

Kieran King

kieranphillipking@gmail.com
www.linkedin.com/in/kieranpking
(209) 380-9811

Summary

Passionate new graduate in computer science seeking an entry level opportunity as a software engineer

Education

Bachelor of Science, Computer Science
California State University, Long Beach

Graduation Date: May 2023

Relevant Coursework: Operating Systems, Computer Architecture and Organization, Object Oriented Programming & Data Structures, Algorithms, Database Fundamentals, C++ for Java Programmers, Introduction to Networks and Distributed Computing

Skills

- **Languages:** Java, C++, C#, .NET Core, Dart
- **Version Control:** Git, GitHub, Sourcetree

Projects

- **LetsPlan**
 - Created a collaborative event scheduling app using Dart, Flutter, and Firebase
 - Engineered a database using Firebase Firestore, in which data about users and user events was read, written, and queried
 - Gathered weather data by making requests to the GeoLocator API and the OpenWeather API
 - Integrated the Google Routes API to calculate optimal departure time for an event
- **Bastille Infini**
 - Developed a third-person shooter game set in space, alongside a team of five students of different game development disciplines during a semester-long project.
 - Programmed enemy AI, player movement, and object interaction using C#
 - Formulated several easy-to-use interfaces

Honors and Affiliations

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|---|------------------------|
| • CSULB University Honors Program | August 2019 - May 2023 |
| • CSULB Video Game Development Association | August 2019 - May 2023 |
| ○ "Bastille Infini" - Best Mechanics Award | May 2020 |
| ○ "Bastille Infini" - People's Choice Award | May 2020 |
| • CSULB Association of Computing Machinery | August 2019 - May 2023 |