazda Design North America, Irvine

Equal Opportunity

ArtCenter at Night is committed to providing equal opportunity for all, and will not engage in any unlawful discrimination based on race, color, sex, gender identity, gender expression, religion, age, national origin, ancestry, sexual orientation, marital status, medical condition, physical or mental disability, military or veteran status, genetic information, or any other basis prohibited by law.

Discounts

ACN is pleased to offer discounts to ArtCenter alumni, teachers and individuals age 62 and older.

We also offer professional development discounts on a selection of courses for K-12 art teachers and arts providers. Please see details, below.

Prior to registering online

To qualify for a discount, please complete a Discount Verification Form available through the Public Programs office or online at artcenter.edu/acn/discounts and email it to acn@artcenter.edu or fax to 626 396-4219 along with the required documentation. **Online registration forms submitted prior to this verification process will be processed at the non-discounted course tuition rate.**

Please note: Discounts do not apply to lab fees or late fees, which must be paid in full at the time of registration.

ArtCenter College of Design

Alumni Discount

ArtCenter offers its degree-earned alumni a tuition discount of 50 percent on courses offered through ACN. Please indicate your major and year of graduation on the registration form.

Senior Discounts

A tuition discount of 25 percent is available to individuals age 62 and older, with identification (driver's license or other official documentation) that indicates date of birth.

Teacher Discounts

Full-time, practicing teachers can receive a tuition discount of 25 percent. Teachers must provide proof of employment, such as a letter from your school district or principal verifying your current teaching status. We must receive proof of employment each term before we can process your registration or approve this discount.

K-12 Art Teachers and Arts Providers

Professional Development: Special 50 Percent Discount

Expand your art teaching capabilities to include disciplines such as graphic design, product and transportation design, photography, web design and more. Challenge your students to think creatively and critically while introducing them to possible careers in the visual arts and design. ACN is pleased to support K-12 art teachers and arts providers by offering the following introductory courses at 50 percent off regular tuition. Please provide proof of employment with a letter from your school district, principal or supervisor verifying your current employment status as a K-12 art teacher or arts provider. We must receive this proof of employment each term before we can process your registration or approve this discount.

ACN-007	Design 360
ACN-009	Introduction to Figure Drawing
ACN-116W	Basics of Painting: Still-Life
ACN-115W	Basics of Painting: Figure
ACN-020	Introduction to Painting
ACN-030	Introduction to Graphic Design
ACN-040	Introduction to Advertising
ACN-256	Introduction to Package Design
ACN-142	Basics of Digital Photography
ACN-151	Introduction to Filmmaking
ACN-224	Illustration Techniques and Concepts
ACN-101	Digital Design 1
ACN-190	Web Fundamentals
ACN-200	Introduction to Interaction Design
ACN-087	Product Design: Process
ACN-086	Product Design: Basics
ACN-050	Introduction to Product and Transportation Design
ACN-038	Introduction to Communication Sketching
ACN-060	Introduction to Environmental Design
ACN-045	Introduction to Entertainment Design

Note: This discount does not apply to lab fees or late fees, which must be paid in full at the time of registration.

Policies and Procedures

The ArtCenter at Night Student Guide is a complete guide to ACN's policies, procedures and important information. For a digital copy, please visit: https://www.artcenter.edu/acn/pdf/acn_student_guide_2016.pdf. Copies are also available in the Public Programs office at South Campus (950).

Dismissal Policy

At its sole discretion, ArtCenter at Night reserves the right to dismiss or refuse enrollment to any student whose conduct fails to comply with the policies, rules and standards of the College. Please see pages 24–31 of the 2016 ACN Student Guide for details.

ArtCenter at Night (ACN) also reserves the right to refuse enrollment to any student who owes a past due balance to ArtCenter at Night or ArtCenter College of Design.

Course Credit

Course credit is awarded for completion of all ACN courses, with the exception of certain specialized noncredit workshops. The number of credits given is listed next to each course title. Inquiries regarding the transferability of credits to another institution should be directed to that institution.

Transferable Courses

Some foundation courses offered at ACN parallel the content of those offered in ArtCenter's full-time bachelor's degree program. These courses are marked as transferable in the course description and are eligible for transfer to the College's degree program with a grade of B or better. Students applying to the degree program may carry these credits with them, depending upon the major to which they are applying, and the transfer policy in effect at the time of admission. Students should select courses based on the appropriateness of the course to their chosen goals and not necessarily based on transferability.

For Current ArtCenter Degree-Program Students Only

ACN course credits will NOT transfer toward your degree. Grades, however, will appear on ACN transcripts.

Grades

ACN grades are posted online at artcenter.edu/acn to your ArtCenter student account. To access your grades, login to your account via the website using your username and password, then go to "My Account" and select "My Grades."

Letter grades (A–F) are assigned to classes with units listed. A grade of "N" may be given to students who fail a course due to non-attendance (Non-Attendance Failure). The N grade has the same GPA impact as an F grade, but specifically indicates that non-attendance was the cause of the failure. As is the case with F grades, students may retake a course in which they received an N to replace it in the cumulative GPA. The original N grade must still appear on the transcript, but it will be denoted with an asterisk (*) to show that it has been repeated in a subsequent term, and the GPA will be adjusted to reflect the repeated course's grade.

Note: ACN students are required to register and pay the full course tuition (and any required lab or materials fees) in order to retake a course.

Transcripts

Official transcripts may be requested from ArtCenter's Enrollment Services office at Hillside Campus. Call 626 396-2314 for details. Transcript fees are as follows:

Official	\$5	per copy
Unofficial	\$2	per copy
Rush	\$20	per copy
Overnight	\$30	per copy

International Students

International students whose native language is one other than English must score at least 173 on the computer-based Test of English as a Foreign Language (TOEFL) or 61 on the Internet-based TOEFL (iBT) before registering for ArtCenter at Night studio art courses. A score of 213 (CBT) or 80 (iBT) is required for Humanities and Sciences courses. A copy of your score report should accompany your registration form.

Students with visas such as B-1 or B-2 should be aware that their immigration status may be in jeopardy. The ArtCenter at Night program is not authorized to issue I-20s, nor are we able to advise students on any visa issues.

Accommodations in the Pasadena Area

Coming to Pasadena for one of our seminars or workshops? Below is a brief list of hotels and motels in the Pasadena area. Mention that you are visiting ArtCenter when you make your reservation; some Pasadena area hotels may offer a discount for ArtCenter visitors.

- _ Arroyo Vista Inn, South Pasadena
- _ Courtyard by Marriott, Pasadena
- _ Hilton Pasadena
- _ Pasadena Inn
- _ Sheraton Pasadena Hotel
- _ The Westin Pasadena
- _ Travelodge Pasadena
- _ Vagabond Inn Pasadena

For a complete listing of other hotels and motels in Pasadena and the surrounding area, visit usalodging.com.

Housing Information

If you would like to connect with other students looking for a roommate, visit offcampus.housing.artcenter.edu and sign up as "Guest" (temporary password: accdhousing) to create a roommate profile.

Universal Student Housing Services

ArtCenter also partners with Universal Student Housing Services (ushstudent.com), which offers international and out-of-state students affordable housing in the homes of approved local families and individuals.

Bulletin Board/Facebook Group

There are physical advertisements posted on the "Housing Resources" bulletin board at Hillside Campus, as well as an Off-Campus Housing Facebook group that advertises room/house shares and apartments for rent. For access, visit: <https://www.facebook.com/ACCDHousing>.

Note: ArtCenter does not investigate the quality or safety of the housing options available, nor does it involve itself in disputes between landlords and students.

Address and Directions

South Campus

870 and 950 S. Raymond Avenue, Pasadena, CA 91105
1111 S. Arroyo Parkway, Pasadena, CA 91105

Hillside Campus

1700 Lida Street, Pasadena, CA 91103

For directions to ArtCenter's Hillside Campus and South Campus, visit artcenter.edu/visit.html.

If you have any questions once you arrive on campus (e.g., classroom location), call the Public Programs office at 626 396-2319 and press "7" to bypass the message.

For automated phone directions, call 626 396-2246.

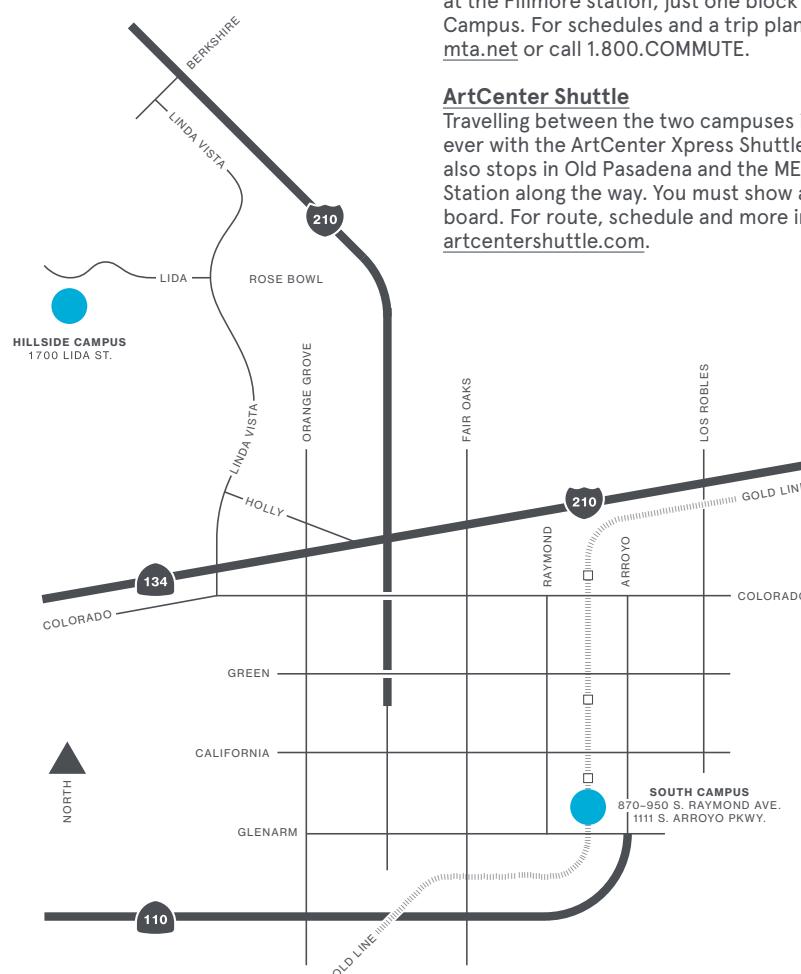
Public Transportation

Metro Gold Line

The Metro Gold Line links downtown Los Angeles with the Pasadena area, providing students with easy access to ArtCenter's South Campus. The train stops at the Fillmore station, just one block from South Campus. For schedules and a trip planner, please visit mta.net or call 1.800.COMMUTE.

ArtCenter Shuttle

Travelling between the two campuses is easier than ever with the ArtCenter Xpress Shuttle. The shuttle also stops in Old Pasadena and the METRO Del Mar Station along the way. You must show a student ID to board. For route, schedule and more information, visit artcentershuttle.com.



ABOUT ARTCENTER

A leader in art and design education for over 85 years, ArtCenter College of Design offers a rigorous and trans-disciplinary curriculum, an expert faculty of practicing artists and designers, strong ties to industry and a commitment to socially responsible design.

Our students challenge boundaries and take risks, preparing them to realize success and fulfillment in the world of art and design—and beyond.

Operating out of two campuses in Pasadena, ArtCenter offers 11 undergraduate degrees and seven graduate degrees, as well as Public Programs that serve the larger Southern California community.

Hillside Campus

Located on 175 wooded acres in the foothills above the Rose Bowl, ArtCenter's Hillside Campus has been home to ArtCenter since 1976. The main building, designated a local historic monument by the City of Pasadena, is a dramatic steel-and-glass bridge structure designed by Craig Ellwood Associates.

Hillside Campus houses many of the College's undergraduate programs, as well as its graduate Environmental Design, Film, Industrial Design and Transportation Systems and Design programs.

South Campus

Conveniently located near the METRO Gold Line Fillmore station in Pasadena, ArtCenter's South Campus encompasses three sustainably renovated facilities: the 950 building, a 100,000-square-foot former supersonic wind tunnel redesigned by architect Kevin Daly, is home to the College's Public Programs, Archetype Press letterpress printing facility, and its graduate Art, Graphic Design and Media Design Practices programs; the 870 building, a former U.S. Postal Service facility redesigned by Darin Johnstone Architecture, is home to the College's Fine Art and Illustration programs; and the 1111 building, a former office building that continues to transform into a hub of modern classrooms and administrative offices located at the terminus of the historic Arroyo Seco Parkway, the symbolic gateway to Pasadena.

ABOUT PUBLIC PROGRAMS

In addition to ACN, ArtCenter offers the following Public Programs:

ArtCenter for Teens

ArtCenter for Teens gives high school students (grades 9–12) an opportunity to explore their creativity, learn about art and design disciplines and career opportunities, and study with a faculty that introduces them to professional practices and standards. Scholarships are available. For more information, call 626 396-2319, email teens@artcenter.edu or visit artcenter.edu/teens.

ArtCenter for Kids

In ArtCenter for Kids, students in grades 4–8 spend Sunday afternoons engaged in art and design activities that develop creativity, innovation and visual literacy. Scholarships are available. For more information, call 626 396-2319, email kids@artcenter.edu or visit artcenter.edu/kids.

Summer Institute for Teachers

Led by experts in Design-Based Learning (DBL) education, Summer Institute for Teachers is a week-long workshop that teaches K–12 educators practical and effective design-based techniques and activities that they can use in their classrooms to improve student performance. Participants receive state Professional Growth Credits. For more information, visit artcenter.edu/teachers.

COURSE INDEX

Advertising
Business of Art and Design

Digital Media
Entertainment Design
Environmental Design
Film
Fine Art
Graphic Design
Humanities and Sciences
Illustration
Industrial Design
Interaction Design
Letterpress
Off-Campus Courses
Photography and Imaging
Product Design
Transportation Design

#
3D Motion Graphics
3D Motion Graphics, Advanced

A—B

Abstract Painting and Composition
Advertising, Introduction to
Aesthetic Themes in Figure Painting
American Politics & Media
Anatomy and Psychology of Perception
Art of Research: Product/Transportation/
Environmental Design
Art of the Movie Trailer, The
Art of Visual Storytelling, The
Automotive Engineering
Best Practices for Oil Painting*
Best Practices for Waterborne Paints*
Branded Environments
Business of Photography, The*

C

Character Design, Introduction to
Collage and Mixed Media
Comic Book Illustration + Graphic Novels
Communication Sketching, Introduction to
Composition and Drawing
Conscientious Photography: Social and
Cultural Investigations in Photography
Contemporary Illustration Concepts
Contracts for Artists and Designers*
Costume and Fashion Design
Crafting a Meaningful Career 1
Crafting a Meaningful Career 2, Forming the Dream*
Crafting a Meaningful Career 3, Fulfilling the Dream*
Creating Brand Experience through
Interaction Design
Creative Intelligence
Creative Letterform
Creative Sketchbook Seminar*
Creative Strategies for Professional Services
Critical Practice 1

18
43
39 Daily Visual, The
48 DAM! Digital Asset Management for Photographers*
54 Design 1 for Graphic Design/Illustration/Advertising
24 Design 1 for Photo/Fine Art
29 Design 1 Materials Lab (Graphic Design only)
18 Design 360 at ArtCenter
57 Design for Sustainability
29 Digital Design 1
51 Digital Illustration
46 Digital Painting for Entertainment
18 Digital Photography and Adobe Lightroom, Basics of
56 DIY
24 DIY Like An Architect*
52 Documentary Filmmaking, Introduction to
52 Drawing and Painting from Square One*
Dream, The

22, 37
27
22
19
58
55
27
31
61

D

41
42 Electronics for Artists and Designers, Introduction to*
Entertainment Design, Introduction to
Entrepreneurial Spirit, The
33 Entrepreneurship, Intro to
19 Environmental Design, Introduction to
31 Environmental Issues
59 Essential Typography
58 Exploring Light Fundamentals*
Exploring Studio Lighting
60 Fashion and Costume Drawing
19, 28 Figure Drawing, Introduction to
28, 49 Figure Drawing: Summer Intensive, Introduction to
58 Filmmaking, Introduction to
32 Fine Art Projects
32 Furniture Design
55 Future of Science & Technology

30, 50
30
27
32
32
55
61

E—F

27
36, 49 Graphic Design
35 Graphic Design, Introduction to
36 Graphic Novel, The
36 Head and Hands
53 Head Painting
30 History of Cinema 2
Human Rights Movements in the U.S.

20
20
59
30
34
59
61

G—H

38, 45 IDEAtion To Creation
37, 50 Illustration Techniques and Concepts
45 Interaction + Design for iPads/Tablets
45 Industrial Design Modeling, Introduction to*
45 Interaction Design, Introduction to
Interplanetary Flight, Basics of*

19, 53
35
22, 40, 47
55
21, 47, 53
37, 50

J—L

Letterpress Holiday Card Workshop*
Letterpress Printing, Introduction to*
Letterpress Printing: Wonderful Wood Type!*
Letterpress Workshop, Self Branded*
Letterpress Workshop, Valentine Card*
Lighting Design
Linocut Reduction Prints: Letterpress Workshop*
Los Angeles Histories and Myths
Love for the Drawing Line

M—O

Make It Great: Drawing and Design Concepts*
Mastering Color for Artists and Designers*
Mastering Composition and Design*
Materials of Art and Design
Maya and 3D Animation, Introduction to
Maya to Zbrush: 3D Character Production
Meditation, Perception + Art 1*
Meditation, Perception + Art 2*
Modeling and Rendering with Modo
Modern Mark Making
Modernism, Introduction to
Motion Design 1
Motion Design 2
Nanotechnology + Design: Now to the Future
Narrative Sketching
Neuroscience of Imagination

P

Package Design, Introduction to
Painting 1
Painting, Basics of: Still-life*
Painting, Basics of: Figure*
Painting, Color and Light in
Painting, Color in: 3-Day Intensive*
Painting, Direct: Figure*
Painting, Direct: Still-Life*
Painting, Introduction to
Painting: Summer Intensive, Introduction to
Passion for Painting
Performance Art
Perspective
Photo 101: Analog to Digital*
Photo 102: Taking it to the Streets*
Photo for Non-Majors, Basics of
Photo Methods, Intermediate
Photographic Projects: Delivering Your Big Ideas
Photographing People
Photoshop Rendering for Industrial Design
Plein Air Painting
Powerful Presentations*
Printmaking Studio
Printmaking Studio — Additional Lab Time (optional)
Product and Transportation Design, Introduction to
Product Design: Basics
Product Design: Process
Professional Practices For Artists (Fine Art)
Properties of Artistic Materials
Protect, Sell and License Your Work! The Legal Side
of What to Do and How to Do It*

23
23
23
23
23
54
23
59
30

Q—S

Quick Sketch for Entertainment*
Race and Racism
Rapid Problem Solving: The Art of Invention
Rhino, Intro to: Furniture and Environmental Design
Right Brain Business Plan® Workshop*
Science and Sustainability
Second Nature
Shibori (Shape-Resist) Dyeing
Sketching for Designers
Sketching for Designers: Transportation*
Social Media for Creative Entrepreneurs*
Storyboarding
Surface Design, Introduction to
Surrealist Pen and Ink*

T

Thread Painting
Transpor-Tainment
Transportation Design, Intermediate
Transportation Design, Intermediate, Orange County
Transportation Design, Introduction to, Orange County
Transportation Design, Introduction to, Torrance
Typography 1

U—Z

Urban Leviathans: Opulence
Urban Studies, Introduction to
Video for Photographers: Shooting with a DSLR
Visual Communication and Form Development
Web Fundamentals
Welcome to the Jungle
Writing and Illustrating Books for Children
Writing for Video Games

REGISTRATION

To register for
Pasadena, Los Angeles,
Orange County and
online courses:

Online registration

Priority registration is given to students who register online through ArtCenter at Night's secure online registration process at artcenter.edu/acn. This is the fastest way to register and pay for courses. Visa, MasterCard, American Express and Discover are accepted for online payments (see page 71 for more details).

In-person registration

Please complete the registration form at right, including your signature.

Attach a check or money order for the exact amount made payable to:

ArtCenter College of Design

or

Supply the necessary credit card information on the form. Cash cannot be accepted.

Submit the completed registration form and payment to:

ArtCenter at Night–Public Programs

South Campus

950 S. Raymond Avenue

Pasadena, CA 91105

Registering by mail

Please mail your completed form and payment to:

ArtCenter at Night–Public Programs

P.O. Box 7197

Pasadena, CA 91109-7197

Registering by fax or email

Fax your registration form with credit card information to 626 396-4219. Or email your registration form with credit card information to acn@artcenter.edu. Please call 626 396-2319 to confirm receipt of your fax or email.

In-person, faxed, emailed or mailed registration forms received after 5 p.m. will be processed the next business day. Your space in class is not guaranteed until your registration has been processed.

ACN

REGISTRATION FORM

FOR OFFICIAL USE ONLY	IN PERSON	MAIL	OC	LATE
PROGRAMMED	CS	CALT/OCC	MP	
	ATPD	TEA/SR ALUM		
			FAC/STAFF	NALM

For priority registration,
register online: artcenter.edu/acn

Please complete survey on reverse side

Person to contact in an emergency

Phone

Student ID # (continuing students only)

Last name	First	Middle
-----------	-------	--------

Address	Apt #
---------	-------

City	State	ZIP
------	-------	-----

Daytime phone	Evening phone
---------------	---------------

Email	Social Security Number	Birth date
-------	------------------------	------------

Information

Male Female

Yes No

Select one or more from the following categories:

<input type="radio"/> American Indian or Alaska Native	<input type="radio"/> Native Hawaiian or Other Pacific Islander
<input type="radio"/> Asian	<input type="radio"/> White
<input type="radio"/> Black or African American	

Course Registration

Fall 2016 Spring 2017 Summer 2017

Course #	Title	Instructor	Day(s)
	\$ - \$	+ \$	= \$
	Tuition	Discount*	Lab fee
			Total

Course #	Title	Instructor	Day(s)
	\$ - \$	+ \$	= \$
	Tuition	Discount*	Lab fee
			Total

Course #	Title	Instructor	Day(s)
	\$ - \$	+ \$	= \$
	Tuition	Discount*	Lab fee
			Total

*See page 79 for details.

Add a \$50 non-refundable late fee per course, beginning the first day of the term

Total

Prerequisites completed

Name of school where prerequisites were completed

Have you previously enrolled in ArtCenter at Night? In the ArtCenter bachelor's degree program?

Check enclosed Visa MasterCard American Express Discover

Credit card number	Exp. date	Security code	Name on card
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Billing address (as shown on credit card statement, if different from address above)

City	State	ZIP	Cardholder signature
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As a student of ArtCenter, I agree to abide by all policies and regulations of the College.

Signature	Date
-----------	------

ACN SURVEY

What is your primary reason for taking an ACN course?

Required

- Creative outlet
- Personal enrichment
- Career enhancement
- Career change
- Developing a portfolio for submission to ArtCenter's full-time degree program

How did you learn about ACN?

Please check all that apply

- Poster/flyer at school
- Teacher (not from ArtCenter)
- Campus visit
- ACN counselor or instructor
- ACN brochure/catalog
- ArtCenter website
- ArtCenter student or alumni
- Friend
- Ad in L.A. Weekly
- Ad in Pasadena Weekly
- Ad on Mediabistro.com
- Flavorpill.com
- Oneminutetip.com
- Ad on KPCC
- Article in newspaper or magazine
- L.A. Auto Show
- Poster on L.A. Metro
- Facebook
- I'm an ArtCenter alumnus/alumna
- I've previously taken ACN courses
- Other (please specify): _____

CLASSROOM STORY: The Following Story Contains No Spoilers



The way we experience movie trailers may be shifting to smaller screens (laptops, tablets, smartphones), but make no mistake, trailers are bigger than ever. The big three—theatrical teasers, theatrical trailers, TV spots—aren't going anywhere. But thanks to the internet, they now exist alongside viral videos and mini trailers, as well as easy-to-access international and red band trailers.

"Ever since my days at ArtCenter, I've fundamentally been a writer," says ArtCenter alumnus Devin Hawker (BFA 84 Film) who teaches *The Art of the Movie Trailer* at ArtCenter at Night and has worked on 650 major film campaigns during the past 24 years—everything from *Argo* to *Zootopia*. "What I do for a living is a bit hard to describe, but I think of myself as a professional brainstorming resource."

Hawker says the art of making a trailer is condensing, distilling and positioning an existing film into a short, captivating format. "It's telling a two-hour story in two minutes," he says. "Or it's packaging elements around one scene to make it really provocative." For an example of the latter, he points to the *Men in Black II* teaser trailer he produced, which required the film's director Barry Sonnenfeld to shoot special footage of Tommy Lee Jones and Will Smith.

In Hawker's course, students research and develop trailer concepts through a proof of concept pitch—which can be verbal, a script, a PowerPoint presentation or a rough edit. "Taking existing footage and making it provocative is a skill that has application for artists, designers and entrepreneurs of all types," he says. "Whether you're an independent film producer pitching your film or a product designer creating a Kickstarter, it all boils down to structuring and telling a compelling story."

Images: Concepts by Devin Hawker for a *Monsters vs. Aliens* ShoWest (now CinemaCon) presentation. Storyboards by Wayne Coe (BFA 83 Illustration).

ArtCenter

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DON'T THROW ME OUT!

To reduce waste and pursue a more sustainable approach, the ACN catalog is produced and mailed out only once per year. Please save this catalog to refer to through the Summer 2017 term.

Please note: In this issue, Fall 2016 dates are listed; we will mail you a flier to remind you when it's time to register for Spring and Summer 2017, with those course dates and times included.

Courses and program information are also available on our website:

artcenter.edu/acn

STAY CURRENT

Throughout the year, get information about new courses and workshops, registration news and updates via:

Our website

artcenter.edu/acn

Email

Send an email to acn@artcenter.edu (don't worry, we'll keep your info private).

Facebook

"Like" and "share" us with a friend—after all, what are friends for? Search for ArtCenter at Night (ACN).