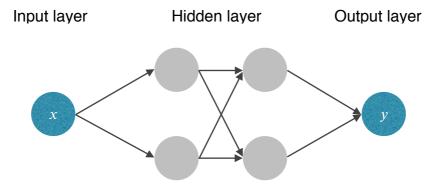
# **Neural network**

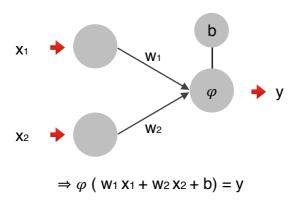
# Simple Neural Network

#### • 結構:



#### • 過程:

輸入 → 加權(weight) → 神經元上的誤差值(bias) → 代入activation function



#### · Loss function :

當神經網路結構與activation function已經決定,可調整的參數剩下weights和 biases,集合起來形成 {  $F_{\theta}$  }。

$$L(\theta) = \frac{1}{2} \sum_{i=1}^{k} ||y_i - F_{\theta}(x_i)||^2$$

mse : mean(square(error))

· Gradient descent :

$$\begin{bmatrix} w_1 \\ w_2 \\ b \end{bmatrix} - \eta \nabla L$$
 , where  $\nabla L = \begin{bmatrix} rac{\partial L}{\partial w_1} \\ rac{\partial L}{\partial w_2} \\ rac{\partial L}{\partial b} \end{bmatrix}$ 

• 範例:

```
model = Sequential()
```

# input = 28x28, output 500 nodes in first hidden layer with sigmoid function
model.add(Dense(500, input\_dim=784))
model.add(Activation('sigmoid'))

# input = 500, output 500 nodes in second hidden layer with sigmoid function
model.add(Dense(output\_dim=500))
model.add(Activation('sigmoid'))

# input = 500, output 10 nodes with sigmoid function
model.add(Dense(output\_dim=10))
model.add(Activation('softmax'))

model.compile(loss='mse', optimizer=SGD(lr=0.1), metrics=['accuracy'])

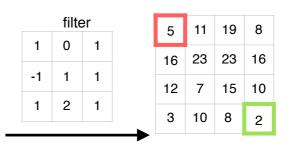
## Convolutional Neural Network (CNN)

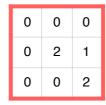
## • 結構:

Input → convolutional layer → max-pooling layer (→ convolutional layer → max-pooling layer) → output

# · Convolutional layer :









#### • Max-pooling layer :

5	11	19	8
16	23	23	16
12	7	15	10
3	10	8	2



• 範例:

```
model = Sequential()
# input = 28 x 28 x 1, output 28 x 28 x 10 nodes in convolutional layer (kernel size
 = 3 \times 3) with relu function
model.add(Conv2D(10, (3,3), padding='same', input_shape=(28,28,1)))
model.add(Activation('relu'))
# max-pooling layer with pool_size = 2 x 2, output 14 x 14 x 10 nodes
model.add(MaxPooling2D(pool_size=(2,2)))
# input = 14 x 14 x 10, output 14 x 14 x 10 nodes in convolutional layer (kernel
 size = 3 \times 3) with relu function
model.add(Conv2D(10, (3,3), padding='same'))
model.add(Activation('relu'))
# max-pooling layer with pool_size = 2 x 2, output 7 x 7 x 10 nodes
model.add(MaxPooling2D(pool_size=(2,2)))
# Flatten the input to 1-dim, output 490 nodes
model.add(Flatten())
# input = 490, output 200 nodes with relu function
model.add(Dense(200))
model.add(Activation('relu'))
```

## # input = 200, output 10 nodes with softmax function

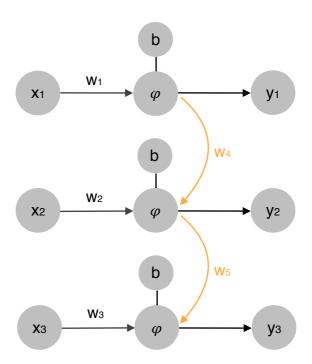
model.add(Dense(10))

model.add(Activation('softmax'))

model.compile(loss="categorical\_crossentropy", optimizer=Adadelta(), metrics=['accuracy'])

## Recurrent Neural Network (RNN)

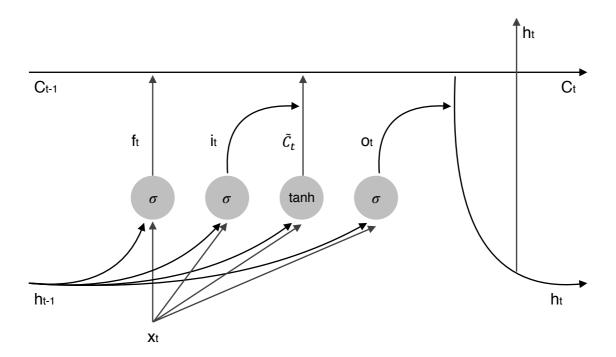
- 有記憶的神經網路
- 結構:



• 範例:

#### Long Short Term Memory (LSTM)

- 解決長期依賴問題,記住長時間段的訊息
- 控制閥(gate) :讓信息選擇性通過的機制,由sigmoid神經元組成
- Sigmoid:描述神經元有多少信息被通過,輸出0(全都不通過)或1(全都通過)
- 忘記門(f)+輸入門(i)+輸出門(o)
- 神經元狀態(C)貫穿結構
- 結構:



$$\begin{split} f_t &= \sigma(\,W_f \cdot [h_{t-1}, x_t] + b_f) \\ i_t &= \sigma(\,W_i \cdot [h_{t-1}, x_t] + b_i) \\ \tilde{C}_t &= tanh(\,W_C \cdot [h_{t-1}, x_t] + b_C) \\ C_t &= f_t * C_{t-1} + i_t * \tilde{C}_t \\ o_t &= \sigma(\,W_o \cdot [h_{t-1}, x_t] + b_o) \\ h_t &= o_t * tanh(\,C_t) \end{split}$$