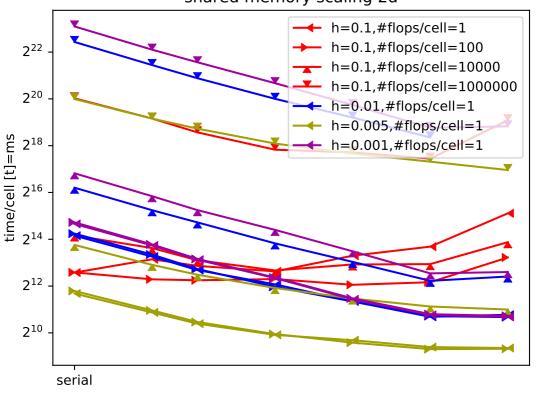shared memory scaling 2d

Legend:
- h=0.1,#flops/cell=1
- h=0.1,#flops/cell=100
- h=0.1,#flops/cell=10000
- h=0.1,#flops/cell=1000000
- h=0.01,#flops/cell=1
- h=0.005,#flops/cell=1
- h=0.001,#flops/cell=1

y-axis: time/cell [t]=ms

x-axis: cores (serial)