Exp. No: 13	
	Mini project – Android Gradient
Date:	

Project Abstract:

- > It is a simple android project where the gradient colour is changed in a period of time
- It is to show how an android app works and how simple it is to create an android app

APPLICATION INFORMATION:

• Version: "1.0"

Created on: 08.05.2022Download size: 3.7 mb

Specific Requirements:

- Software interface: It requires at least android 6
- Hardware Interfaces: This application is built by java and it need at least some minimum hardware requirements of 1 GB of RAM and 1 GHz processor.

APPLICATION FEATURES:

- It can be used to relax your mind
- It can also be used as Screen Saver

DESCRIPTION:

- This application consists of a sentence "Spread Love Everywhere You go"
- Here the color of the background keeps changing with gradient colors

UPDATE PHONE SETTINGS:

- Go to your phone Settings page
- Tap Security or Applications (varies with device)
- Check the Unknown Sources box
- Confirm with OK

GO TO DOWNLOADS:

- Open Downloads on your device by going to My Files or Files
- Tap Install when prompted, the APK file you downloaded will be installed on your device.

USING EMULATOR:

 Download And Install one Emulator Software's (Ex: Bluestacks, GenyMoti on, NoxPlayer)

SOURCE CODE:

activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android: layout height="match parent"
    android:id="@+id/layout"
    android:background="@drawable/gradient list"
    tools:context=".MainActivity">
<TextView
        android:layout width="wrap content"
        android:layout_height="wrap_content"
        android:textSize="22sp"
        android:textStyle="bold"
        android:textColor="#219806"
        android:text="Spread love everywhere you go."
```

```
app:layout constraintBottom toBottomOf="parent"
         app:layout constraintLeft toLeftOf="parent"
        app:layout constraintRight toRightOf="parent"
         app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java:
package com.example.livewallpaper;
import androidx.appcompat.app.AppCompatActivity;
import androidx.constraintlayout.widget.ConstraintLayout;
import android.graphics.drawable.AnimationDrawable;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
```

```
ConstraintLayout layout = findViewByld(R.id.layout);

//With the help of AnimatedDrawable class, we can set

//the duration to our background and then call the

//function start at the end.

AnimationDrawable animationDrawable = (AnimationDrawable)

layout.getBackground();

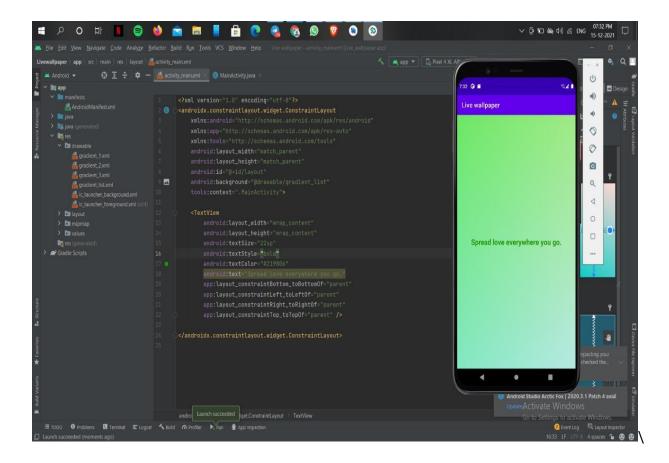
animationDrawable.setEnterFadeDuration(1500);

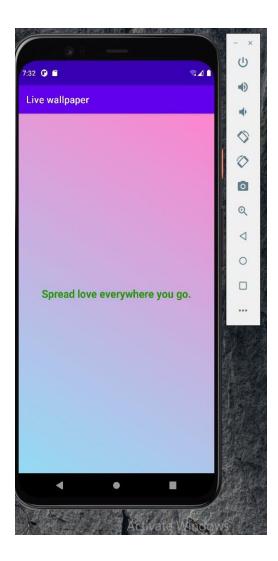
animationDrawable.setExitFadeDuration(3000);

animationDrawable.start();

}
```

OUTPUT:





RESULT:

Thus, the implementation of the Android Gradient App has been implemented and the output has been verified successfully