HIIT Open 2024

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Organizers



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Statistics

- 19 teams, 47 contestants
- 327 submissions, 92 accepted
- Each team solved at least one problem
- First accepted solution at 11 last sometime after the freeze
- Shortest accepted solution 77 characters, longest 2225

C – Conspiracies Everywhere (17/19, first at 11 min)

Problem

Pick qualities for the bottom layer of a pyramid such that the top stone has the given quality when the quality of each stone is the sum of the qualities below it.

- Each quality has to be positive—at least one
- With n layers, the minimum quality of the top stone is 2^{n-1}
- Increasing the quality of the leftmost stone by x increases the quality of the top stone by x
- Let other qualities be 1 and the leftmost stone $q-2^{n-1}-1$

K - Key Cutting (16/19, first at 11 min)

Problem

Pick intervals $[\ell_i, r_i]$ and depths d_i such that $v_j == \max_{i \text{ s.t. } j \in [\ell_i, r_i]} d_i$ for the given array v_i .

- Solve recursively for intervals
- When cutting interval $[\ell,r]$, find smallest v_j there and make cut that interval at depth v_j
- ullet Now, some intervals within $[\ell,r]$ remain that need further cutting
- With e.g. minimum segment tree, $O(n \log n)$
- A linear time algorithm exists with an approach similar to finding largest rectangle

F - Forgotten Measurements (16/19, first at 79 min)

Problem

Find the minimum number of fence segments whose lengths are enough for determining the total circumference of the fence.

- Knowing lengths of segments going to the left determines the total length of horizontal segments
- Similarly for segments going right, up, and down
- Is min(#L, #R) + min(#U, #D) optimal?
- Suppose we have one segment going to left and one going to right whose lengths we do not know
- Removing those segments splits the fence into two parts
- ullet Since the segments don't overlap, the parts are some distance ϵ apart
- ullet Shift one part to left by distance ϵ
- ullet Total length would increase by 2ϵ , but the description of the fence would remain the same



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```
// Sorts (a portion of) an array, divides it into partitions, then sorts those
algorithm guicksort(A. lo. hi) is
  if lo >= 0 \&\& hi >= 0 \&\& lo < hi then
    p := partition(A, lo, hi)
    quicksort(A, lo, p) // Note: the pivot is now included
    quicksort(A, p + 1, hi)
// Divides array into two partitions
algorithm partition(A, lo, hi) is
  // Pivot value
  pivot := A[lo] // Choose the first element as the pivot
 // Left index
  1 := 10 - 1
  // Right index
  j := hi + 1
    // Move the left index to the right at least once and while the element at
    // the left index is less than the nivot
    do i := i + 1 while A[i] < pivot
    // Move the right index to the left at least once and while the element at
    // the right index is greater than the pivot
    do j := j - 1 while A[j] > pivot
    // If the indices crossed, return
    if i >= j then return j
    // Swap the elements at the left and right indices
    swap A[i] with A[i]
```

Problem

Create a pathological instance for quicksort.

- Make sure that each step the split is as uneven as possible
- Choose pivot among the two largest elements of the array

Problem

Create a pathological instance for quicksort.

- Make sure that each step the split is as uneven as possible
- Choose pivot among the two largest elements of the array
- Keep an array of original indices
- Run algorithm, always ensuring uneven split
- Construct a DAG with edges "x is larger than y"
- Topological order of the DAG gives the relative order of elements

Problem

Create a pathological instance for quicksort.

```
#include <bits/stdc++.h.>
using namespace std;
int main() {
        int n;
        cin >> n;
        for (int i = 0; i < n; ++i) {
                 cout << (i + 1) % n + 1 << ' ':
        cout << endl;</pre>
```

E – Equilateral Numbers (8/19, first at 78 min)

Problem

Find the smallest number of triangle numbers with the desired sum.

- Studying the pattern suggests that three triangle numbers always suffice
- Enumerate triangle numbers up to target sum
- Test in $O(\sqrt{n})$ time if the target is a triangle number or a sum of two triangle numbers
- If not, then output 3

H - Hiitism (7/19, first at 74 min)

Problem

Find a sequence of brushstrokes resulting in the given painting.

- Construct the sequence backwards
- Find a column or a row that has only a single color
- "Undo" that brushstroke
- Find the next column or a row with only a single color, ignoring the colors under the undone brushstrokes
- If colored cell remain in the end, the painting is fake

G – Gerbil's Run (4/19, first at 123 min)

Problem

Find a set of intervals on a circle such that

- for any point in an interval, both points in distance 1 to clockwise or ccw are not within any interval; and
- for any point outside an interval, either the point in distance 1 to clockwise or ccw is within an interval
- Pick intervals [0,1), [2,3), ... until the last upper bound u is at least $2\pi r 3$
- If u is at least $2\pi r 2$, we are done
- Otherwise, shift all intervals but the first one to the right by one

L – Light Rail Connections (1/19, first at 119 min)

Problem

Keep 3*n* edges such that

- connected nodes remain connected; and
- if two nodes would remain connected despite removing any two edges, that should be true after removing the edges
- Remove a spanning forest thrice from the graph: at most 3n-3 edges
- Connected nodes clearly remain connected
- If $\operatorname{mincut}(G, v, u) \ge 3$, we want to have $\operatorname{mincut}(G', v, u) \ge 3$
- Assume this does not hold and look at disjoint paths P_1 , P_2 , and P_3 between v and u in G
- There were at most 2 spanning forests with a path between v and u; in one of them, they were in separate components
- At least one of the edges in P_1 , P_2 , or P_3 could have been added

B – Budgetting Bridges (1/19, first at 181 min)

Problem

For each query, decide if there is a minimum spanning tree containing the given edges.

- Consider edges of different weights separately in each query
- Consider Kruskal's MST algorithm
- After attempting to add all edges of weight < w, the connected components are uniquely determined
- Now, attempt to add edges of weight w in the queries
- Each of them has to merge two disjoint components; if not, the query is invalid
- Implement functionality to undo edge additions to efficiently process the queries

D – Dominoes (0/19)

Problem

Put domino tiles in a sequence such that consequtive numbers are distinct.

- No solution exists iff tiles are of the form (x, y) and (y, x)
- Otherwise, always solvable
- Merge tiles as long as you can, e.g., (x, y) + (z, a) becomes (x, a)
- We are left with a tile (x, y), and possibly several tiles (y, x) if $x \neq y$
- Since $x \neq y$, we can move the rightmost tile in the sequence creating (x, y) to be its leftmost tile instead
- We have at least three different types of tiles, so rotating the sequence creating (x,y) sufficiently many times results in a merged tile distinct from (x,y)

A – Adventure (0/19)

Problem

Find a multicolored cycle that uses at most twice the minimum possible number of colors.

- Guess one of the nodes of the cycle
- Compute shortest paths to other nodes using the number of colors as the distance
- When BFS/Dijkstra tries to arrive to a node the second time, you have found two distinct short paths
- Their union has a cycle
- If starting node was part of the cycle, it used at most twice the optimal number of colors
- Repeat for all starting nodes

I – Inheritance (0/19)

Problem

Find two disjoint subsets with the same sum.

- A solution always exists by the pigeonhole principle: sums at most $2^n 2$ but $2^n 1$ nonempty subsets
- How many subsets are there whose sum is between $[\ell, r]$?
- Solvable in $O(2^{n/2}n)$ by splitting the items in two halves
- For both halves, compute sums of all subsets and sort them
- Count with e.g. two pointers
- If $[\ell, (\ell+r)/2]$ has more than $(\ell+r)/2 \ell$ subsets, recurse there
- Otherwise recurse to $[(\ell + r)/2 + 1, r]$

• Third place:

 \bullet Third place: [table flip meme] (7/12, time 845)

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- Second place:

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- ullet Second place: Aalto CS-A1140 Team 2 (8/12, time 1231)

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- Winner:

- Third place: [table flip meme] (7/12, time 845)
- Second place: Aalto CS-A1140 Team 2 (8/12, time 1231)
- Winner: Barren plateau (8/12, time 808)