Stochastic Gradient Descent updates weights using part of the data

lew =
$$\sum_{i=1}^{N} (di - x_i^T w)^2$$
 lew = $\sum_{i=1}^{N} (H di x_i^T w)_+$ (di, x_i), $i = 1, \dots, N$

Then $\sum_{i=1}^{N} (di - x_i^T w)^2$ lew = $\sum_{i=1}^{N} I_{i} di x_i^T w = 1$ and $\sum_{i=1}^{N} I_{i} di x_i^T w$

SAD:
$$f(\omega) = \sum_{i=1}^{N} f_i(\omega) \quad \text{Define } i_k, \ k=1,2,...$$

$$W^{(k+1)} = W^{(k)} - \frac{t}{2} \nabla w f_{i_k}(w^{(k)}) \quad \text{depends on one sample } (d_{i_k}, \chi_{i_k})$$

SGD cycles through training data

- 1.) Cyclical (incremental gradient descurt) ik= k mod N, e.g. ik= 4, 2, 3, 4, 1, 2, 3, 4, ...
- 2). Random pormutation (reshuffle every N rounds) 1k= 2,4,13,2,1,4,3,4,3,1,2
- 3). Stochastic Gradient Descent (uniformly out random) 1k= uniform { (12, -1 N) 1k= 2,1,3,1,4,4,2,3,1

Update by
$$-\frac{7}{2} \text{Twfi}_{12}(w)$$
 at each iteration on average gives gradient $E\{\text{Twfi}_{12}(w)\} \approx \frac{\text{Twfw}}{N}$

SGD has computational bonefits

- 1. Computing Tufib (wCh) is easier (faster than Tuf (wCh))
- 2. May not be able to store Ni, i=1... N in momony
- 3. Noisy grachent Tufin (WCD) introduces added regularization

Example: Ridge Regission

$$f(\omega) = \sum_{i=1}^{N} (d_i - x_i^T \omega^T + \lambda ||\omega||_2^2 = \sum_{i=1}^{N} \left\{ (d_i - x_i^T \omega)^T + \frac{\lambda}{N} ||\omega||_2^2 \right\}$$

$$= -2 \left((d_i - x_i^T \omega) x_i^T + \frac{\lambda}{N} \omega \right)$$

$$= -2 \left((d_i - x_i^T \omega) x_i^T + \frac{\lambda}{N} \omega \right)$$

$$\begin{split} \omega^{(k+1)} &= \omega^{(k)} - \frac{\tau}{2} \nabla \omega^{(k)} \int_{i_{R}} (\omega^{(k)}) \\ &= \omega^{(k)} + \tau \left(d_{i_{R}} - \chi_{i_{R}}^{T} \omega^{(k)} \chi_{i_{R}} - \frac{\tau \lambda}{N} \omega^{(k)} \right) \\ was where we have
$$w^{(k+1)} &= \omega^{(k)} + \tau \Delta^{T} (A \omega^{(k)} - d) - \lambda \tau \omega^{(k)} A_{2} N \times M \end{split}$$$$