MATCH TWEE

AN ADVANCED GAME PROGRAMMING ASSIGNMENT BY CATT SYMONDS 101209214

THEME

Match Twee belongs in a game that is hopefully more fun than the sum of its parts.

HOW TO PLAY

To win, the player must match a number of objects in a line determined by the difficulty of the game (easy = 3 in a line matches, medium = 4, hard = 5)

CONTROLS

Click an object to highlight it, then click oan adjacent object to swap it with that object. When you have 3 (or more) in a line, they will disappear and more will appear.

WINNING

Get as many points as possible before time runs out or before you run out of moves to make.

DIFFICULTY LEVELS:

Easy (3 in a row to match)

Medium (4)

Hard (5)