

# Knowledge Graph Embedding via Metagraph Learning

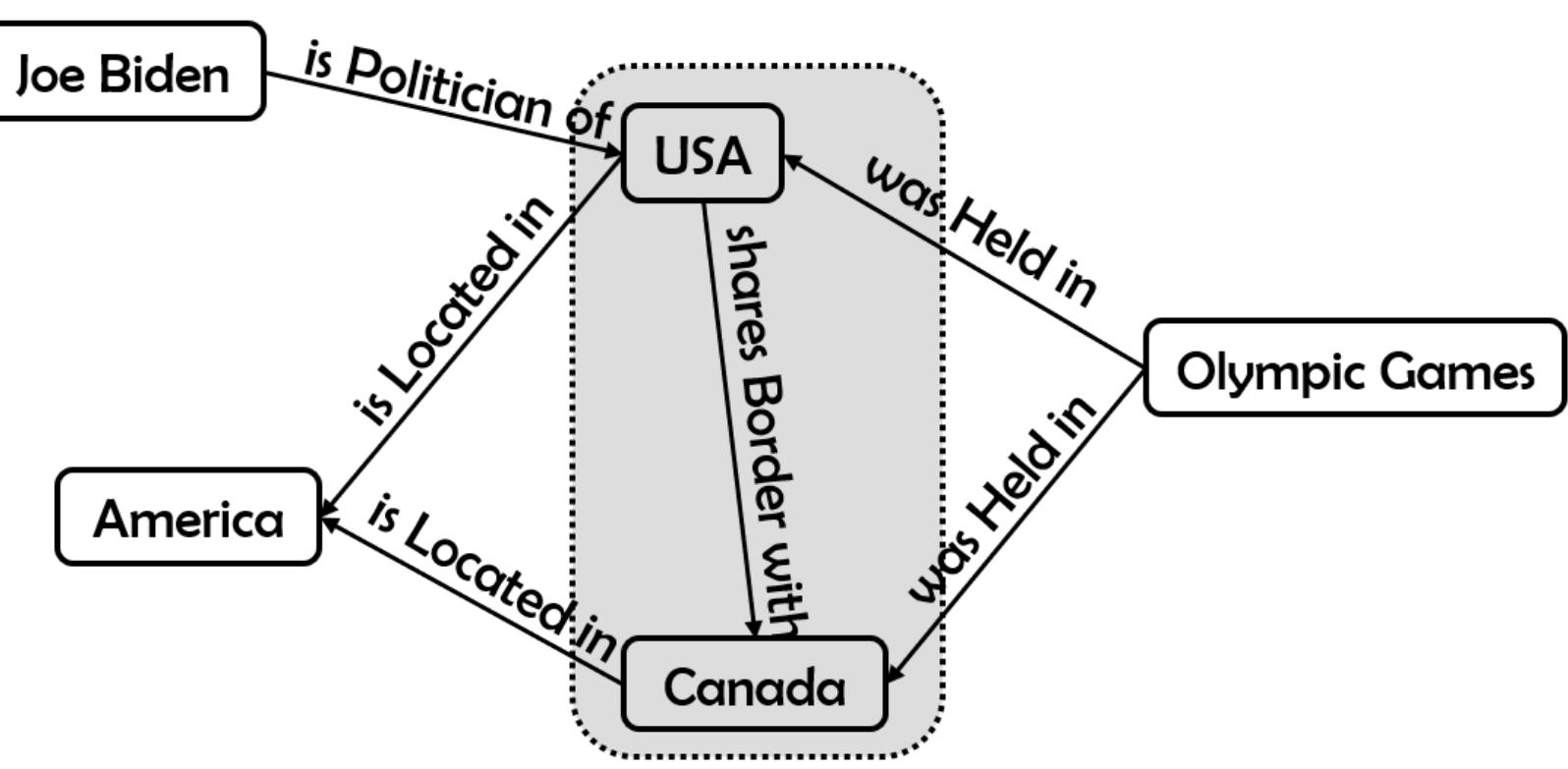
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## Preliminaries & Intuition

- A **knowledge graph** is a graphical representation of human knowledge.
- Each fact is represented as a triplet (head entity, relation, tail entity).
- Knowledge graph embedding is a representation learning technique that projects entities and relations into a continuous feature space.
- Intuition:** **Semantic closeness** can be inferred by **the structural similarity** between entities. If two entities share the same head or tail entity with the same relation, they might belong to the same **semantic category**.



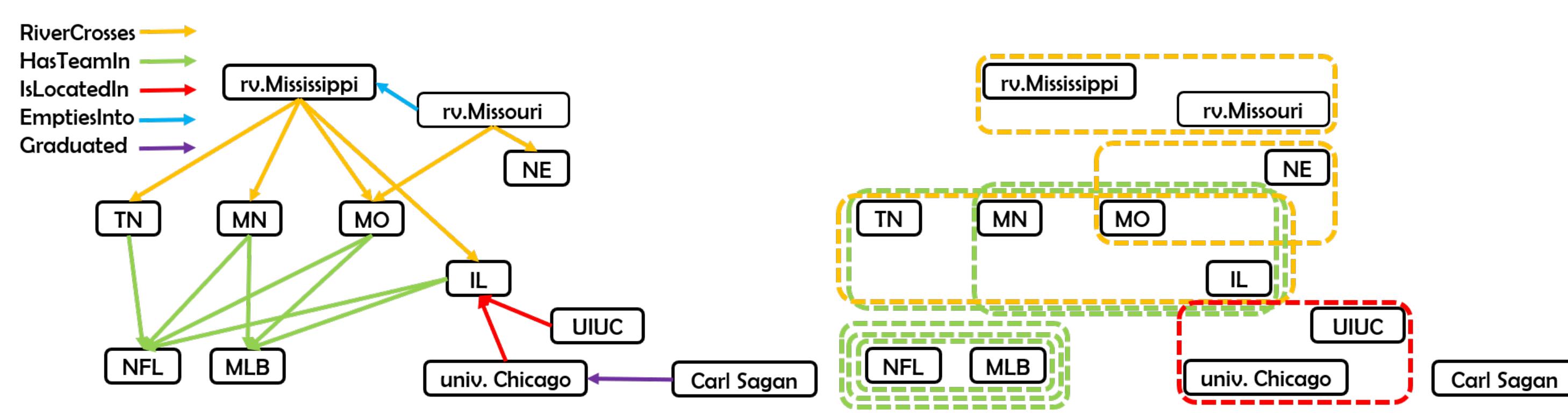
- 'USA' and 'Canada' are structurally similar.
- They share the same tail entity 'America' with the relation 'is Located in'.
- They share the same head entity 'Olympic Games' with the relation 'was Held in'.

## Main Contributions

- Propose a new affinity metric that measures the **structural similarity** between entities by converting a knowledge graph into a **hypergraph**.
- Define the **metagraph** of a knowledge graph by grouping semantically close entities and extracting representative interactions between entities.
- Propose the metagraph-based **pre-training model** of knowledge graph embedding which is effective in improving the accuracy of state-of-the-art **knowledge graph embedding methods**.

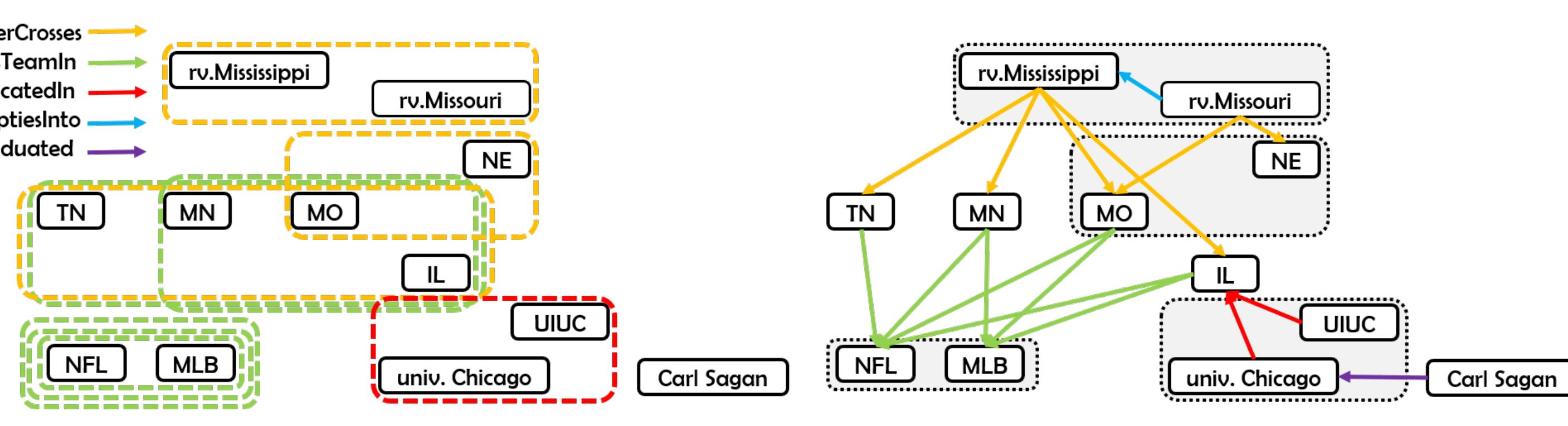
## Step 1: Hypergraph Representation of a Knowledge Graph

- Define a new affinity score that reflects the **structural similarity**.
  - Connect a set of entities via a **hyperedge** if they share the same head entity (or the same tail entity) with the same relation.
- Affinity score between entities  $v_i$  and  $v_j$  is defined as  $a_{ij} = \sum_{l \in \mathcal{L}} 1/d_l^2$ .
- $\mathcal{L}$  indicates the set of hyperedges which contain  $v_i$  and  $v_j$  simultaneously.
- $d_l$  indicates the number of entities in the hyperedge  $l$ .



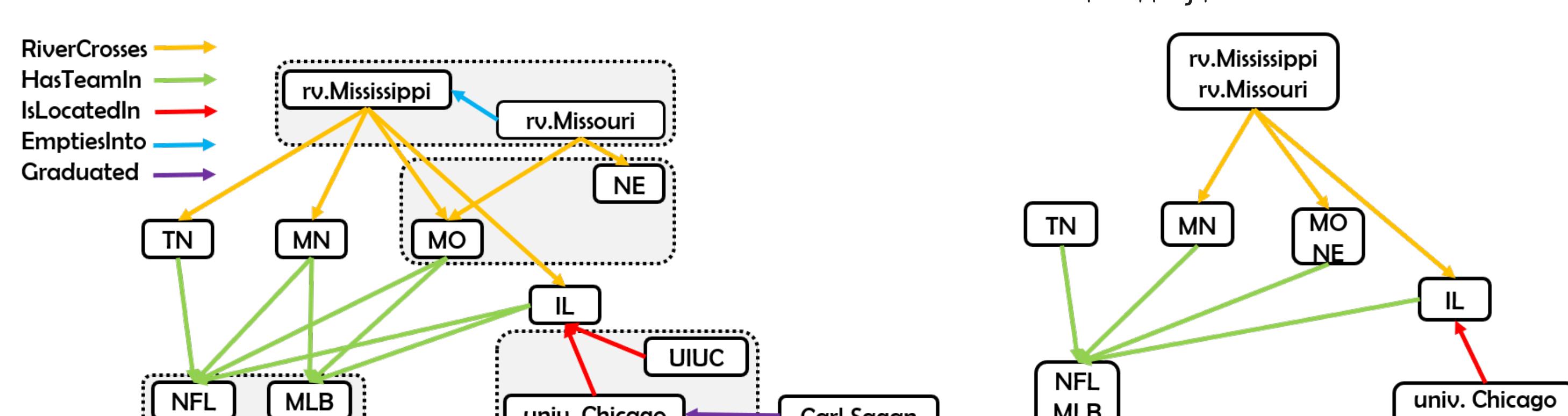
## Step 2: Grouping Entities

- Normalize the affinity scores:  $\hat{a}_{ij} = \frac{a_{ij}}{\sum_k a_{ik}} + \frac{a_{ij}}{\sum_k a_{kj}}$
- Group similar entities by **hypergraph clustering** with the normalized scores.
- We use an agglomerative hierarchical clustering.



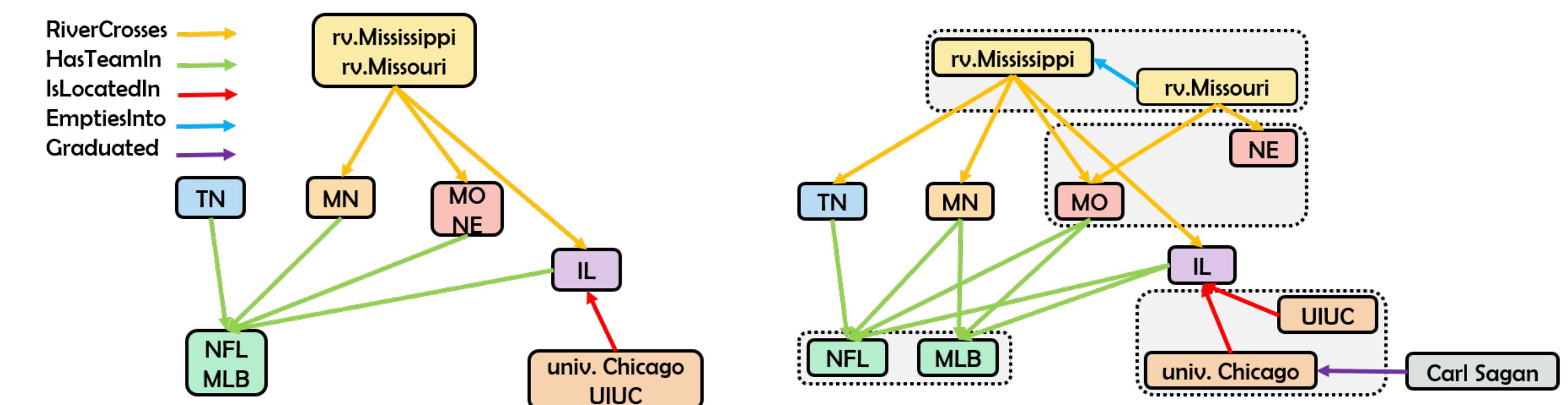
## Step 3: Metagraph of a Knowledge Graph

- Construct the **metagraph** of a knowledge graph.
  - The metagraph preserves a **core structure** of a given knowledge graph.
  - Merge entities in the same group to form a super-entity.
  - Within-group triplets are dropped.
  - Given two super entities  $C_i$  and  $C_j$ , we add a triplet  $(C_i, r, C_j)$  to the metagraph with the probability of  $\frac{|\{(h, r, t) | h \in C_i \wedge t \in C_j \wedge r \in \mathcal{R}\}|}{|C_i||C_j|}$ .



## Step 4. Pre-training of Knowledge Graph Embedding

- Run a **knowledge graph** embedding method on the metagraph.
- Initialize the corresponding entities and relations in the original knowledge graph with the learned representations on the metagraph.
- Entities in the same group are initialized with the same representations.



## Experimental Results on Affinity Scores

- Top 5 most similar entities to the target entity in NELL-995.
- Our affinity measure successfully detects **semantically close** entities.

Target entity	Top 5 most similar entities to the target entity (ties are all included)
emotion.thankfulness	emotion.graditude, emotion.admiration, emotion.happiness, emotion.joy, emotion.deep_love, emotion.jealousy, emotion.thanks
software.microsoft.word	software.internet_explorer, software.microsoft.frontpage, software.microsoft.powerpoint, software.notepad, software.autocad
sport.american.football	sport.ski, sport.scout, sport.skiing, sport.golf, sport.judo
university.harvard	university.harvard.university, university.harvard.law, school.oxford, university.harvard.law.school, university.john_f_kennedy.school
furniture.queen.bed	furniture.queen, furniture.king.beds, furniture.king.size.beds, furniture.twin.beds, furniture.queen.size.beds

## Experimental Results on Link Prediction

- Link prediction results on three benchmark datasets
  - Gain is calculated by
- $$\text{Gain}_{\text{metric}} = \text{sign}(\text{metric}) \frac{(\text{Score}_{\text{model}} - \text{Score}_{\text{meta-model}})}{\text{Score}_{\text{model}}} \times 100\%$$
- where  $\text{sign}(\text{MR}) = 1$  and  $\text{sign}(\text{MRR}) = \text{sign}(\text{Hit}@10) = -1$ .
- Our **metagraph-based pre-training** always shows positive total gains.
  - Our method is effective in improving the performance of the knowledge graph embedding methods.

	MR (↓)	MRR (↑)	Hit@10 (↑)	Total Gain (↑)
FB15K	TransE	89.0	<b>0.596</b>	0.733
	meta-TransE	<b>75.0</b>	0.551	<b>0.798</b>
	Gain (↑)	<b>15.8%</b>	-7.5%	<b>8.8%</b>
	DistMult	<b>106.4</b>	0.414	0.644
	meta-DistMult	143.7	<b>0.541</b>	<b>0.786</b>
	Gain (↑)	-35.0%	<b>30.8%</b>	<b>21.9%</b>
NELL-995	RotatE	34.4	<b>0.691</b>	0.869
	meta-RotatE	<b>33.6</b>	0.690	<b>0.871</b>
	Gain (↑)	<b>2.1%</b>	-0.1%	<b>0.2%</b>
	TransE	7202.4	0.278	<b>0.477</b>
	meta-TransE	<b>6507.5</b>	<b>0.287</b>	0.434
	Gain (↑)	<b>9.6%</b>	<b>3.3%</b>	-9.1%
WN18	DistMult	10312.7	<b>0.298</b>	0.388
	meta-DistMult	<b>8046.0</b>	0.288	<b>0.397</b>
	Gain (↑)	<b>22.0%</b>	-3.6%	<b>2.3%</b>
	RotatE	9243.9	0.350	0.428
	meta-RotatE	<b>8618.7</b>	<b>0.352</b>	<b>0.435</b>
	Gain (↑)	<b>6.8%</b>	<b>0.7%</b>	<b>1.8%</b>
	TransE	210.4	0.521	0.943
	meta-TransE	<b>185.9</b>	<b>0.535</b>	<b>0.949</b>
	Gain (↑)	<b>11.6%</b>	<b>2.7%</b>	<b>0.7%</b>
	DistMult	301.1	0.320	0.550
	meta-DistMult	<b>289.1</b>	<b>0.463</b>	<b>0.732</b>
	Gain (↑)	<b>4.0%</b>	<b>44.7%</b>	<b>33.2%</b>
	RotatE	76.681	<b>0.661</b>	0.882
	meta-RotatE	<b>73.718</b>	0.655	<b>0.884</b>
	Gain (↑)	<b>3.9%</b>	-0.9%	<b>0.2%</b>
	TransE	210.4	0.521	0.943
	meta-TransE	<b>185.9</b>	<b>0.535</b>	<b>0.949</b>
	Gain (↑)	<b>11.6%</b>	<b>2.7%</b>	<b>0.7%</b>

## Conclusion & Future Work

- We propose the **metagraph-based pre-training** method for knowledge graph embedding by proposing a new affinity metric that measures the **structural similarity** between entities in a knowledge graph.
- We plan to extend our method to generate **overlapping clusters** of entities. Also, we can easily extend our method to a multi-level framework.