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Find all my work on my website: <https://kisiseldwarf.github.io>

KAÏS-KHAN HADI

WORK EXPERIENCE

March to June 2018: Development of a grade-helper software for teacher during my end-of-year internship – Amiens (France)

Usage of the .net Framework and of C# to make a graphical easy-to-use software under a SCRUM working method

January 2013: Internship in an I.T Shop – Abbeville (France)

Advising clients on computers material

SKILLS

PERSONALS

- Group-working
 - Lots of projects done in team working
- Adaptibility
 - Active in a lot of clubs and associations, with different roles (Communication, Partnership...)
- Huge knowledge of the video-game domain
- Fast-learner

INFORMATION TECHNOLOGY & COMPUTER SCIENCE

- Object-Oriented Programming & Imperative Programming (C, C#, C++, Java, Framework .NET)
 - Including Scripted-Language (Python, Lua)
- Usage of Game-Engines (Unity, Godot)
- Web Programming (PHP, CSS, HTML, JS)
 - CSS, JS & MVC Frameworks (Bootstrap, Django, Symfony, Laravel, Vue.js)
 - Relational Databases
- Mastery of UNIX-type Operating Systems

LANGUAGES

- French: native-speaker
- English: 890 during a mock Toeic

EDUCATION

2018-(2021) – ENGINEERING STUDENT IN COMPUTER SCIENCE, 2ND YEAR – BORDEAUX (FRANCE)

Courses: Advanced Algorithmic / Data Structures / Graphs / Advanced Statistics and Probability / Functional Programming / Advanced Imperative Programming / TCP-IP Networks / System Programming / Software Development / Advanced Object-Oriented Programming / Compilation / Advanced Web Applications / DBMS / Competing Algorithms...

Website: <https://enseirb-matmeca.bordeaux-inp.fr/>

2016-2018 – I.T & COMPUTER SCIENCE 2-YEAR TECHNOLOGICAL DEGREE– AMIENS (FRANCE)

Courses: Mobile Applications / Statistics and Probability / Operational Research / Networks Architecture / System Administration / Operating Systems / Back-End Web Programming / Front-End Web Programming / Object-Oriented Programming / Imperative Programming / Linear Algebra / Discrete Mathematics / Algorithmic...

Website: <http://www.info.iut-amiens.fr/>

INTERESTS

Roleplaying-Games and Board-Games: Member of multiple clubs (The Immortal Circle in Amiens, The Hearth in Bordeaux), Recurring rolist

Videogames: Winner in 2019 of a Gamejam, Member of a game-creation Club in my school, Development of videogames, passionate player