Basic Python Concepts with Code Examples

1. Variables and Data Types

In Python, variables are used to store values, and data types define the type of data a variable can hold.

Example:

```
integer_var = 10  # Integer

float_var = 3.14  # Float

string_var = "Hello, Python!" # String
```

Boolean

boolean_var = True

```
print(integer_var)
```

print(float_var)

print(string_var)

print(boolean_var)

2. Operators

Python supports various operators, including arithmetic, comparison, and logical operators.

Example:

Arithmetic Operators

x = 10

y = 5

print(x + y) # Addition

```
print(x - y) # Subtraction
print(x * y) # Multiplication
print(x / y) # Division
print(x % y) # Modulus
# Comparison Operators
print(x == y) # Equal to
print(x != y) # Not equal to
print(x > y) # Greater than
print(x < y) # Less than
# Logical Operators
print(x > 5 and y < 10) # Logical AND
print(x > 5 or y > 10) # Logical OR
3. Control Flow (If-Else)
Conditional statements are used to execute code based on certain conditions.
Example:
x = 20
if x > 10:
  print("x is greater than 10")
elif x == 10:
  print("x is equal to 10")
else:
  print("x is less than 10")
```

4. Loops (For and While)

Loops are used to iterate over a sequence or to repeat a block of code multiple times.

```
Example of a 'for' loop:
for i in range(5): # Loop from 0 to 4
  print(i)
Example of a 'while' loop:
count = 0
while count < 5:
  print(count)
  count += 1 # Increment the counter
5. Functions
Functions are reusable blocks of code that perform a specific task.
Example:
def greet(name):
  return f"Hello, {name}!"
print(greet("Alice"))
print(greet("Bob"))
```

6. Lists

Lists are used to store multiple items in a single variable.

Example:

```
fruits = ["apple", "banana", "cherry"]
print(fruits[0]) # Access first element
fruits.append("orange") # Add an element
print(fruits)
```

7. Dictionaries

Dictionaries store data in key-value pairs.

Example:

```
person = {"name": "John", "age": 25, "city": "New York"}
print(person["name"]) # Access value by key
person["age"] = 26 # Modify value
print(person)
```

8. Tuples

Tuples are similar to lists but are immutable (cannot be changed after creation).

Example:

```
coordinates = (10, 20)
print(coordinates[0]) # Access first element
```

9. Classes and Objects

Classes define blueprints for creating objects. Objects are instances of a class.

```
Example:
class Dog:
  def __init__(self, name, breed):
     self.name = name
     self.breed = breed
  def bark(self):
     return f"{self.name} says Woof!"
my_dog = Dog("Buddy", "Golden Retriever")
print(my_dog.bark())
10. Exceptions Handling
Python provides the `try-except` block to handle errors without stopping the program.
Example:
try:
  x = 10/0 # This will raise an error
except ZeroDivisionError:
  print("You can't divide by zero!")
11. File Handling
You can read from and write to files in Python.
Example (Writing to a file):
with open("example.txt", "w") as file:
```

```
file.write("Hello, this is a file.
This is a second line.")
Example (Reading from a file):
with open("example.txt", "r") as file:
  content = file.read()
  print(content)
12. List Comprehensions
List comprehensions provide a concise way to create lists.
Example:
# Create a list of squares from 0 to 9
squares = [x^{**}2 \text{ for } x \text{ in range}(10)]
print(squares)
13. Lambda Functions
A lambda function is an anonymous function defined with the `lambda` keyword.
Example:
# A lambda function to square a number
square = lambda x: x ** 2
```

14. Importing Modules

print(square(5)) # Output: 25

Python allows you to import external libraries and modules to extend its functionality.

Example:

import math

print(math.sqrt(16)) # Output: 4.0

print(math.pi) # Output: 3.141592653589793