

ASSIGNMENT 1 OPERATING SYSTEM

CODE MODIFICATION REPORT

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➤ Makefile

(Line 3 - 4)

CS333_PROJECT ?= 1

set sesuai keperluan

PRINT_SYSCALLS ?= 0

set sesuai keperluan

(Line 16)

CS333_UPROGS += _date

➤ syscall.c

(Line 187 – 189 = System Call Tracing)

#ifdef CS333_P1

 cprintf("%s -> %d\n", syscallnames[num], curproc->tf->eax);

#endif //CS333_P1

(Line 109 – 111 = Adding A New System Call)

#ifdef CS333_P1

 extern int sys_date(void);

#endif //CS333_P1

(Line 138 – 140 = Adding A New System Call)

#ifdef CS333_P1

 [SYS_date] sys_date,

#endif //CS333_P1

(Line 169 – 171 = Adding A New System Call)

```
#ifdef CS333_P1
    [SYS_date]  "date",
#endif //CS333_P1
```

➤ **syscall.h**

(Line 24)

```
#define SYS_date  SYS_halt+1    //CS333_P1
```

➤ **sysproc.c**

(Line 101 - 114)

```
#ifdef CS333_P1
int
sys_date(void)
{
    struct rtcdate *d;
    if (argptr(0, (void*)&d, sizeof(struct rtcdate)) < 0){
        return -1;
    }
    else{
        cmostime(d);
        return 0;
    }
}
#endif //CS333_P1
```

➤ **usys.S**

(Line 33)

```
SYSCALL(date)
```

➤ user.h

(Line 46 - 48)

```
#ifdef CS333_P1
    int date(struct rtcdate*);
#endif //CS333_P1
```

➤ proc.h

(Line 52 - 54)

```
#ifdef CS333_P1
    uint start_ticks;        // ticks global
#endif //CS333_P1
```

➤ proc.c

(Line 151 – 153 = Control P)

```
#ifdef CS333_P1
    p->start_ticks = ticks;
#endif //CS333_P1
```

(Line 564 – 577 = Control P)

```
#elif defined CS333_P1
    void
    procdumpP1(struct proc *p, char *state_string)
    {
        uint elapsed;
        uint sec;
        uint millsec;

        elapsed = ticks - p->start_ticks;
        sec = (elapsed / 1000);
```

```
    msec = (elapsed % 1000);  
    cprintf("%d\t%s\t\t%d.%d\t%s\t%d\t", p->pid,p->name,sec,msec,state_string,p->sz);  
}  
#endif //CS333_P1
```