

# Lab5

---

NYCU Go Programming 2024

2024/11/05



# Wasm

---

- WebAssembly (Wasm) is a binary instruction format originally designed for the web. It represents a standard that allows developers to run high-performance, low-level code directly in web browsers at near-native speeds.
- 主流瀏覽器皆有支援 (<https://webassembly.org/roadmap/>)
- 有很多程式語言可以編譯成 Wasm (C/C++, C#/.NET, Rust, Java, Python, Go)
- 可以用 Golang 寫 function 給前端使用

# Compile golang to Wasm

---

Linux:

```
$GOOS=js GOARCH=wasm go build -o lib.wasm main.go  
$cp "$(go env GOROOT)/misc/wasm/wasm_exec.js" .
```

Windows:

```
($go env GOOS GOARCH)  
$go env -w GOOS=js GOARCH=wasm  
$go build -o lib.wasm main.go  
$go env -w GOOS=windows GOARCH=amd64  
$copy "$(go env GOROOT)/misc/wasm/wasm_exec.js" .
```

# 在 js 註冊 function

---

[func FuncOf\(fn func\(this Value, args \[\]Value\) any\) Func](#)

FuncOf returns a function to be used by JavaScript.

[func Global\(\) Value](#)

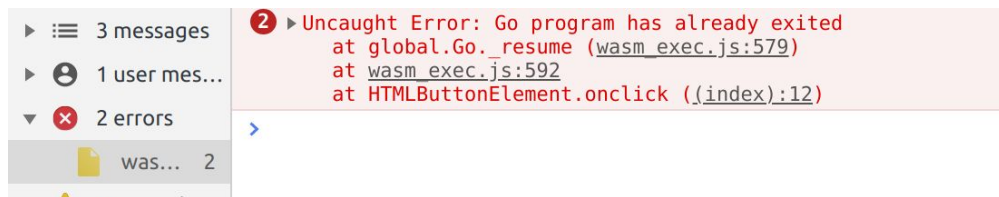
Global returns the JavaScript global object, usually "window" or "global".

[func \(v Value\) Set\(p string, x any\)](#)

Set sets the JavaScript property p of value v to ValueOf(x).

```
9 > func MyGolangFunc(this js.Value, i []js.Value) interface{} { ...
26 }
27
28 func registerCallbacks() {
29     js.Global().Set("function_in_frontend", js.FuncOf(MyGolangFunc))
30 }
```

因為還要呼叫註冊的 function, 不能讓程式結束



```
1 package main
2
3 import (
4     "fmt"
5     "math/big"
6     "syscall/js"
7 )
8
9 > func CheckPrime(this js.Value, i []js.Value) interface{} { ...
26 }
27
28 > func registerCallbacks() { ...
30 }
31
32 func main() {
33     fmt.Println("Golang main function executed")
34     registerCallbacks()
35
36     select {} // block the main thread forever
37 }
38
```

# Web Server

---

```
1  package main
2
3  import (
4      "log"
5      "net/http"
6  )
7
8  func main() {
9      log.Fatal(http.ListenAndServe(":8086", http.FileServer(http.Dir("."))))
10 }
```

# Lab5: Web Prime Checker

---

- 一個可以估算數字是否為質數的網頁(只會用小於 $2^{64}$ 的正整數進行測試), 檢查結果需在3秒內出現
- 程式碼只能修改 `wasm/main.go` , 並把前端要用到的 `CheckPrime` 編譯成 `lib.wasm`
- 可以使用 `math/big` 中的 [`ProbablyPrime\(0\)`](#)

# Lab5:Web Prime Checker

輸出請按照格式將結果顯示在 `answer` 裡面

```
元素 主控台 來源 效能 記憶體 應用程式
<html>
  <head> ... </head>
  <body> flex
    <div class="container">
      <div> ... </div>
      <div>
        <span id="answer">It's not prime</span> == $0
      </div>
    </div>
  </body>
</html>
```

97

Check Prime

It's prime

38

Check Prime

It's not prime



# Lab5:Web Prime Checker

---

- .github
  - workflows
    - lab5.yml
- lab5
  - .gitignore
  - go.mod
  - server.go
  - wasm
    - main.go
    - ~~• lib.wasm~~
  - index.html
  - ~~• wasm\_exec.js~~
  - validate.py
  - requirements.txt

\$ go run .

\$ python validate.py

# Hint

---

- 取得前端 element 的 value:
  - `str := js.Global().Get("document").Call("getElementById", "the element id").Get("value").String()`
- 更改 element 的文字:
  - `js.Global().Get("document").Call("getElementById", "the element id").Set("innerText", "whatever")`
- Ctrl+Shift+R perform a hard reload of a web page