

Lecture 3B

Data Types and Variables

Course: Object Oriented Programming (CS F213)

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Variables

- A variable is a named memory location capable of storing data
- We can also store data in simple variables, which represent data only, without any associated methods

Literals

Character Literals

- Represented by enclosing in single quotes
 - Example : `char c = 'A';`
- 16 bit values can be converted into integers and manipulated with integer operators, by enclosing in `' '`.
 - Example : `char c = 'A';`
`c++; // c now contains 'B'`
 - Example:
`char letter = '\u0051';`
- Visible ASCII characters: `'A' 'k' '6' '@'`

Escape Sequences in Java

CHARACTER ESCAPE SEQUENCE	DESCRIPTION
<code>\n</code>	A linefeed
<code>\r</code>	A carriage return
<code>\f</code>	A form feed
<code>\b</code>	A backspace
<code>\t</code>	A tab
<code>\\</code>	A backslash
<code>\"</code>	A double quote
<code>\'</code>	A single quote

There are only 8 escape sequences in Java. You cannot define your own character escape sequences

String type

- In addition to the 8 primitive data types, the Java programming language provides special support for character strings via the [java.lang.String](#) class.
- It is technically not a primitive data type.
- String objects are immutable.

String Literals

- Strings are implemented as objects rather than an array of characters
- Sequence of characters enclosed in a pair of double quotes.
 - Example: "Hello World!"
 - Example: "These are \n two lines"
 - Example: "\"This is shown in Quotes\""

- Write down a Java program to print the following:

g

Java8

Example char

- class stExample

```
{  
public static void main(String[] args)  
{  
    char myChar = 'g';  
    char newLine = '\n';  
    String myString = "Java 8";  
    System.out.println(myChar);  
    System.out.println(newLine);  
    System.out.println(myString);  
}  
}
```

Example char

- class stExample

```
{  
    public static void main(String[] args)  
    {  
        System.out.println('g');  
        System.out.println('\n');  
        System.out.println("Java8");  
    }  
}
```

Example double: What will be the output of the following code??

```
class DoubleExample
{
    public static void main(String args [])
    {
        double d =41.2;
        float f = 41.2F;
        double ds = 1.836e3;

        System.out.println(d);
        System.out.println(f);
        System.out.println(ds);
    }
}
```

Output

41.2

41.2

1836.0

Default values

- It's not always necessary to assign a value when a field is declared.
- Fields that are declared but not initialized will be set to a reasonable default by the compiler depending on the data type.
- Relying on such default values, however, is generally considered bad programming style.

Default values of the data types

Data Type	Default Value (for fields)
byte	0
short	0
int	0
long	0L
float	0.0f
double	0.0d
char	'\u0000'
String (or any object)	null
boolean	false

Example: What will be the output of this code?

```
class trial
{
    public static void main(String[] args)
    {
        char c= 'A';
        c= 'B';
        System.out.println(c);
    }
}
```

Output: B

Example: What will be the output of this code?

```
class trial
{
    public static void main(String[] args)
    {
        char c= 'A';
        int i;
        c= 'B';
        System.out.println(c);
        System.out.println(i);
    }
}
```

Output: B????

Example: What will be the output of this code?

```
class trial
{
    public static void main(String[] args)
    {
        String str= "Hi";
        str= "hello";
        System.out.println(str);
    }
}
```

Output: hello

Type Conversion

- It is possible to assign the value of one type to the variable of other type, both implicitly (automatically) or explicitly.
- If two types are compatible, automatic conversion is performed.
 - For example, int to long int.
- For incompatible types like char-int or double-byte, this has to be done using type casting.

Automatic Type Conversion

- **Automatic conversion happens when:**
 - Two types are compatible
 - Destination type is larger than the source type

Automatic type conversion conditions:

- Two types are compatible
 - Numeric types (integer and floating-point) are compatible with each other
 - Numeric types are not automatically converted to char or Boolean
 - char and boolean are not compatible with each other
- Destination type is larger than the source-
- Widening conversion happens

Type casting

- This is done when the **Destination type is smaller than the source type**, i.e. narrowing conversion occurs.

- For example,

```
int i;
```

```
byte b;
```

```
b = (byte) i; //type casting
```

```
i = b;      //type casting not required
```

Example revisited

```
class autoconvert {  
    public static void main(String arg[])  
    {  
        int i=5;  
        byte b=10;  
        short s=15;  
        long l=20;  
        i=i+1;  
        b=b+1;  
        s=s+1;  
        i=i+1;  
        System.out.println("i: "+i+" b: "+b+" s: "+s+" l: "+l);  
    }  
}
```

Example revisited

```
class autoconvert {  
    public static void main(String arg[])  
    {  
        int i=5;  
        byte b=10;  
        short s=15;  
        long l=20;  
        i=i+1;  
        b=(byte)(b+1); //evaluates to an integer  
        s=(short)(s+1); //evaluates to an integer  
        i=i+1;  
        System.out.println("i: "+i+" b: "+b+" s: "+s+" l: "+l);  
    }  
}
```

Issues with Explicit Type

- Loss of information.

If a float is converted to int, the decimal part is lost.

```
int a;
```

```
float b =8.923;
```

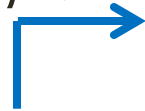
```
a=b;
```

```
//a value will be 8
```


If the Target type has smaller range, Value is reduced modulo the target type's range

```
int i = 257;
```

```
    byte b = (byte) i;
```



(Byte's
range)

//b will store $257\%256=1$

Automatic Type Promotion

- Can also occur in expressions

- Example-

```
byte x = 40;
```

```
byte y = 50;
```

```
byte z = 100;
```

```
int a = (x * z) + y;
```

- The result of $x * z$ exceeds the range of byte. Java automatically **promotes** byte (and short) to int while evaluating an expression

- It can however cause compile time errors if incompatible types

Rules of Type promotion

- Byte and short are promoted to int
- If one operand is long, the entire expression becomes long
- If one operand is float the entire expression becomes float
- If one expression is double, the entire expression becomes double

Example: Find the output

```
byte b = 42;
```

```
char c = 'a';
```

```
short s = 1024;
```

```
int i = 50000;
```

```
float f = 5.67f;
```

```
double d = .1234;
```

```
double result = (f * b) + (i / c) -(d * s);
```

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