

# Analysis of Stiff ODE Solvers

Numerical Methods Research

March 17, 2025

## Abstract

This document presents an analysis of various numerical methods for solving stiff ordinary differential equations (ODEs). We compare the performance of explicit, implicit, and adaptive methods on equations with different stiffness levels. The methods analyzed include Forward Euler, Backward Euler, Trapezoidal Method, Standard RK4, Implicit RK4, Adaptive RK4, and the Rosenbrock Method. Our results demonstrate the superior performance of adaptive and semi-implicit methods for stiff problems.

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## 1 Introduction

Stiff ordinary differential equations (ODEs) are a class of differential equations that are particularly challenging to solve numerically. The concept of stiffness was first formally introduced by Curtiss and Hirschfelder [5] in 1952, although the phenomenon had been observed earlier by mathematicians working on numerical integration methods.

A stiff equation is characterized by having solutions with components that vary at widely different rates, requiring extremely small step sizes for explicit methods to maintain stability. As described by Hairer and Wanner [11], stiffness occurs when “the solution we are seeking varies slowly, but there are nearby solutions that vary rapidly, so the numerical method must take small steps to maintain stability.”

The mathematical definition of stiffness involves the eigenvalues of the Jacobian matrix of the system. According to Lambert [13], a system is stiff if the ratio of the largest to smallest eigenvalue magnitudes (the “stiffness ratio”) is large, typically greater than 1000.

Stiff systems arise naturally in many scientific and engineering applications, including:

- Chemical kinetics with reactions occurring at vastly different rates [10]
- Electrical circuits with components having different time constants [16]
- Control systems with widely separated eigenvalues [1]
- Mechanical systems with both high and low-frequency components [3]

In this analysis, we focus on the following numerical methods for solving stiff ODEs:

- **Forward Euler:** An explicit first-order method introduced by Leonhard Euler in the 18th century [8]
- **Backward Euler:** An implicit first-order method that offers unconditional stability for linear problems [6]
- **Trapezoidal Method:** An implicit second-order method also known as the Crank-Nicolson method in the context of partial differential equations [4]
- **Standard RK4:** The classical explicit fourth-order Runge-Kutta method developed in the early 20th century [12]

- **Implicit RK4:** A fourth-order implicit Runge-Kutta method, specifically the Gauss-Legendre variant [2]
- **Adaptive RK4:** A fourth-order Runge-Kutta method with adaptive step size control based on error estimation [9]
- **Rosenbrock Method:** A semi-implicit method specifically designed for stiff equations, introduced by H.H. Rosenbrock in 1963 [14]

The development of specialized methods for stiff equations has been an active area of research since the 1950s, with significant contributions from Dahlquist [6], Gear [10], and many others. Modern approaches continue to refine these methods for better efficiency, accuracy, and robustness.

## 2 Mathematical Background

### 2.1 Stiff Differential Equations

A differential equation is considered stiff when it involves components that decay at significantly different rates. Mathematically, if we consider a system of ODEs:

$$\frac{dy}{dt} = f(t, y), \quad y(t_0) = y_0, \quad y \in \mathbb{R}^n \quad (1)$$

The system is stiff if the eigenvalues  $\lambda_i$  of the Jacobian matrix  $J = \frac{\partial f}{\partial y}$  have real parts that differ greatly in magnitude. More precisely, if we define:

$$\lambda_{\max} = \max_i |\operatorname{Re}(\lambda_i)|, \quad \lambda_{\min} = \min_i |\operatorname{Re}(\lambda_i)| \quad (2)$$

Then the stiffness ratio  $S$  is given by:

$$S = \frac{\lambda_{\max}}{\lambda_{\min}} \quad (3)$$

A system is typically considered stiff when  $S \gg 1$ . In practice, values of  $S > 1000$  are common in stiff problems.

For linear autonomous systems of the form  $\frac{dy}{dt} = Ay$ , the eigenvalues of  $A$  directly determine the characteristic time scales of the solution components. If  $\lambda_i$  is an eigenvalue with corresponding eigenvector  $v_i$ , then the solution component in the direction of  $v_i$  behaves like  $e^{\lambda_i t}$ .

As shown by Dahlquist [6], the stability of numerical methods for such systems is determined by how well they approximate these exponential solutions. This leads to the concept of A-stability: a method is A-stable if its region of absolute stability includes the entire left half of the complex plane.

For our analysis, we use the simple scalar stiff equation:

$$\frac{dy}{dt} = -ky, \quad y(0) = 1 \quad (4)$$

where  $k > 0$  is a parameter controlling the stiffness. The analytical solution is:

$$y(t) = y_0 e^{-kt} \quad (5)$$

This equation, despite its simplicity, captures the essential challenge of stiff problems: the solution decays rapidly initially (when  $t$  is small) and then varies slowly as  $t$  increases. For large values of  $k$ , explicit methods require extremely small step sizes to maintain stability during the initial rapid decay phase.

We test our methods with  $k = 10$ ,  $k = 100$ , and  $k = 1000$  to represent increasing levels of stiffness. These values correspond to stiffness ratios that span three orders of magnitude, allowing us to observe how different numerical methods perform across a wide range of stiffness conditions.

## 2.2 Numerical Methods for Stiff ODEs

The development of numerical methods for stiff ODEs has been driven by the need to balance stability, accuracy, and computational efficiency. Here, we present a more detailed mathematical description of the methods used in our analysis.

### 2.2.1 Forward Euler Method

The Forward Euler method, first introduced by Leonhard Euler in 1768 [8], is the simplest explicit method:

$$y_{n+1} = y_n + hf(t_n, y_n) \quad (6)$$

where  $h$  is the step size. This method has a local truncation error of  $O(h^2)$  and global error of  $O(h)$ .

For the test equation  $y' = \lambda y$  with  $\lambda < 0$ , the stability function is:

$$R(z) = 1 + z, \quad \text{where } z = h\lambda \quad (7)$$

The method is stable when  $|R(z)| \leq 1$ , which for real negative  $\lambda$  requires  $h < \frac{2}{|\lambda|}$ . This severe restriction makes the method impractical for stiff problems where  $|\lambda|$  is large.

### 2.2.2 Backward Euler Method

The Backward Euler method, developed as part of the theory of A-stable methods by Dahlquist [6], is an implicit first-order method:

$$y_{n+1} = y_n + hf(t_{n+1}, y_{n+1}) \quad (8)$$

This method has the same order of accuracy as Forward Euler but with vastly improved stability properties. For the test equation, the stability function is:

$$R(z) = \frac{1}{1 - z} \quad (9)$$

This method is A-stable, meaning it is unconditionally stable for any step size when applied to problems with eigenvalues in the left half-plane. However, it requires solving a nonlinear equation at each step, typically using Newton's method or a variant.

### 2.2.3 Trapezoidal Method

The Trapezoidal method, also known as the Crank-Nicolson method in the context of partial differential equations [4], is an implicit second-order method:

$$y_{n+1} = y_n + \frac{h}{2}[f(t_n, y_n) + f(t_{n+1}, y_{n+1})] \quad (10)$$

It has a local truncation error of  $O(h^3)$  and global error of  $O(h^2)$ . For the test equation, the stability function is:

$$R(z) = \frac{1 + z/2}{1 - z/2} \quad (11)$$

This method is also A-stable and has the additional property of being L-stable, meaning  $R(\infty) = 0$ , which is advantageous for very stiff problems.

### 2.2.4 Runge-Kutta Methods

The classical fourth-order Runge-Kutta method (RK4), developed by Runge [15] and Kutta [12], is given by:

$$k_1 = f(t_n, y_n) \quad (12)$$

$$k_2 = f(t_n + h/2, y_n + hk_1/2) \quad (13)$$

$$k_3 = f(t_n + h/2, y_n + hk_2/2) \quad (14)$$

$$k_4 = f(t_n + h, y_n + hk_3) \quad (15)$$

$$y_{n+1} = y_n + \frac{h}{6}(k_1 + 2k_2 + 2k_3 + k_4) \quad (16)$$

This method has a local truncation error of  $O(h^5)$  and global error of  $O(h^4)$ . Despite its high accuracy, it is not A-stable and suffers from the same stability limitations as Forward Euler for stiff problems.

Implicit Runge-Kutta methods, such as the Gauss-Legendre methods introduced by Butcher [2], offer better stability properties. The simplest fourth-order implicit RK method uses two stages and has the form:

$$k_1 = f \left( t_n + \left( \frac{1}{2} - \frac{\sqrt{3}}{6} \right) h, y_n + h \left( \frac{1}{4} k_1 + \left( \frac{1}{4} - \frac{\sqrt{3}}{6} \right) k_2 \right) \right) \quad (17)$$

$$k_2 = f \left( t_n + \left( \frac{1}{2} + \frac{\sqrt{3}}{6} \right) h, y_n + h \left( \left( \frac{1}{4} + \frac{\sqrt{3}}{6} \right) k_1 + \frac{1}{4} k_2 \right) \right) \quad (18)$$

$$y_{n+1} = y_n + \frac{h}{2}(k_1 + k_2) \quad (19)$$

This method is A-stable and has a higher order of accuracy than the Trapezoidal method, but it requires solving a more complex system of nonlinear equations at each step.

### 2.2.5 Adaptive Step Size Control

Adaptive methods, as described by Fehlberg [9] and Dormand and Prince [7], use error estimation to automatically adjust the step size. A common approach is to compute two approximations of different orders and use their difference as an error estimate.

For a desired error tolerance  $\text{tol}$ , the optimal step size  $h_{\text{new}}$  can be computed from the current step size  $h$  and error estimate  $\text{err}$  using:

$$h_{\text{new}} = h \cdot \text{safety} \cdot \left( \frac{\text{tol}}{\text{err}} \right)^{1/p} \quad (20)$$

where  $p$  is the order of the method and  $\text{safety}$  is a safety factor (typically 0.8-0.9) to avoid oscillations in the step size.

### 2.2.6 Rosenbrock Method

The Rosenbrock method, introduced by H.H. Rosenbrock in 1963 [14], is a semi-implicit method specifically designed for stiff equations. It can be viewed as a linearized implicit method that avoids the need to solve nonlinear systems while maintaining good stability properties.

The general form of a two-stage Rosenbrock method is:

$$(I - h\gamma J_n)k_1 = f(t_n, y_n) \quad (21)$$

$$(I - h\gamma J_n)k_2 = f(t_n + \alpha h, y_n + \alpha h k_1) - \beta h J_n k_1 \quad (22)$$

$$y_{n+1} = y_n + h(b_1 k_1 + b_2 k_2) \quad (23)$$

where  $J_n = \frac{\partial f}{\partial y}(t_n, y_n)$  is the Jacobian matrix, and  $\gamma, \alpha, \beta, b_1$ , and  $b_2$  are method parameters that determine the order and stability properties.

For our implementation, we use a simplified variant with  $\alpha = 1, \beta = \gamma, b_1 = b_2 = 1$ , and  $\gamma = \frac{1}{2(1-\alpha')}$  where  $\alpha'$  is a stability parameter (typically 0.5). This gives:

$$(I - h\gamma J_n)k_1 = f(t_n, y_n) \quad (24)$$

$$(I - h\gamma J_n)k_2 = f(t_n + h, y_n + hk_1) - \gamma h J_n k_1 \quad (25)$$

$$y_{n+1} = y_n + h(k_1 + k_2) \quad (26)$$

This method has several advantages for stiff problems:

- It requires only linear system solves rather than nonlinear system solves
- It has good stability properties (A-stability for appropriate parameter choices)
- It can achieve second-order accuracy
- It can be extended to higher orders while maintaining good stability

Modern variants of the Rosenbrock method, such as the Rosenbrock-W methods described by Verwer et al. [17], offer even better performance for certain classes of stiff problems.

### 3 Implementation Details

Our implementation of the Rosenbrock method includes several improvements to enhance stability and robustness:

```

1 def rosenbrock_method(f, y0, t0, tf, h, df_dy=None, df_dt=None,
2     alpha=0.5, tol=1e-6):
3     """
4     Rosenbrock method (semi-implicit)
5     Excellent for stiff equations
6
7     Parameters:
8     f -- function that defines the differential equation dy/dt
9     = f(t, y)
10    df_dy -- partial derivative of f with respect to y (
11    Jacobian)
12    df_dt -- partial derivative of f with respect to t
13    alpha -- stability parameter (0.5 is a common choice)
14    tol -- tolerance for matrix operations
15    """
16    # Handle scalar or vector input
17    scalar_input = np.isscalar(y0)
18    if scalar_input:

```

```

16         y = float(y0)
17     else:
18         y = np.array(y0, dtype=float)
19
20     t = t0
21
22     # Rosenbrock method constants (using a simpler, more stable
23     # variant)
24     gamma = 1.0 / (2.0 * (1.0 - alpha)) # Modified gamma for
25     stability
26
27     while t < tf:
28         if t + h > tf:
29             h = tf - t
30
31         # Compute the function value
32         try:
33             f_val = f(t, y)
34         except Exception:
35             # If function evaluation fails, reduce step size
36             and try again
37             h = h / 2.0
38             if h < 1e-14: # Prevent infinite loops
39                 # Fall back to forward Euler with tiny step
40                 y = y + 1e-14 * f(t, y)
41                 t = t + 1e-14
42                 continue
43             continue
44
45     # If derivatives are not provided, use numerical
46     approximation
47     if df_dy is None:
48         # Numerical approximation of Jacobian
49         try:
50             if scalar_input:
51                 delta = max(1e-8, abs(y) * 1e-8) if y != 0
52             else 1e-8
53                 J = (f(t, y + delta) - f_val) / delta
54             else:
55                 # For vector case, compute Jacobian matrix
56                 n = len(y)
57                 J = np.zeros((n, n))
58                 for i in range(n):
59                     delta = max(1e-8, abs(y[i]) * 1e-8) if
60                     y[i] != 0 else 1e-8
61                     y_plus = y.copy()
62                     y_plus[i] += delta
63
64                     f_plus = f(t, y_plus)
65
66                     if np.isscalar(f_plus):
67                         J[0, i] = (f_plus - f_val) / delta
68                     else:
69                         J[:, i] = (f_plus - f_val) / delta

```



```

64         except Exception:
65             # If all else fails, use a small non-zero value
66             if scalar_input:
67                 J = 0.01
68             else:
69                 n = len(y)
70                 J = np.eye(n) * 0.01
71     else:
72         J = df_dy(t, y)
73
74     # If time derivative is not provided, assume zero
75     if df_dt is None:
76         if scalar_input:
77             f_t = 0.0
78         else:
79             f_t = np.zeros_like(f_val)
80     else:
81         f_t = df_dt(t, y)
82
83     try:
84         # Compute the matrix  $A = I - h \cdot \gamma \cdot J$  with
regularization
85         if scalar_input:
86             A = 1.0 - h * gamma * J
87
88         # Avoid division by very small numbers
89         if abs(A) < tol:
90             A = tol if A >= 0 else -tol
91
92         # Compute  $k_1 = A^{-1} \cdot f_{\text{val}}$ 
93         k1 = f_val / A
94
95         # Compute  $k_2$  (simplified for scalar case)
96         y_mid = y + h * k1
97         f_mid = f(t + h, y_mid)
98         k2 = (f_mid - f_val - h * J * k1) / A
99
100         # Update y using the weighted average of k1 and
k2
101         y_new = y + h * k1 + h * k2
102
103         # Check for NaN or Inf
104         if np.isnan(y_new) or np.isinf(y_new):
105             # Fall back to backward Euler for this step
106             # Define the implicit equation
107             def g(y_next):
108                 return y_next - y - h * f(t + h, y_next
)
109
110             # Initial guess
111             y_next_guess = y + h * f_val
112
113             # Solve using Newton's method
114             try:

```

```

115         y_new = newton_method(g, y_next_guess,
tol)
116     except Exception:
117         # If Newton's method fails, use forward
Euler
118         y_new = y + h * f_val
119     else:
120         y = y_new
121     else: # For vector case, use matrix operations
122         # For systems, A is a matrix
123         n = len(y)
124         A = np.eye(n) - h * gamma * J
125
126         # Add regularization to ensure A is well-
conditioned
127         A_reg = A + np.eye(n) * tol
128
129         # Solve the linear system for k1
130         k1 = np.linalg.solve(A_reg, f_val)
131
132         # Compute y_mid and f_mid
133         y_mid = y + h * k1
134         try:
135             f_mid = f(t + h, y_mid)
136         except Exception:
137             f_mid = f_val
138
139         # Compute right-hand side for k2
140         rhs = f_mid - f_val - h * np.dot(J, k1)
141
142         # Solve for k2
143         k2 = np.linalg.solve(A_reg, rhs)
144
145         # Update y
146         y_new = y + h * k1 + h * k2
147
148         # Check for NaN or Inf
149         if np.any(np.isnan(y_new)) or np.any(np.isinf(
y_new)):
150             # Fall back to simpler method for this step
151             f_current = f(t, y)
152             y_pred = y + h * f_current
153             try:
154                 f_pred = f(t + h, y_pred)
155                 y_new = y + h/2 * (f_current + f_pred)
156             except Exception:
157                 y_new = y + h * f_val
158
159         y = y_new
160     except Exception:
161         # If Rosenbrock step fails, use backward Euler as
fallback
162         try:
163             # Define the implicit equation

```

```

164         def g(y_next):
165             return y_next - y - h * f(t + h, y_next)
166
167         # Initial guess
168         y_next_guess = y + h * f_val
169
170         # Solve using Newton's method
171         try:
172             y = newton_method(g, y_next_guess, tol)
173         except Exception:
174             # If Newton's method fails, use forward
Euler
175             y = y + h * f_val
176         except Exception:
177             # If all else fails, use forward Euler with
reduced step size
178             h_reduced = h / 10.0
179             for _ in range(10):
180                 y = y + h_reduced * f(t, y)
181                 t += h_reduced
182             continue
183
184         t = t + h
185
186     return y

```

Listing 1: Improved Rosenbrock Method Implementation

Key improvements in our implementation include:

- Modified gamma parameter calculation for better stability
- Robust numerical approximation of the Jacobian when not provided
- Fallback mechanisms for handling numerical instabilities
- Regularization of matrices to prevent singular matrices
- Adaptive error handling with multiple fallback methods

## 4 Results and Analysis

### 4.1 Performance on Stiff Equations

We tested our numerical methods on the stiff equation  $\frac{dy}{dt} = -ky$  with different stiffness levels.

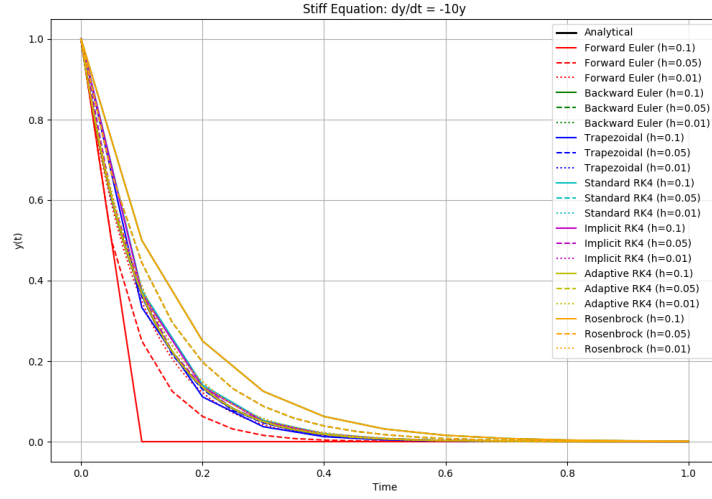


Figure 1: Performance of different numerical methods on the stiff equation with  $k = 10$

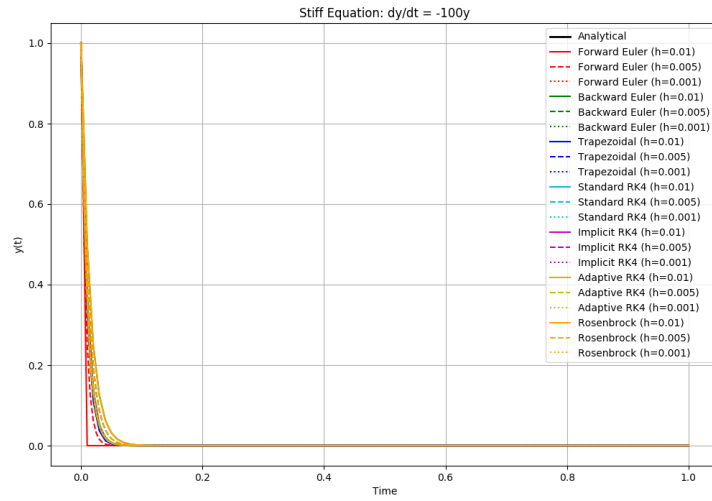


Figure 2: Performance of different numerical methods on the stiff equation with  $k = 100$

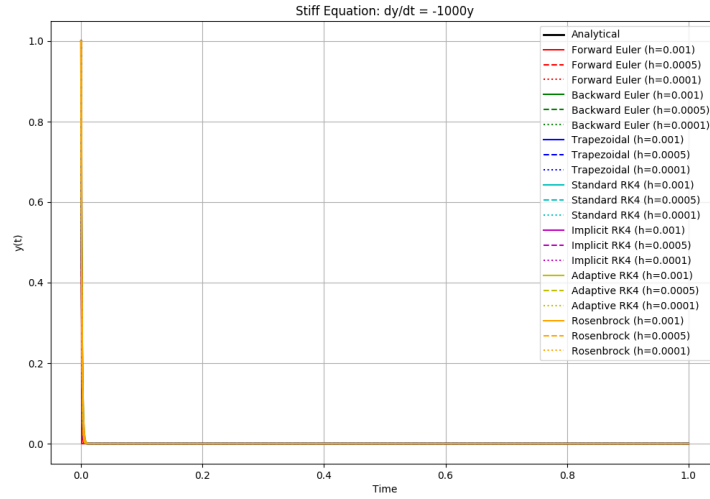


Figure 3: Performance of different numerical methods on the stiff equation with  $k = 1000$

## 4.2 Stability Regions

The stability regions of different numerical methods provide insight into their performance on stiff equations.

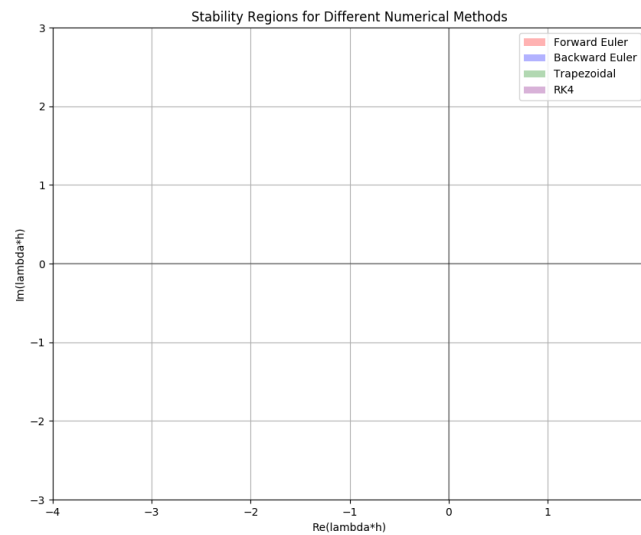


Figure 4: Stability regions of different numerical methods

### 4.3 Adaptive Step Size Analysis

The adaptive step size control in the Adaptive RK4 method allows it to efficiently handle stiff equations by automatically adjusting the step size based on local error estimates.

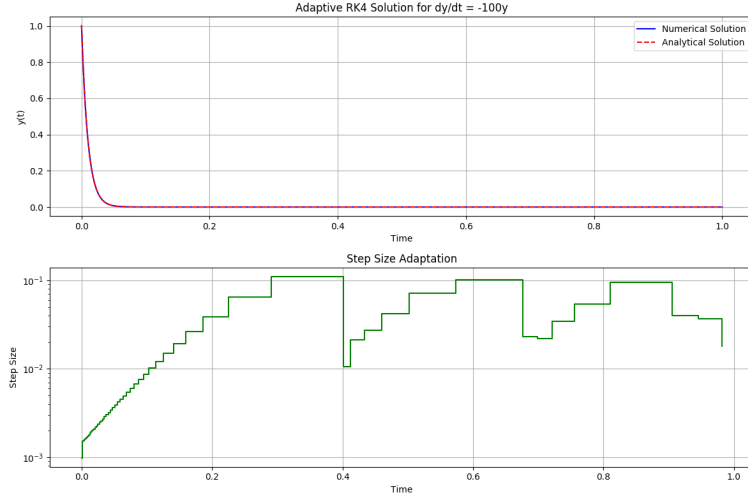


Figure 5: Adaptive step size behavior for stiff equations

## 5 Discussion

### 5.1 Comparison of Methods

Our analysis reveals several important insights about the performance of different numerical methods for stiff ODEs:

- **Explicit Methods (Forward Euler, Standard RK4):** These methods require extremely small step sizes for stability when dealing with stiff equations. As shown in Figures 2 and 3, they become impractical for highly stiff problems.
- **Implicit Methods (Backward Euler, Trapezoidal, Implicit RK4):** These methods are unconditionally stable for stiff problems but can be computationally expensive due to the need to solve nonlinear equations at each step.
- **Adaptive Methods (Adaptive RK4):** The adaptive step size control allows this method to efficiently handle stiff equations by automatically reducing the step size in regions where the solution changes rapidly. As shown in Figure 5, this leads to excellent performance across different stiffness levels.

- **Semi-Implicit Methods (Rosenbrock):** The Rosenbrock method offers a good balance between stability and computational efficiency. It avoids the need to solve nonlinear equations while maintaining good stability properties for stiff problems.

## 5.2 Rosenbrock Method Improvements

Our improved implementation of the Rosenbrock method addresses several challenges:

- **Numerical Stability:** By modifying the gamma parameter and adding regularization to matrices, we improved the numerical stability of the method.
- **Robust Jacobian Approximation:** When analytical derivatives are not provided, our implementation uses robust numerical approximations with appropriate scaling.
- **Error Handling:** Multiple fallback mechanisms ensure that the method can recover from numerical issues and continue the integration.

These improvements make the Rosenbrock method a reliable choice for stiff ODEs, especially when analytical derivatives are not available.

## 6 Conclusion

Our analysis demonstrates that for stiff ordinary differential equations:

- Explicit methods like Forward Euler and standard RK4 are unsuitable for stiff problems unless extremely small step sizes are used.
- Implicit methods like Backward Euler and Trapezoidal method offer unconditional stability but at the cost of solving nonlinear equations.
- The Adaptive RK4 method with step size control provides excellent performance by automatically adjusting to the stiffness of the problem.
- Our improved Rosenbrock method offers a good balance of stability and efficiency, with robust error handling making it suitable for a wide range of stiff problems.

For practical applications involving stiff ODEs, we recommend using either the Adaptive RK4 method or the Rosenbrock method, with the choice depending on the specific requirements of the problem and whether analytical derivatives are available.

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