|  |
| --- |
| TicTacToe |
| -Player1; <Player>  -Player2; <Player>  -chalklines[][]; <char>  -tieGames; <int>  -RefBoard[][]; <int> |
| +SetPlayer1(); <void>  +SetPlayer2(); <void>  +ChoosePosition(); <void>  +ChoosePosition2(); <void>  +CheckForWinner(); <int>  +Boarder(); <void>  +WinnerBoarder(int); <void>  +DisplayScore(int &); <void>  +ResetTies(); <void> |