Question 1

- (a) Describe what is "time complexity" of an algorithm.
- (b) Mathematically define the following asymptotic function notations.
 - i. O (Big-O)
 - ii. Ω (Big-Omega)
 - iii. Θ (Theta)
- (c) Assume that the following arithmetic expression is evaluated by using **Dijkstra's two-stack** algorithm.

2+8/4+3

- i. Illustrate the states of the **two stacks** after each step of the algorithm.
- ii. What is the time complexity of the algorithm?

Question 2

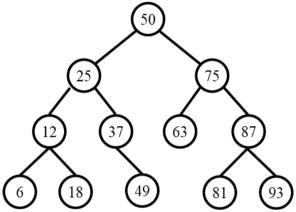


Figure 2.1 Binary Tree

- (a) Answer the following questions considering the tree given in Figure 2.1.
 - i. Is it a sorted binary tree?
 - ii. Is it balanced?
 - iii. What is the depth of the tree?
 - iv. What is the size of the tree?
 - v. Is the node 25 an ancestor of node 12?
- (b) List the nodes in the order of visited if the tree in *Figure 2.1* is traversed in the following methods
 - i. Inorder
 - ii. Postorder
 - iii. Preorder
- (c) Postorder is an ideal method to clone an entire binary tree.
 - i. Briefly explain why postorder is suitable to clone a binary tree.
 - ii. Write a **recursive** function in **Java** to print the values of a binary tree with **postorder-traversal**.

Note: Assume that the nodes are instances of a Java class "BinaryTree" and the children are accessible through the members "leftChild" and "righChild" of BinaryTree.

Question 3

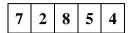


Figure 3.2 An array of 5 elements

- (a) Show how the values in the array shown in *Figure 3.1* will be positioned after applying the **first two steps** of each of the following sorting algorithms.
 - i. Bubble sort.
 - ii. Selection sort.
 - iii. Insertion sort
- (b) Show how the **selection sort** is computationally cheaper than **bubble sort** in the **average case**, regardless of the both are having the same time complexity.
- (c) **Heapsort** and **Quicksort** are typically used in time-critical applications.
 - i. What is **heap**, which is used in heapsort.
 - ii. Compare the **time complexities** of the two sorting algorithms in both the **average** and **worst** cases.
 - iii. Illustrate the states in a **single** iteration of heapsort algorithm using the heap given in *Figure 3.2*.

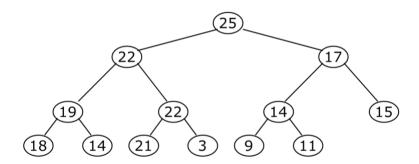


Figure 3.2 Heap of integers

Question 4

- (a) Briefly describe the importance of the **header node** in LinkedList data structure.
- (b) Queue data structure can be implemented using a Singly Linked List (SLL).
 - i. Suggest a method to implement a queue using SLL with enqueuing and dequeuing nodes in **O(1)** time complexity.
 - ii. Write the Java code of **enqueue** and **dequeue** methods of your suggestion, assuming the nodes are instances of a Java class "Node".
- (c) Hashing is a technique which maps an input to a numerical value.
 - i. What is the goal of any hashing algorithm?
 - ii. What is "collision" in hashing?
 - iii. List **two** advantages of using bucket hashing over open hashing methods.