KEVIN JAN

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EXPERIENCE

CISCO SYSTEMS | SOFTWARE ENGINEER   *SEPT '18 – PRESENT*
Creating web apps on the DevNET team using ReactJS

W.R. BERKLEY | SOFTWARE ENGINEERING INTERN   *AUG '17 – OCT '17*
Overhauled client-sided and agency-sided portal views from ASP.NET to Java & AngularJS
- o   Migrated existing applets and web services to IBM Websphere to improve site architecture
- o   Converted backend to the REST API to communicate with existing web services

UCSD DEAN'S OFFICE, SCHOOL OF MEDICINE | PROGRAMMER ANALYST   *JUL '16 – APR '17*
Created web applications to aid business operations for the UCSD School of Medicine
- o   Created Perl and Bash scripts to efficiently automate routine MySQL database tasks
- o   Improved a Java application that dynamically converted MySQL data into Excel with cell functions

SALONFRONTDESK | FULL STACK DEVELOPER INTERN   *SEP '16 – NOV '16*
Web platform for Salons and customers manage appointments online
- o   Developed with agile methodology & bi-weekly sprints using AngularJS & NodeJS/Express
- o   Used Jira and Confluence to delegate tasks notify team of pull reviews/testing of features

PROJECTS

BUILD-A-CAT | PROJECT MANAGER / WEB DEVELOPER | *DEMO* | *GITHUB*   *MAR '18 – JUN '18*
Single-page application to help find your ideal cat from a public database
- o   Mentored two novice developers with learning basic HTML, CSS, and JavaScript
- o   Connected front-end interface to communicate with Firebase database

TEAMWATCH | PROJECT MANAGER / WEB DEVELOPER | *DEMO* | *GITHUB*   *OCT '17 – DEC '17*
CRUD soccer application developed as a Progressive Web App for customizable team features
- o   Used vanilla JavaScript and Google FireStore to minimize DOM rendering and page load speed
- o   Followed minification processes for fastest load times, including modifying imported CDNs.

CLICKNDIG | UI/UX DESIGNER / DEVELOPER | *DEMO* | *GITHUB*   *JAN '17 – MAR '17*
High Fidelity E-Commerce prototype for a popular item-finding product
- o   Facilitated design-centered ideation and whiteboarding to understand stakeholders' needs
- o   Assembled high-fidelity prototype within a week using vanilla HTML, CSS, and JavaScript

SKILLS

LANGUAGES:	**TOOLS/FRAMEWORKS:**	**DESIGN:**
o Java	o MySQL	o UI/UX Design
o JavaScript	o Firebase	o Paper Prototyping
o C/C++	o Git	o Wireframing
o HTML5	o AngularJS	o InvisionApp
o CSS3	o React	o Material Design

EDUCATION

UNIVERSITY OF CALIFORNIA, SAN DIEGO   *SEPT '14 – JUNE '18*
- o   *Major:* Cognitive Science: Human-Computer Interaction, B.S. - *GPA*: 3.5
- o   *Minors*: Computer Science - *GPA*: 3.7, Business - *GPA*: 3.3