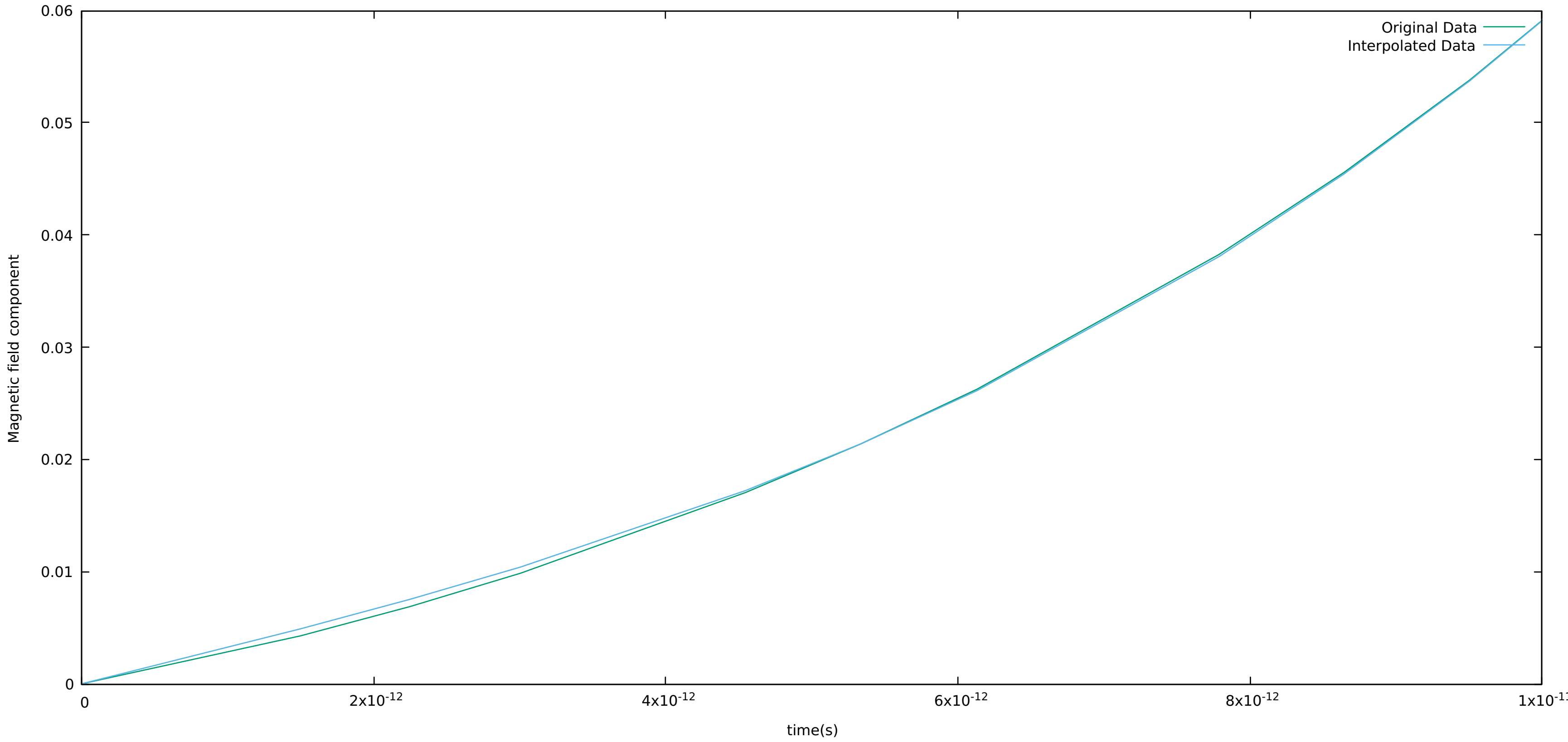
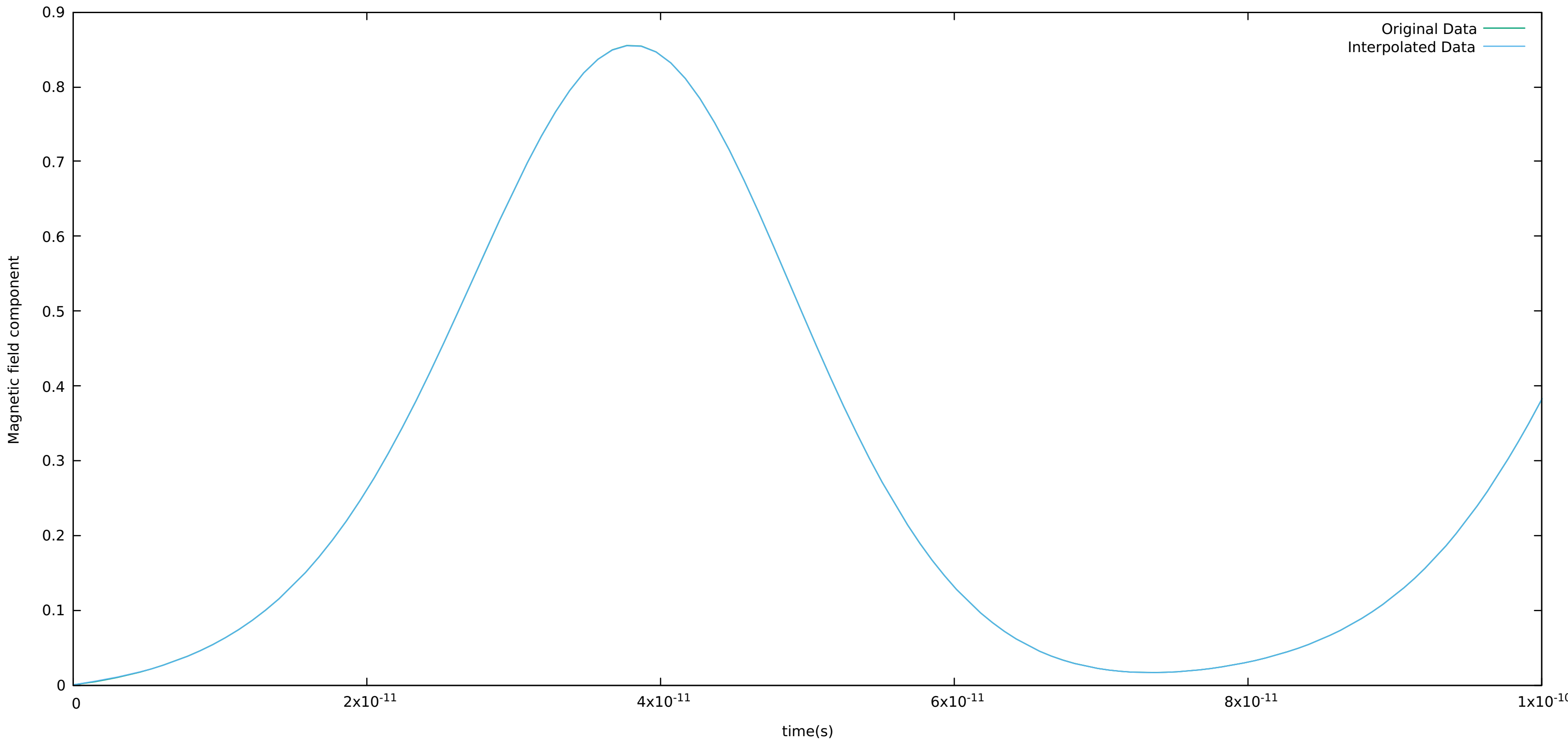


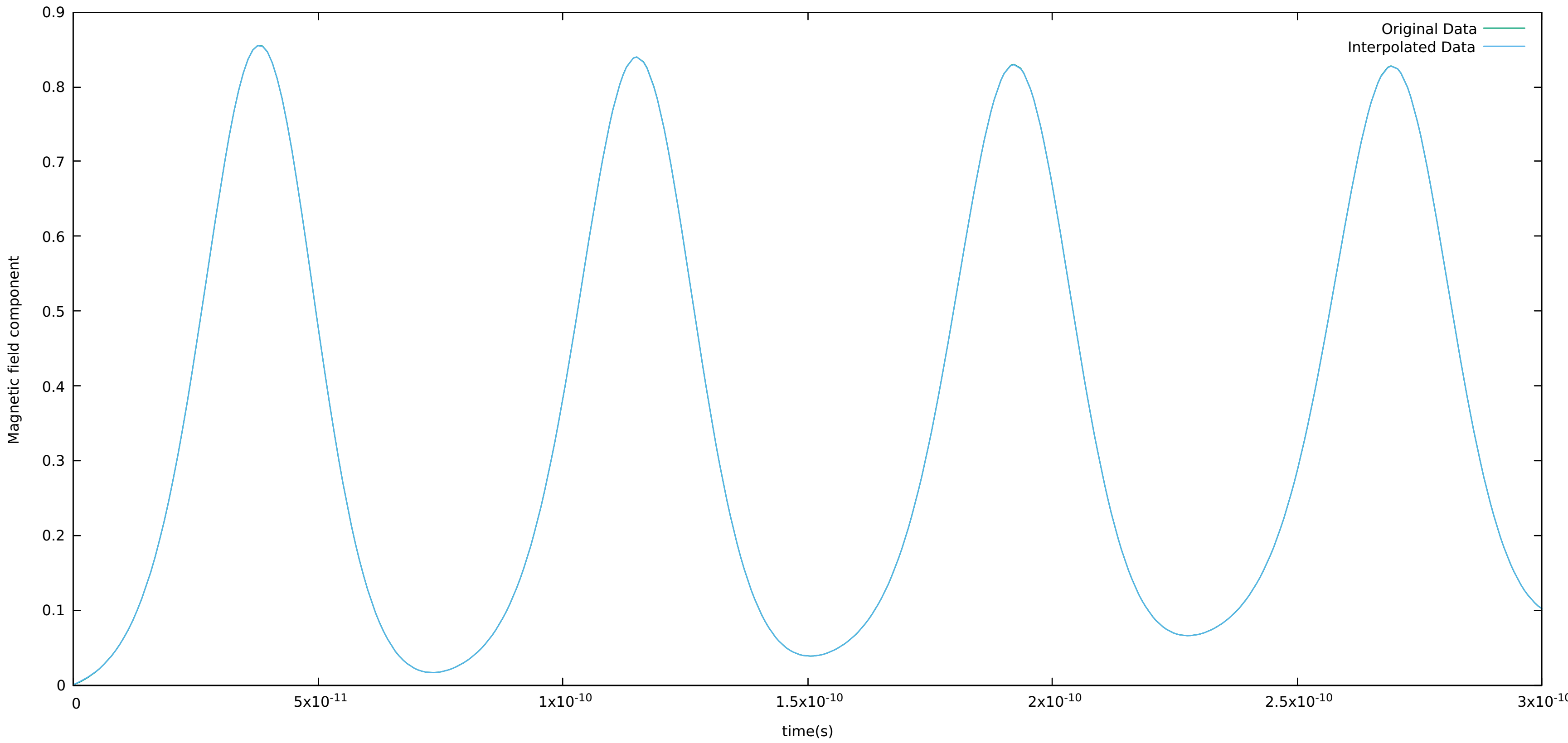
1000 points with G=5



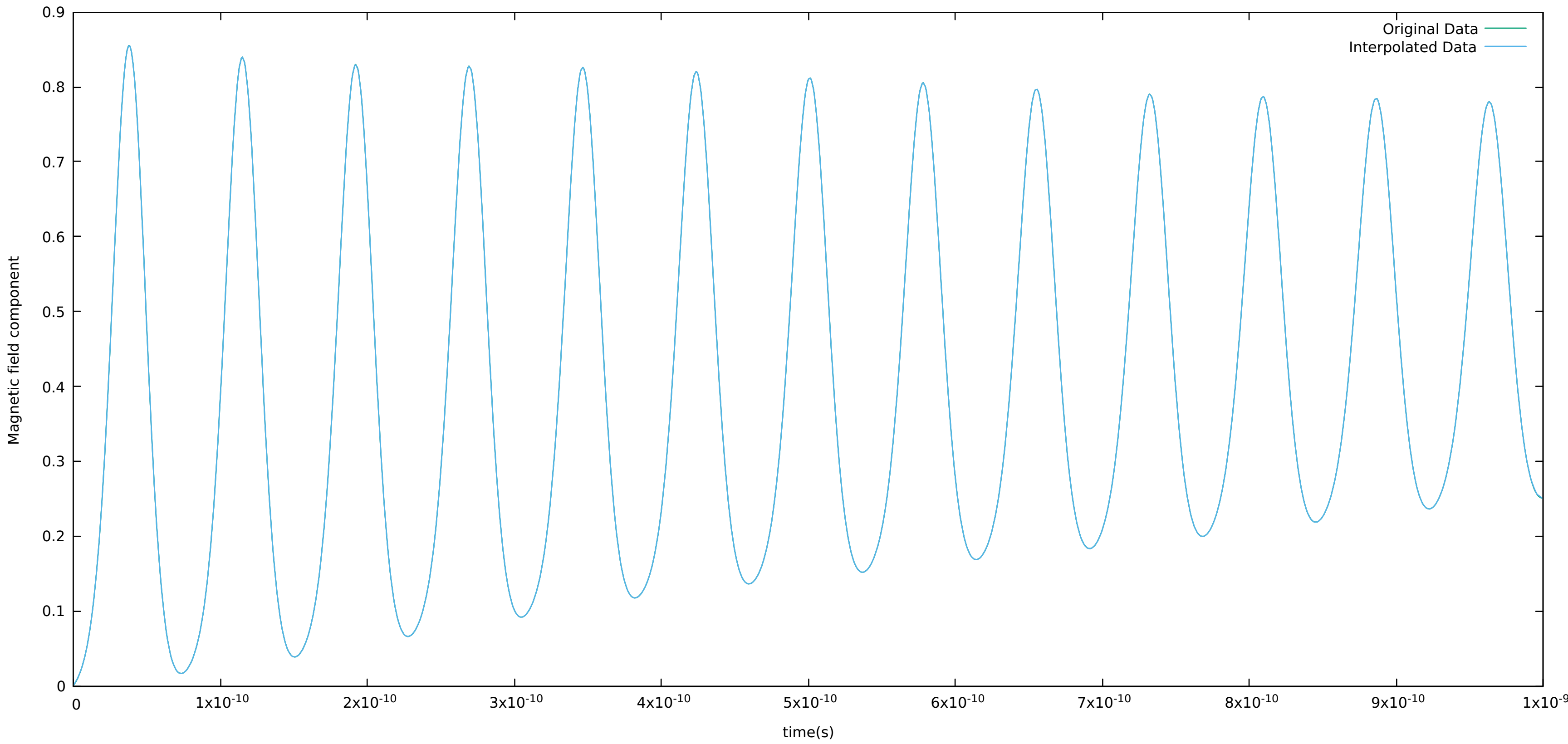
1000 points with G=5



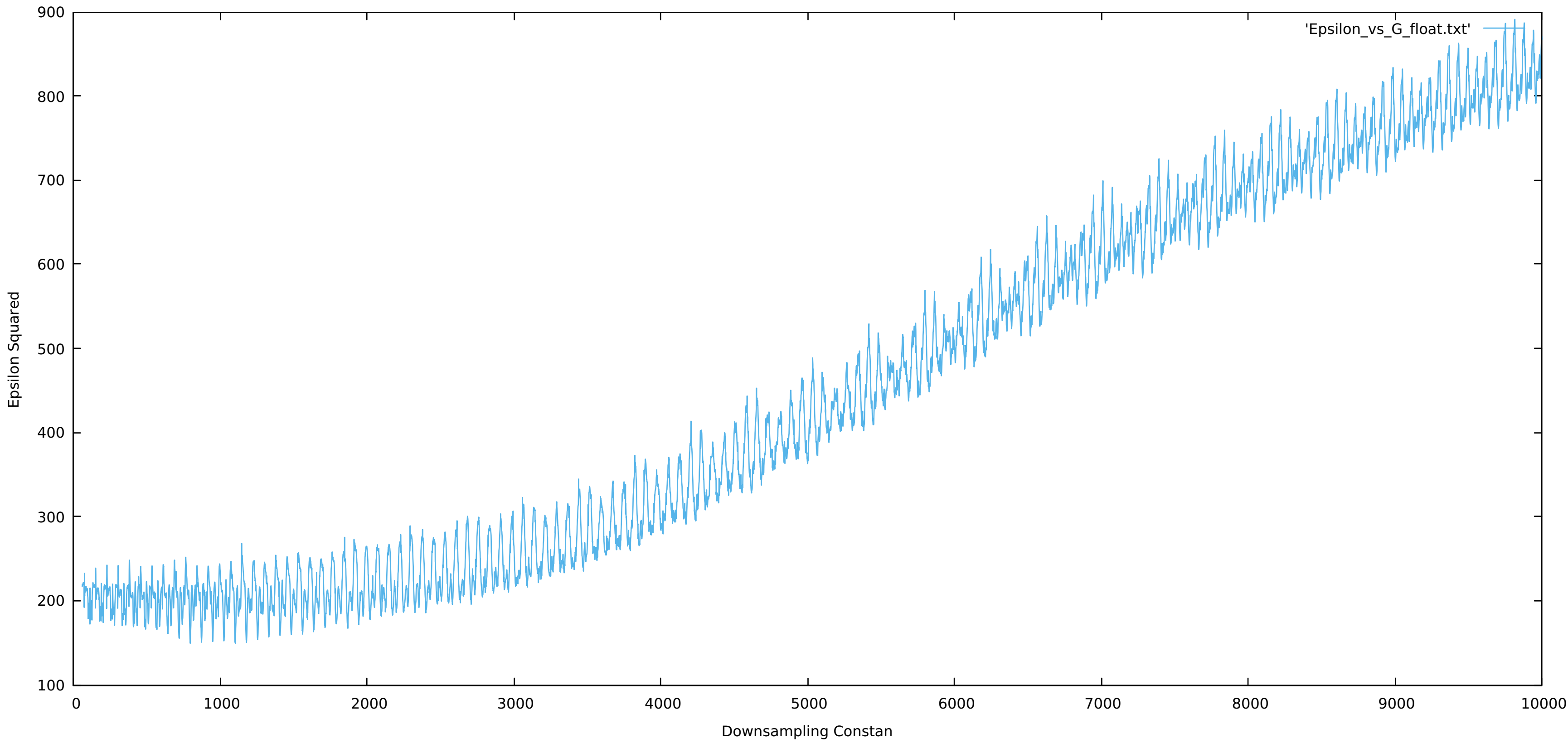
1000 points with G=5



1000 points with G=5



Epsilon vs G



1.For G=62

Time Profile for Linear Spline Interpolation without using LU Decomposition

No time accumulated

% time	cumulative seconds	self seconds	calls	self Ts/call	total Ts/call	name
0.00	0.00	0.00	1	0.00	0.00	Downsample
0.00	0.00	0.00	1	0.00	0.00	Interpolate
0.00	0.00	0.00	1	0.00	0.00	Error

Time Profile for Cubic Spline Interpolation using LU Decomposition

% time	cumulative seconds	self seconds	calls	self ms/call	total ms/call	name
98.94	0.89	0.89	1	890.43	890.43	Interpolate
1.11	0.90	0.01				main
0.00	0.90	0.00	1	0.00	0.00	Downsample
0.00	0.90	0.00	1	0.00	0.00	Error

2.For G=100

Time Profile for Linear Spline Interpolation without using LU Decomposition

% time	cumulative seconds	self seconds	calls	self Ts/call	total Ts/call	name
100.11	0.01	0.01				main
0.00	0.01	0.00	1	0.00	0.00	Downsample
0.00	0.01	0.00	1	0.00	0.00	Interpolate
0.00	0.01	0.00	1	0.00	0.00	Error

Time Profile for Cubic Spline Interpolation using LU Decomposition

% time	cumulative seconds	self seconds	calls	self ms/call	total ms/call	name
93.15	0.27	0.27	1	270.13	270.13	Interpolate
3.45	0.28	0.01	1	10.00	10.00	Error
3.45	0.29	0.01				main
0.00	0.29	0.00	1	0.00	0.00	Downsample

3.For G=500

Time Profile for Linear Spline Interpolation without using LU Decomposition

% time	cumulative seconds	self seconds	calls	self Ts/call	total Ts/call	name
100.11	0.01	0.01				main
0.00	0.01	0.00	1	0.00	0.00	Downsample
0.00	0.01	0.00	1	0.00	0.00	Interpolate
0.00	0.01	0.00	1	0.00	0.00	Error

#### Time Profile for Cubic Spline Interpolation using LU Decomposition

% time	cumulative seconds	self seconds	calls	self ms/call	total ms/call	name
60.03	0.03	0.03				main
40.02	0.05	0.02	1	20.01	20.01	Interpolate
0.00	0.05	0.00	1	0.00	0.00	Downsample
0.00	0.05	0.00	1	0.00	0.00	Error

4.For G=1000

#### Time Profile for Linear Spline Interpolation without using LU Decomposition

% time	cumulative seconds	self seconds	calls	self Ts/call	total Ts/call	name
100.11	0.02	0.02				main
0.00	0.02	0.00	1	0.00	0.00	Downsample
0.00	0.02	0.00	1	0.00	0.00	Interpolate
0.00	0.02	0.00	1	0.00	0.00	Error

#### Time Profile for Cubic Spline Interpolation using LU Decomposition

% time	cumulative seconds	self seconds	calls	self ms/call	total ms/call	name
50.02	0.01	0.01	1	10.00	10.00	Interpolate
50.02	0.02	0.01				main
0.00	0.02	0.00	1	0.00	0.00	Downsample
0.00	0.02	0.00	1	0.00	0.00	Error

As we can see, for the large Data Set, Linear Interpolation without LU Decomposition takes less time but this difference fades away for larger values of the Downsampling constant G.

Furthermore,

Since we are using Dynamic Memory Allocation, if we input a value for the Downsampling Constant less than a Threshold value, we get Segmentation Fault since it is not possible to allot such a large piece of contiguous data due to hardware limitations.

Hence considering the computational power and hardware Limitations, LU Decomposition is not the best way to approach Interpolation.