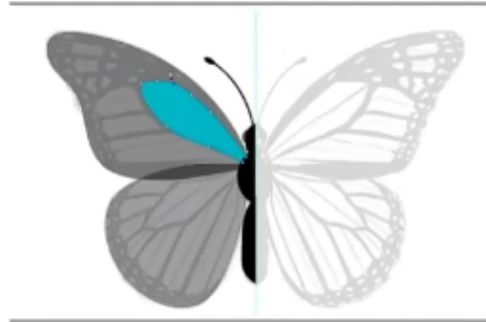


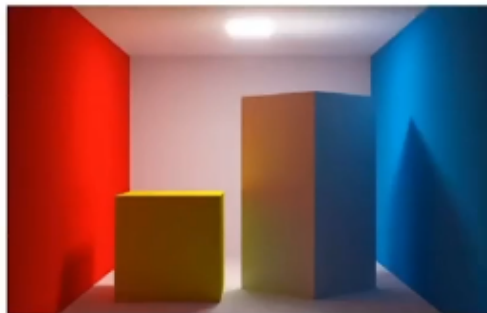
GAMES 101 现代计算机图形学入门



Rasterization



Geometry



Light Transport



Animation / simulation

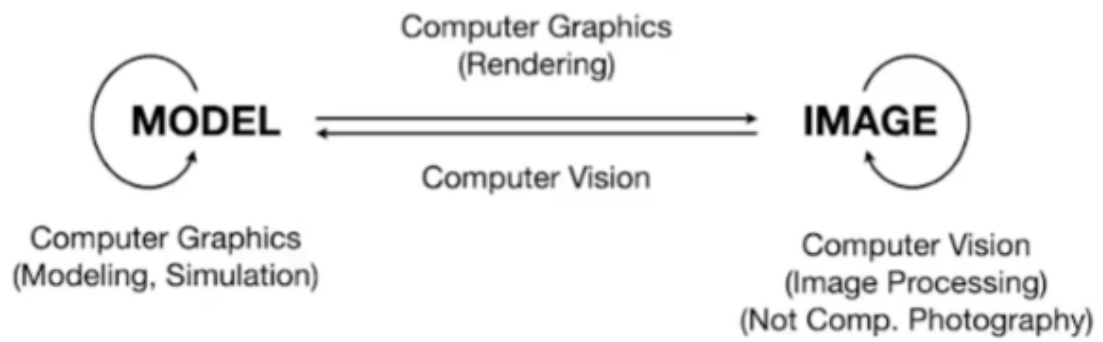
- 课程网站：

<https://sites.cs.ucsb.edu/~lingqi/teaching/games101.html>

- 代码：

<https://link.zhihu.com/?target=https%3A/github.com/kiyoxi2020/computer-graphics>

- Personal Understanding



笔记[1]

笔记[2]

笔记[3]

笔记[4]