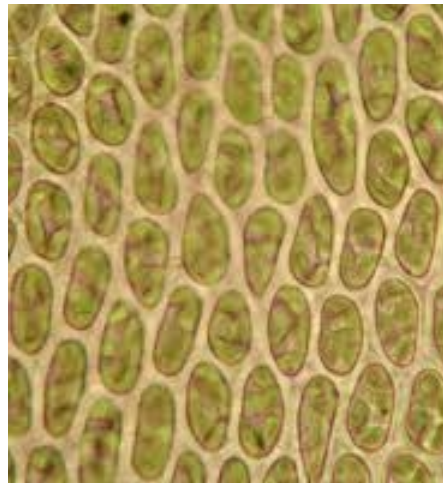


Exercise 1: Region labelling and ellipse fits



bladcellen.png

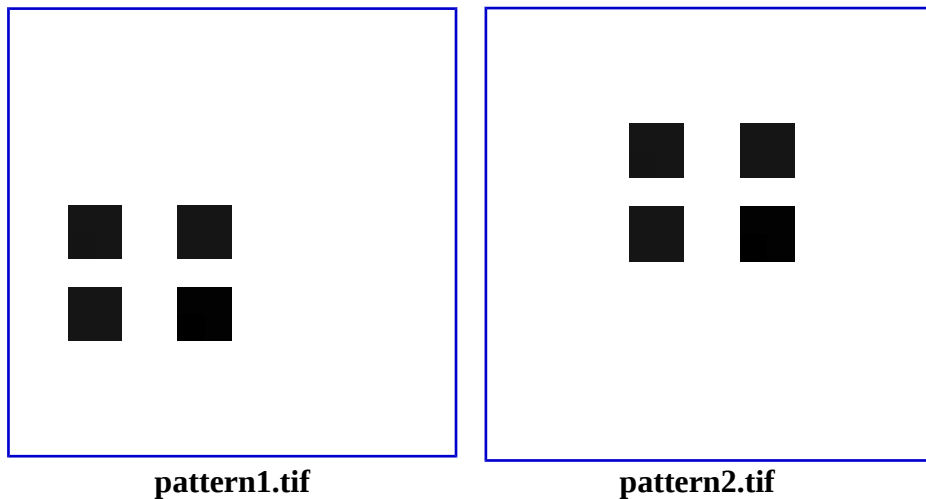
For the image above (original file on Blackboard: bladcellen.png):

- a) Write a program to separate the cells from the background using Otsu's method, and calculate the number of cells using a 'two pass' or 'flood fill' algorithm.
- b) For each cell which is NOT touching the border of the picture, calculate:
 - I. Area (number of pixels) of the cell
 - II. Center of mass of the cell
 - III. Length of major and minor axes of fitted ellipse
 - IV. Eccentricity of fitted ellipse

Plot the fitted ellipses with the original picture in the background. List all found values in a table.

NB: The Flood Fill algorithm was not explained during the lecture. For the adventurous, you can find more info about this algorithm on Wikipedia: http://en.wikipedia.org/wiki/Flood_fill.

Exercise 2: Cross-correlation and displacement



Pictures 'pattern1.tif' and 'pattern2.tif' represent images at times (t) and $(t+\Delta t)$, respectively.

Load both pictures into Matlab, and write a program to:

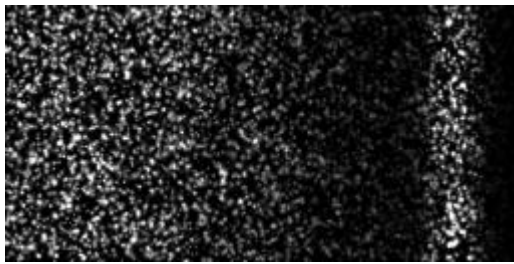
a) Calculate the cross-correlation between:

- I. pattern1 and itself,
- II. pattern2 and itself.

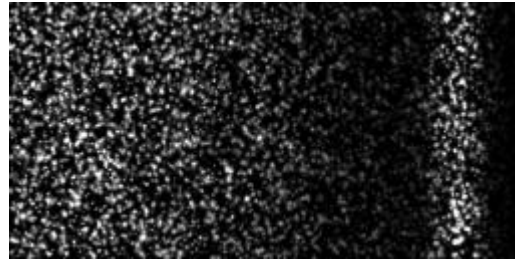
(N.B.: you are supposed to write your own cross-correlation function here; use of built-in correlation functions is not allowed)

- b) Plot the cross-correlation outputs as a 3D surface, and explain the obtained result.
- c) Calculate the cross-correlation between pattern1 and pattern2, plot again as a 3D surface and explain the result.
- d) From the result of c), calculate the displacement between both images.

Exercise 3: Particle Image Velocimetry [For grades up to 9 and 10]



E001_1.tif



E001_2.tif

Images 'E001_1.tif' and 'E001_2.tif' represent two snap shots from a shear sliding experiment of granular materials at time (t) and (t+ Δt), respectively.

- a) Eliminate the effects of inhomogeneous lighting by applying Adaptive Histogram Equalization.
- b) Divide both images into sub-images of equal size – for example, 32x32 or 16x16 pixels.
- c) Use the cross-correlation function written in Exercise 2 to calculate the displacement within each sub-image. Apply the technique explained in the lecture to obtain sub-pixel accuracy.
- d) Visualize the obtained velocity field by drawing arrows, e.g. by using `quiver()`.