KEVIN JAN

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HTTP://WWW.KEVINJAN.ME

EXPERIENCE

W.R. BERKLEY – PREFERRED EMPLOYERS | SOFTWARE ENGINEERING INTERN | *San Diego, CA*   AUG '17 – OCT '17

Redesigned and overhauled client-sided and agency-sided portal views
- Aided in converting legacy content from ASP.net to Java
- Migrated existing applets and web services to IBM Websphere to improve site architecture
- Iteratively prototyped and redesigned existing portals using AngularJS for smoother user experience

UCSD DEAN'S OFFICE, SCHOOL OF MEDICINE | PROGRAMMER ANALYST   JUL '16 – APR '17

Created web applications to aid business operations for the UCSD School of Medicine
- Created secure, documented, normalized, indexed, and efficient database schemas
- Developed Perl and Bash scripts to efficiently automate manipulation of MySQL databases
- Developed Java web applications from stakeholder proposals within the UCSD School of Medicine

SALONFRONTDESK | FULL STACK DEVELOPER INTERN | *http://salonfrontdesk.com/*   SEP '16 – NOV '16

Web platform for Salons and customers to book and manage appointments
- Styled a salon booking website using Pug, Angular Material, and AngularJS
- Worked on the backend using NodeJS and Express
- Developed adhering to agile methodology with bi-weekly sprints and used Jira and Confluence to delegate tasks and to notify team of pull reviews and testing of features

PROJECTS

TEAMWATCH | PROJECT MANAGER / WEB DEVELOPER | *https://soccer-app-a33d8.firebaseapp.com/*   OCT '17 – DEC '17

Soccer application to keep track of teams and games
- Developed as a Progressive Web Application with LightHouse, with slowest network speed in mind
- Used vanilla JavaScript and Google FireStore to minimize DOM rendering and page load speed
- Followed minification processes for fastest load times, including modifying imported CDNs.

CLICKNDIG | UI/UX DESIGNER / WEB DEVELOPER | *https://clickndig-potato.herokuapp.com/*   JAN '17 – MAR '17

High Fidelity E-Commerce prototype for a popular item-finding product
- Communicated with product owner to re-design and re-brand product to appeal to target audience
- Facilitated design-centered discussion, ideation, and whiteboarding to satisfy stakeholders' needs
- Assembled high-fidelity prototype within a week using HTML, CSS, and JavaScript

GRAPE | UI/UX DESIGNER / WEB DEVELOPER | *http://grapeapp.herokuapp.com/*   JAN '16 – MAR '16

Mobile web application that encourages users to perform and keep track of good deeds
- Conducted in-person field work for user testing of around 100 subjects with a team of three
- Implemented hierarchical html architecture with the use of Handlebars and JQuery
- Employed A/B testing to determine whether buttons or lists would result in more page clicks

SKILLS

LANGUAGES:	TOOLS/FRAMEWORKS:	DESIGN:
Java	MySQL	UI/UX Design
JavaScript	Firebase/Firestore	Paper Prototyping
C/C++	Bootstrap	Wireframing/Balsamiq
HTML5	AngularJS	InvisionApp
CSS3	React	Material Design

EDUCATION

UNIVERSITY OF CALIFORNIA, SAN DIEGO   SEPT '14 – PRESENT
- *Major:* Cognitive Science w/ Specialization in Human-Computer Interaction, B.S.
- *Minors:* Computer Science - *GPA*: 3.70, Business - *GPA*: 3.30
- *Expected Graduation:* June 2018
- *Current GPA*: 3.50