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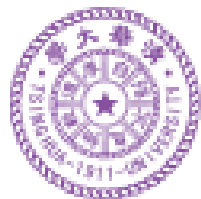


交叉信息研究院  
Institute for Interdisciplinary  
Information Sciences

# Managing data for Fintech: Consensus, Privacy and Regulations

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# About Me - Wei Xu 徐葳

- Tsinghua & Penn (B.S) 1999-2003
- Berkeley (M.S. and Ph.D.) 2003 - 2010
  - Advisors: David Patterson and Armando Fox
- Google 2010 - 2013
- Joined Tsinghua in 2013
  - Assist. Prof. and Assist. Dean @ Institute for Interdisciplinary Information Sciences (IIIS)
- Research Area
  - Distributed systems + Machine learning
  - Interdisciplinary “Big data” Applications, esp. Fintech



# “Fintech” is about different things in China vs. in the US

- In the US: more efficiency
- Investors -----(many many brokers) ----- > users of the fund
- Payment
  - A business school case study 10 years ago vs. now
- Tax filing
- Compliance
- .....



# “Fintech” is about different things in China vs. in the US

- In China: All about new business models
- “Internet finance”
  - Internet insurance
  - 10 cents per insurance policy (delivery fees)
- Credit scores from alternative data
  - Phone records, SMS messages, location tracking
- Mobile payment
- Innovating the traditional economy
  - e-commerce + payment + loans
  - Supply chain financing



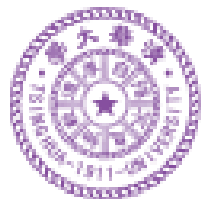
# Differences in Fintech development



US: navigating through the mature market



China: flying into the unknown, fast



# Significant challenges in the infrastructure of Fintech in China

## Problems:

- Trust
- Risk management
- Privacy
- Regulations
- Data monopoly



## Consequences:

“Policy Risk”

*aka.* Blaming the government



# P2P lending is popular in China

- 8643 Internet loan companies as of June 2017
- Loan balance: 960.8bn RMB (155bn USD)
- No central credit bureau like Experian
  - The government one only serves banks, not loan companies
- Many regulations came out since last year
  - Preventing “a systematic financial risk”



# Outline

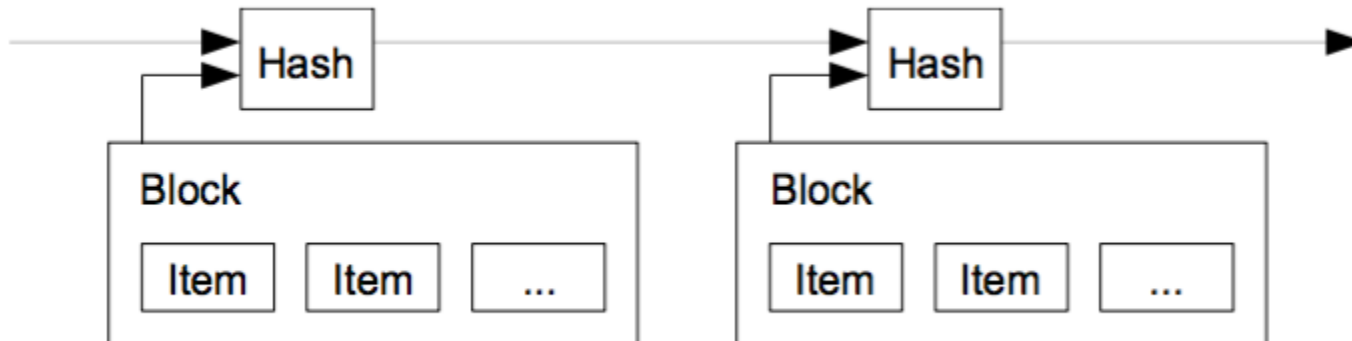
- A fast consensus protocol for consortium block chains
- Privacy preserving data mining framework
- Privacy + regulations, how to balance them?





# Block chain

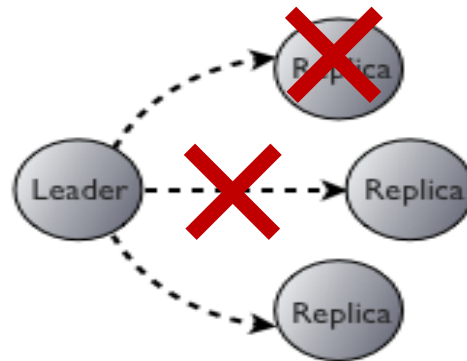
- A fully decentralized database
- Maintains a continuously growing log
- “Distributed ledger”





# The key challenge of block chain (and all distributed storage systems)

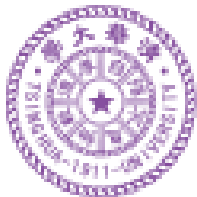
- Replication and Consensus



Correctness

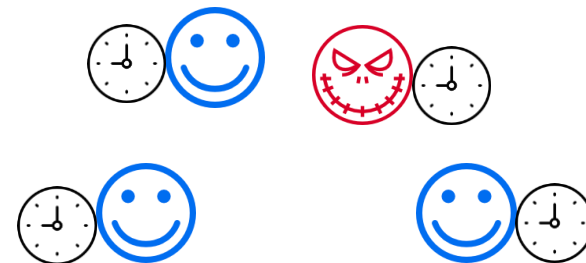
Liveness

Unfortunately: Impossible - Fischer-Lynch-Paterson (FLP) impossibility results



# Application Scenarios

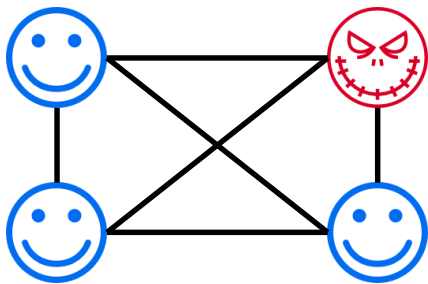
- Consortium Blockchain
  - A fixed group of  $N$  players
  - Trusted PKI (Public Key Infrastructure)
  - Keeps **Safety** and **Liveness**
- Partially-synchronized global clock
  - Drift  $\leq$  seconds
- Asynchronous network
  - Messages could be delayed and/or dropped
  - Eventual connectivity assumption for liveness



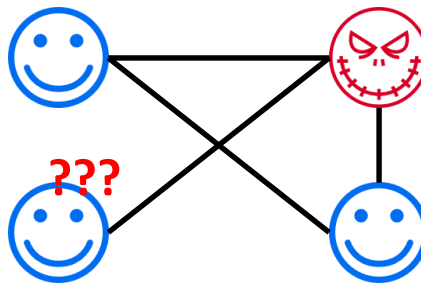


# Adversarial Model

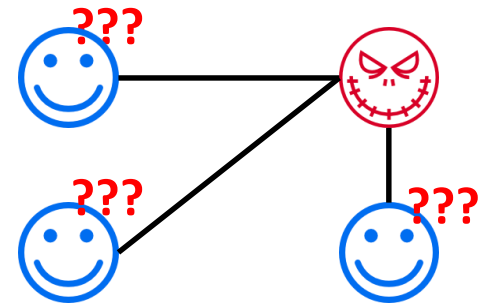
- Out of the  $N$  players
- At most  $f < N/3$  are *malicious* (Byzantine failures), others are *honest players*
- Adversaries control the network
  - can partition players adaptively and immediately



Full connectivity



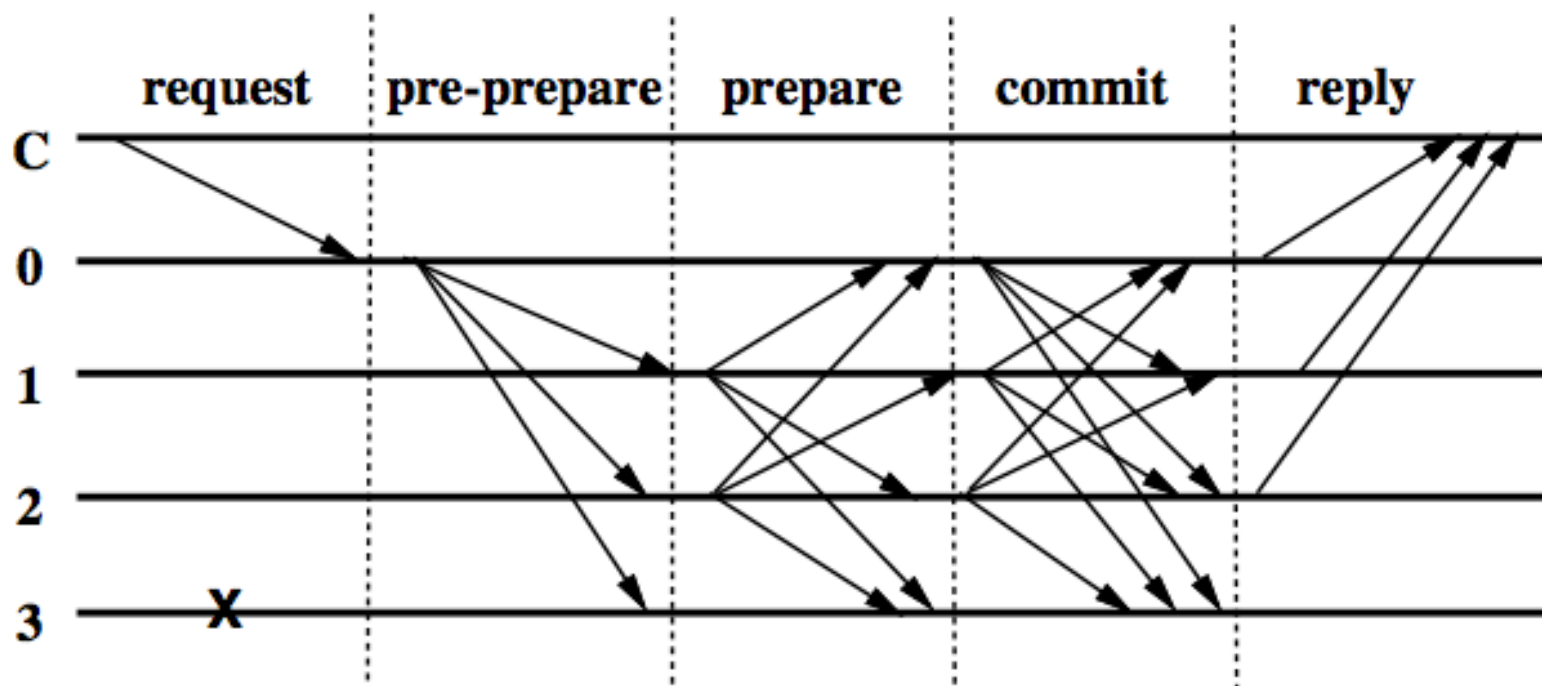
One guy is partitioned

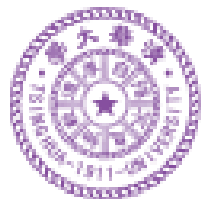


Every guy is partitioned



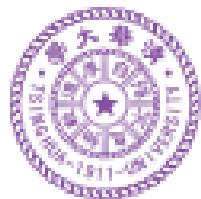
# Standard Solution: PBFT





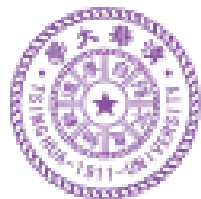
# Assumptions and performance of different protocols

	OUR WORK	PBFT	Algorand	Honeybadger
Network Assumptions	Asynchronous network	Asynchronous network	Weakly synchronous network 😞	Asynchronous network
Adversarial Model	Adaptive attack	Static attack 😞	Adaptive attack	Adaptive attack
Scalability	140 nodes 5000 tps 45s latency	64 nodes 1700 tps 1.8s latency 😞	50k nodes 360 tps 22s latency	104 nodes 2000 tps 300s latency 😞



# Major Challenges and Our Solutions

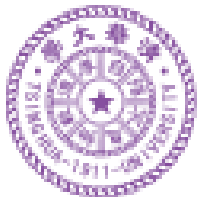
- **Problem 1:** The leader is vulnerable under adaptive attacks (DDoS)
- **Solution 1:** Secret leader selection and one message per view (protocol layer)
- **Problem 2:** Poor scalability
- **Solution 2:** Multi-signature and gossip (implementation layer)



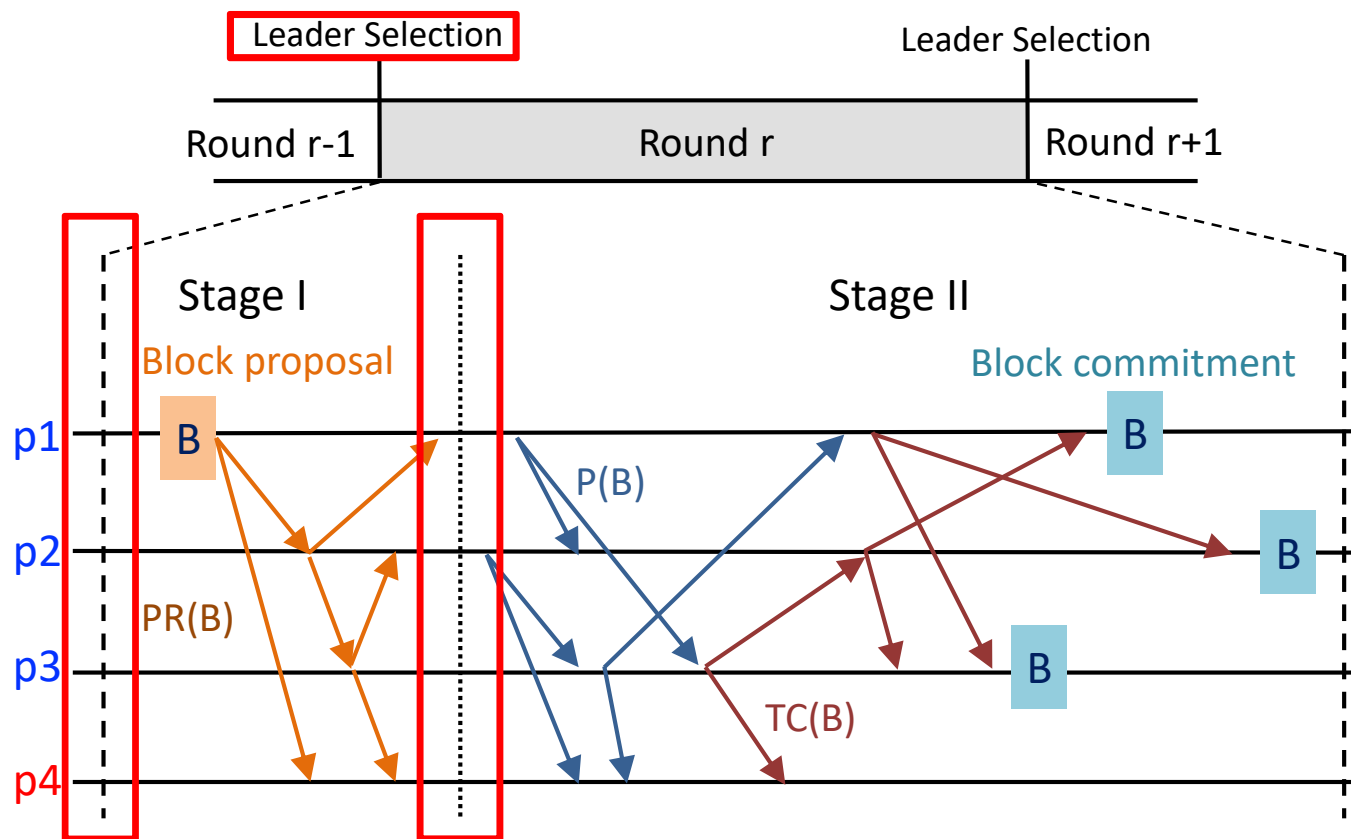
# Protocol Design Choices

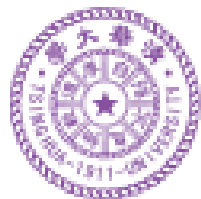
- 2-phase protocol like PBFT
  - To achieve fast commitment for normal scenarios (happy path)
- Clock-based synchronous protocol
  - To deal with rounds with 0 or  $>1$  potential leaders
- Use multi-signatures to reduce message sizes





# Clock-based Byzantine Agreement Protocol





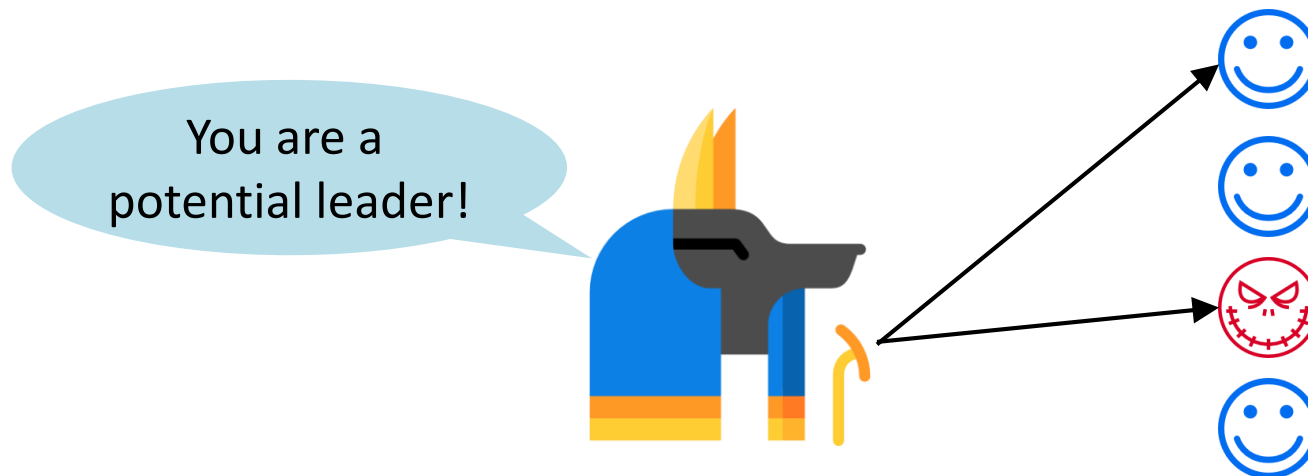
# Secret Leader Selection

Cryptographic sortation mechanism [Micali. 2017]

- Selected as a potential leader if

$$H(\text{sign}_{sk}(\text{round})) < D$$

- Each player **secretly** knows whether she is a potential leader
  - Prevent DDOS attacks targeting the leader
- Easy proof of leader role: just a signature



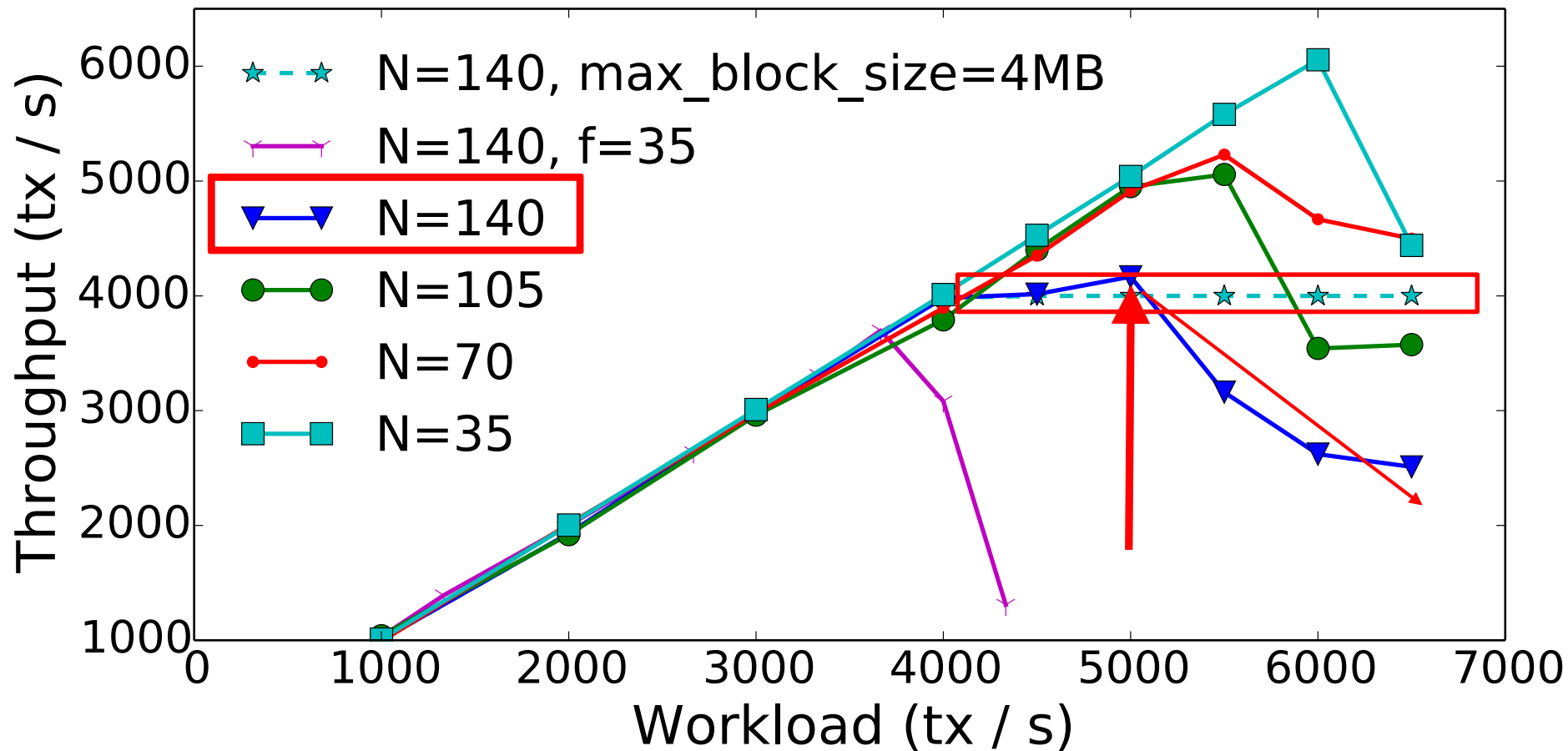


# Evaluation Setup

- Java implementation with
  - grpc-java for communication and JPBC for cryptography.
- Launch **140** instances from 14 regions on AWS.
- Each region:
  - 1x t2.2xlarge
  - 4x t2.xlarge
  - 5x t2.medium
- 30 seconds round time with 5 seconds for stage II
- 250-byte transaction size (similar to bitcoin)

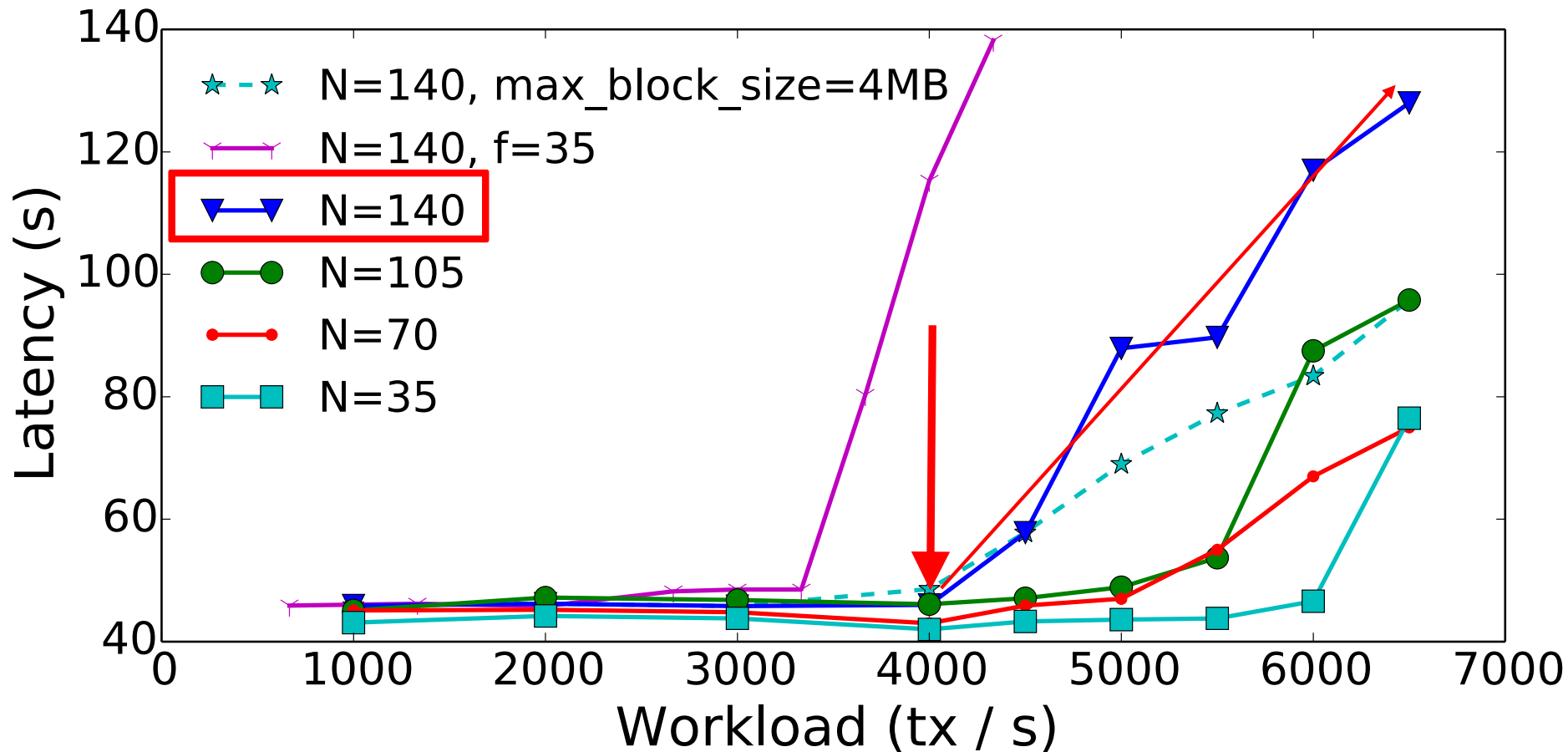


# Evaluation result: high Throughput





# Evaluation result: Low block commit time





# Good Scalability

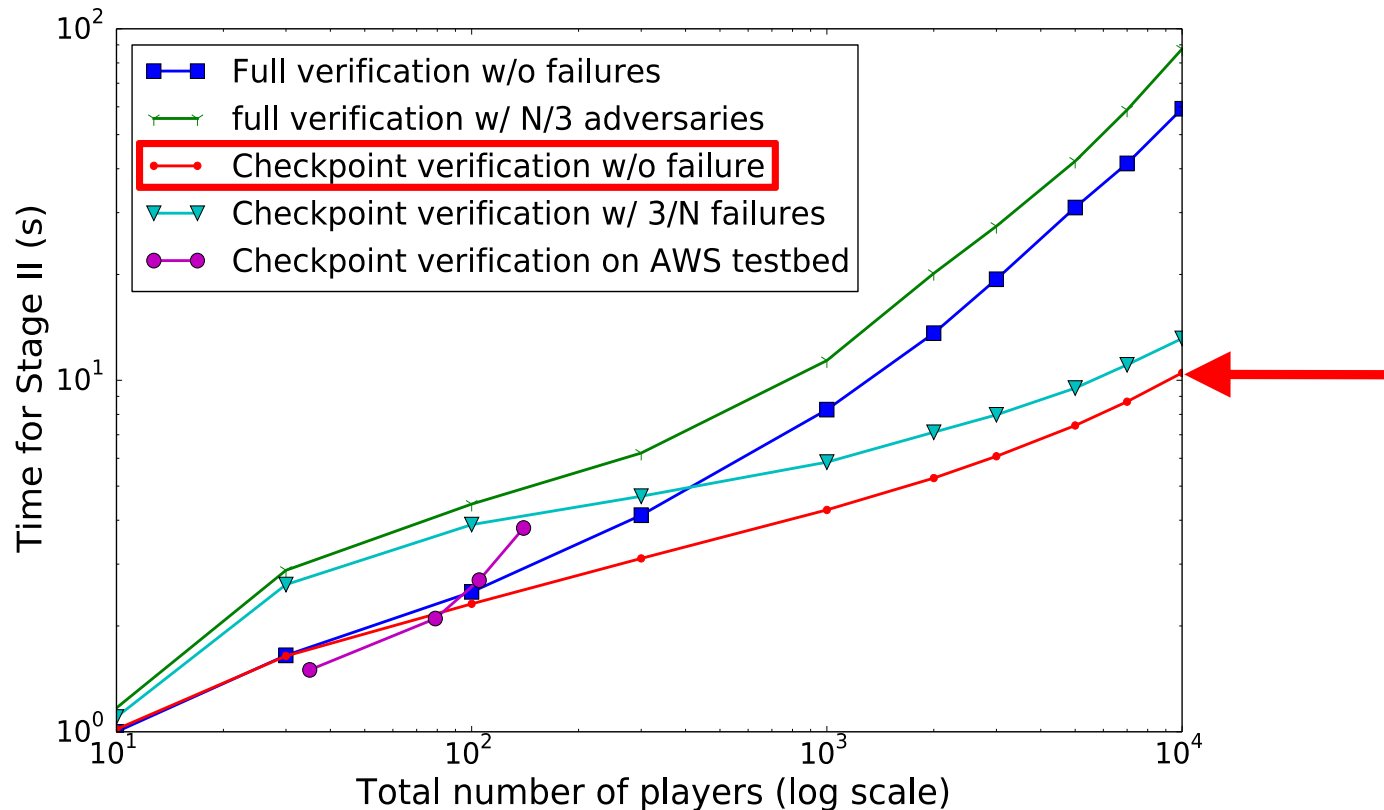
## Simulation Setup:

- ~300ms end-to-end latency
- 0.625ms verifying time per signer.

10K Nodes:

Algorand: 12s for agreement

Gosig: **11s** for agreement



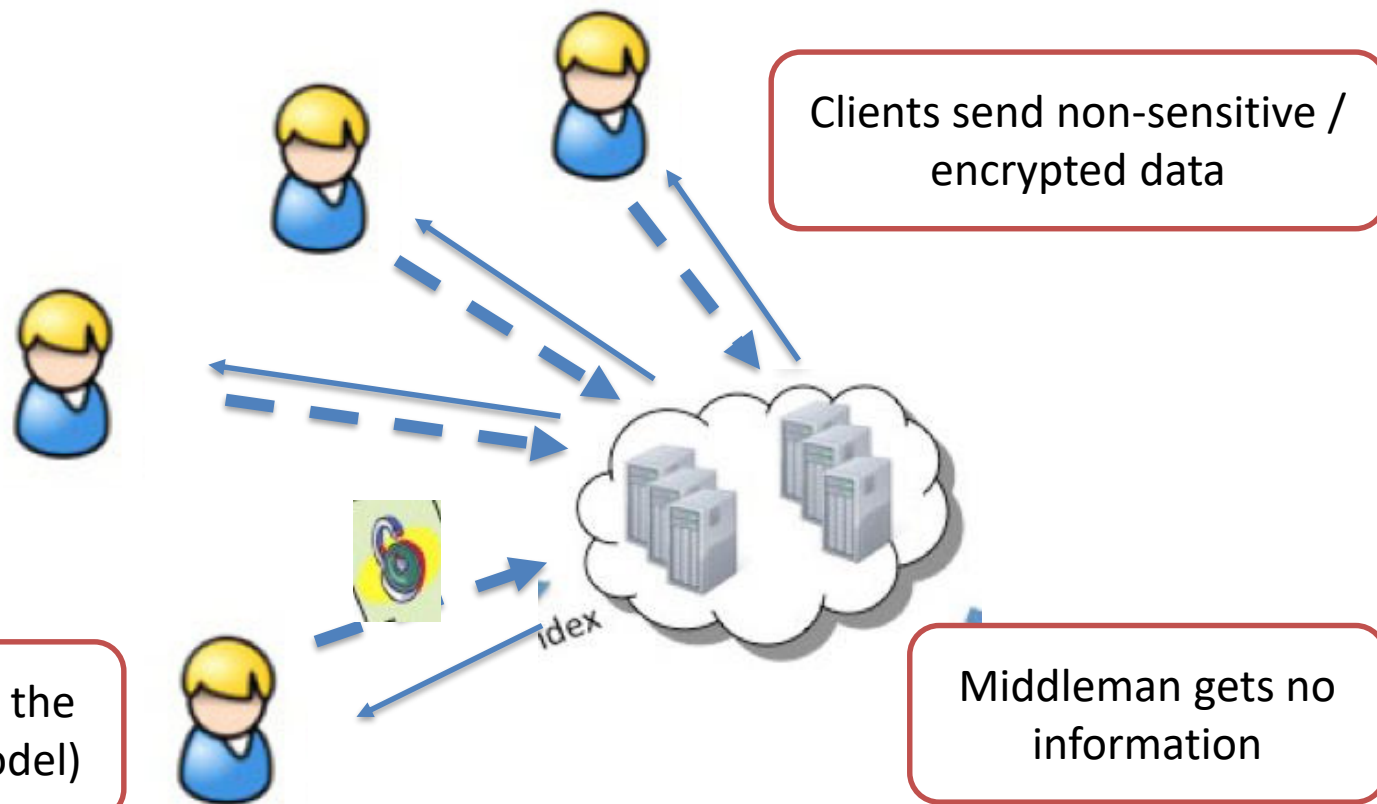


# Outline

- A fast consensus protocol for consortium block chains
- Privacy preserving data mining framework
- Privacy + regulations, how to balance them?



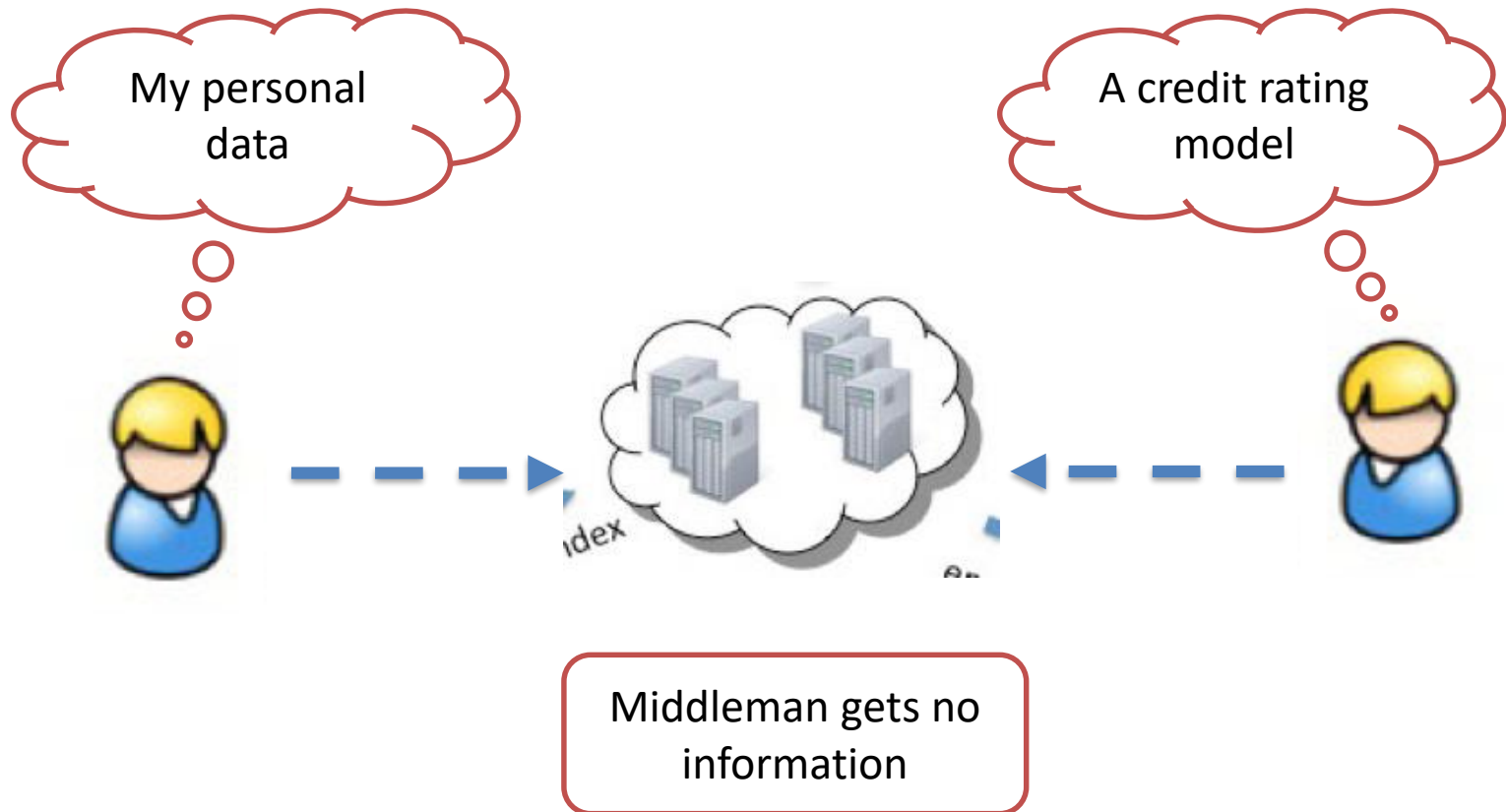
# Application 1: Privacy-Preserving Data Mining







## Application 2: Private model inference





# Existing Solutions

- Garbled circuit (*Yao 1986*)

- Sends random circuits

Expensive communication

- Fully homomorphic encryption (*Gentry 2009*)

- Sends encrypted data

Expensive computation

- Differential privacy (*Dwork 2006*)

- Sends data with noise

Very inaccurate results

- Secret sharing

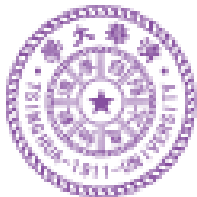
- Shares the data among different parties, so no single person learns about the data

Limited set of operations



# Key features of our solution

- Familiar Python, automatic program optimizations
- Support different security frameworks
- Use fix-number computation for real numbers, greatly improves performance
- New efficient secret sharing operations



# Plain Python APIs and code

- Dynamic matrix shape
- Easy to port legacy code
- Automatic code rewriting and optimizations
  - E.g. vector

```
xy = [x[i] * y[i] for i in range(
    dimension)]

for _ in range(round_cnt):
    for i in range(len(x) / batch):
        start = i * batch
        end = (i+1) * batch
        grads = initGrad(dimension + 1)
        wTx = privpy.dot(x[start:end], w
           [:-1].trans()) + w[-1]
        coeff = logistic(-y[start:end] *
            wTx)
        coexy = privpy.mulv(coeff, xy[start
            :end])
        coey = coeff * y[start:end]
        for j in range(batch):
            grads += privpy.append(coexy[j],
                coey[j])
        w += eta * grads / batch

print w.reveal()
```



# Basic Idea about Secret Sharing

- semi-honest servers:  $S_1$  and  $S_2$

$$u = u_1 + u_2$$

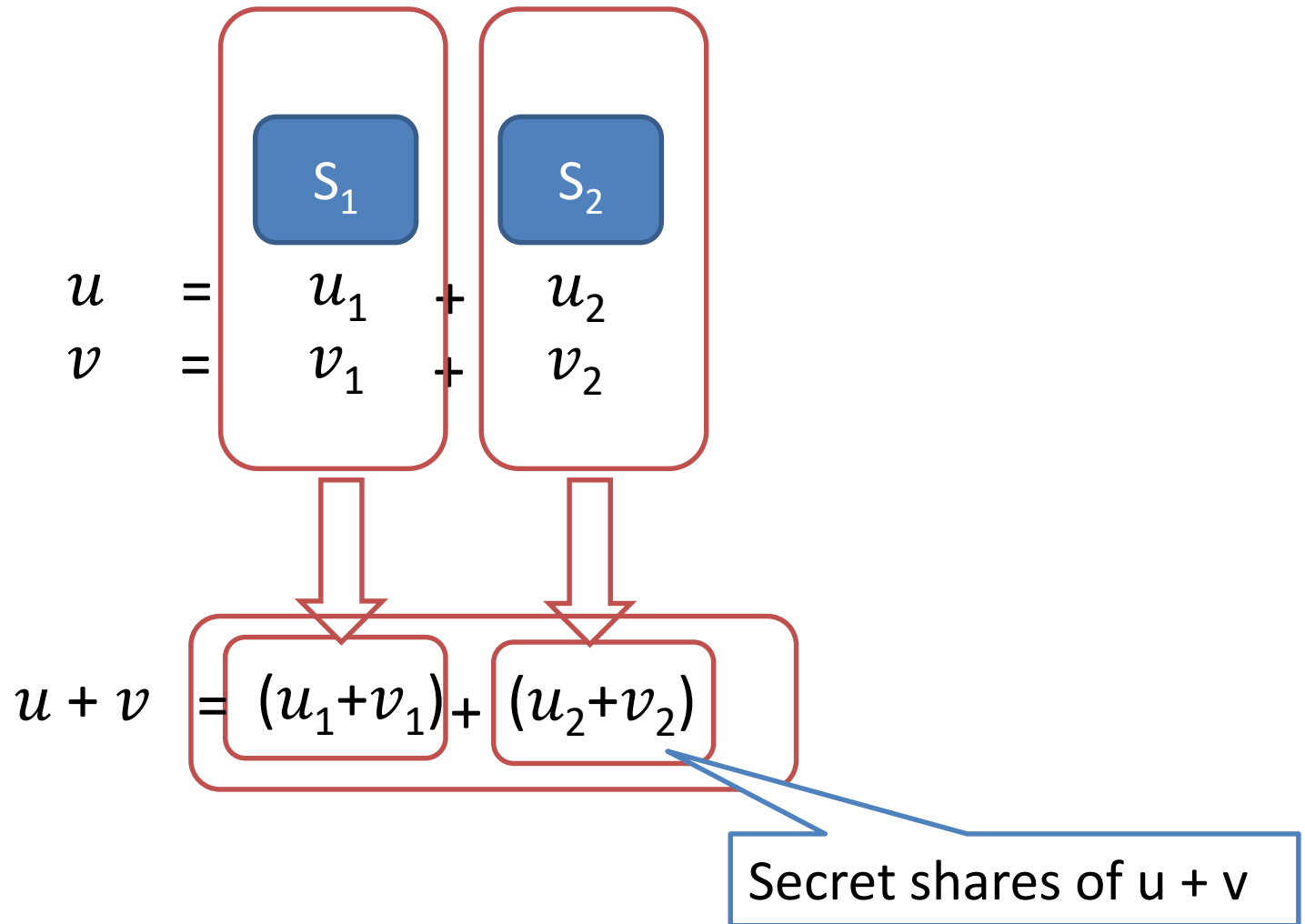
Diagram showing the decomposition of a secret  $u$  into two shares  $u_1$  and  $u_2$ . Above the equation, two blue rounded rectangles represent servers  $S_1$  and  $S_2$ . Blue lines connect the boxes to the terms in the equation: one line from  $u_1$  to the box labeled "Pick a random number", and another line from  $u_2$  to the box labeled  $u_2 := u - u_1 \pmod{p}$ .

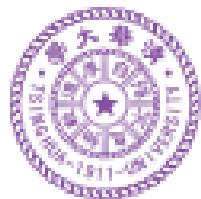
Pick a random number

$u_2 := u - u_1 \pmod{p}$

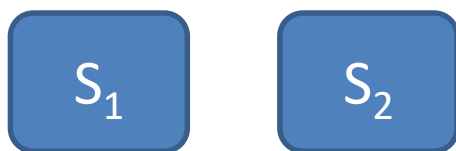


# Secret Sharing — Addition



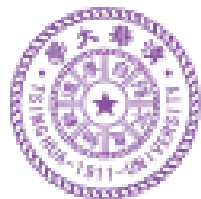


# Secret Sharing — Multiplication

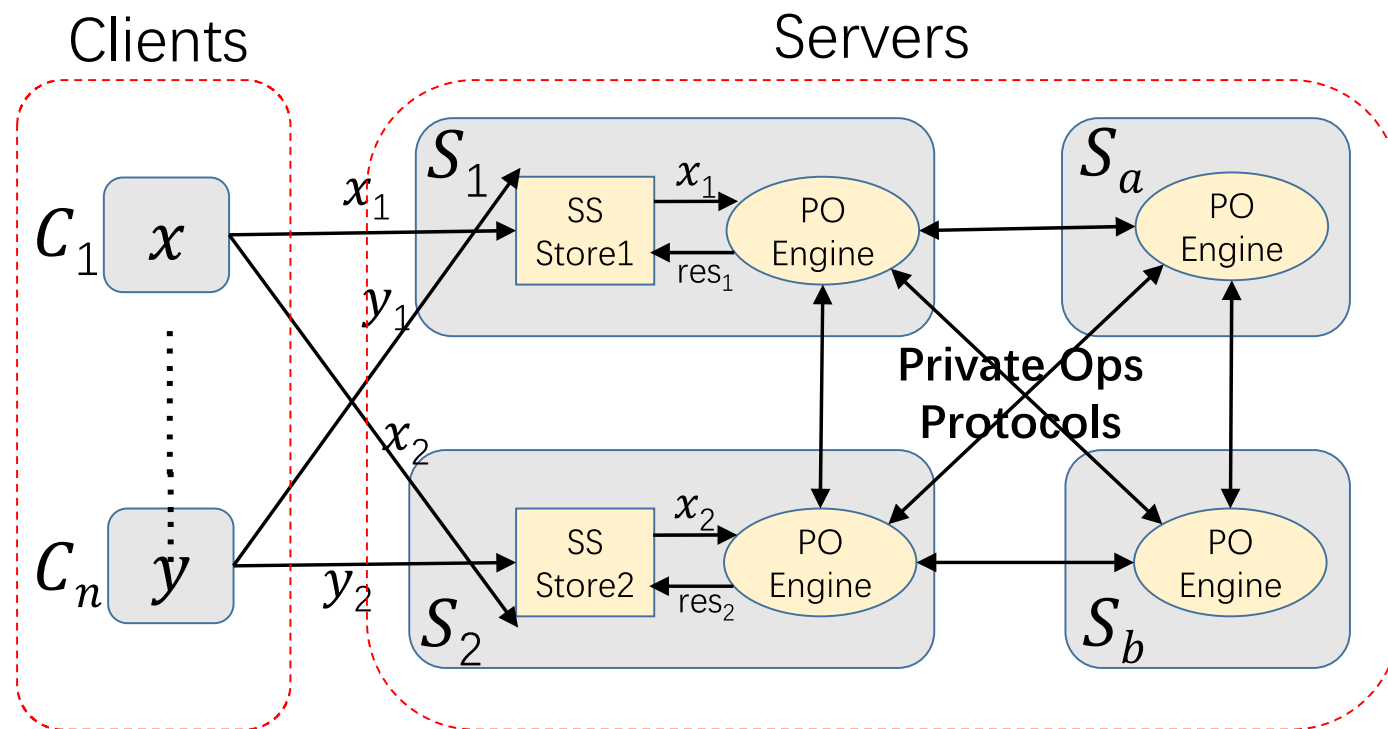


$$u \times v = u_1 \times v_1 + u_2 \times v_2 + u_1 \times v_2 + u_2 \times v_1$$

How to calculate the cross terms?



# Our system architecture

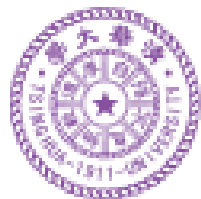




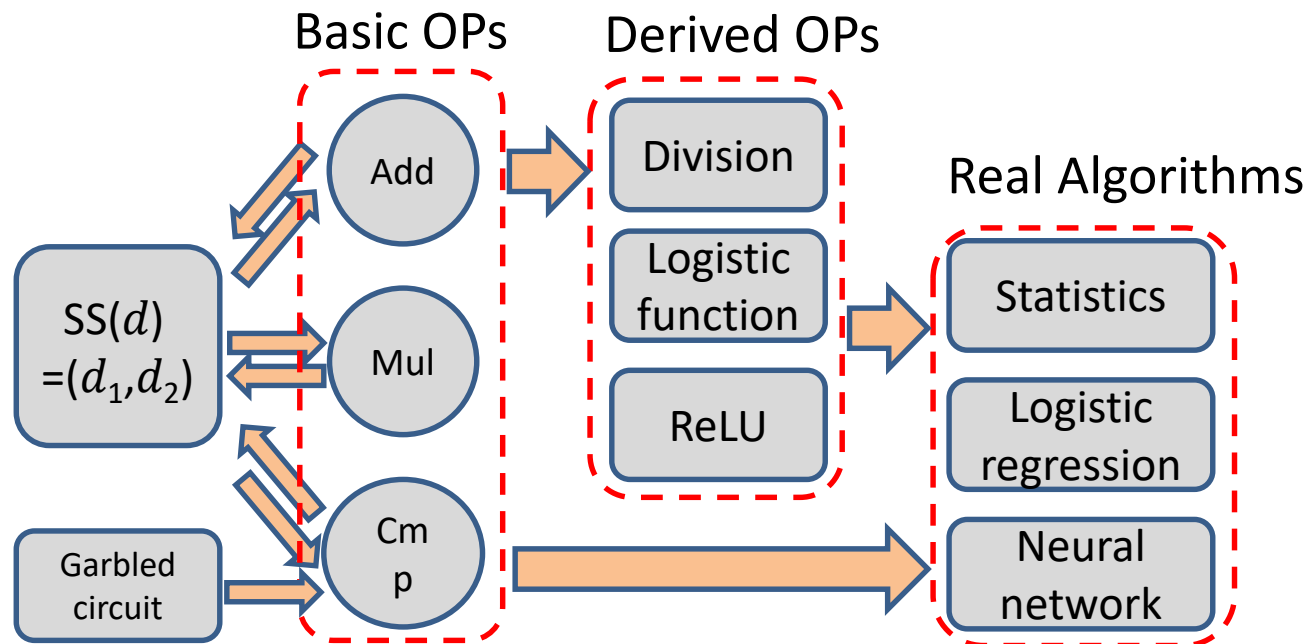


# Security Assumptions

- Semi-honest servers
- No server conspiring with other servers to break the protocol
- Common assumption
  - Achievable using random server selection



# Implementing real algorithms





# Evaluation: basic operators

Throughput (OP/s)

	Obliv-C	HElib	SPDZ	PrivPy
mul	3,930	258	83,073	2,583,158
cmp	78,431	-	20,472	150,125

Efficient real-number multiplication

- **Sharemind: 16×**
- **SecureML: 36 ×**



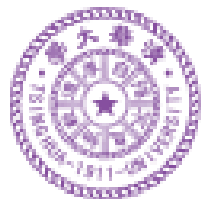
# Evaluation: Machine Learning Algorithms

Algorithm	Dataset	Size per instance	Time per instance (s)
Logistic regression	Adult	124	2.4e-3
K-means (5 clusters)	Credit-card	28	4.56e-3
CNN (LeNet-5)	MNIST	784	0.097



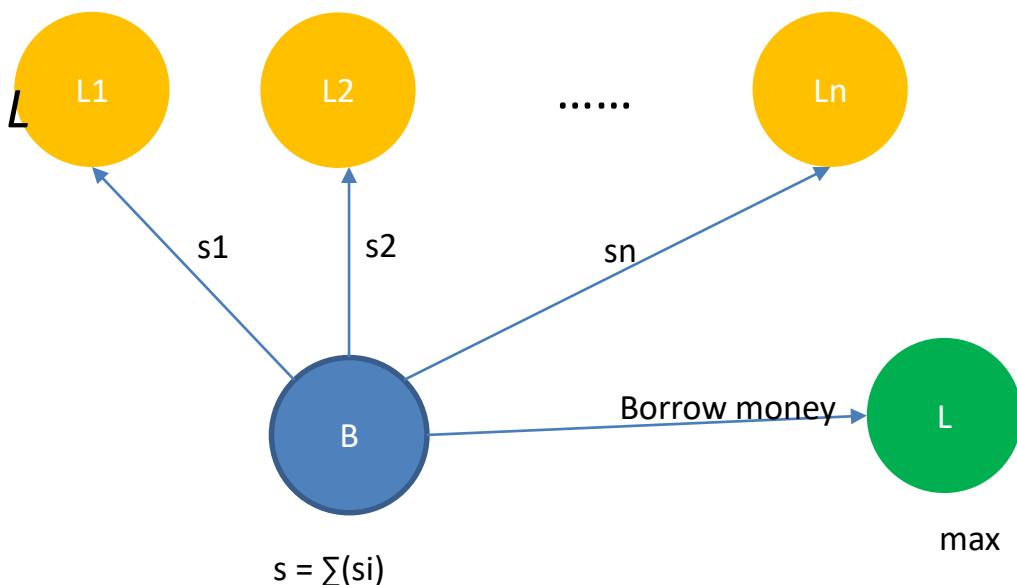
# Removing the semi-honest assumption?

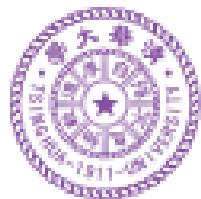
- Expensive
- Doable for certain scenarios



# Example application: anti-stacking loans

- Borrower  $B$  has balance  $s_i$  from lender  $L_i$
- Only  $B$  and  $L_i$  know  $s_i$
- Now  $B$  is applying for a loan from  $L$
- $L$  wants to compute:
  - $s = \sum(s_i) < \max$ ? 0: 1
- Only  $B$  and  $L$  learns about  $s$
- Trust no one
- Do not leak anything





# Outline

- A fast consensus protocol for consortium block chains
- Privacy preserving data mining framework
- Privacy + regulations, how to balance them?



# Current block chains do not provide enough privacy

## Bitcoin







# Zcash



Sender

16aXLuZfnubmx

Create Transaction



Receiver 15ohVVdGTq5PJ can see

Others can see

```
[From]
??????????????? ?..???? BTC
[To]
15ohVVdGTq5PJ 0.0400 BTC
??????????????? ?..???? BTC
[Supervisor]
?????????
```

```
[From]
???????????????? ?..???? BTC
[To]
???????????????? ?..???? BTC
???????????????? ?..???? BTC
[Supervisor]
?????????
```

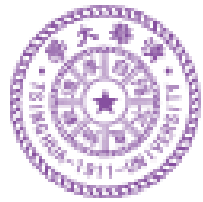


# Zerocoin solution: Zero knowledge proof

Instance (public)

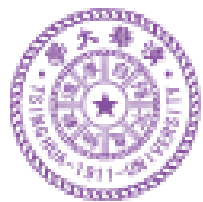
Witness (private)

- For an NP statement  $(x, a)$ 
  - Instance  $x = (rt, sn\_old, cm\_new, v\_pub, h\_Sig, h)$
  - Witnesses  $a = (path, coin\_old, addr\_sk\_old, coin\_new)$
- A zero-knowledge-proof is a string generated from  $(x, a)$ 
  - Everyone sees  $x$  and the proof is convinced that  $(x, a)$  is valid
  - No information about  $a$  is revealed
  - In other words, one can generate the proof *if and only if* she knows  $a$

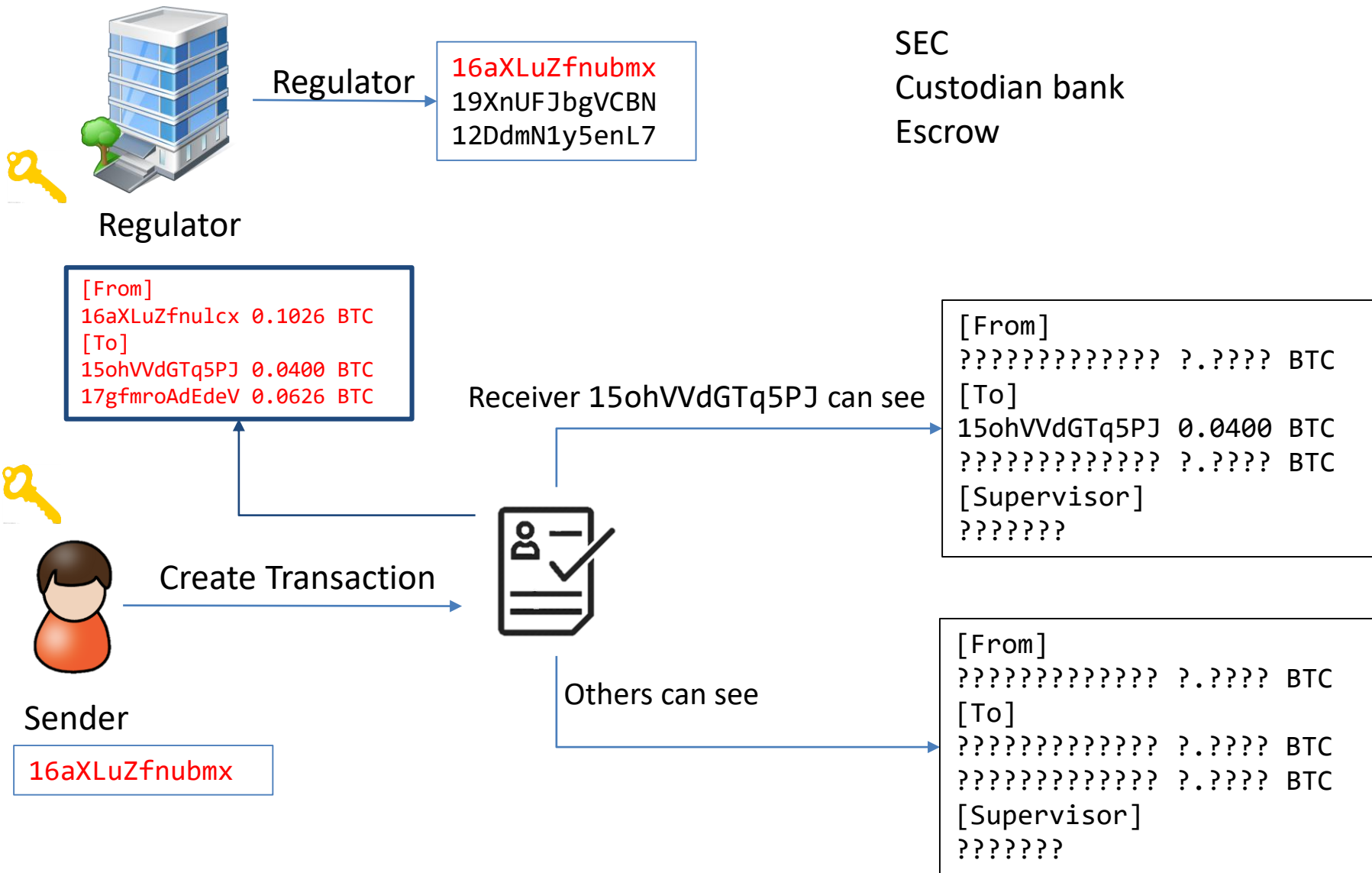


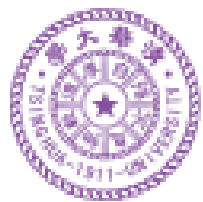
# Problem with Zcash?

- Completely anonymous
- Applicable to black market

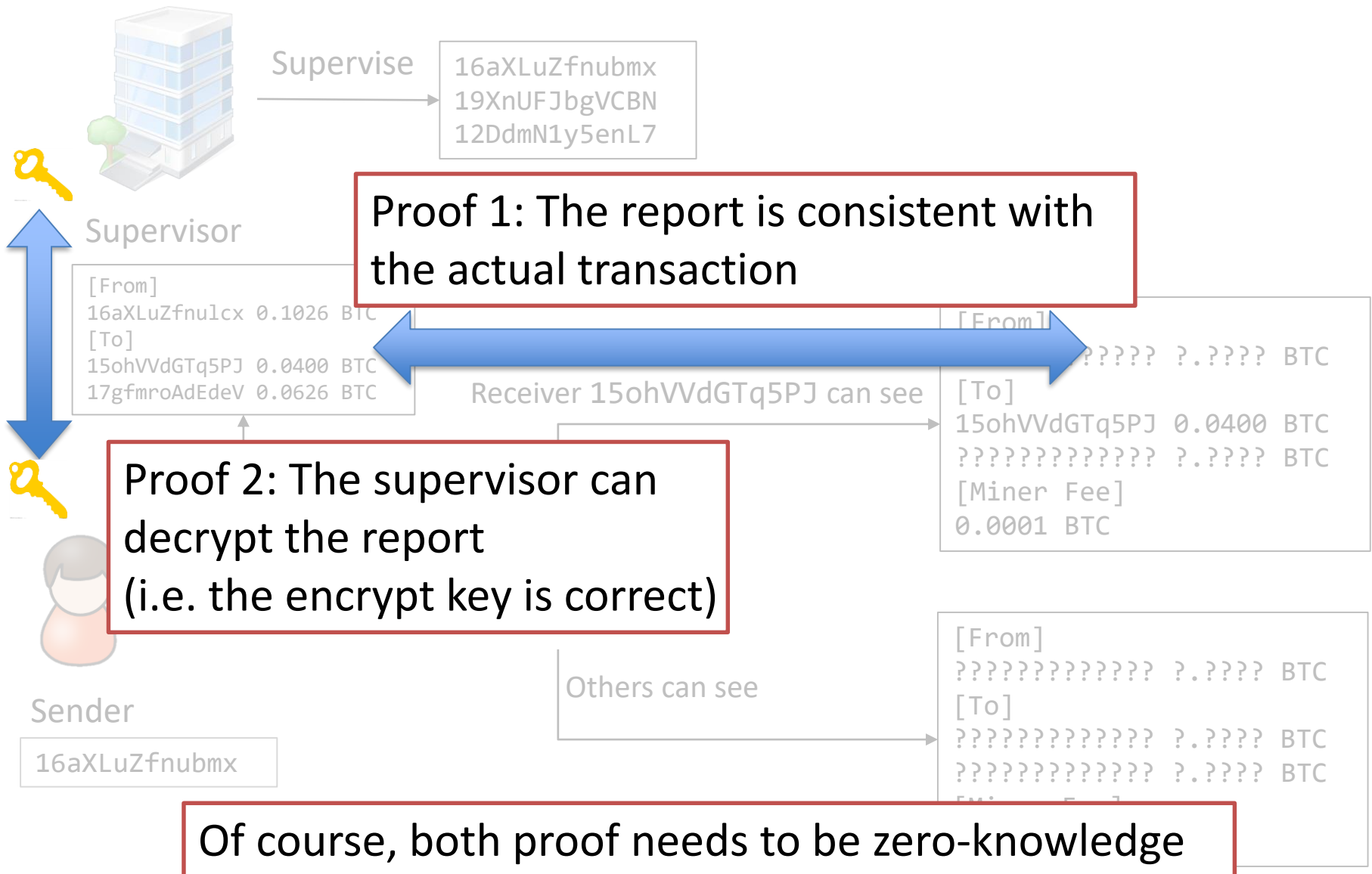


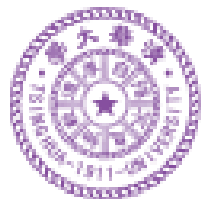
# Adding a regulator – sees everything, but not on the critical path





# Extending the proof to regulator





# Evaluation

Item	Zerocash	My system
Size of proving Key	868 MB	1.68 GB
Size of verifying Key	1.42 KB	2.34 KB
Proving time	211 s	435 s
Verifying time	76.0 ms	87.7 ms
Proof size	288 B	288 B



# Summary

- Financial sector in China is more or less a wild west
- The regulations / laws are way behind the technology development
- Need technology solutions
- CS is no longer just helping fintech, the other way around is also true:
  - Many new challenges, new problems
  - BFT, ZKP, GC... all find their application cases

Wei Xu

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We have openings for faculty, postdoc, visiting students etc.