

Semester 1			
Course Code	CSC 541 2.0		
Course Name	Computer System Architecture		
Credit Value	2.0		
Core/Optional	Core		
Hourly Breakdown	Theory	Practical/Tutorial	Independent Learning
	28		72
<p>Course Aim/Intended Learning Outcomes:</p> <p>At the completion of this course student will be able to</p> <ul style="list-style-type: none"> ➤ Explain the architecture of a processor and a computer system. ➤ Appreciate the concept of an ISA and the nature of a machine level instruction in terms of its functionality and use of resources. ➤ Be aware of the various classes of instructions. ➤ Compile high-level instructions to assembly instructions and then to machine language instructions. ➤ Identify various types of buses in a computer system and understand how devices compete for a bus and are granted access to the bus. ➤ Describe various types of memory, their errors and techniques used for fault tolerance ➤ Justify the need of a memory hierarchy in order to reduce the memory latency. ➤ Explain the organization of cache memory. ➤ Measure the performance of a computer, and interpret results. ➤ Discuss the concept of parallel processing, and identify the relationship between parallelism and performance. 			
<p>Course Content: (Main topics, Sub topics)</p> <p>Processor and System Architecture Processor structure, Processor specification, Instruction pipeline, processor and system performance</p> <p>Memory System Organization and Architecture Types of memory, Main memory organization, Memory errors, Techniques for fault tolerance, Cache organization, Cache performance, Secondary memory</p> <p>Instruction Set Architecture (ISA) Overview of ISA, Instruction formats, Addressing, Instruction types, RISC V assembly language, RISC V machine language</p> <p>Multiprocessing and Parallelism On-chip parallelism, Coprocessors, Shared-memory multiprocessor, Message-passing multicomputer</p>			

Teaching /Learning Methods:

1. Direct instruction based teaching for the lectures using visual aid via slides
2. Self-learning method for in-depth knowledge of specialized topics
3. Inquire based teaching for the practical/tutorial sessions

Assessment Strategy:

Continuous Assessment	Final Assessment		
30%	100%		
Details: quizzes %, mid-term %, Assignments %	Theory (%)	Practical (%)	Other (%) (specify)
0% 100% 0%	100%	0%	0%

References/Reading Materials:

- *Computer Organization and Design – RISC-V Edition: The Hardware/Software Interface*, Patterson, D., and Hennessey, J., Morgan Kaufmann, Second Edition, 2020
- *Structured Computer Organization*, Tanenbaum, A., and Austin, T., Pearson Education Inc., Sixth Edition, 2013