

STUDENT ID: 816016355

STUDENT NAME: DAVID KIRTON

Milestone 2:

Contributions:

- User requirements
- System requirements

Experience: Finding the correct user and system requirement which all groups member agreed with could have been challenges. Added to that, the time in which the project is needed to be completing was also taken into consideration. However, through this experience I have come to improve my communication skill.

Milestone 3:

Contributions:

- Architecture
- Sequence Design

Experience: It was a bit challenges to find the correct technology to build the Project. We considered using Pygame, Unreal Engine and Unity for the project. We decided to use Unity because of its feature set and simplicity compared to other game engines. In this milestone I have gained for experience in choosing the correct technology for a given task.