

Echo client

Ex. 12a

Date: 15/10/24

Aim: To implement echo client server using TCP/UDP sockets

Algorithms

Server.py

- create a UDP socket
- bind the socket to specific IP address & port
- when message received decode it
- display message along with sender address
- repeat infinitely

Client.py

- create UDP socket
- set a timeout for socket to avoid waiting
- send a predefined message hello to server IP address & port 12345
- close socket after sending message

CODE

server.py

```
def start_server(host='127.0.0.1',  
port=12345):  
    with socket.socket(socket.AF_INET,  
                        socket.SOCK_STREAM) as s:  
        s.bind((host, port))  
        print(f"UDP server running on {host:  
              {port}}")
```

while true:

```
    data, addr = s.recvfrom(1024)  
    print(f"received message from  
          {addr}: {data.decode()}")
```

```
if __name__ == '__main__':
```

```
    start_server()
```

client.py

```
def ping_  
with sock  
sock
```

```
s.timeout  
try:
```

```
s.send  
print(  
print(  
if -- man
```

```
ping -
```

```
output:  
server -
```

```
Termin
```

```
> pyth
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>> UD
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```
Client -
```

```
Termin
```

```
> pyth
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>> c
```

```
Server
```


client.py

```
def ping_server(host = '127.0.0.1', port = 12345):  
    with socket.socket(socket.AF_INET,  
                        socket.SOCK_STREAM) as s:
```

s.settimeout(5)

try:

```
s.sendto(b'Hello', (host, port))  
print("message sent to server")  
print("Request timed out")
```

```
if __name__ == "__main__":  
    ping_server()
```

output:

server.py

Terminal

```
> python server.py
```

```
>> UDP server running on 127.0.0.1:12345
```

client.py

Terminal

```
> python client.py
```

```
>> message sent to server
```

Server terminal:

```
received message from (127.0.0.1, 56003): Hello
```


Result:

Thus program of echoes
executed successfully.

File

Exp: 13
Date: 18

Aim:

Algorithm

UDP

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UDP

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