

src/windowManager.h



```
graph TD; A[src/windowManager.h] --> B[SDL2/SDL.h]; A --> C[color.h];
```

The diagram illustrates the header file dependencies for src/windowManager.h. It is represented as a tree structure where the top node is src/windowManager.h, which has two child nodes: SDL2/SDL.h and color.h. Arrows point from the parent node to each child node.

SDL2/SDL.h

color.h