Space Survivors Game Design Document

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Genre

Space survivors is a shoot 'em up game, mixed with roguelike elements.

Genres:
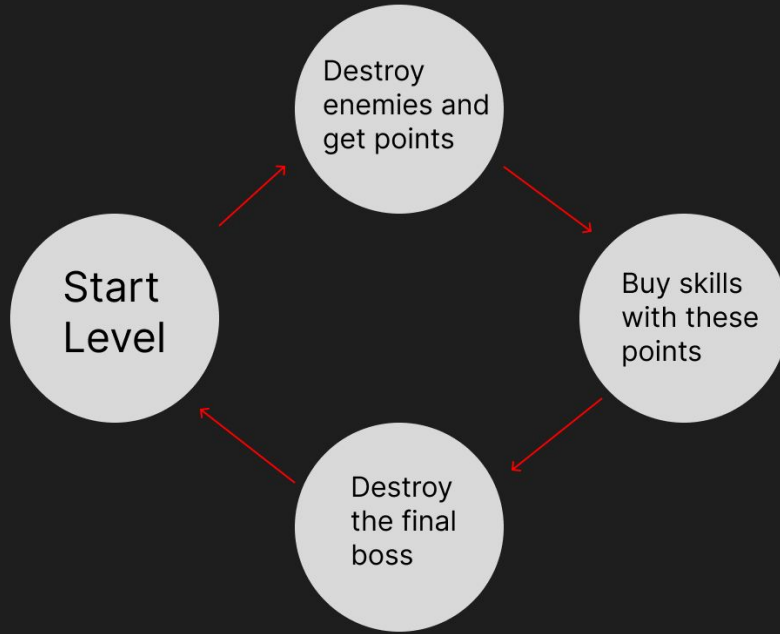-Arcade
-Shmup
-Roguelike

Story

The universe is in danger and saving it is our responsibility as the commander of space security union. In this journey, we will destroy our enemies, get stronger and achieve victory.
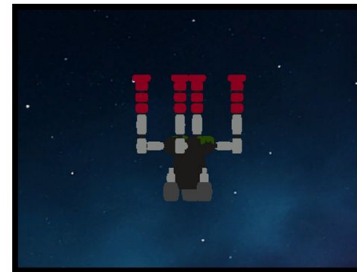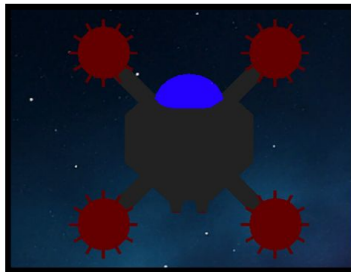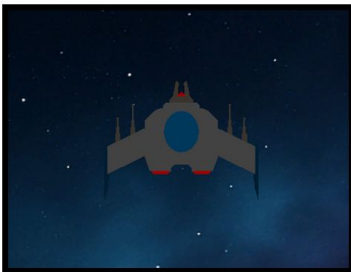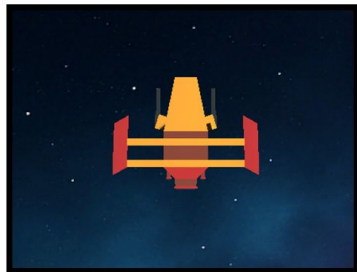
Basic Design

In this game, the player will shoot hostile spaceships down and gain points and buy skills with these points to get stronger. Each gameplay session will be different with these skill selections. The main purpose is defeating the boss at the end.

Gameplay Loop

Spaceship models

Skills and their usage

Attack Speed

Attack Damage

Bullet Speed

Regeneration

Movement Speed

Max Health