CONTACT Information 79 Wen-Hua Road Phone: 886-2-29250988 Yong-He District Mobile: 886-982-017156 New Taipei City, Taiwan E-mail: kiwaygo@gmail.com

**EDUCATION** 

## National Taiwan University, Taipei, Taiwan

B.S. in Computer Science & Information Engineering Sep. 2008 – Jun. 2012

• Major GPA: 3.86/4.0

• Undergraduate Research Project: "Lighting-By-Guide System" Advisor: Prof. Yung-Yu Chuang

B.S. in Chemistry

Sep. 2007 – Jun. 2012

• Major GPA: 3.58/4.0

• Bachelor Thesis: "Electronic Coherence Two-Dimensional Spectroscopy" Advisor: Prof. Yuan-Chung Cheng

# Taipei Municipal Jianguo (Chien-Kuo) High School, Taipei, Taiwan

High School Diploma

Sep. 2004 – Jun. 2007

Honors and Awards Poster Award for the Excellence of Undergraduate Research, Dept. of Chemistry, National Taiwan University, 2011

# RESEARCH EXPERIENCE

#### Communications and Multimedia Lab, National Taiwan University

Undergraduate Student

Aug. 2011 - Jun. 2012

We focused on alleviating workloads of lighting artists in 3D computer animation production through developing an efficient, effective and automatic algorithm which approximates the lighting configuration in a scene from an artistic illustration of the anticipated render. Advised by Prof. Yung-Yu Chuang.

## Theoretical Chemistry Lab, National Taiwan University

Undergraduate Student

Aug. 2010 - Jun. 2012

We aim at redesigning 2D electronic spectroscopy to probe electronic coherences and correlations in energy gap fluctuations. A time-nonlocal quantum master equation approach is applied to simulate and verify the feasibility of the proposition. Advised by Prof. Yuan-Chung Cheng.

SELECTED COURSES Digital Image Synthesis (95)

Digital Visual Effects (90)

Digital Image Processing (A)

Interactive Computer Graphics (95)

GPU Programming (A+)

Computational Photography (A)

SELECTED PROJECTS

### Super-Resolution Video Player

Apr. 2012 – Jun. 2012

a GPU-based video player which enhances resolution with Freeman and Fattal's "upscaling from local self-examples" on playing

#### Milktea Rendering

Dec. 2010 – Jan. 2011

a simulator which combines Jos Stam's "stable fluid" and marching cubes algorithm to render the procedure of pouring milk into a swirling glass of black tea

### Raybomb Raytracer

Dec. 2009 - Feb. 2010

a renderer accelerated with Intel's streaming SIMD extensions  $\,$ 

PARTICIPATED ACTIVITIES Member of Digital Movie Creators' Club, Natl. Taiwan Univ.

Director, Senior Musical for Dept. of Chem.

Co-Director of Graphic Arts, Student Association, Dept. of Chem.

Member of Table Tennis Team, Dept. of Chem.

Sep. 2010 – Jun. 2011

Jan. 2011 – Apr. 2011

Sep. 2009 – Jun. 2010

Sep. 2007 – Jun. 2010