

Servlet

Objectives

- ☐ Explain HTTP Basics
- ☐ Understand: What is Servlet, Why Servlet
- ☐ Exploring Servlet API
- ☐ Understand Life Cycle of Servlet
- ☐ Understand ServletConfig, ServletContext
- ☐ Explain: HTML Form Processing
- ☐ Differentiate between GET and POST Request
- ☐ Understand Collaboration
- ☐ Explain Session Management

HTTP

- ❑ HTTP stands for Hyper Text Transfer Protocol.
- ❑ HTTP is a stateless protocol or request-response protocol.
- ❑ Does not maintain any conversational state between the 2 requests.
- ❑ Cannot recognize the client.
- ❑ The most commonly used protocol in Web Application.

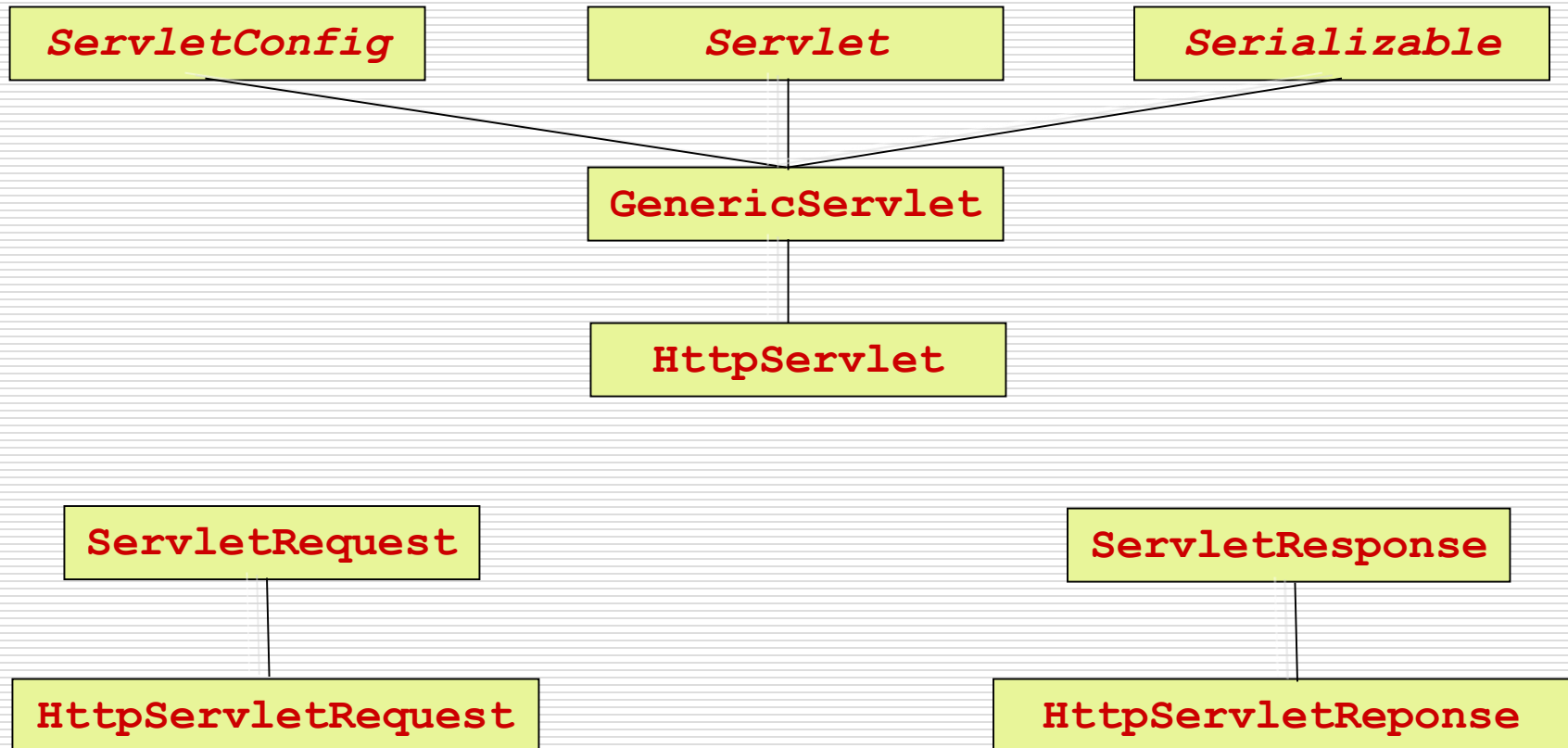
What is Servlet

- ❑ Servlet is a component that is used to extend the functionality of web server.
- ❑ A component that resides on server side and performs server side processing.
- ❑ Used to generate dynamic web contents.

Why Servlet

- ☐ Servlets are written in Java language, thus inherit all the features of Java.
- ☐ Portable
- ☐ Secured
- ☐ Platform Independent

Servlet API



Servlet Life Cycle

- ❑ Life Cycle of Servlet consists of 3 stages:
 - Instantiation and Initialization
 - Service
 - Destroy
- ❑ There are 3 life cycle methods:
 - `init()`
 - `service()`
 - `destroy()`

ServletConfig

- ❑ An object of `ServletConfig` is associated with a servlet.
- ❑ Stores configuration specific information related to the servlet.
- ❑ Can be used to retrieve initial parameters.
- ❑ E.g.

```
String name;  
name = getInitParameter("name");
```


ServletContext

- ❑ An object of `ServletContext` is created per application.
- ❑ Thus, useful to handle the application level information.
- ❑ Useful Methods:
 - `public void setAttribute(String, Object);`
 - `public Object getAttribute(String);`

HTML Form Processing

- ❑ In a web application, end user enters data using some HTML form.
- ❑ Once, SUBMIT is clicked, request is made to the server and it is to be processed by some server side component.
- ❑ E.g. User validation using Login page, User registration using registration page.
- ❑ This is done using `action` attribute of the HTML `<form>` element.

Difference between GET and POST

GET

- ☐ Request parameters are appended to URL.
- ☐ Limitation on data transfer. Generally 8kb.
- ☐ Limitation on length of the URL: 255 characters

POST

- ☐ Request parameters are sent with the page body.
- ☐ There is no limitation on data transfer.
- ☐ There is no limitation on URL length.

Collaboration

- When 2 components of same web application are interacting with each other, that process is known as collaboration.
- Benefits
 - Modularity
 - Reusability

RequestDispatcher

- ❑ Used to achieve collaboration between the components running within the same web application.
- ❑ Methods:
 - `public void forward(ServletRequest, ServletResponse);`
 - `public void include(ServletRequest, ServletResponse);`

HttpServletResponse: sendRedirect()

□ It's an alternative by which a control can be transferred from one component to another.

□ E.g.

```
String url = http://www.google.com  
response.sendRedirect(url);
```

Difference between forward() and sendRedirect()

forward()

- ❑ Allows to pass the control from one web component to another running in same web application.
- ❑ Original request parameters are also propagated.
- ❑ Takes less time as control is just forwarded from one component to another.

sendRedirect()

- ❑ Allows to pass the control from one web component to another, even running in different web application.
- ❑ Original request parameters are not propagated.
- ❑ Takes more time as it makes a round trip and generates a new fresh request.

Session Management

- ❑ HTTP is a stateless protocol.
- ❑ In a web application, an end user can make some transaction through one or multiple requests.
- ❑ During this, server needs to maintain a conversational state along with the client.
- ❑ This technique is known as session tracking.
- ❑ Different methods used for Session Tracking:
 - URL Rewriting
 - Hidden Fields
 - Cookies
 - Servlet API - HttpSession

URL Rewriting

- ❑ Incoming URL is rewritten by appending some additional information.

- ❑ E.g.

```
<a href="/MyApp/myServlet?param=1">  
    Click Here  
</a>
```

- ❑ Not suitable for large scale applications as URL's are always to be modified dynamically.

Hidden Fields

- ❑ Similar to URL Rewriting but data is sent to the server through hidden form fields.

- ❑ E.g.

```
<input      type='hidden'      name='param'  
value='1' />
```

- ❑ Not suitable for large scale applications as hidden fields are always to be generated dynamically.

Cookies

- ☐ Cookie is a small text file that stores information in name-value pairs.
- ☐ Cookies are created on Server and stored on Client.
- ☐ Cookies are divided into 2 categories:
 - Transient Cookies
 - ☐ Reside in the browser's memory as long as browser window is opened.
 - Persistent Cookies
 - ☐ Permanently stored on the client machine until deleted explicitly.

Using Cookies

- ❑ `javax.servlet.http.Cookie`

- ❑ Attaching a cookie to the HTTP Response

```
Cookie c1 = new Cookie("name", "Jack");  
response.addCookie(c1);
```

- ❑ Retrieving cookies through HTTP Request

```
Cookie ck[] = request.getCookies();
```

- ❑ Important Methods:

- `getName()`
- `getValue()`
- `setMaxAge()`

HttpSession

- ❑ A Servlet API that is used to handle Session Tracking.
- ❑ `HttpServletRequest` is used to obtain the object of `HttpSession`.
 - `getSession()`
 - `getSession(boolean)`
- ❑ Important Methods:
 - `setAttribute()`
 - `getAttribute()`
 - `isNew()`
 - `setMaxInactiveInterval()`
 - `invalidate()`