```
In [1]: import sys
   import keyword
   import operator
   from datetime import datetime
   import os
```

Keywords

Keywords are the reserved words in Python and can't be used as an identifier

```
In [4]: print(keyword.kwlist) # List all Python Keywords

['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']

In [8]: len(keyword.kwlist) # List all Python Keywords
Out[8]: 35
```

Identifiers

An identifier is a name given to entities like class, functions, variables, etc. It helps to differentiate one entity from another.

```
In [11]: | 1var = 10 # Identifier can't start with a digit
          Cell In[11], line 1
            1var = 10 # Identifier can't start with a digit
        SyntaxError: invalid decimal literal
In [13]: val2@ = 35 # Identifier can't use special symbols
          Cell In[13], line 1
            val2@ = 35 # Identifier can't use special symbols
       SyntaxError: invalid syntax
In [15]: import = 125 # Keywords can't be used as identifiers
          Cell In[15], line 1
            import = 125 # Keywords can't be used as identifiers
       SyntaxError: invalid syntax
In [17]:
         Correct way of defining an identifier
         (Identifiers can be a combination of letters in lowercase (a to z) or uppercase
         val2 = 10
```

```
In [19]: val_ = 99
```

Comments in Python

Comments can be used to explain the code for more readabilty.

```
In [22]: # Single line comment
val1 = 10

In [26]: # Multiple
# line
# comment
val1 = 10

In []: Multiple line
comment '''
val1 = 10

In [28]: Multiple line
comment """
val1 = 10
```

Statements

Instructions that a Python interpreter can execute.

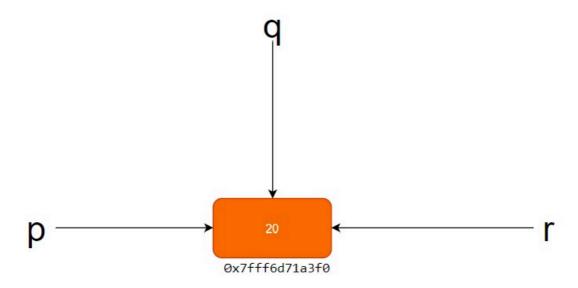
```
In [31]: p = 20 # Creates an integer object with value 20 and assigns the variable p to
    q = 20 # Create new reference q which will point to value 20. p & q will be poi
    r = q # variable r will also point to the same location where p & q are pointi
    p , type(p), hex(id(p)) # Variable P is pointing to memory location '0x7fff6d71a

Out[31]: (20, int, '0x7ffd7fb82c18')

In [33]: q , type(q), hex(id(q))

Out[33]: (20, int, '0x7ffd7fb82c18')

Out[35]: (20, int, '0x7ffd7fb82c18')
```



```
In [39]: p = 20
p = p + 10 # Variable Overwriting
p
```

Out[39]: 30

Variable Assigment

```
In [48]: intvar = 10 # Integer variable
    floatvar = 2.57 # Float Variable
    strvar = "Python Language" # String variable
    print(intvar)
    print(floatvar)
    print(strvar)
10
2.57
Python Language
```

Multiple Assignments

```
In [53]: intvar , floatvar , strvar = 10,2.57,"Python Language" # Using commas to separat
    print(intvar)
    print(floatvar)
    print(strvar)

10
    2.57
    Python Language

In [55]: p1 = p2 = p3 = p4 = 44 # All variables pointing to same value
    print(p1,p2,p3,p4)
```

44 44 44 44

Data Types

Numeric

```
val1 = 10 # Integer data type
In [58]:
         print(val1)
         print(type(val1)) # type of object
         print(sys.getsizeof(val1)) # size of integer object in bytes
         print(val1, " is Integer?", isinstance(val1, int)) # val1 is an instance of int
        10
        <class 'int'>
        10 is Integer? True
In [60]: val2 = 92.78 # Float data type
         print(val2)
         print(type(val2)) # type of object
         print(sys.getsizeof(val2)) # size of float object in bytes
         print(val2, " is float?", isinstance(val2, float)) # Val2 is an instance of floa
        92.78
        <class 'float'>
        92.78 is float? True
In [62]: val3 = 25 + 10j # Complex data type
         print(val3)
         print(type(val3)) # type of object
         print(sys.getsizeof(val3)) # size of float object in bytes
         print(val3, " is complex?", isinstance(val3, complex)) # val3 is an instance of
        (25+10j)
        <class 'complex'>
        (25+10j) is complex? True
In [64]: sys.getsizeof(int()) # size of integer object in bytes
Out[64]: 28
         sys.getsizeof(float()) # size of float object in bytes
In [66]:
Out[66]: 24
In [68]: sys.getsizeof(complex()) # size of complex object in bytes
Out[68]: 32
```

Boolean

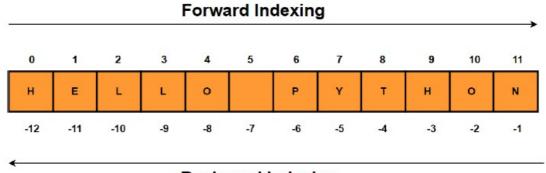
Boolean data type can have only two possible values true or false.

```
In [71]: bool1 = True
In [73]: bool2 = False
In [75]: print(type(bool1))
```

```
<class 'bool'>
In [77]: print(type(bool2))
        <class 'bool'>
In [79]: isinstance(bool1, bool)
Out[79]: True
In [81]: bool(0)
Out[81]: False
In [83]: bool(1)
Out[83]: True
In [85]: bool(None)
Out[85]: False
In [87]: bool (False)
Out[87]: False
          Strings
          String Creation
In [92]: str1 = "HELLO PYTHON"
          print(str1)
         HELLO PYTHON
In [94]: mystr = 'Hello World' # Define string using single quotes
          print(mystr)
        Hello World
In [96]: mystr = "Hello World" # Define string using double quotes
          print(mystr)
        Hello World
         mystr = '''Hello
In [100...
                          World ''' # Define string using triple quotes
          print(mystr)
         Hello
                        World
In [102...
         mystr = """Hello
                          World""" # Define string using triple quotes
          print(mystr)
         Hello
                         World
```

```
In [106...
          mystr = ('Happy
                    'Monday '
                   'Everyone')
          print(mystr)
         Нарру
                Monday Everyone
          mystr2 = 'Woohoo '
In [108...
          mystr2 = mystr2*5
          mystr2
Out[108...
           'Woohoo Woohoo Woohoo '
In [110...
          len(mystr2) # Length of string
Out[110...
```

String Indexing



Backward Indexing

```
In [114...
           str1
Out[114...
            'HELLO PYTHON'
In [116...
           str1[0] # First character in string "str1"
Out[116...
            'H'
In [118...
           str1[len(str1)-1] # Last character in string using len function
Out[118...
In [120...
           str1[-1] # Last character in string
Out[120...
            'N'
In [122...
           str1[6] #Fetch 7th element of the string
Out[122...
            'P'
In [124...
           str1[5]
Out[124...
```

String Slicing

```
In [127...
           str1[0:5] # String slicing - Fetch all characters from 0 to 5 index location exc
           'HELLO'
Out[127...
In [129...
           str1[6:12] # String slicing - Retreive all characters between 6 - 12 index loc e
Out[129...
           'PYTHON'
In [131...
           str1[-4:] # Retreive last four characters of the string
Out[131...
           'THON'
In [133...
           str1[-6:] # Retreive last six characters of the string
Out[133...
           'PYTHON'
In [135...
           str1[:4] # Retreive first four characters of the string
           'HELL'
Out[135...
In [137...
           str1[:6] # Retreive first six characters of the string
Out[137...
           'HELLO '
```

Update & Delete String

```
In [140...
          str1
Out[140...
          'HELLO PYTHON'
In [142...
          #Strings are immutable which means elements of a string cannot be changed once t
          str1[0:5] = 'HOLAA'
         TypeError
                                                    Traceback (most recent call last)
         Cell In[142], line 2
               1 #Strings are immutable which means elements of a string cannot be changed
         ----> 2 str1[0:5] = 'HOLAA'
        TypeError: 'str' object does not support item assignment
In [144...
          del str1 # Delete a string
          print(srt1)
```

```
NameError
                                                  Traceback (most recent call last)
         Cell In[144], line 2
               1 del str1 # Delete a string
         ---> 2 print(srt1)
         NameError: name 'srt1' is not defined
In [146...
         del str1 # Delete a string
          print(str1)
         NameError
                                                   Traceback (most recent call last)
         Cell In[146], line 1
         ----> 1 del str1 # Delete a string
               2 print(str1)
         NameError: name 'str1' is not defined
         str1 = "HELLO PYTHON"
In [150...
          print(str1)
         HELLO PYTHON
In [152...
         str1 = "HELLO PYTHON"
          del str1 # Delete a string
In [154... print(str1) # String is deleted thus we got an error
         NameError
                                                  Traceback (most recent call last)
         Cell In[154], line 1
         ----> 1 print(str1)
         NameError: name 'str1' is not defined
```

String concatenation