



Kevin S. Zanzi

Software Developer

🌐 CABA, Argentina
Spanish (AR) | English
@ kevin@kizzan.dev
in/kevinzanzi
kizzandev
</> blog.kizzan.dev

About me

Experienced as a web Developer in remote. Currently studying Information Systems Engineering and Industrial Engineering at UTN.

Education

| | |
|---------------------------------|------|
| UTN | 2027 |
| Information Systems Engineering | |
| UTN | 2027 |
| Industrial Engineering | |
| GCBA | 2022 |
| Full Stack web Development | |

Experience

Frontend Developer Remote

Government of the City of Buenos Aires Sep 2023 - Dec 2023
Contracted to develop a web application for the management of partners and events. I worked on the development of the database, and the frontend of the application, using React; using agile methodologies such as Scrum and Kanban.

Projects

Personal Blog and Portfolio

<https://blog.kizzan.dev>

Personal blog developed with Astro, available in multiple languages and with their respective RSS feeds, and deployed with GitHub Actions.

Click Counter Game

https://kizzandev.github.io/challenge_tec_juego-contador

Technical test with React and TypeScript that consists of counting the number of clicks you made during 5 seconds.

To Do List

To Do List made with Node.js, Express.js and Typescript that allows adding, deleting, and marking the tasks as completed (CRUD).

Text File Compressor and Decompressor

Text file compressor and decompressor with the Huffman algorithm for the Algorithms and Data Structures class with C++.

Questions and Answers Game

Quiz game with Python. Create your own games and share them. The questions are always shown in random order and shows the final score.

Skills

JavaScript TypeScript Python C++ HTML CSS Node
Tailwind Next.js React RESTful MySQL Communication
Teamwork Adaptability Problem Solving Git Slack GitHub
Markdown VSCode Agile Kanban Scrum windows npm pnpm