

# Review of Binary Math

- Each digit of a decimal number represents a power of 10:

$$258 = 2 \times 10^2 + 5 \times 10^1 + 8 \times 10^0$$

- Each digit of a binary number represents a power of 2:

$$\begin{aligned} 01101_2 &= 0 \times 2^4 + 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 \\ &= 13_{10} \end{aligned}$$

# Decimal to Binary Conversion

- Let's say I give you number 11 in decimal.  
How would you represent this in binary?
  - Keep dividing by 2 and write down the remainders!

11 in decimal is  
1011 in binary!

Use the  
quotient from  
previous row.

Number	Quotient = Number / 2	Remainder = Number % 2	
11			

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Number	Quotient = Number / 2	Remainder = Number % 2	
11	5	1	Least Significant Bit
5	2	1	
2	1	0	
1	0	1	Most Significant Bit

# Hexadecimal Numbers

- Base 16 numbers, where valid values are:

- 0 to 9 as in decimal, and
- 10 is A
- 11 is B
- ..
- 15 is F

Hex numbers  
are typically  
expressed as  
0x\_\_\_\_\_

- Writing a binary number in hex(-adecimal):

- `0000010111111010 = 0000 0101 1111 1010 = 0x05fa`
- In Verilog (more about this in the handout of Lab 3):
  - `16'b0000_0101_1111_1010`
  - `16'h05FA` (`16'h05fa` is fine too)

# Two's complement

- Need to know how to get **1's complement**:
  - Given number  $X$  with  $n$  bits, take  $(2^n - 1) - X$
  - Negates each individual bit (bitwise NOT).

01001101	→	10110010
11111111	→	00000000

- **2's complement** = (1's complement + 1)

01001101	→	10110011
11111111	→	00000001

Know  
this!

- Note: Adding a 2's complement number to the original number produces a result of zero.

# Signed subtraction

- Negative numbers are generally stored in 2's complement notation.
  - Reminder: 1's complement  $\rightarrow$  bits are the bitwise NOT of the equivalent positive value.
  - 2's complement  $\rightarrow$  one more than 1's complement value; results in zero when added to equivalent positive value.
    - Subtraction can then be performed by using the binary adder circuit with negative numbers.

# Signed representations

Decimal	Unsigned	Signed 2's
7	111	---
6	110	---
5	101	---
4	100	---
3	011	011
2	010	010
1	001	001
0	000	000
-1	---	111
-2	---	110
-3	---	101
-4	---	100

# Rules about signed numbers

- When thinking of signed binary numbers, there are a few useful rules to remember:
  - The largest positive binary number is a zero followed by all ones.
  - The binary value for  $-1$  has ones in all the digits.
  - The most negative binary number is a one followed by all zeroes.
- There are  $2^n$  possible values that can be stored in an  $n$ -digit binary number.
  - $2^{n-1}$  are negative,  $2^{n-1}-1$  are positive, and one is zero.
  - For example, given an 8-bit binary number:
    - There are 256 possible values
    - One of those values is zero
    - 128 are negative values (11111111 to 10000000)
    - 127 are positive values (00000001 to 01111111)

-1 to -128

1 to 127





# Practice 2's complement!

- Assume 4-bits signed representation!
- Write these decimal numbers in binary:

□ 2      => 0010

□ -1      => 1111

□ 0      => 0000

□ 8      => Not possible to represent!

□ -8      => 1000

- What is max positive number?
- What is min negative number?

=> 7 (i.e.,  $2^{4-1} - 1$ )

=> -8 (i.e.,  $-2^{4-1}$ )

# Sign & Magnitude Representation

- The **Sign** part: one bit is designated as the sign (+/-).
  - 0 for positive numbers
  - 1 for negative numbers
- The **Magnitude** part: Remaining bits store the positive (i.e., unsigned) version of the number.
- Example: 4-bit binary numbers:
  - 0110 is 6 while 1110 is -6 (most significant bit is the sign)
  - What about 0000 and 1000? => zero (two ways)
- Sign-magnitude computation is more complicated.
  - 2's complement is what today's systems use!