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Write a c program to perform Knapsack Problem using GreedySolution.
#include <stdio.h>
#include <stdlib.h>
#define MAX_ITEMS 100
// Function to compare items based on their value-to-weight ratio for sorting
int compare(const void *a, const void *b) {
  double ratio A = ((int *)a)[0] / (double)((int *)a)[1];
  double ratioB = ((int *)b)[0] / (double)((int *)b)[1];
  return (ratioB > ratioA) - (ratioB < ratioA);
}
// Function to solve the Knapsack problem using a Greedy approach
double knapsackGreedy(int items[][2], int n, int capacity) {
  // Sort items based on value-to-weight ratio in non-increasing order
  qsort(items, n, sizeof(items[0]), compare);
  double totalValue = 0.0;
  int currentWeight = 0;
  // Iterate through sorted items and add them to the knapsack
  for (int i = 0; i < n; i++) {
    if (currentWeight + items[i][1] <= capacity) {
       // Add the whole item
      totalValue += items[i][0];
      currentWeight += items[i][1];
    } else {
      // Add a fraction of the item to fill the knapsack
      double remainingWeight = capacity - currentWeight;
      totalValue += (remainingWeight / items[i][1]) * items[i][0];
      break; // Knapsack is full
    }
  }
  return totalValue;
}
int main() {
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int n, capacity;

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// Input the number of items and the knapsack capacity
  printf("Enter the number of items: ");
  scanf("%d", &n);
  printf("Enter the knapsack capacity: ");
  scanf("%d", &capacity);
  int items[MAX_ITEMS][2];
  // Input values and weights for each item
  printf("Enter the values and weights for each item:\n");
  for (int i = 0; i < n; i++) {
    scanf("%d %d", &items[i][0], &items[i][1]);
  }
  // Solve the Knapsack problem using Greedy approach
  double result = knapsackGreedy(items, n, capacity);
  // Display the result
  printf("Maximum value in the knapsack using Greedy approach: %.2f\n", result);
  return 0;
Enter the number of items: 4
Enter the knapsack capacity: 5
Enter the values and weights for each item:
32
43
54
65
Maximum value in the knapsack using Greedy approach: 8.33
```

}