

Kevin S. Zanzi

Software Developer

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- </> blog.kizzan.dev

About me

Professional with remote experience in frontend using React, JavaScript, TypeScript, and Tailwind css in an Agile Squad environment.

Education

UTN 2027
Information Systems Engineering

UTN 2027

Industrial Engineering

GCBA 2022

Full Stack Web Development

Experience

Frontend Developer Remote

Government of the City of Buenos Aires Sep 2023 - Dec 2023 Contracted to develop a web application for the management of partners and events. I worked on the development of the database, and the frontend of the application, using React; using agile methodologies such as Scrum and Kanban.

Projects

Personal Blog and Portfolio

https://blog.kizzan.dev

Personal blog developed with Astro, available in multiple languages and with their respective RSS feeds, and deployed with GitHub Actions.

Click Counter Game

https://kizzandev.github.io/challenge_tec_juego-contador Technical test with React and TypeScript that consists of counting the number of clicks you made during 5 seconds.

To Do List

To Do List made with Node.js, Express.js and Typescript that allows adding, deleting, and marking the tasks as completed (CRUD).

Text File Compressor and Decompressor

Text file compressor and decompressor with the Huffman algorithm for the Algorithms and Data Structures class with C++.

Questions and Answers Game

Quiz game with Python. Create your own games and share them. The questions are always shown in random order and shows the final score.

Skills

JavaScript TypeScript Python C++ HTML CSS Node

Tailwind Next.js React RESTful MySQL Communication

Teamwork Adaptability Problem Solving Git Slack GitHub

Markdown VSCode Agile Kanban Scrum Windows npm pnpm