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Find all my work on my website: https://kisiseldwarf.github.io

KAÏS-KHAN HADI

PROFESIONNAL EXPERIENCE

March to June 2018 : Development of a grade-helper software for teacher during my end-of-year internship – IUT of Amiens, Amiens (France)
Usage of the .net Framework and of C# to make a graphical easy-to-use software under a SCRUM working method

January 2013 – Internship in an I.T Shop – ABC Informatique, Abbeville (France)
Tipping clients on computers material

SKILLS

PERSONNALS

- Group-working
    - Lots of projects done in team working
- Adaptibilty
    - Active in a lot of clubs and associations, with different roles (Communication, Partnership, etc…)
- Huge knowledge of the video-game domain
- Quick-learner

INFORMATION TECHNOLOGY & COMPUTER SCIENCE

- Object-Oriented Programming & Procedural Programming (C, C#, C++, Java, Framework .NET)
    - Game-Engines (Unity, Godot)
- Web Programming (PHP, CSS, HTML, JS)
    - CSS, JS & MVC Frameworks (Bootstrap, Django, Symfony, Laravel, Vue.js…)
- Databases (PL/SQL, MySQL, MariaDB…)
- Networking Administration
- Usage of UNIX-type Operating System

LANGUAGES

- French : native-speaker
- English : 890 during a blank Toeic
- Japanese

FORMATION

2018-(2021) – ENGINEER STUDENT IN COMPUTER SCIENCE, 2ND YEAR – BORDEAUX, ENSEIRB-MATMECA
https://enseirb-matmeca.bordeaux-inp.fr/

2016-2018 – I .T & COMPUTER SCIENCE DIPLOMA – AMIENS, IUT D'AMIENS
Obtained a DUT : University Diploma of Technology in Computer Science & I.T
http://www.info.iut-amiens.fr/

2016 – BACCALAUREAT « STI2D SIN » WITH DISTINCTION
Obtained a STI2D SIN : Science and Technology of the Engineer and of the Sustainable Development
- option Numeric and Information System

HOBBYS

Roleplay-Games and Board-Games : Members of multiple associative groups (The Immortal Circle in Amiens, The Hearth at Bordeaux), recurring rolist

Videogames : Winner of the 2019 edition of the MMI Gamejam, Member of a game-creation Club (GCC in Bordeaux), Creation of video-games, recurring player