KENNETH SUH

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EDUCATION

Washington State University, *Pullman, WA*

Bachelor of Science in Computer Science   Expected 2018

- **Relevant Coursework**: Linear Algebra, Advanced Data Structures, Program Design & Development, Discrete Structures

PROJECTS

Personal Website

- Developed webpage using JavaScript for Backend, CSS for styling, and HTML for structure
- Designed layouts and slideshows to showcase work and experience

Chess Game

- Programmed two-player chess game using C# language through Unity 5
- Implemented logic using conditional statements, iterative statements, and complex algorithms

Survival Shooter Game

- Programmed game using C# language through Unity 5
- Added new features including score counter and opening screen to the standard game using conditional statements, point system, and UI system

Battleship Game

- Programmed single-player Battleship game using C language
- Built AI and player systems using conditional and iterative statements

SKILLS

Programming Language
C, C++, C#, Java, JavaScript

Software
Unity 5, Visual Studio, Adobe Photoshop CS6

Web Developing
HTML, CSS, Node.js, MongoDB

Operating System
Windows, Linux

EXTRACURRICULAR ACTIVTIES

Treasurer, Esports Club

- Planned and coordinated on-campus events to expand understanding of esports community
- Managed club's finances and provided financial updates during regular leadership meetings

Secretary, Korean Society Association

- Collaborated with four-person leadership team to plan and organize events for club
- Enriched Korean community on campus and shared Korean culture on campus

Udemy

- Taking online coursework to advance programming knowledge (Learn to Code by Making Games; Web Developer Bootcamp)

PERSONAL QUALITIES

- Committed to learn and explore new subjects and development skills
- Bilingual in English and Korean