

## Pointers, Parenthesis and Math

Assume that *p* is a pointer variable.

Expression	Memory/Address	Value at Address
<i>p</i>	Yes	No
* <i>p</i>	No	Yes
* <i>p</i> ++	Incremented after value is read	Unchanged
*( <i>p</i> ++)	Incremented after value is read	Unchanged
( <i>*p</i> )++	Unchanged	Incremented after it's used
+++ <i>p</i>	Incremented before value is read	Unchanged
*(++ <i>p</i> )	Incremented before value is read	Unchanged
++* <i>p</i>	Unchanged	Incremented before it's used
++(* <i>p</i> )	Unchanged	Incremented before it's used
<i>p</i> +++	Not a pointer	Not a pointer
<i>p</i> ++*	Not a pointer	Not a pointer

The ++ operator is used above for illustration purposes.

**Tip:** Use parenthesis to isolate part of the pointer problem and the answer will always work out the way you intended.

## Pointers and Array Brackets

Array Notation	Pointer Equivalent
array[0]	*a
array[1]	*(a+1)
array[2]	*(a+2)
array[3]	*(a+3)
array[x]	*(a+x)

## Pointers to Pointers (\*\* Notation)

The \*\* notation indicates the address of a pointer. Assume \*\*b is a pointer. Therefore, if \*buffer is a pointer:

```
**b = &buffer;
```

Assume that *array* is initialized as: `char *array[n];`

Expression	What It Is	Data Type
*array[]	An array of pointers	Array
**array	An array of pointers	Array (pointer-pointer)
array+1	An address	Pointer
*(array+1)	Contents of address, what lives there	String/pointer
*(array+n)	Character <i>n</i> of the string at *array	Character