



# Kevin S. Zanzi

Software Developer

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## About me

Experienced as a web Developer in remote. Currently studying Information Systems Engineering and Industrial Engineering at UTN.

## Education

UTN	2027
Information Systems Engineering	
UTN	2027
Industrial Engineering	
GCBA	2022
Full Stack web Development	

## Experience

### Frontend Developer Remote

Government of the City of Buenos Aires Sep 2023 - Dec 2023  
Contracted to develop a web application for the management of partners and events. I worked on the development of the database, and the frontend of the application, using React; using agile methodologies such as Scrum and Kanban.

## Projects

### Personal Blog and Portfolio

<https://blog.kizzan.dev>

Personal blog developed with Astro, available in multiple languages and with their respective RSS feeds, and deployed with GitHub Actions.

### Click Counter Game

[https://kizzandev.github.io/challenge\\_tec\\_juego-contador](https://kizzandev.github.io/challenge_tec_juego-contador)

Technical test with React and TypeScript that consists of counting the number of clicks you made during 5 seconds.

### To Do List

To Do List made with Node.js, Express.js and Typescript that allows adding, deleting, and marking the tasks as completed (CRUD).

### Text File Compressor and Decompressor

Text file compressor and decompressor with the Huffman algorithm for the Algorithms and Data Structures class with C++.

### Questions and Answers Game

Quiz game with Python. Create your own games and share them. The questions are always shown in random order and shows the final score.

## Skills

JavaScript TypeScript Python C++ HTML CSS Node  
Tailwind Next.js React RESTful MySQL Communication  
Teamwork Adaptability Git Slack GitHub Markdown VSCode  
Agile Kanban Scrum windows npm pnpm